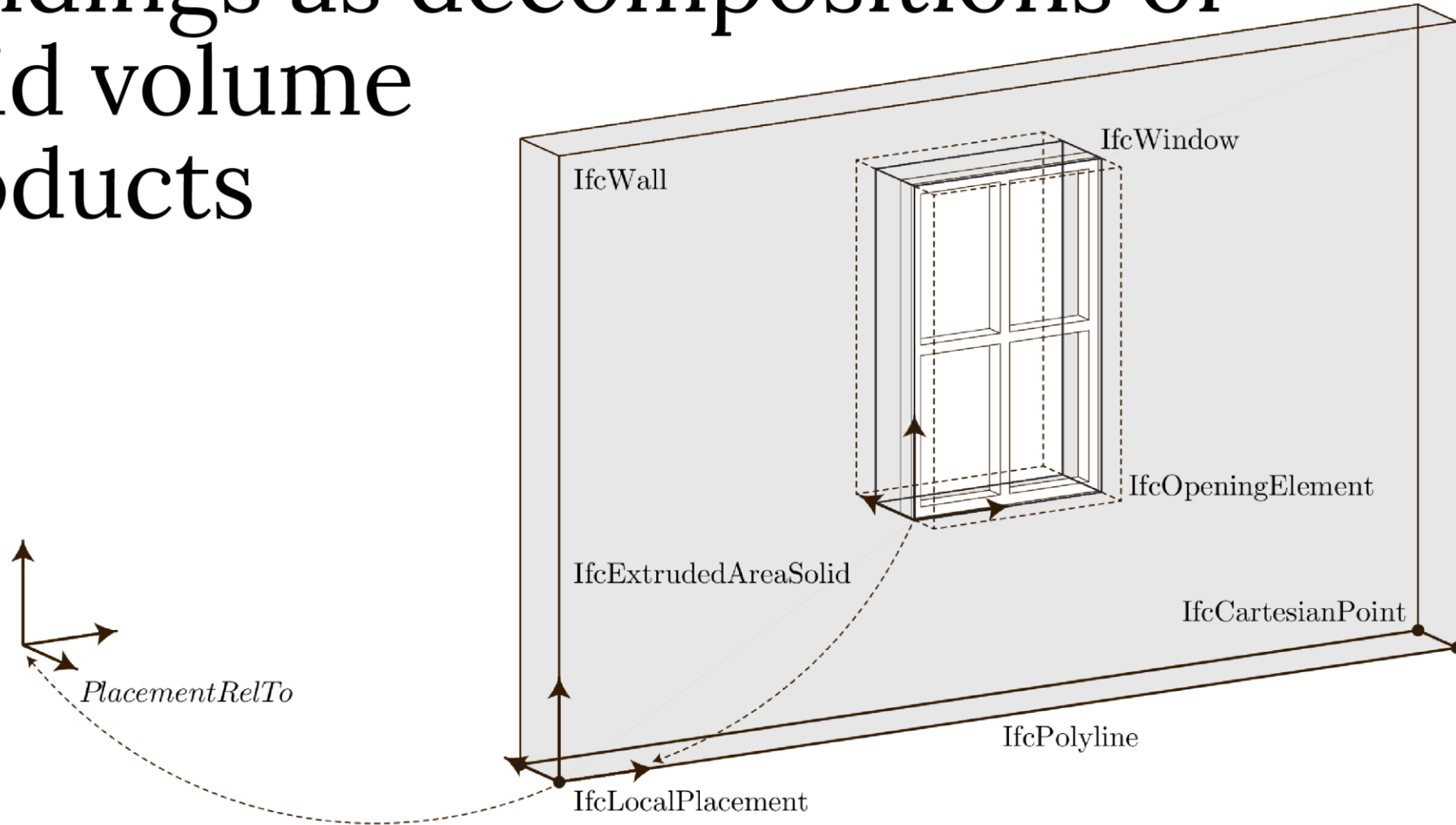


# Multi-disciplinary geometry (libraries) in BIM and the IfcOpenShell software library

Thomas Krijnen

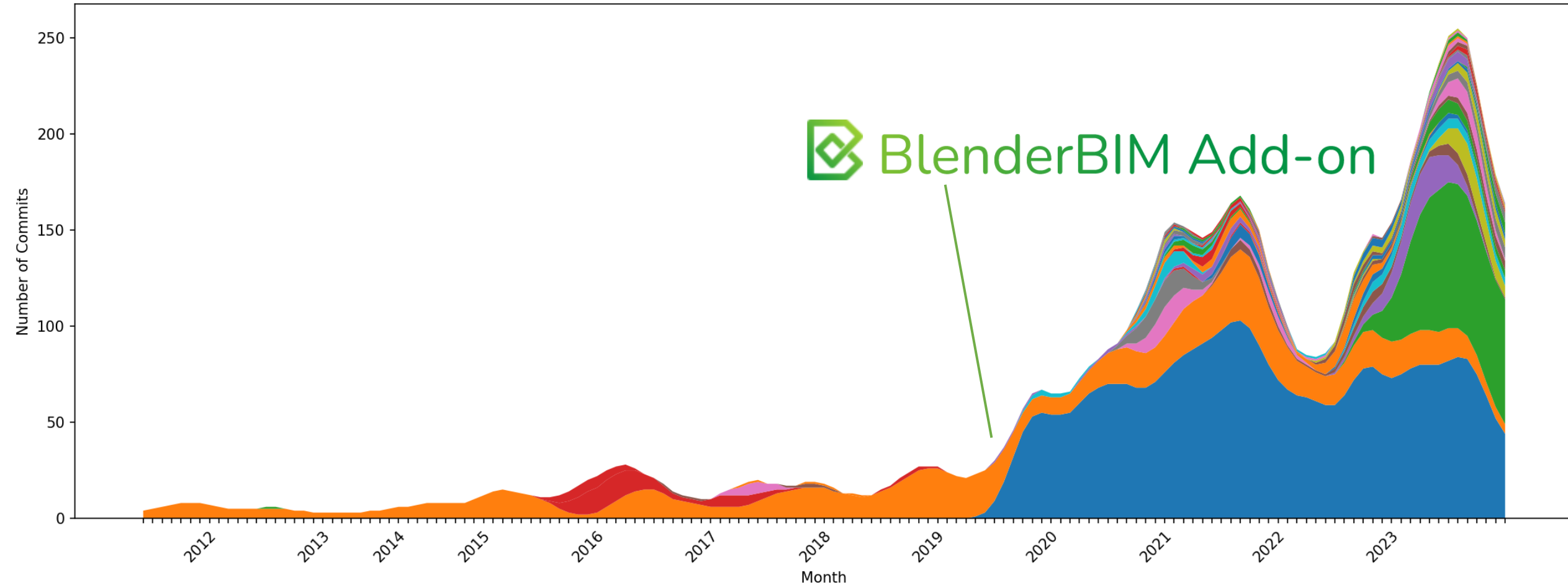
# Buildings as decompositions of solid volume products



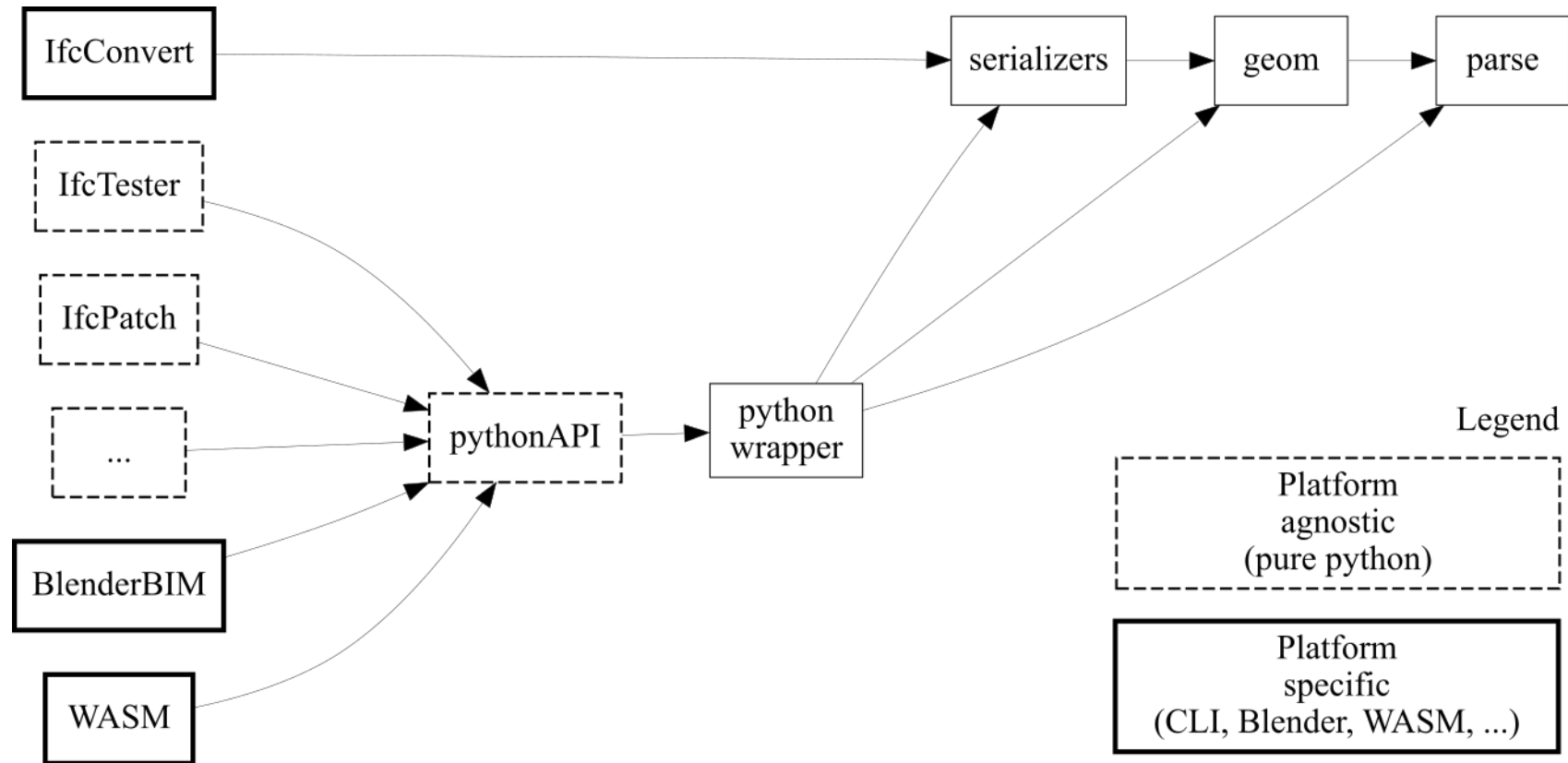
source: (Pauwels, Krijnen, Terkaj & Beetz 2016)

# IfcOpenShell: contributors

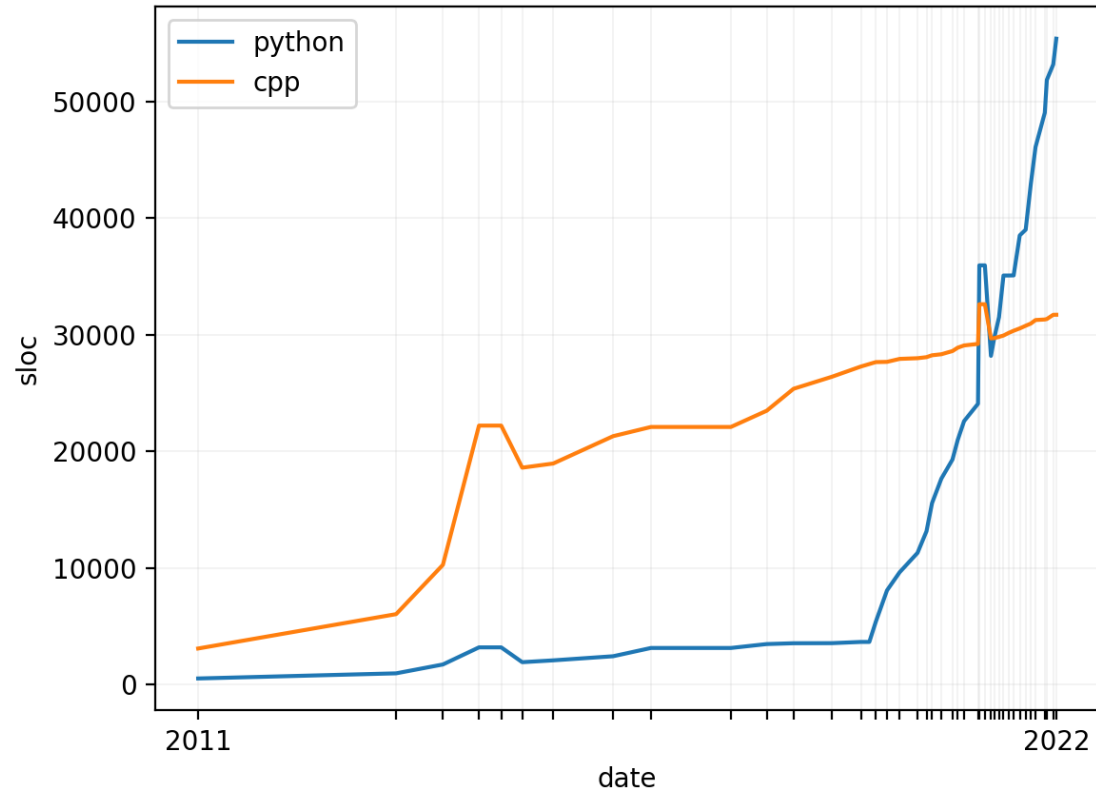
IfcOpenShell Contributions Over Time by Author



# IfcOpenShell: modules



# IfcOpenShell: language



# The aim: automation on BIM

Derive higher level geometric concepts in BIM

ex: an efficient manifold representation of the facade

A digital twin that can be updated over the operation phase of a building

ex: add a wall that splits a space in two, or the reverse

# Multi-disciplinary challenges

## Geometric analysis

Solar potential

Building code compliance

Zoning regulations

## Efficient visualization

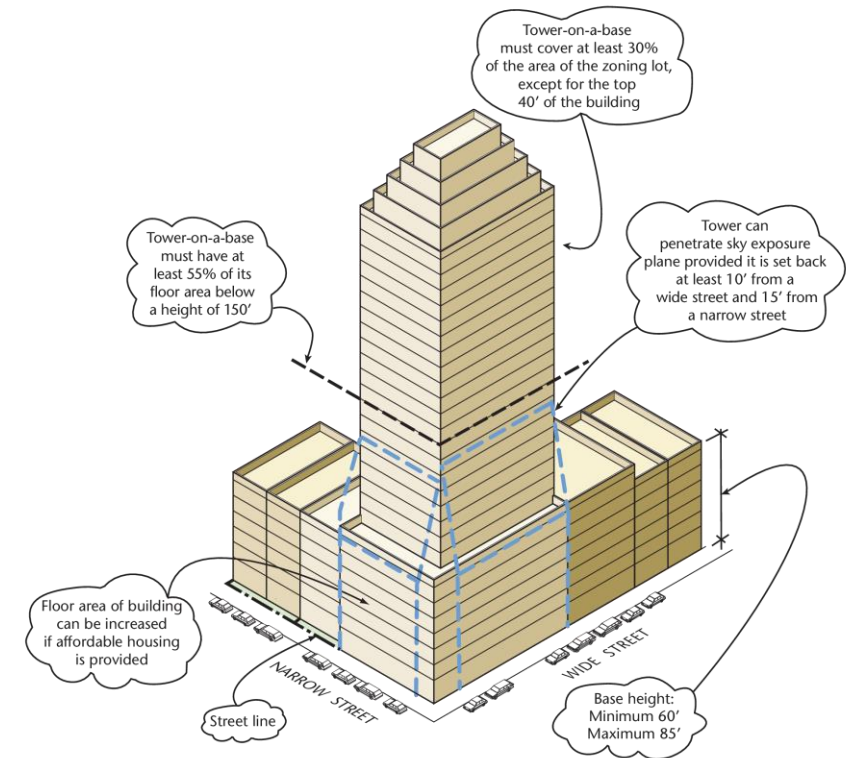
## Light weight models for mutation

## Simulations

thermal

acoustics

light



R10 General Residence District: Tower-on-a-Base				
R10'	FAR (max)	Base Height (min/max)	Tower Lot Coverage (min/max)	Required Parking' (min)
	10.0 <sup>2</sup>	60-85 ft	30%-40% <sup>3</sup>	40% of dwelling units <sup>5</sup>

[https://www.nyc.gov/assets/planning/download/pdf/zoning/districts-tools/r10\\_tower.pdf](https://www.nyc.gov/assets/planning/download/pdf/zoning/districts-tools/r10_tower.pdf)

<sup>1</sup> Commercial districts with an R10 residential district equivalent are C1-9, C2-8, C4-6, C4-7, C5, C6-4, C6-5, C6-6, C6-7, C6-8 and C6-9  
<sup>2</sup> Up to 12.0 FAR with Inclusionary Housing Program bonus  
<sup>3</sup> Up to 50% for a zoning lot smaller than 20,000 square feet  
<sup>4</sup> Waived in Manhattan Core and Long Island City  
<sup>5</sup> 20% if zoning lot is between 10,001 and 15,000; waived if zoning lot is 10,000 square feet or less, or if 15 or fewer spaces required

# Multi-disciplinary challenges

Heat dissipation among spaces with thermal interfaces

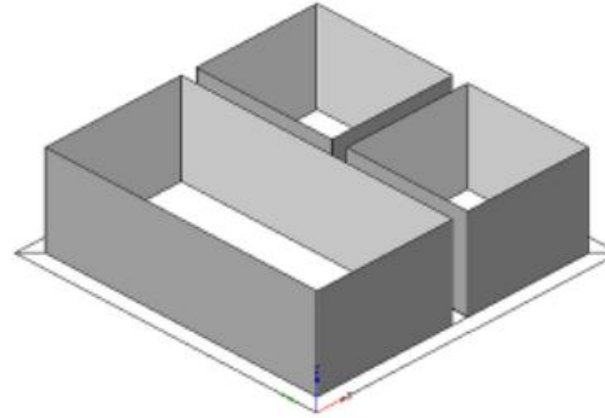


Figure 176 — Space boundary at first level

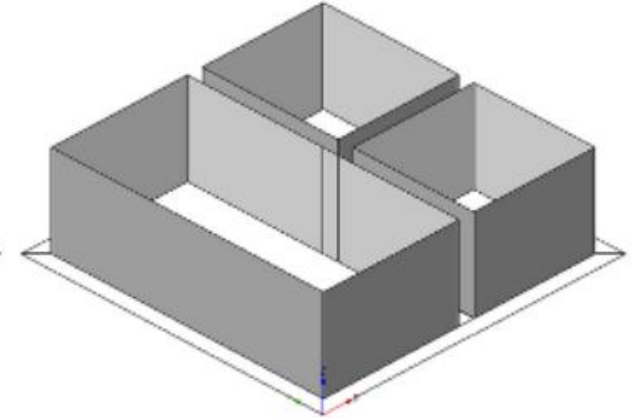


Figure 177 — Space boundary at second level

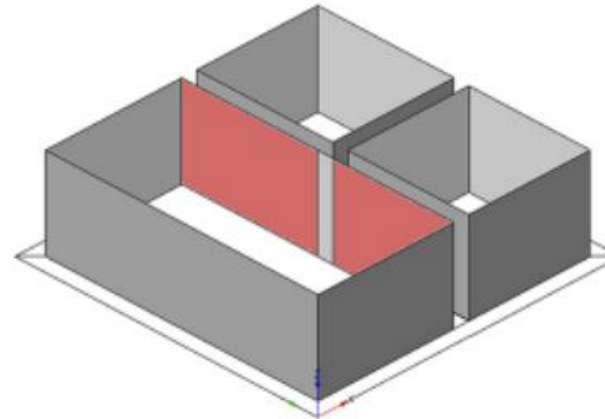


Figure 178 — Space boundary at second level type A

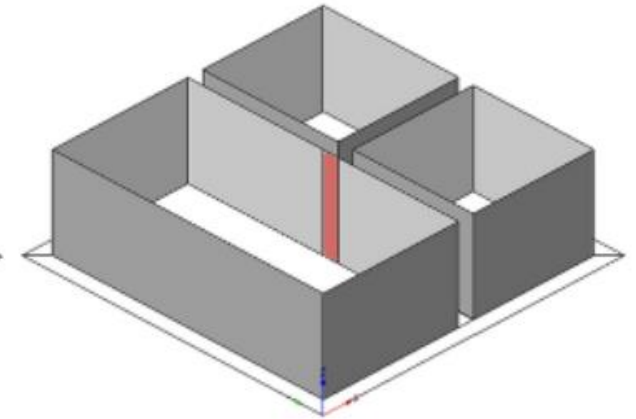
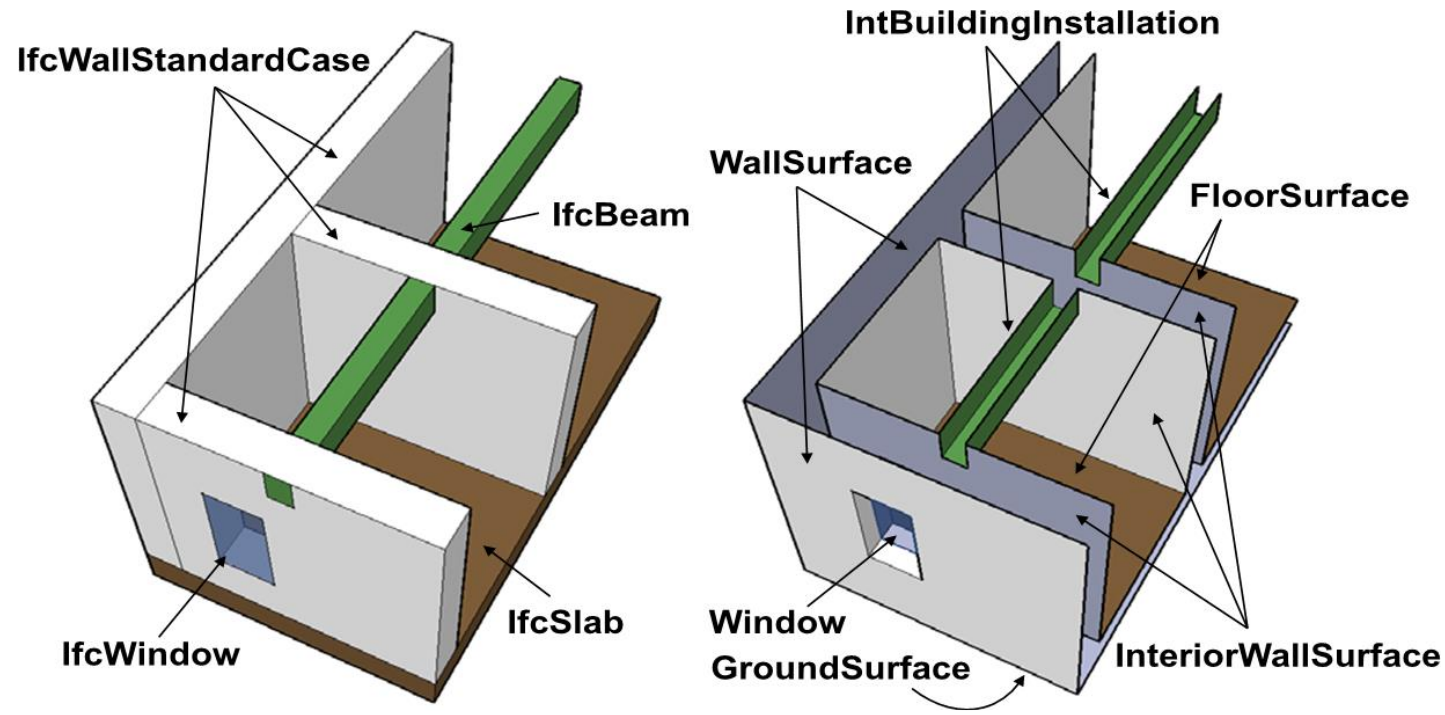


Figure 179 — Space boundary at second level type B



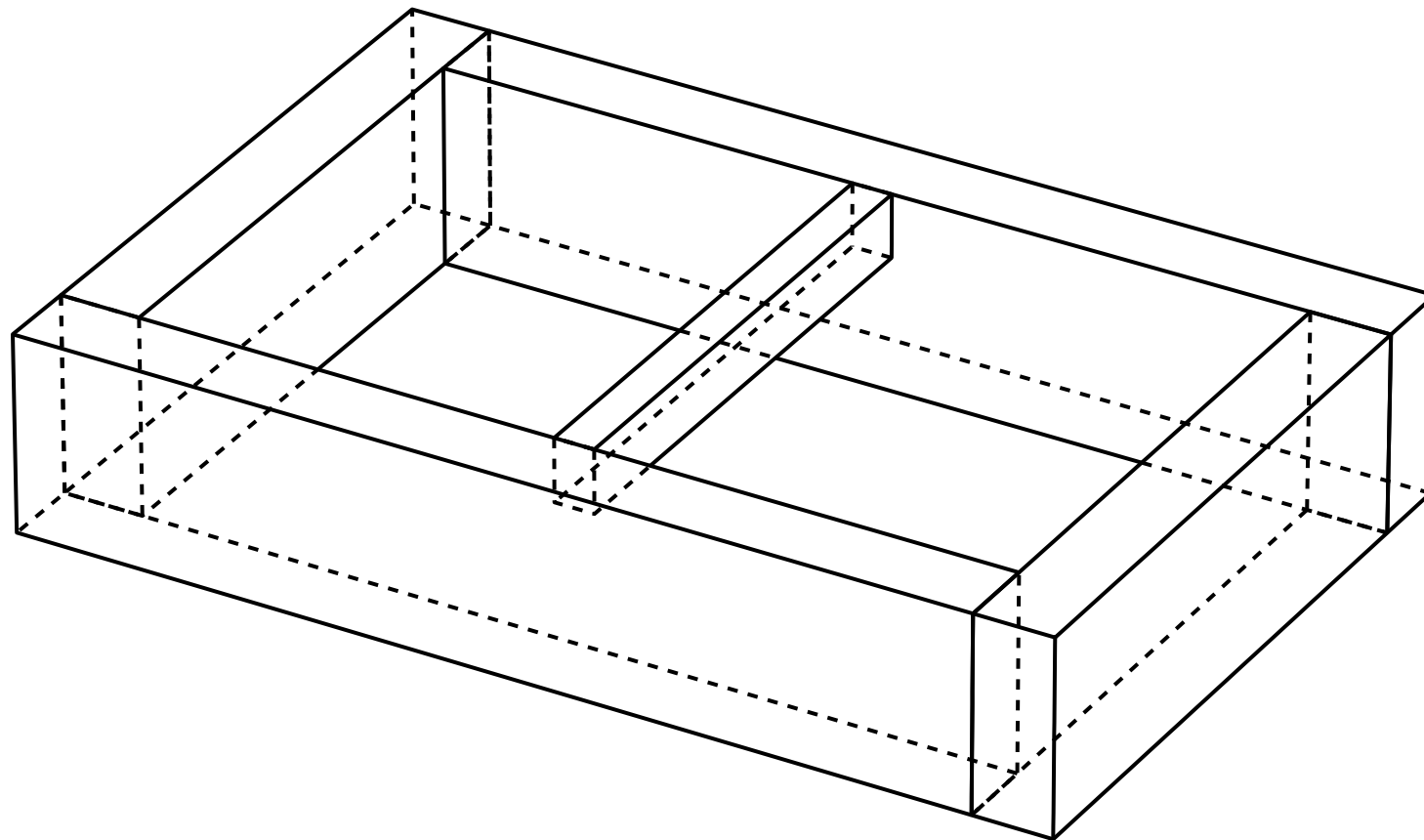
# Multi-disciplinary challenges

Observable content in geospatial information

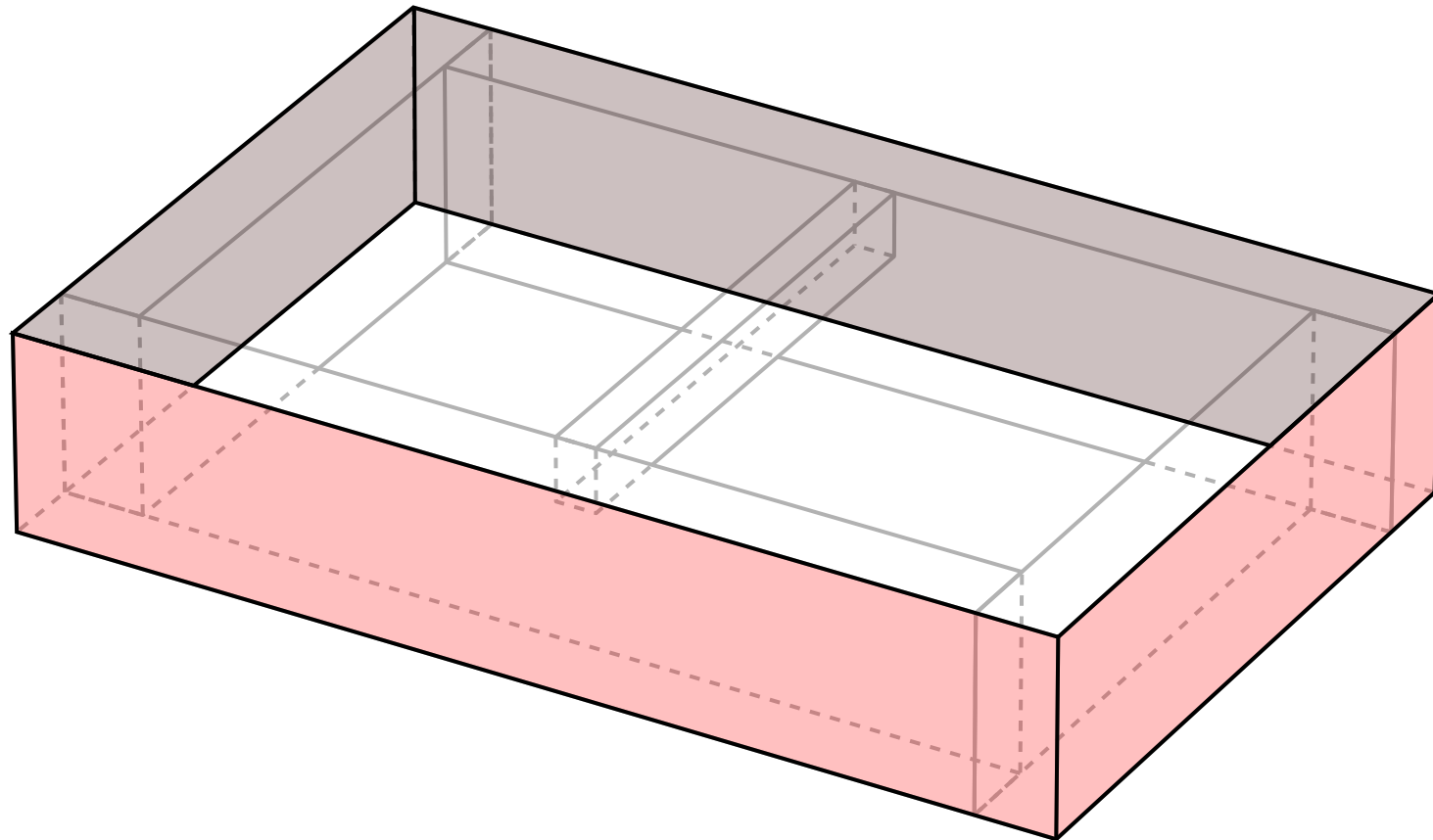


Nagel, Stadler, and Kolbe (2009)

# Disjoint geometries



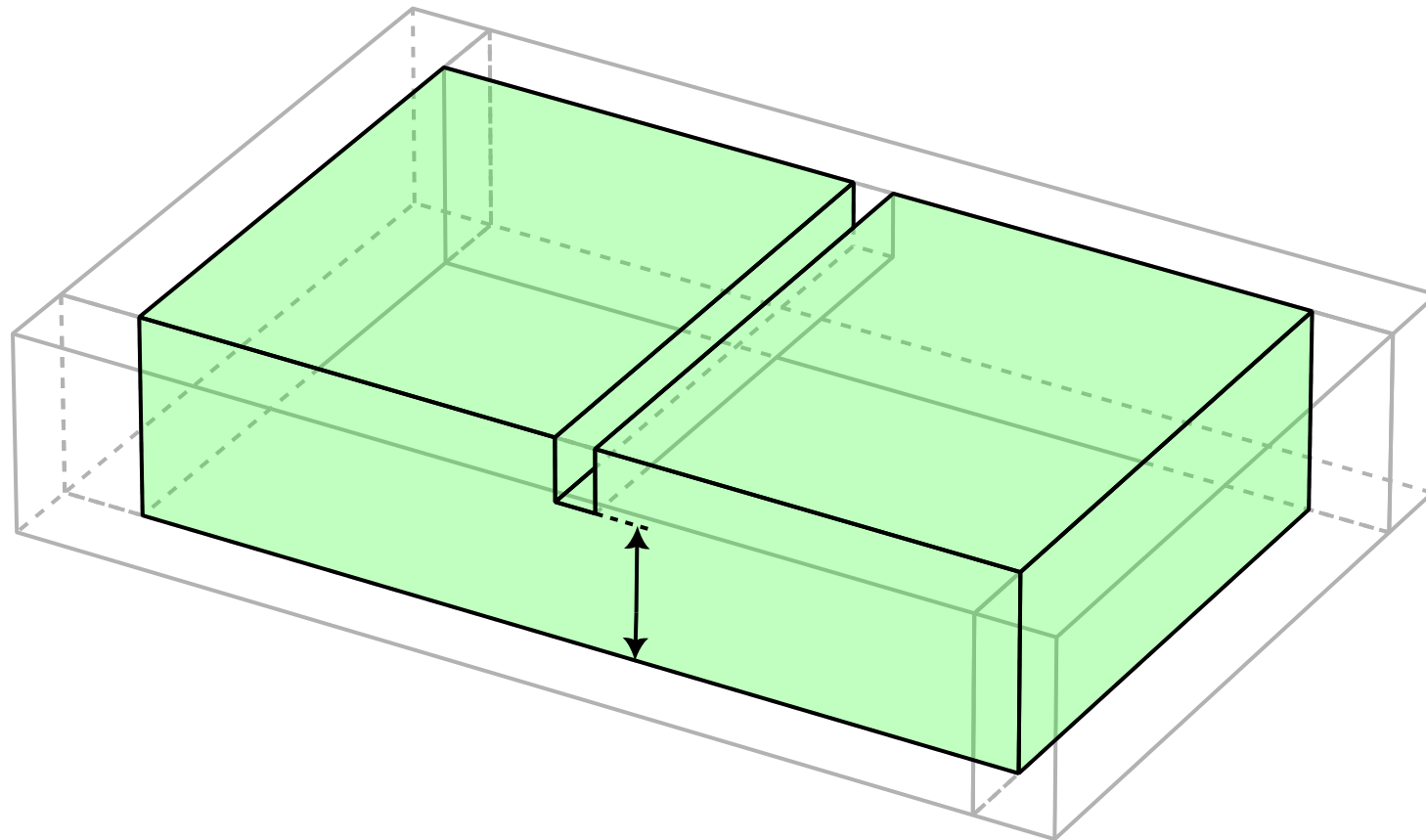
Aim: Manifold exterior shell of the building facade



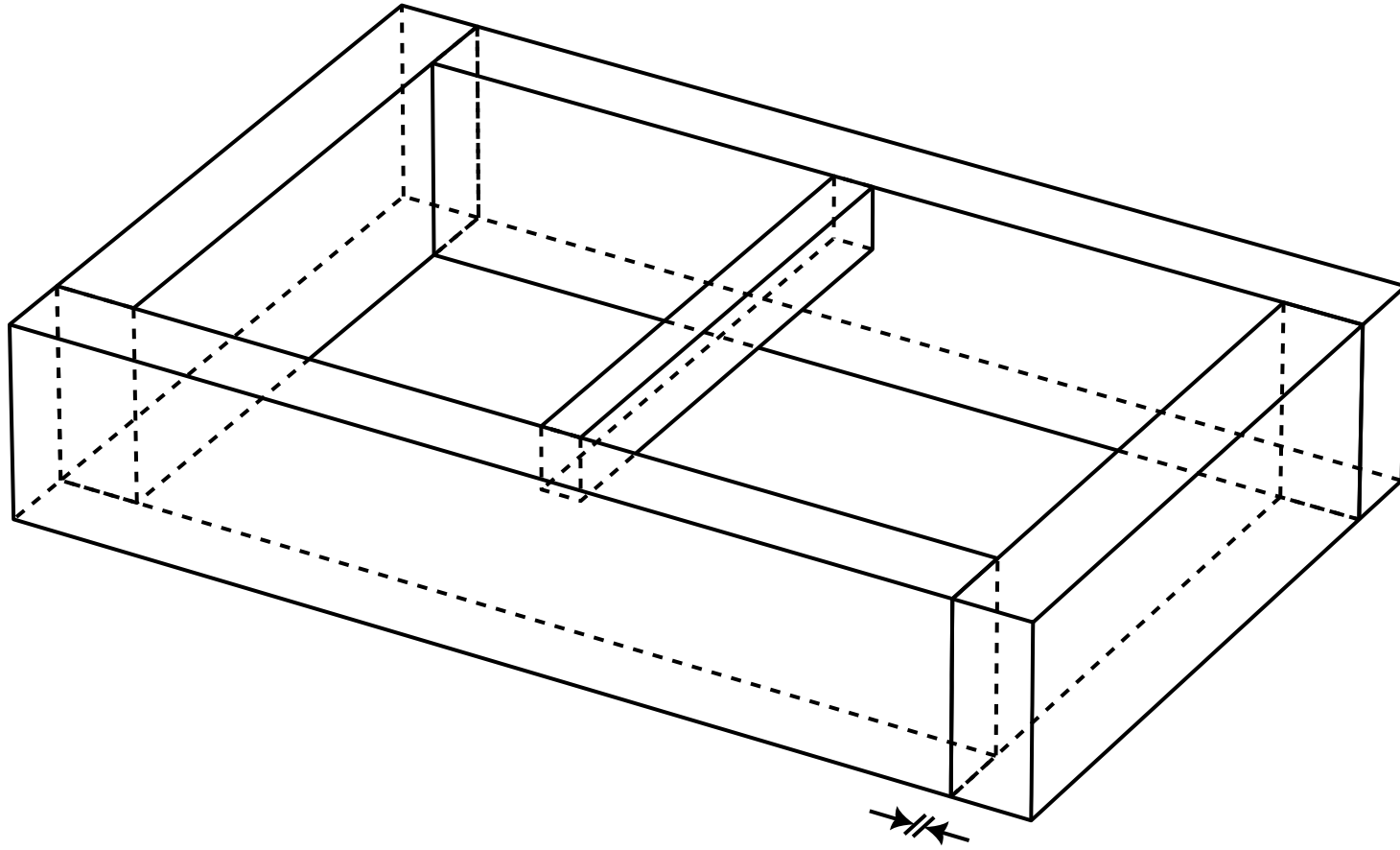
# A problem

Data comes from heterogenous sources, cannot rely on a single authoring tool to construct such secondary representations

Aim: Interior space with interior elements imprinted



A problem: geometric imprecision



# A problem:

## Computational challenges

- 'Fuzzy' boolean operations have limited robustness
- 'Exact' boolean operations do not 'fuse' disjoint elements

# Earlier attempt

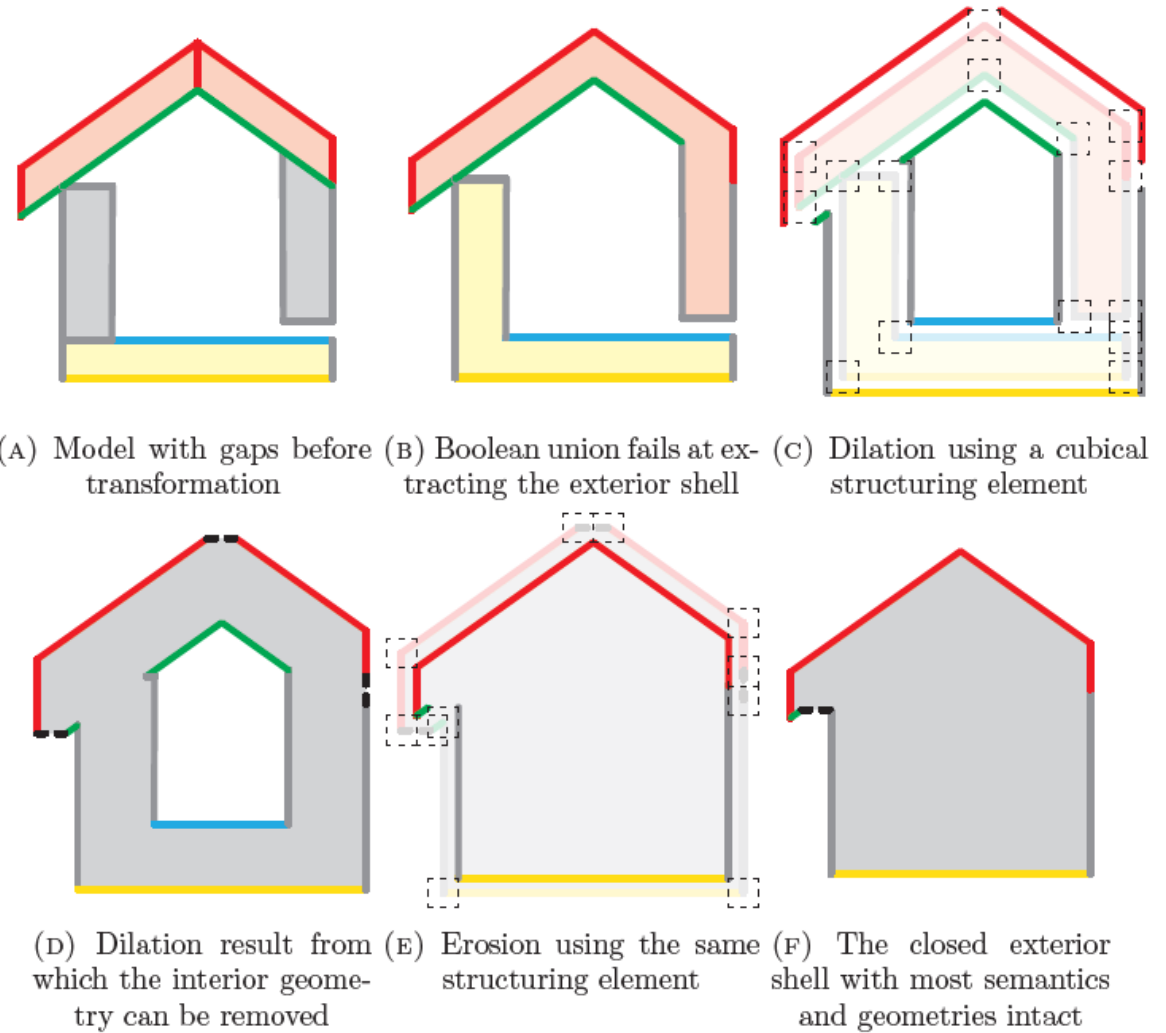


FIGURE 3.9: Visualisation of the exterior shell extraction with closing



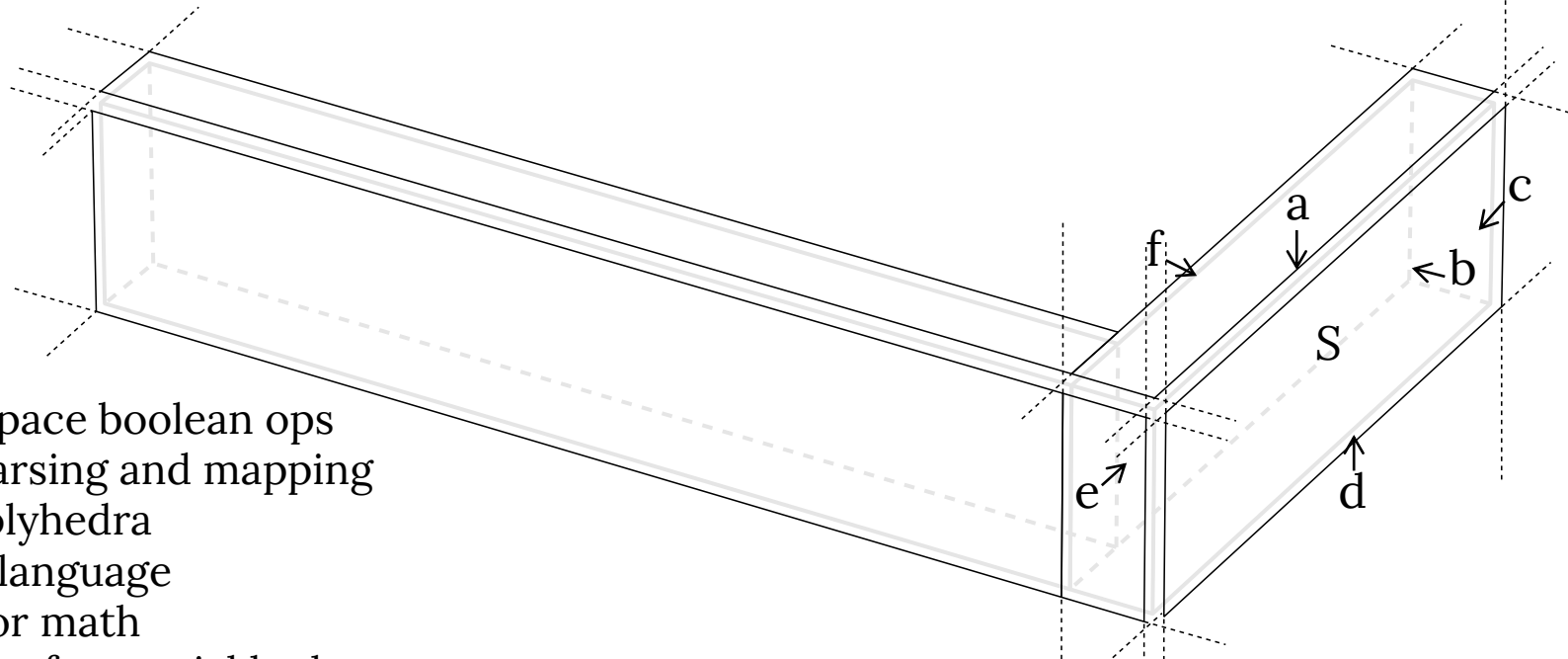
# Decompose into - and align - halfspaces

$$a = ax + by + cz + d$$

$$b = \dots$$

...

$$S = a \cup b \cup c \cup d \cup e \cup f$$



- CGAL - halfspace boolean ops
- IfcOpenShell - ifc parsing and mapping to polyhedra
- python - glue language
- numpy - vector math
- scipy - kdtree for spatial lookup
- igraph - connected components
- C++ - main implementation language

<https://cesium.com/blog/2023/07/26/ecosystem-grant-recipients-summer-2023/>



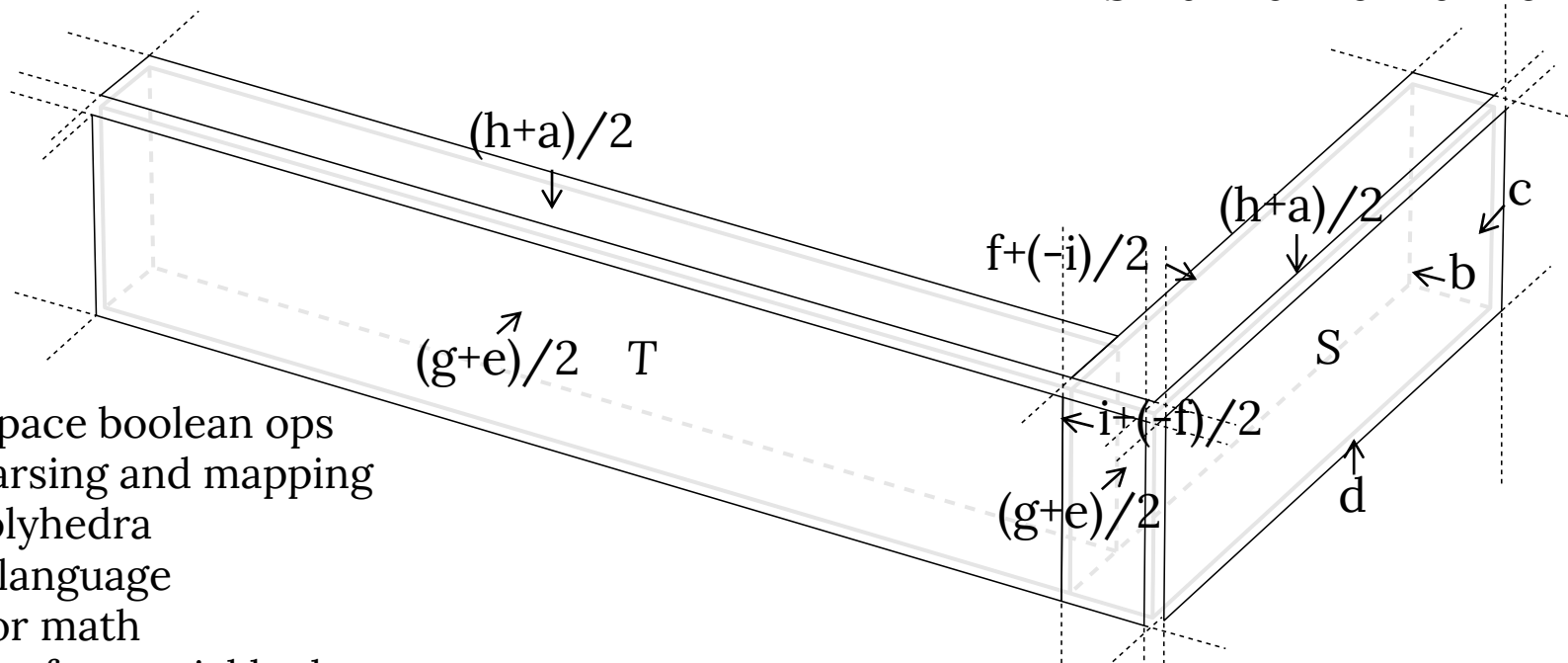
# Decompose into - and align - halfspaces

$$a = ax + by + cz + d$$

$$b = \dots$$

...

$$S = a \cup b \cup c \cup d \cup e \cup f$$

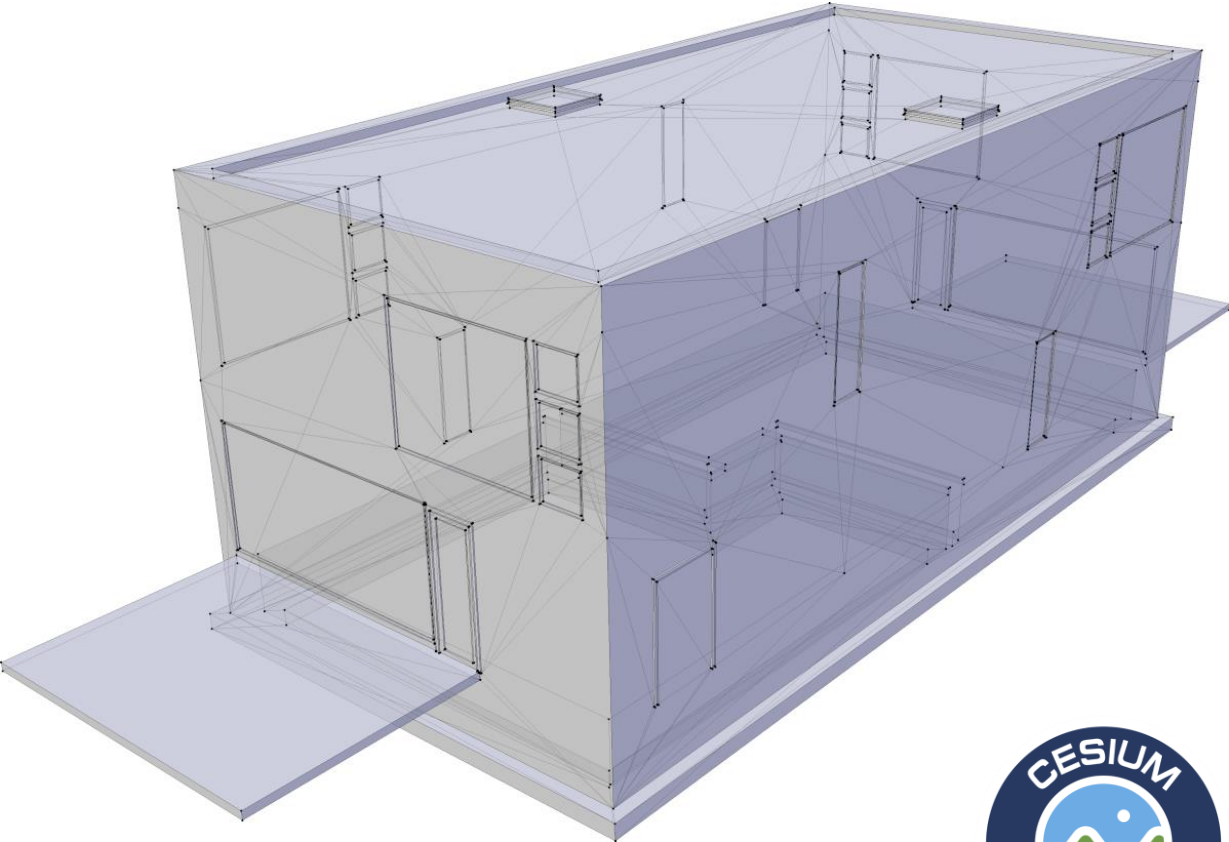
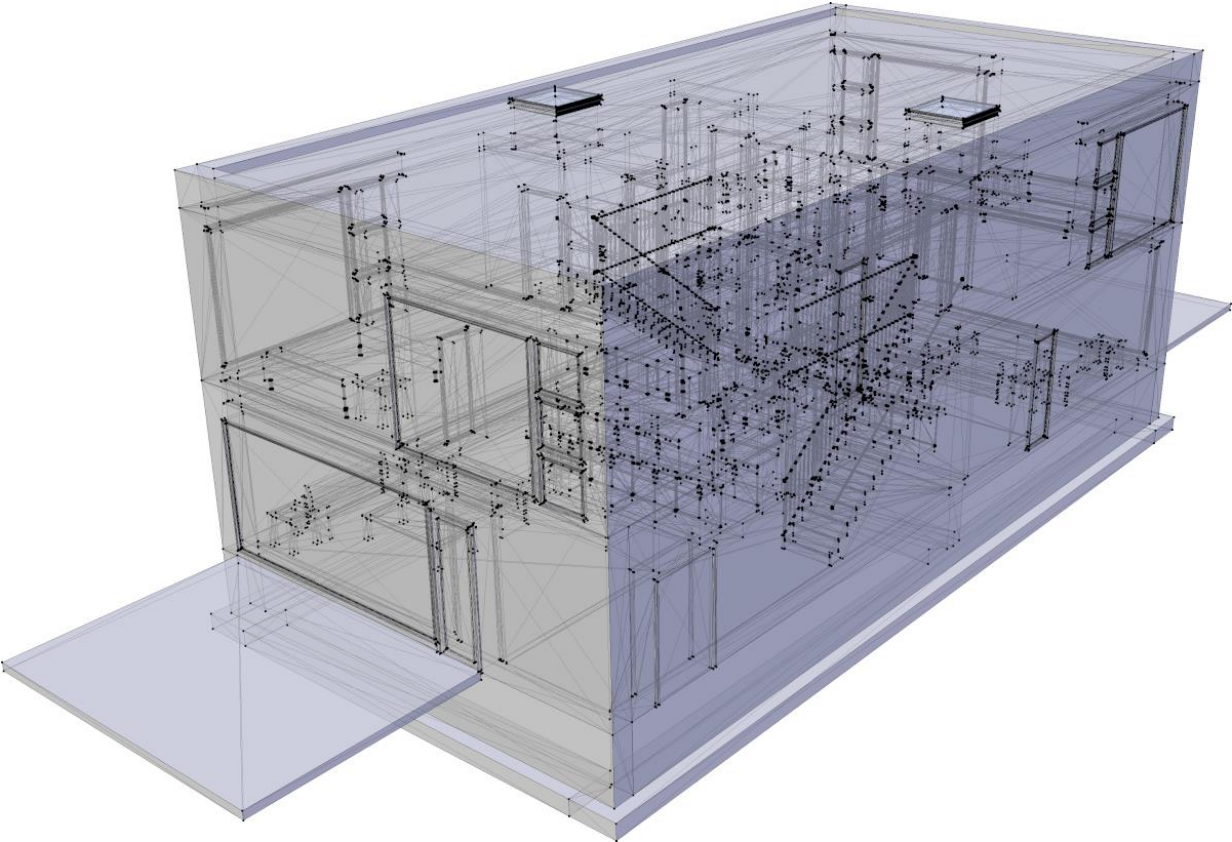


- CGAL - halfspace boolean ops
- IfcOpenShell - ifc parsing and mapping to polyhedra
- python - glue language
- numpy - vector math
- scipy - kdtree for spatial lookup
- igraph - connected components
- C++ - main implementation language

<https://cesium.com/blog/2023/07/26/ecosystem-grant-recipients-summer-2023/>



# The result

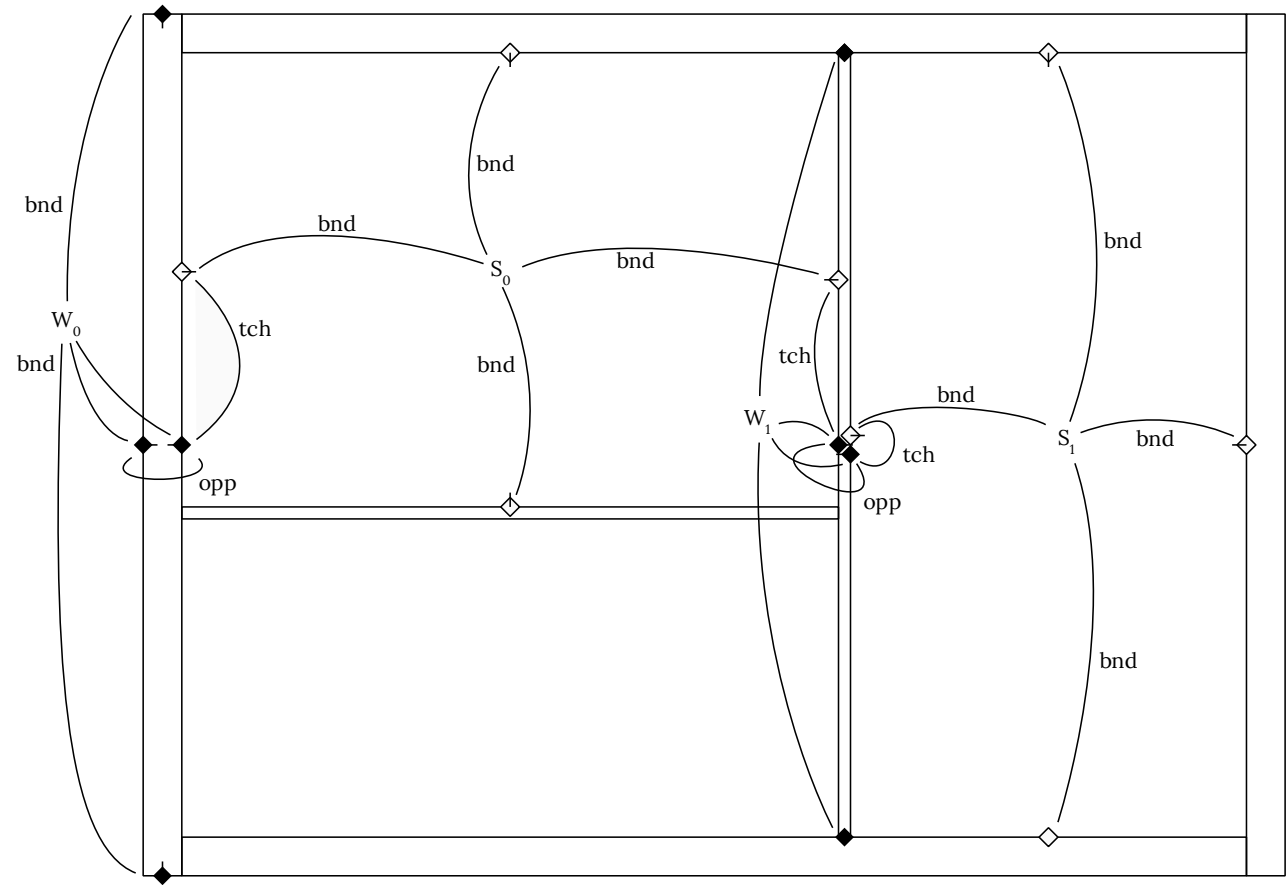


<https://cesium.com/blog/2023/07/26/ecosystem-grant-recipients-summer-2023/>



# From spaces to zones using halfspaces

$W_0$	- wall
$S_0$	- space
opp	- opposite halfspace within solid
bnd	- boundary halfspace of solid
tch	- opposite halfspaces touching



- CGAL - halfspace boolean ops
- IfcOpenShell - ifc parsing and mapping to polyhedra
- rdflib - RDF querying
- python - glue language
- C++ - main implementation language

# From spaces to zones using halfspaces

```
select ?i1 ?i2 ?e1 ?e2 ?w ?wi1 ?wi2 where {
  ?elem a <http://example.org/classes/Element> .
  ?elem <http://example.org/classes/ifcType> "IfcWall" .
  ?elem <http://example.org/classes/LoadBearing> FALSE .

  ?elem <http://example.org/classes/boundedBy> ?p1 .
  ?elem <http://example.org/classes/boundedBy> ?p2 .

  ?p1 <http://example.org/classes/opposite> ?p2 .

  ?p1 <http://example.org/classes/touches> ?q .
  ?p2 <http://example.org/classes/touches> ?r .

  ?sp1 <http://example.org/classes/ifcType> "IfcSpace" .
  ?sp2 <http://example.org/classes/ifcType> "IfcSpace" .
  ?sp1 <http://example.org/classes/boundedBy> ?q .
  ?sp2 <http://example.org/classes/boundedBy> ?r .

  ?q <http://example.org/classes/hasEquation> ?eq1 .
  ?r <http://example.org/classes/hasEquation> ?eq2 .
```

```
?sp1 <http://example.org/classes/hasIndex> ?i1 .
?sp2 <http://example.org/classes/hasIndex> ?i2 .
?p1 <http://example.org/classes/hasIndex> ?wi1 .
?p2 <http://example.org/classes/hasIndex> ?wi2 .
?elem <http://example.org/classes/hasIndex> ?w .
?q <http://example.org/classes/hasIndex> ?e1 .
?r <http://example.org/classes/hasIndex> ?e2 .

filter(?p1 != ?p2)
}
```

Embed runtime-queryable  
semantic filters



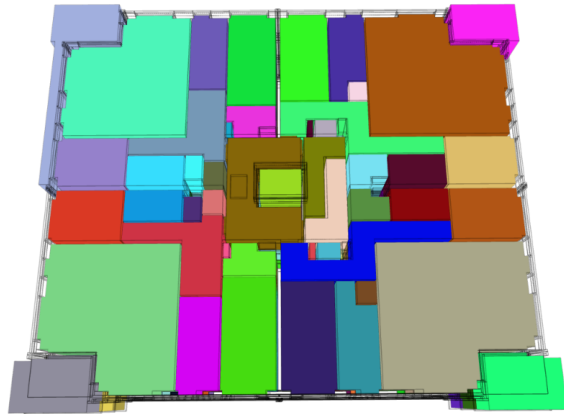
# From spaces to zones using halfspaces

Ruimtes en gebieden

- > Origineel
- > Verblifgebied
- > Buitengebied
- > Netto Vloeroppervlak
- > Restgebied
- > Gebruiksoppervlak

Notifications

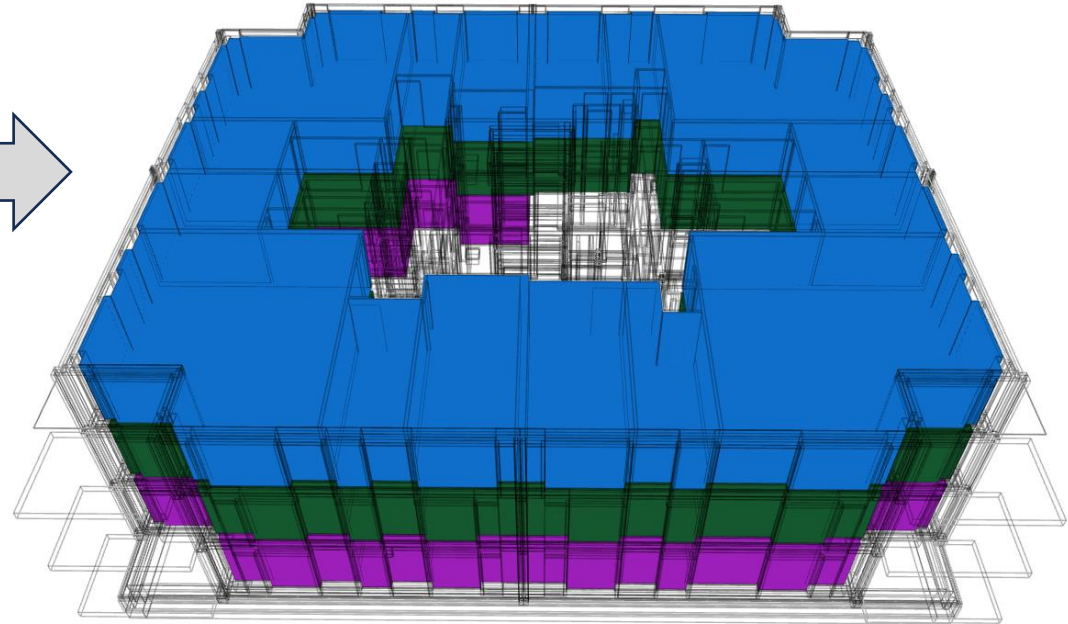
⚠ No information present on whether walls are load bearing



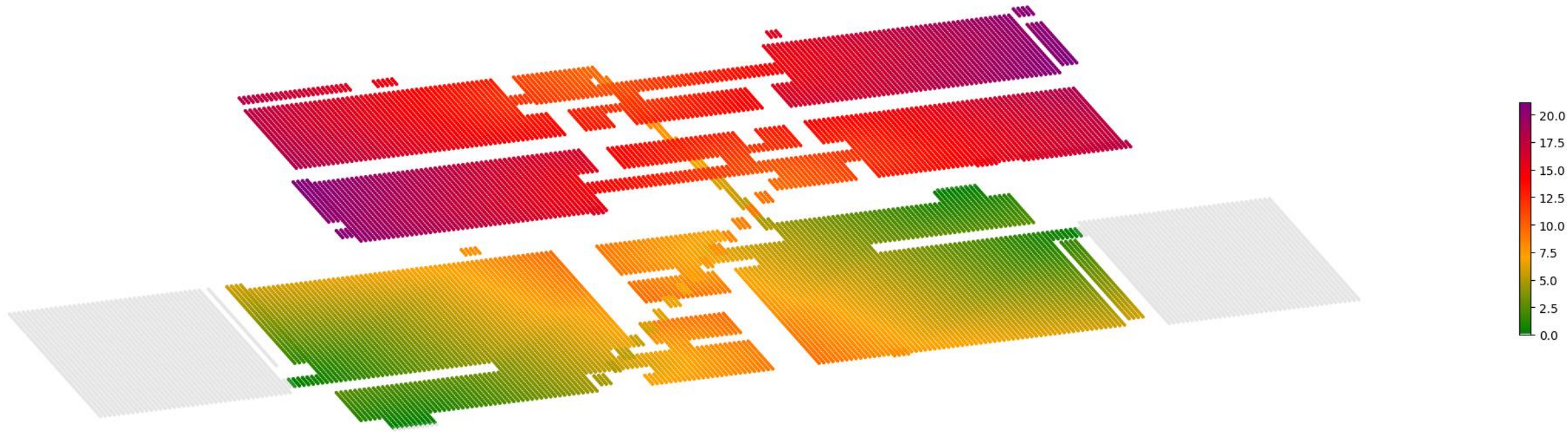
Individual spaces



Aggregated interior spaces joined across non-loadbearing partitions



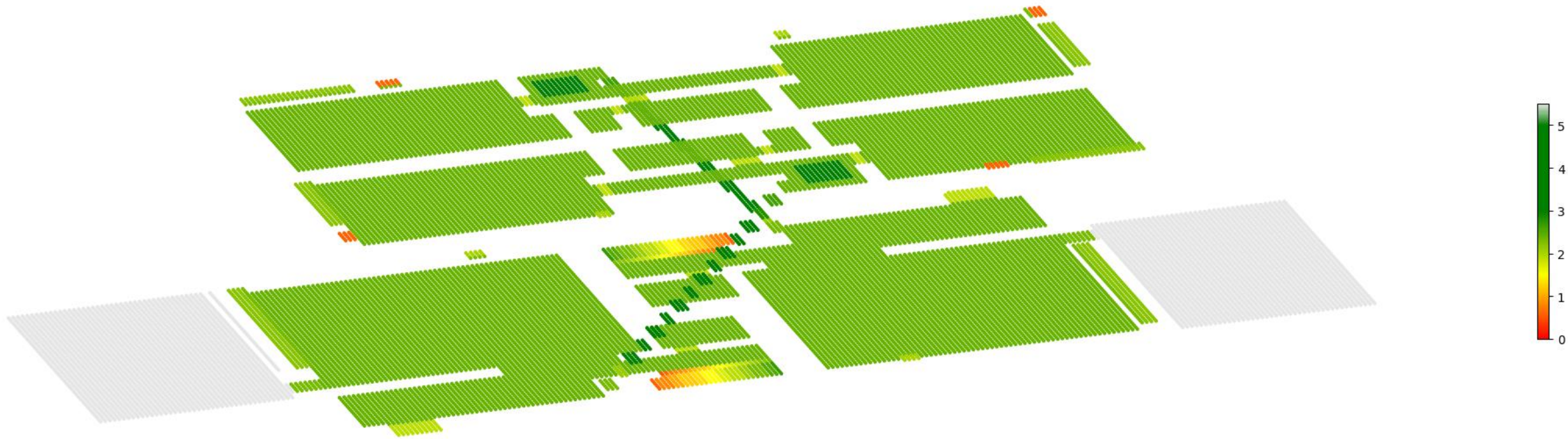
# Voxels evacuation analysis



[https://github.com/opensourceBIM/voxelization\\_toolkit](https://github.com/opensourceBIM/voxelization_toolkit)

C++ - main implementation language  
python - data visualization

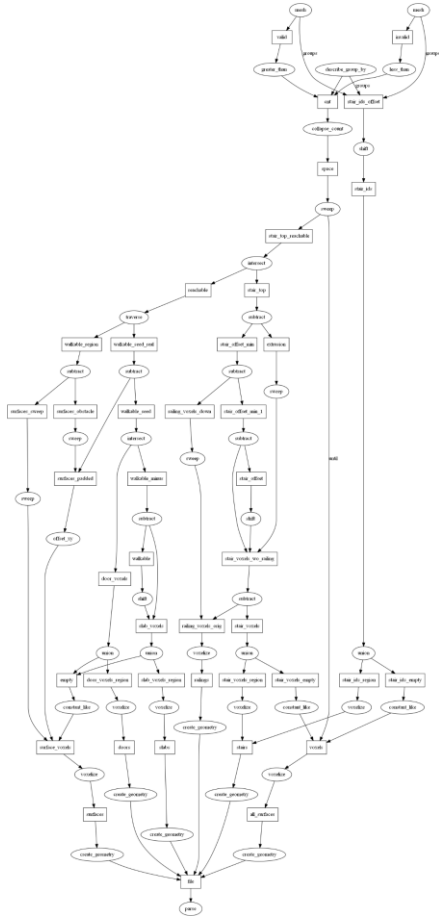
# Voxels headroom analysis



[https://github.com/opensourceBIM/voxelization\\_toolkit](https://github.com/opensourceBIM/voxelization_toolkit)



# voxel analysis implementation language



```
file = parse("*.ifc")
```

```
all_surfaces = create_geometry(file, exclude={"IfcSpace", "IfcOpeningElement", ...})
```

```
voxels = voxelize(all_surfaces)
```

```
stairs = create_geometry(file, include={"IfcStair"})
```

```
stair_ids_region = voxelize(stairs, type="uint", method="surface")
```

```
stair_ids_empty = constant_like(voxels, 0, type="uint")
```

```
stair_ids = union(stair_ids_region, stair_ids_empty)
```

```
stair_ids_offset = shift(stair_ids, dx=0, dy=0, dz=1)
```

```
stair_voxels_region = voxelize(stair_ids_offset)
```

```
stair_voxels_empty = constant_like(voxels, 0)
```

```
stair_voxels = union(stair_voxels_region, stair_voxels_empty)
```

```
railings = create_geometry(file, include={"IfcRailing"}, optional=1)
```

```
railing_voxels_orig = voxelize(railings)
```

```
railing_voxels_down = sweep(railing_voxels_orig, dx=0.0, dy=0.0, dz=-1.0)
```

```
stair_voxels_wo_railing = subtract(stair_voxels, railing_voxels_orig)
```

```
stair_offset = shift(stair_voxels_wo_railing, dx=0, dy=0, dz=1)
```

```
stair_offset_min_1 = subtract(stair_offset, stair_voxels_wo_railing)
```

```
stair_offset_min = subtract(stair_offset_min_1, railing_voxels_down)
```

```
extrusion = sweep(stair_voxels_wo_railing, dx=0.0, dy=0.0, dz=-0.4)
```

```
stair_top = subtract(stair_offset_min, extrusion)
```

```
surfaces = create_geometry(file, exclude={"IfcOpeningElement", "IfcDoor", "IfcSpace", ...})
```

```
...
```

# voxelization

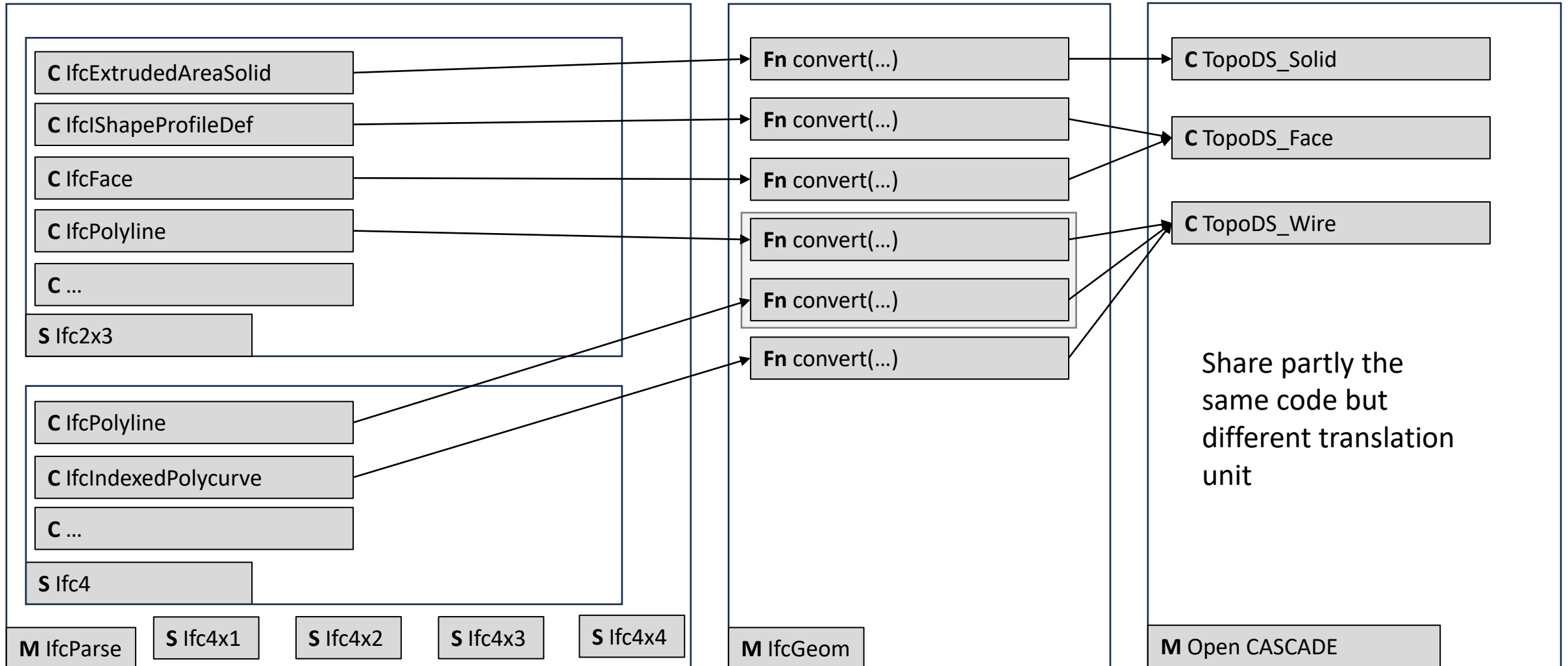
scalar/vector fields

robust and trivial boolean operations

efficient and trivial distance calculation on superimposed grids

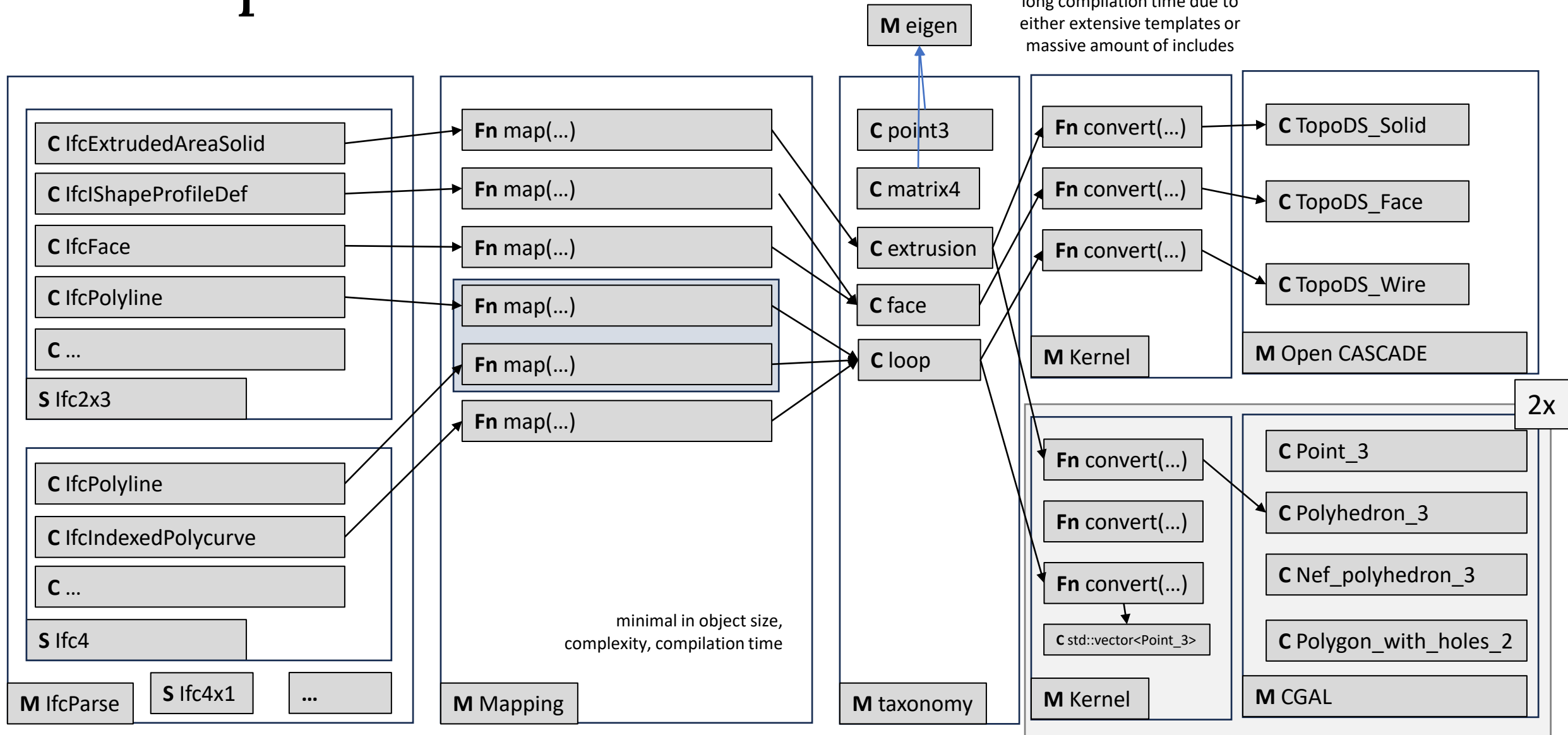
closes gaps due to modelling issues, precision issues or intentional gaps

# IfcOpenShell: architecture v0.7



# IfcOpenShell: architecture v0.8

long compilation time due to either extensive templates or massive amount of includes



## CGAL

Predominantly only polyhedra

Exact rational number type

Machine native interval for performance, fallback to exact when uncertain

Friendly documentation, but chaotic packages

Rather academic, not a focus on CAD

## Open CASCADE

BRep data model

Cryptic, but consistent API and data model

Tolerance and fuzziness

Many CAD operations implemented

# Multi-disciplinary geometry (libraries) in BIM and the IfcOpenShell software library

Thomas Krijnen