



# OpenRAN & Open Source: The Cool Kids of Telecom

(Shaking Up 5G NR/LTE Networks)

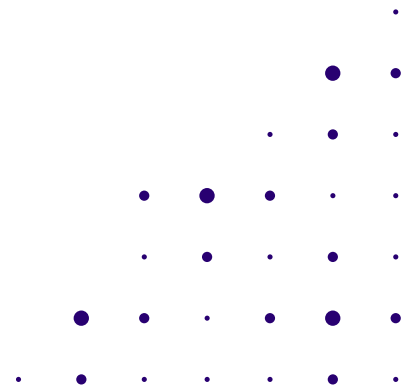
Jakub Duchniewicz – FOSDEM 2024, Brussels



# Agenda



- Introduction – me and Tietoevry
- Radio Networks meet Open Source, history and now
- Radio Networks 101
- Why L1 cannot tolerate delays?
- Overview of projects
- Resources



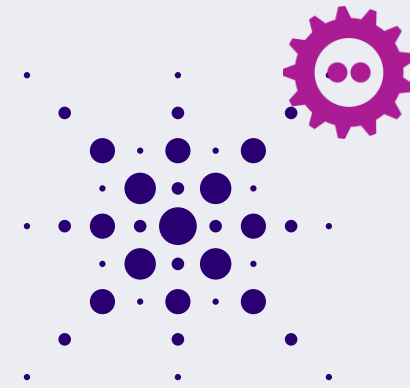
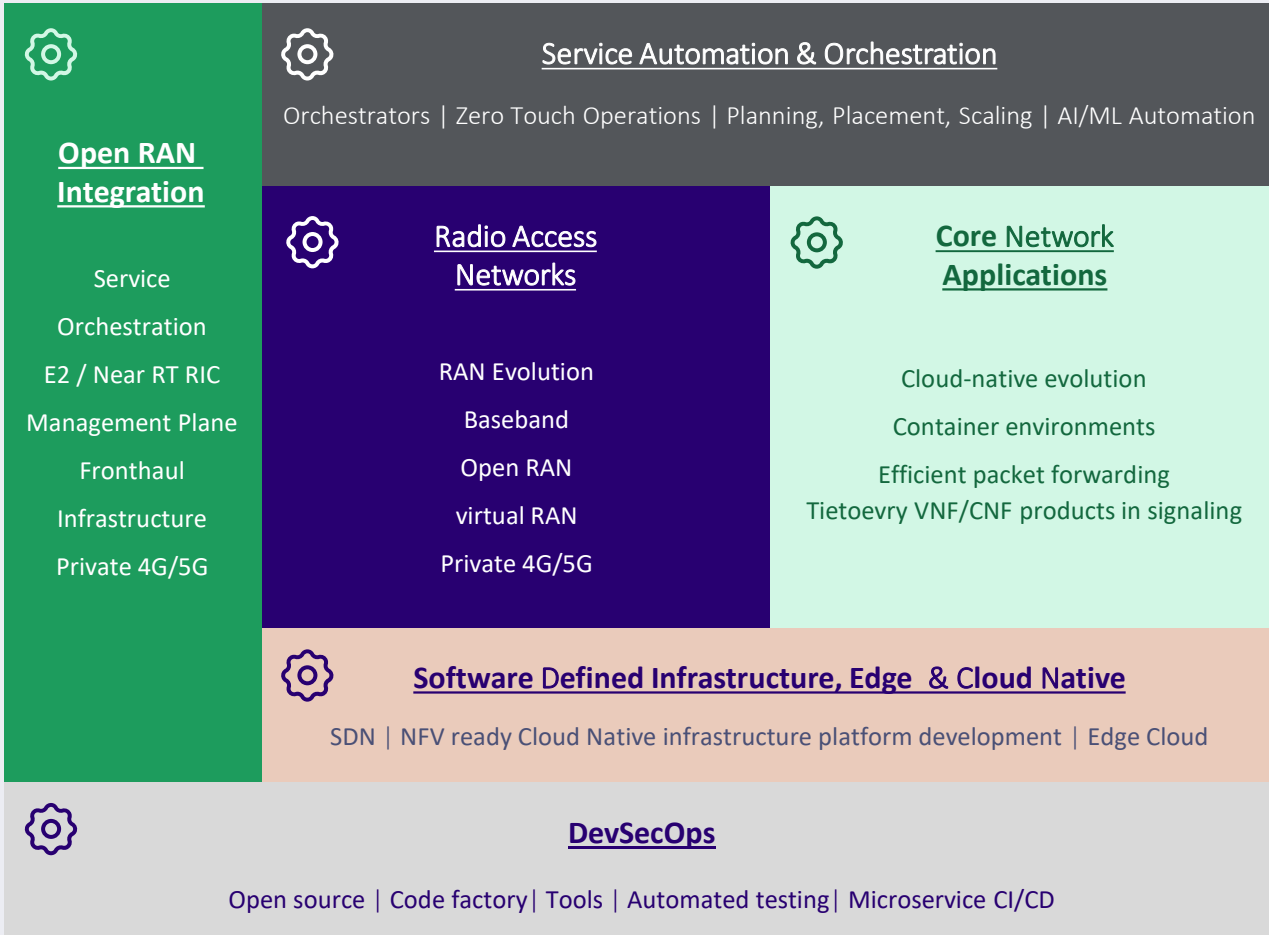
# >whoami

> `jduchniewicz`



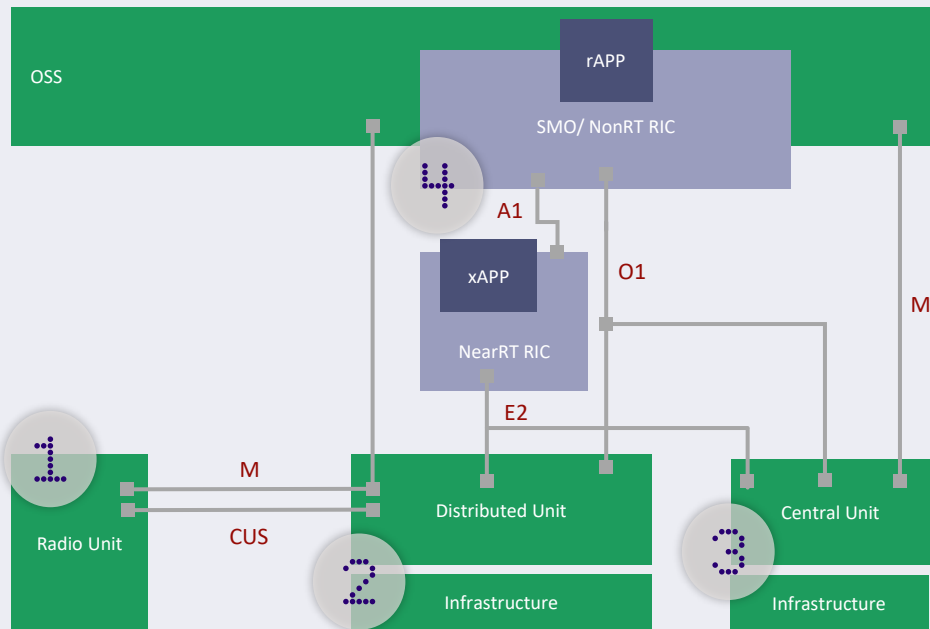
- Developing 5G NR L1 processing chip at **Tietoevry** for Undisclosed Client :)  
ex Samsung, ex Intel, ex GSoC
- Tinkering around with Zephyr, Rust, Game Engines and Linux on embedded devices
- Graduate of MSc in Embedded Systems at KTH Royal Institute of Technology and University of Turku
- In my free time doing a ton of sports: wind/kite/surf/skiing/climbing/unicycle back to surfing :) -> finishing ACLR rehab





R&D  
services for  
Telecom &  
Networks

# Tietoevry OpenRAN Footprint



1

## RU

L1 low, M-plane, RF SOCs, BSP & FPGA

2

## DU

L1 High (several Architectures), L2 Commercial & Proprietary, OAM generic experience

3

## CU

L3 development, packet processing

4

## RIC

DU integration, E2 development & simulation, x/rApps integration and commercialization



## Cloud Infra

Cloud Native Architecture & platforms development  
Commercial and Bare Metal platforms use for Telecom workloads  
Applications cloudification and deployment

# Open Source and Radio Networks - hot or not?

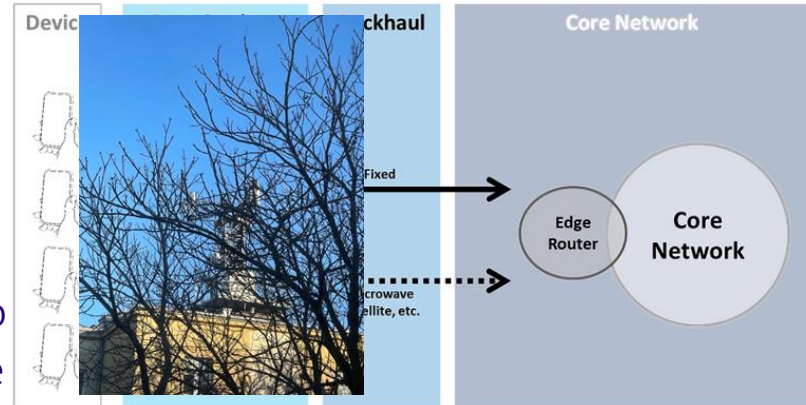


- No need to introduce Open Source here - it's FOSDEM after all :)
- Open Source is already prevalent in so many domains of our life - Linux/Android running your phone, train/tram, AI is (mostly) powered by OS tools, robotics, stock exchange - cryptocurrencies
- Others lag behind:
  - Medical
  - AI models (especially LLMs)
  - Telecom industry...

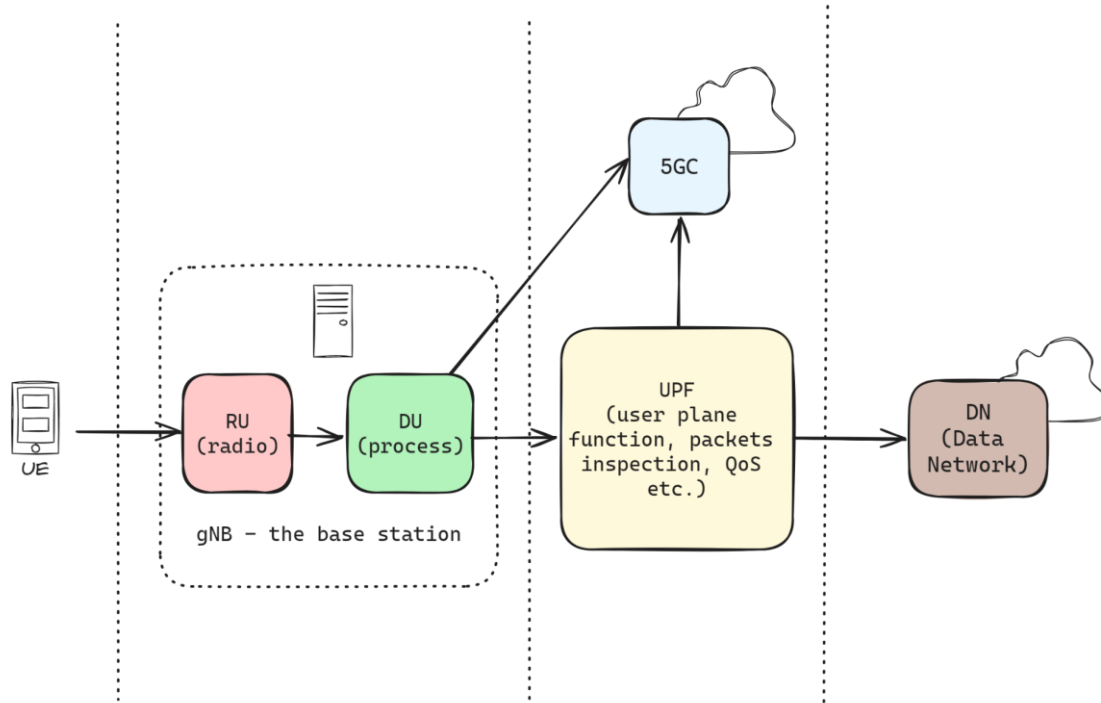
# Radio Network 101



- 5G NR is the latest evolution of wireless telecommunications standard by 3GPP
- The path your memes travel is a long and a very complex one :)
- Every data fragment on the processing chain has to be processed **VERY** (<1ms) fast (or even faster if we need URLLC scenario)



# Radio Network 101



- A simplified view of the 5G network architecture:
- - L1 (L2/L3) is in the gNB
  - RU does more „physical” calculations
  - DU does more general ones
- Higher layers in UPF
- Very complex in reality

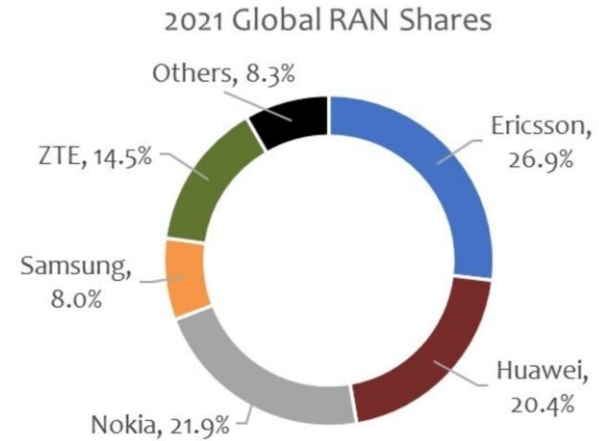




# The problem? Oligopoly of the market - reinventing the wheel.

Few key players on the market, each of them producing:

- Own HW (usually ASICs)
- Proprietary algorithms
- Proprietary per-chip tooling
- Patents, patents, patents...  
yes - ONAP, but it's not enough



Sorry, no newer data :(

# Until...



Open Radio Access Network Alliance (ORAN) formed in early 2018 and decided to break the vendor lock-in stalemate.



Open interfaces and cross-compatibility of RAN components.



We now have market for smaller players or non-telco companies.



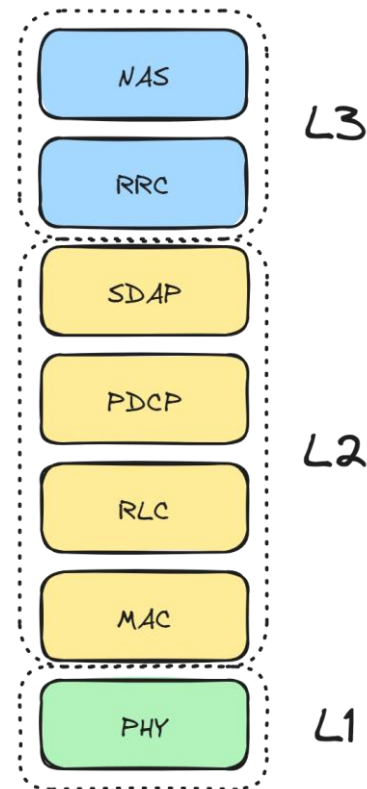
E.g: Intel FlexRAN - L1/L2/L3 implementation on commodity HW - x86 CPUs + some FPGAs/NICs for acceleration



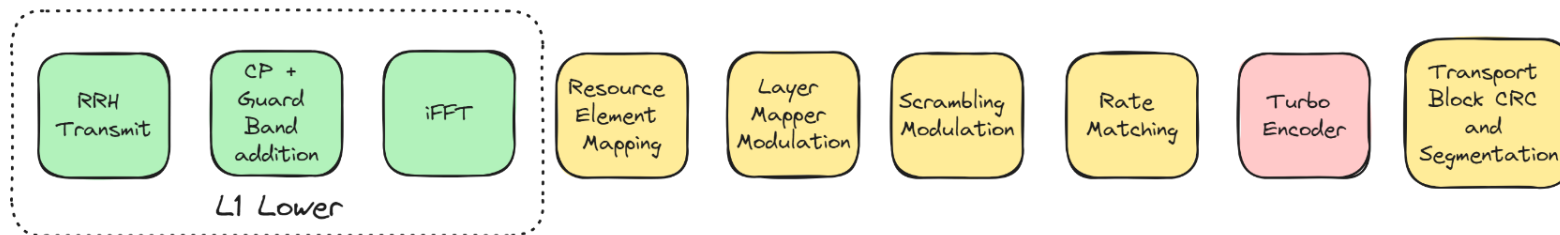
# L1 in 5G NR



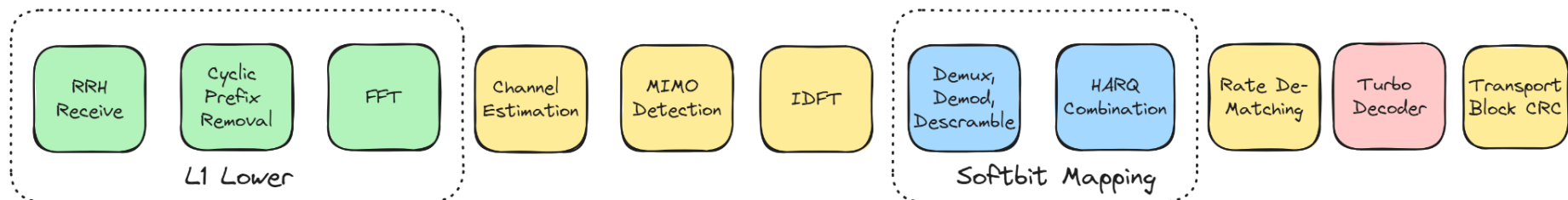
- **L1** is the PHYSICAL layer – but not the physical link, which in our case is **radio waves!**
- Think of it as the Ethernet layer – modeling the physical bits on the wire **modulating** the waves to **transmit** data (\*although Ethernet is Layer 2)
- Key responsibilities?
  - making sense of the incoming radio waves (**Low-PHY**)
  - performing all **pre-processing** before the digitized signal is intelligible bitstream (decoding, synchronization)
  - **very-precise time operations** and working in various channel conditions
  - communication with higher layer (**MAC**)
- Of course, everything in reverse as well! **Downlink** and **Uplink**



# L1 PHY processing pipelines



Downlink - gNodeB to UE

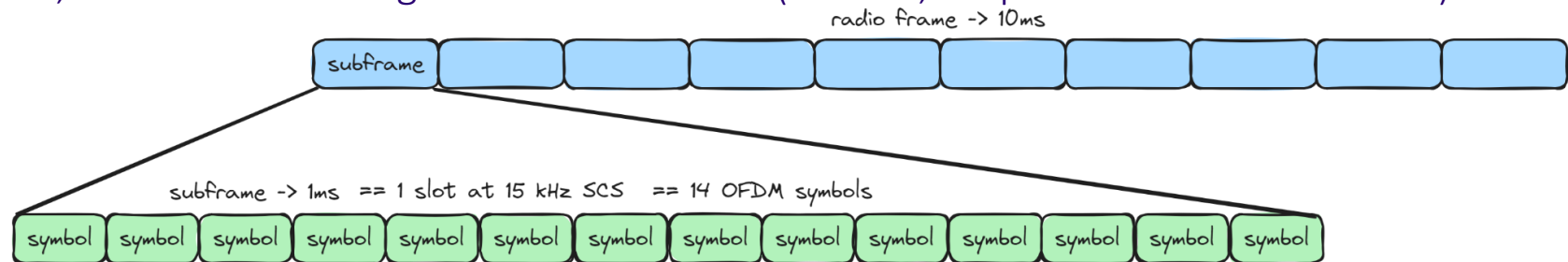


Uplink - UE to gNodeB

# Time to get real(-time)



- What are the usecases of real-time?
- Audio/Video delivery, online gaming, critical devices (drug injectors, remotely operated robots)
- What in our case is real-time? Usually, all processing **MUST** finish under 1ms or less e.g URLLC
- With specialized hardware with a very fast clock, we can meet them.
- However, how can a server-grade Linux do that? (Answer, RT-patched Linux and DPDK)



# Room for Open Source



- Just look at Linux Kernel or Zephyr RTOS – Open Source has *very* **high standards** and **is very performant**
- Open source is usually the core component on top of which a business is built
- L1 is the *foundation* of all processing in 5G/L1 - increasing OS engagement **will benefit all** - both users and vendors – by doing it together we **accelerate the scientific progress**
- We **already** have a solid foundation of Open Source projects like **DPDK**, and Core Network cloud projects, like **ONAP** or **Sylva**



# Core Network projects



- **Sylva** - A Cloud Software Framework and the reference implementation that addresses the current needs of the ecosystem by using such components as **Nephio**

<https://gitlab.com/sylva-projects/sylva>

- **L3AF** - Management of eBPF programs in Linux kernel. Community eBPF programs marketplace.  
eBPF programs can be used in higher networking layers for packet filtering/QoS etc.

<https://l3af.io/>



# Lower layers projects



## NVIDIA Sionna: An Open-Source Library for 6G Physical-Layer Research


- 5G/6G LLS and research platform – <https://github.com/NVlabs/sionna>


## NVIDIA Aerial SDK





Build and Deploy GPU-Accelerated 5G Virtual Radio Access Networks (vRAN)



- FlexRAN – like (not really an Open Source as available under specific licensing T&Cs) - <https://developer.nvidia.com/aerial-sdk>

openairinterface5G  ☆ Star 104

Project ID: 223 

↳ 25,461 Commits  645 Branches  341 Tags  421.4 MiB Project Storage  6 Releases

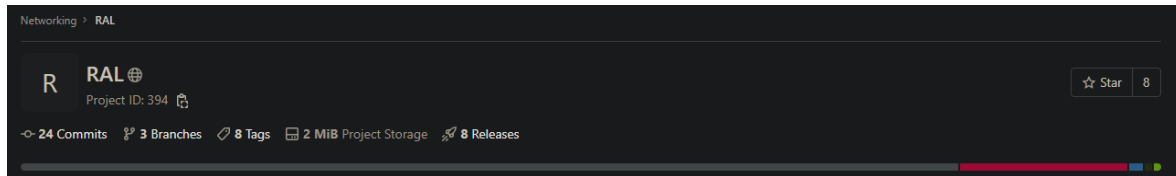
Topics: [Opeairinterface](#) [5G](#) [Wireless](#) + 10 more



- Academy-heavy research framework that touches ALL aspects of 5G/6G/LTE including NTN and AI - <https://gitlab.eurecom.fr/oai/openairinterface5g>

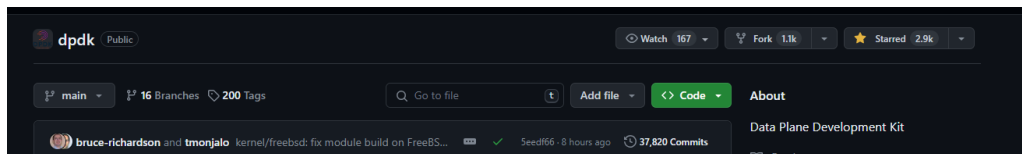


# Lower layers projects - continued



arm

- FlexRAN SDK – like but on ARM – providing 5G processing functions on top of open ARM CMSIS libraries with intrinsics - <https://gitlab.arm.com/networking/ral>



DPDK

- X86 L1 acceleration, kernel network stack alternative – the powerhouse behind RAN revolution on commodity hardware - <https://github.com/DPDK/dppk>
- ORAN M-Plane foundation projects - NETCONF/netopeer2/sysrepo/libyang – all developed by CESNET

cesnet

# Resources



- Great telco reference - [https://www.sharetechnote.com/html/5G/Handbook\\_5G\\_Index.html](https://www.sharetechnote.com/html/5G/Handbook_5G_Index.html)
- DPDK guide - <https://doc.dpdk.org/>
- Intro to FlexRAN - <https://www.intel.com/content/www/us/en/developer/topic-technology/edge-5g/tools/flexran.html>
- Images – (where not specified) **mine**: License under „Feel Free to use them provided we have a beer together!”
- Repo links available in slides



# Thank you Questions?



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