Building a Web Frontend for Federated Communication with Brython

Jérôme Poisson (Goffi)

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Libervia

- Universal communication ecosystem
- ▶ Built on XMPP
- ► Features: chat, blogging, A/V calls, calendar events, forums, etc.
- ► End-to-end encryption (planned for web frontend)
- Multi-frontends
- Compatible with ActivityPub

Why Python in the Browser?

- No context switching
- Quick and easy development
- ► High code reusability
- ► Stable Ecosystem

Libervia Web Screenshot



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star-struck



Pyjamas/PyJS

- ► Used until Libervia 0.6
- port of GWT to Python
- Python-to-JavaScript transpiler
- Heavy
- Similar to desktop development
- Supports Python 2 only
- Project is no longer active

Transcrypt

- Python-to-JavaScript transpiler
- Lightweight
- ▶ Not fully Python compatible
- ▶ No port of standard libraries (use instead JS modules)

Pyodide

- CPython ported to WebAssembly
- Heavy
- ► Fully compatible with CPython
- Supports numerous packages
- Notably great for scientific packages

PyScript

- Introduced after Brython was chosen
- Uses WebAssembly, relies on Pyodide or MicroPython
- Offers web integration
- Choice between full Python compatibility (Pyodide, heavier) or lighter version (MicroPython, less compatible)
- Seems easier to use then Pyodide

Other

- Skulpt
 - similar to Brython
 - not yet Python 3
- PyPy.js
 - PyPy ported to WebAssembly (emscripten)
 - unmaintained

Brython

- Transpiles Python to JavaScript directly in the browser
- Caches the transpiled code
- Includes a compatibility layer
- Real Python, strong compatibility
- Up-to-date with Python releases
- Most standard libraries are available
- Supports pure Python packages
- ► Enables dynamic JS transpilation
- ► Allows calling JavaScript's eval
- ► Facilitates direct use of JS code in Python and vice versa
- Welcoming, responsive and supportive community

It's Python,	for real!		
import ant	igravity		

How the Web Frontend Works

Overview

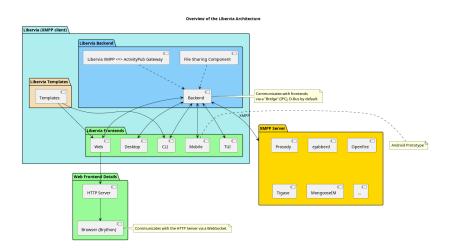


Figure 2: Libervia Architecture Overview

Goals of the Web Frontend

- Progressive enhancement
 - ► Mostly functional in static environments
 - Utilizes JavaScript if available
- Ease of development and maintainability
- Code reuse

Templating

- ► Jinja2 (Python)
- ► Nunjucks (JS)
- Both are mostly compatible
- ► Implements missing filters/directives in Brython
- ► Ensures compatibility with backend templates
- Supports easy theming
- Templates can be utilized by the CLI frontend:
 - static websites
 - data formatting

Libervia "Pages"

- Each directory corresponds to an HTML path
- Page code in page_meta.py includes:
 - Name
 - Access policy
 - Template
 - Methods for:
 - URL parsing
 - Data preparation
 - Handling POST requests
 - And other things
- Browser-specific code in _browser directory
- ► Final files hierarchy automatically generated

Code Example

Minimal Page

```
from libervia.web.server.constants import Const as C
name = "calls"
access = C.PAGES_ACCESS_PROFILE
template = "call/call.html"
```

Browser Code

```
import json
from bridge import AsyncBridge as Bridge, BridgeException
from browser import document, aio
import dialog
bridge = Bridge()
# on delete see next slide
for elt in document.select('.action delete'):
    elt.bind("click", lambda evt: aio.run(on_delete(evt)))
```

```
async def on_delete(evt):
    evt.stopPropagation()
    evt.preventDefault()
    target = evt.currentTarget
    item_elt = target.closest('.item')
    item_elt.classList.add("selected_for_deletion")
    item = ison.loads(item elt.dataset.item)
    confirmed = await dialog.Confirm(
        f"List {item['name']!r} will be deleted, are you sure?".
        ok label="delete".
    ).ashow()
    if not confirmed:
        item_elt.classList.remove("selected_for_deletion")
        return
    try:
        await bridge.interest_retract("", item['id'])
    except BridgeException as e:
        dialog.notification.show(
            f"Can't remove list {item['name']!r} from personal interests: {e}",
            "error"
    else:
        print(f"{item['name']!r} removed successfuly from list of interests")
        # deletion effect
```





Debugging

- ► Real Python tracebacks
- Sometimes JS exceptions
- ▶ We can use breakpoint and pdb!
- interpreter.Inspector

Performance Considerations

- Same order of magnitude as CPython (according to documentation)
- Slower than JavaScript due to compilation + compatibility layer
 compiled JS is cached
- brython_stdlib.js is big (~4.5 Mb) but can be reduced or fully removed
- Loading time (first time, then cache)
- from my experience and use case: absolutely acceptable, and I've yet to optimize

Roadmap

- Enhance Brython Integration:
 - ▶ Blog to social network UX evolution.
- Backend Code Reusability:
 - ► Foundation for e2ee.
- ► Implement Full e2ee On Demand:
 - Secure user communication.
- Experiment with Innovative Use of Python in Browser:
 - ► The possibilities are vast: education, science, automation, etc.

Conclusion

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Brython stands as a robust solution for integrating Python into web development. It bridges the gap between backend and frontend, promoting code reuse and efficiency.

Thank You!

- ▶ Brython: https://brython.info
- Libervia: https://libervia.org
- ▶ blog: https://www.goffi.org
- XMPP room: libervia@chat.jabberfr.org
- ActivityPub: @goffi@mastodon.social

Thank you for attending, happy web hacking with Brython!