



PineTime

A Programmer's Toy and Beyond

FOSDEM
3 February 2024

Who I am?

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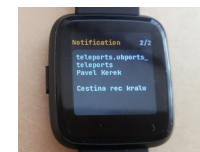
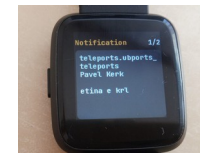
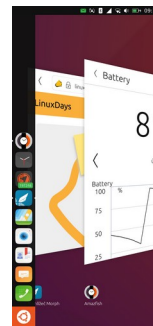
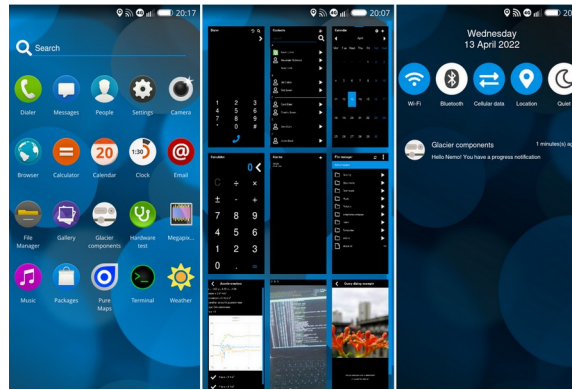
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DEVCONF.cz

open source community conference

June 13-15, 2024

📍 Brno, Czech Republic

Call for Proposals

Submit your proposals by March 3, 2024.

What smartwatch you want?

- Zephyr ZSWatch

https://www.pcbway.com/project/shareproject/ZSWatch_Open_Source_Smartwatch_4ca3bcf6.html

- Bangle.js 2

<https://banglejs.com/>

- SQFMI Watchy

<https://watchy.sqfmi.com/>

- AsteroidOS

<https://asteroidos.org/>

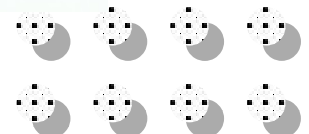
- Pine64 PineTime

<https://wiki.pine64.org/wiki/PineTime>



Specifications

- Nordic Semiconductor nRF52832 with 64 MHz ARM Cortex-M4F
- 64 KB RAM
- 512 KB ROM + 4 MB SPI Flash
- ST7789 Display (240x240, RGB 65K) + CST816S Touch Panel
- BMA421, HRS3300, Vibration motor
- BT 5.0 including BLE
- 180 mAh 3.8V LiPo



InfiniTime

Firmware for Pinetime smartwatch written in C++ and based on FreeRTOS

Wasp OS

A MicroPython based development environment for smart watches (including Pine64 PineTime)

Rust Riot

Rust on RIOT Firmware for PineTime Smart Watch with NimBLE and LVGL



GadgetBridge

Android App for Pebble, Mi Band, Amazfit Bip (and more) without the vendor's closed source application and without the need to create an account and transmit any of your data to the vendor's servers.

Amazfish

SailfishOS, Ubuntu Touch, Kirigami, Controls smartwatch companion app

Others

Siglo – gtk based companion app
ITD – go companion app
Watchmate – rust companion app
InfiniLink - iOS app

InfiniTime

Vision

InfiniTime is a community-built smartwatch firmware. It offers freedom and privacy advantages unavailable to users of proprietary wearable technology.

InfiniTime is not to be used for medical or other health tracking purposes.

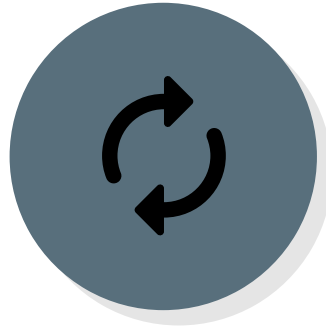


Why you need smartwatch?



Health monitoring

Steps counter
Heart rate
Sleep



Notifications

Phone calls
Emails, Chats
Alarms
Calendars



Activities

Weather forecast
Music remote control
Navigation
Apps/Games (2, pong,
calculator, QR/bar codes)



Apps (watch faces,
settings, games,...)

Application layer

System Task

Display Task



FreeRTOS

System layer

3rd party libs
(LVGL,
NimBLE,...)

Device drivers
(display, touch
panel,...)

Controllers
(battery, alarm,
fs, motion)

Abstraction layer



NRF SDK

Low level drivers
(SPI, I2C,...)

Low level layer

01 User

User initiates feature request; developers assess feasibility and user experience.

03 InfiniTime

Certain features require direct interaction with the device, necessitating hands-on work. Debugging is limited but achievable via UART.

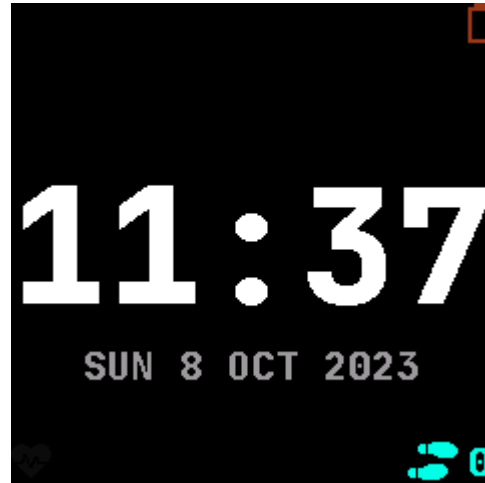
02 Simulator

Debugging efficiency is a key advantage. It eliminates the need for firmware loading, saving valuable development time.

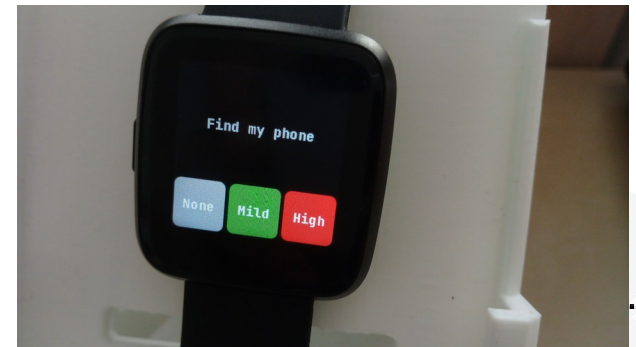
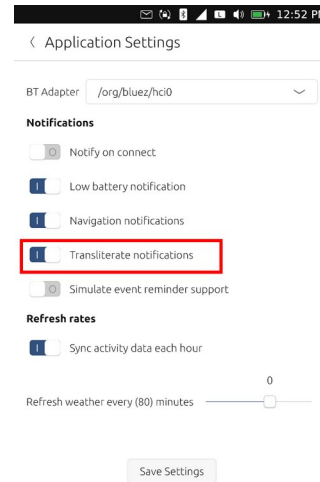
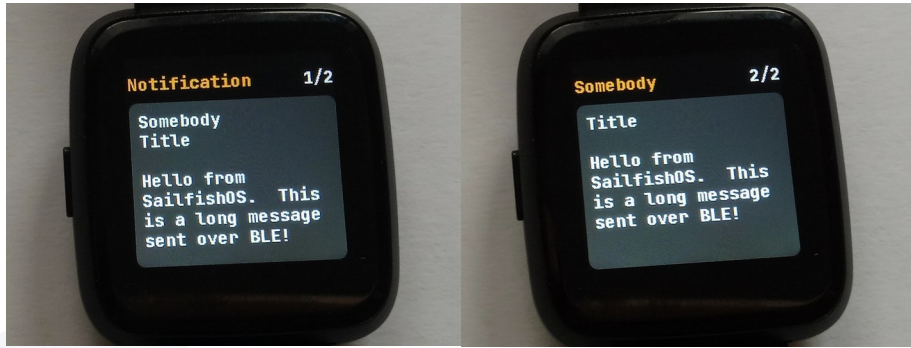
04 Amazfish

The companion app must be aligned with the new feature, ensuring a cohesive and functional ecosystem for the end user.

Simulator



Amazfish Notifications



Pavel Kerék

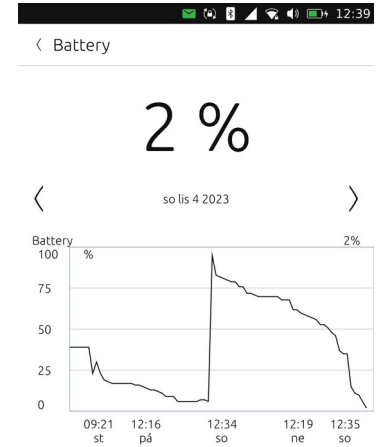
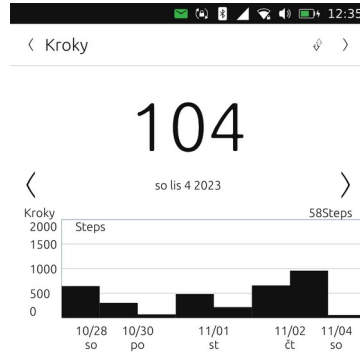
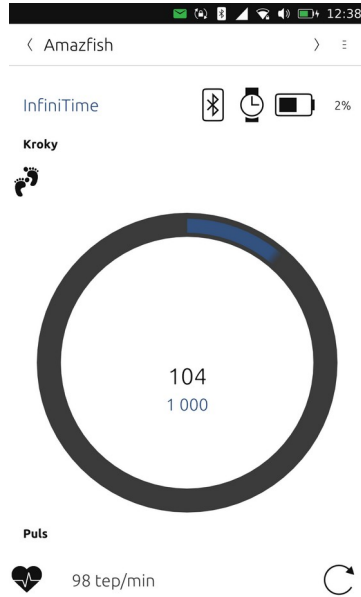
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Čeština řeč králů



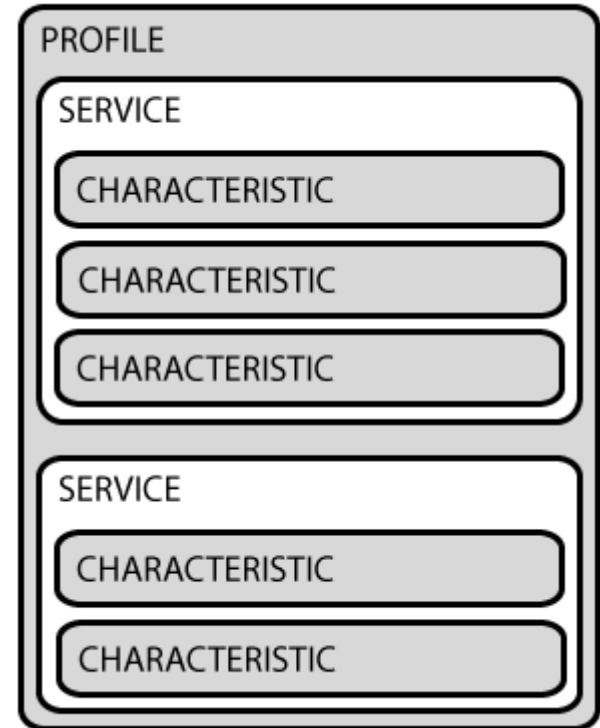
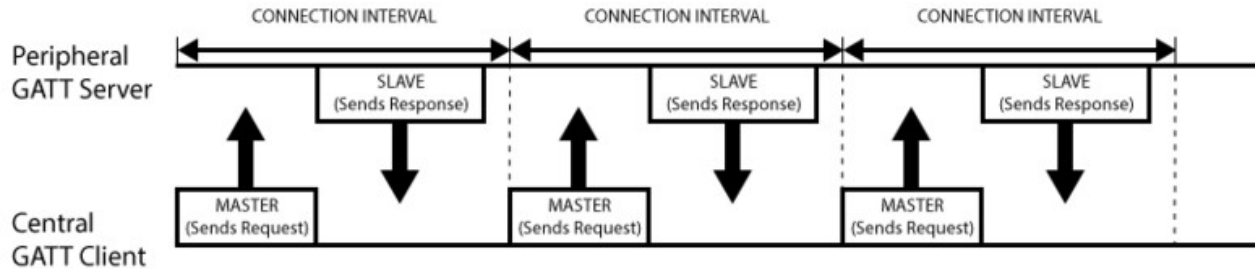
Amazfish

- < Select Device Type >
- Amazfit Bip Watch
 - Amazfit Bip Lite
 - Amazfit Bip S
 - Amazfit GTS
 - Amazfit GTS 2
 - Amazfit GTR
 - Amazfit GTR 2
 - Amazfit Cor
 - Mi Band 2
 - Mi Band 3
 - Mi Smart Band 4
 - Amazfit Stratos 3
 - InfiniTime

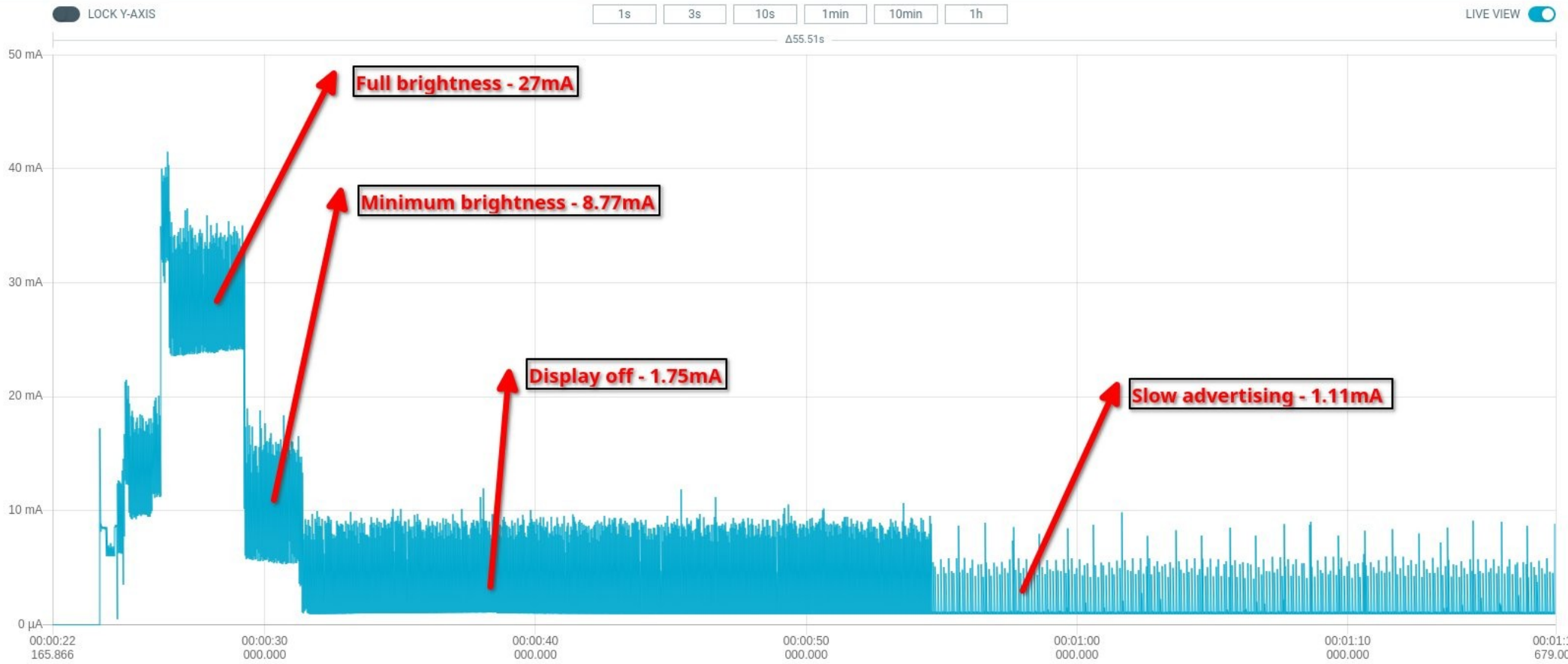


Bluetooth low energy

General attribute profile



Battery life



PineTime + Amazfish Features

Pairing	✓*
Notifications	✓
Calls	✓*
Settings	×
Alarms	×
Sync steps/Heartrate	✓
Sync Activities	×
Calendar sync	×
Firmware upload	✓
Battery status	✓
Navigation notifications	~
Music control	✓
Sync time	✓
Sync weather	✓
Gallery app	Desired
Remote (camera) control	Desired
OTP	Desired



