Adopting continuous-profiling:

Understand how your code utilizes cpu/memory

Introduction into continuous-profiling and how it can help you writing more efficient code

2023-02-05

FOSDEM 2023 - Monitoring and Observability devroom



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Software Engineer at Grafana Labs

Working on observability databases (Loki, Mimir, Phlare)



Observability

- Introspect your applications/infrastructure running in production
- **Objective way of looking at state between teams**
- Goals
 - Avoid negative user experience and ideally catch problems before they become user facing 0
 - **Reduce the mean time to repair** 0
 - Aid in root cause analysis 0

Observability using Logs

- No specific instrumentation or application changes need, as most applications already support logging in some form
- Challenges
 - Aggregations across many log lines can become quite expensive
 - Different log formats and sometimes it might be hard to correlate information
 - Signal to noise ratio can hide important information







agent	promtail		
filename	/var/log/nginx/json_access.l		
host	appfelstrudel		
job	nginx_access_log		
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Time	1670845116625		
args			
body_bytes_sent	"11240"		
bytes_sent	"11419"		
connection	"67903695"		
connection_requests	"5"		
geoip_country_code	"NL"		
gzip_ratio	"6.51"		
http_cf_ray	"77862cb8e90105a6-YUL"		

Observability using Metrics

- Numerical data measured over a time
- Typical metrics measured for web services:
 RED method (Rate, Error rate and Duration of requests)
- A lot of values can be stored and aggregated efficiently
- Challenges
 - Applications require instrumentation, so it is important to know beforehand what to measure







CPU usage





Observability using Traces

- Introspect how requests, which are dependent on each other are flowing through a distributed system.
- Go from metrics to traces using exemplars
- Challenges
 - Not all requests might be sampled 0







frontend: /alt_product_2 da1b3d6c334570b6 Trace Start: 2022-12-12 16:20:11.985 Duration: 700ms Services: 14 Depth: 4 Total Spans: 50 350ms 525ms 175ms Service & Operation \checkmark \Rightarrow \Rightarrow \gg 0µs recommendationservice /GetRecom spanFiller0 /0 (0µs) productcatalogservice /GetProdu spanFiller8 /8 (0µs spanFiller4 /4 (0µs l Oµs spanFiller5 /5 (0µs) spanFiller2 /2 (0µs spanFiller1 /1 (0µs spanFiller3 /3 (0µs) spanFiller9 /9 (Ous spanFiller7 /7 (0µs spanFiller0 /0 (Ous) spanFiller6 /6 (Ous spanFiller6 /6 (0µs) spanFiller2 /2 (0µs) spanFiller8 /8 (0µs) I Ous spanFiller9 /9 (0µs) spanFiller3 /3 (0µs) I Oµs spanFiller5 /5 (0µs) l Oµs 627ms spanFiller3 /3 (0µs)

Let's go through an example

- User raises a ticket because during check out they saw a timeout
- Looking up the trace ID in the logs reveals that tracing show the location service has been timing out
- Looking at the metrics for all location service replicas, we can see 5% of the requests time out
- Next steps
 - Scale up replicas for location service 📚 📚 📚
 - **Optimise location service** Ο



Observability using Profiles

Profiling shows the resource usage of an application

- Profiling information serves to aid program optimization, and more specifically, performance engineering.
- Profiling can help reduce and understand workload cost
 (TCO), improve service latency and fixes applications problems (OOM)
- Multiple types of profiling data
 - Space (memory): How much memory my application uses or allocates ? And where ?
 Time (complexity): The frequency and duration of function calls. Where is my application spending
 - Time (complexity): The frequency and duration of function most of CPU time ?
 - And more.... threads, synchronization....





What is measured in a Profile?

```
package main
func main() {
 // work
 doALot()
  doLittle()
func prepare() {
  // work
}
func doALot() {
  prepare()
  // work
func doLittle() {
  prepare()
  // work
```



What is measured in a profile? Time on CPU

```
package main
```

```
func main() {
 // spend 3 cpu cycles
 doALot()
 doLittle()
```

```
func prepare() {
  // spend 5 cpu cycles
```

```
func doALot() {
 prepare()
  // spend 20 cpu cycles
```

```
func doLittle() {
  prepare()
  // spend 5 cpu cycles
```

main() main() > doALot() > prepare() main() > doALot()main() > doLittle() > prepare()

main() > doLittle()



Each measurement gets recorded on a stack-trace level

3 5 20 5

5

Visualization of Profiles (try it yourself: https://pprof.me/b9d077f)

```
package main
func main() {
  // spend 3 cpu cycles
  doALot()
  doLittle()
func prepare() {
  // spend 5 cpu cycles
func doALot() {
  prepare()
  // spend 20 cpu cycles
func doLittle() {
  prepare()
  // spend 5 cpu cycles
```

TOP table

- Flat: Consumption by the function only
 Cumulative: Consumption by the function and its
- Cumulative: Consumption descendants
- Sum%: Based on the order of the table how much of the total measured consumption is covered by the row

Flat	Flat%	Sum%
20	52.63%	52.63%
10	26.32%	78.95%
5	13.16%	92.11%
3	7.89%	100.00%



Cum	Cum%	Name
25	65.79%	doALot
10	26.32%	prepare
10	26.32%	doLittle
38	100.00%	main

Visualization of Profiles (try it yourself: https://pprof.me/b9d077f)

```
package main
func main() {
  // spend 3 cpu cycles
  doALot()
  doLittle()
```

```
func prepare() {
  // spend 5 cpu cycles
```

```
func doALot() {
  prepare()
  // spend 20 cpu cycles
```

```
func doLittle() {
  prepare()
  // spend 5 cpu cycles
```

Flamegraph

- Whole width represent the total resources used (over the whole measurement duration)
- Ability to spot higher usage nodes
- Colours are random

root		
main		
doALot		
prepare		





How to gather a profile?

- Instrumenting the code base Tooling and formats depending on each language ecosystem Access to more detailed runtime information eBPF based collection No insights into runtime information
 - (so better suited for compiled languages)
 - Doesn't require instrumentation of application \bigcirc



(further read: eBPF pros/cons

How to gather a profile? Let's take a look at Go

- Standard library includes CPU, Memory, Goroutine, Mutex and Block resources
- Provides profiles using a HTTP interface
 - Profiling data is returned using protobuf definition Ο
- Data meant to be consumed by the pprof CLI
 - # Get a CPU profile over the last 2 seconds 0
 - \$ pprof "http://localhost:6060/debug/pprof/profile?seconds=2"
 - # Get the heap memory allocations
 - \$ pprof "<u>http://localhost:6060/debug/pprof/allocs</u>"
 - Common to use the -http parameter to view profiles using the web interface \bigcirc
- Find more on Profiling in Go on <u>https://pkg.go.dev/runtime/pprof#Profile</u>



Instrumentation of Go code

```
package main
import (
    "log"
    "net/http"
    _ "net/http/pprof"
    "time"
func main() {
    go func() {
        log.Println(http.ListenAndServe("localhost:6060", nil))
    }()
    // spend 3 cpu cycles
    doALot()
    doLittle()
[...]
```



The challenges with deterministic profiling

- Significant runtime overhead
- Hard to recreate problematic scenarios
- Even harder in distributed systems / microservices
- Large volume of profiling data



Continuous profiling

- Championed by Google in production
- Sampling the call stack
- Sampling \Rightarrow very low overhead
- "Always on" in production

A typical continuous profiling workflow





Store / Query / Visualize

- pprof CLI and profile collection at scale can become tedious
- Multiple solutions exist
- Profiling databases can simplify the workflow
 - **CNCF** Pixie Ο
 - Pyroscope \bigcirc
 - Polarsignal Parca 0
 - **Grafana** Phlare \bigcirc





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Profile guided optimizations

- "Optimize" step of the workflow typically is involves a human reasoning about profiling data and the code
- Compilers can also do Profile guided optimization (PGO)
- Having production/real world profiling information allows to improve decision making at compile time
- Go 1.20 includes PGO in public review, which improves the inlining decision making





A https://github.com/simonswine/demo-pprof #phlare on <u>https://grafana.slack.com/</u> <u>https://grafana.com/docs/phlare/latest/</u> https://play-phlare.grafana.org/