

AOSC OS/Retro – An Introduction

Our Ongoing Quest for the Possibility of Modern Linux...
... on Vintage Hardware



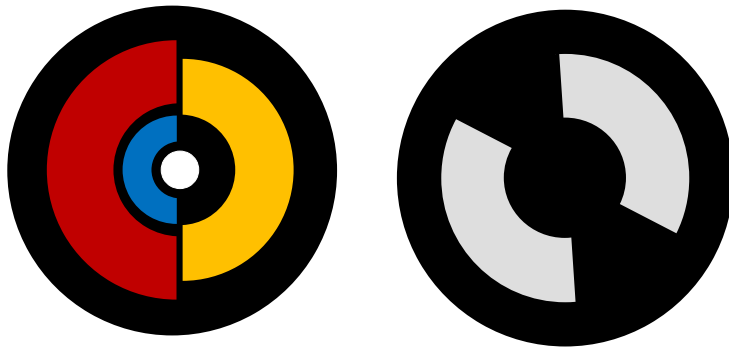
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AOSC... Come Again?

- Anthon Open Source Community
- We've been around for 10 years.
- Distribution-centric community.



Community (left) and AOSC OS (right) logos.

AOSC OS

- Simplified.
- Localised.
- Permissive.
- Refined.
- Sustainable.



Is AOSC OS Right for Me?

<https://wiki.aosc.io/aosc-os/is-aosc-os-right-for-me/>

You may also find this article from our Wiki's homepage.

Sustainable

- AOSC OS/Retro as a realisation of this goal.
 - Simplified dependency tree and localisation support also key points to this project.
- Challenges? Many.

AOSC Loves Retro

- AOSC OS/Retro as a passion project.
- Keeping old devices alive and useful.

*An-An, our community mascot,
holding a classic Macintosh.*



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Mascot character designed by Tyson Tan. Tyson Tan offers mascot design service for free and open source software, free of charge, under free license. Contact: <https://tysontan.com> / tysontan@tysontan.com

AOSC OS/Retro?

- Retro-friendly AOSC OS derivative/branch.
- Shares both design features and components.
- Scaling down.



AOSC OS/Retro logo.

Shared Components

- Shared components as a means to share experience.
 - Especially those we consider as positive.
- *Oh, he's said it, the s-word!*
 - But hey, hear me out...

Lennart Standard Base

- AOSC OS/Retro, powered by systemd.
- Familiar usage, unexpected “lightness.”



*Linux Standard Base? **Lennart Standard Base!***

*“Who needs Linux Standard Base in 2016?
You guessed right, no one!”*

From our 2016 community meme sticker set.

Features by Expected Usage

- Retro devices as a useful gadget, not main devices.
- Stripping down features, keeping the habits.
- Dealing with prejudices...
 - ... while keeping in mind the limitations.
 - ... and expectations.

Self-Inflicted Agonies

- A fun experiment could never harm.
- Mainline goals, Retro agonies.
- Reality, it hurts.



AOSC OS Package Styling Manual

<https://wiki.aosc.io/developer/packaging/package-styling-manual/>

The Costs of Simplicity

- To split or not to split, not a choice for Retro.
- Everything takes space.
- But `{DISTRO}` is smaller...
 - ... with split packages and Musl?

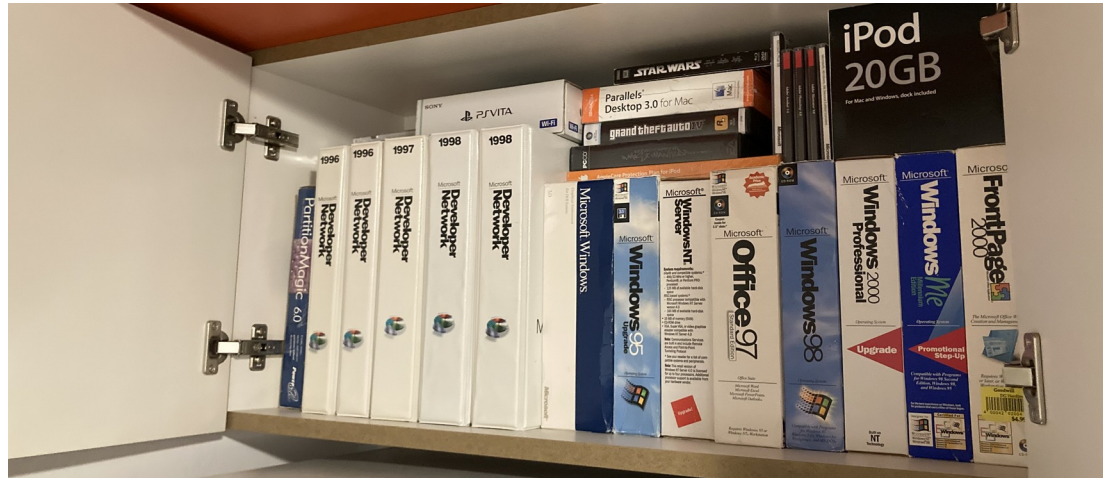
Weighty Languages

- Multilingual support, the hidden giant.
- Alphabets versus character banks.

1.9M	/usr/lib/locale/
17M	/usr/share/i18n/
82M	/usr/share/locale/

“Collectoritis”

- Nine ports, five on track.
- All the devices, *chuckles*, all the devices!



You know, 'tis but my cereal collection...



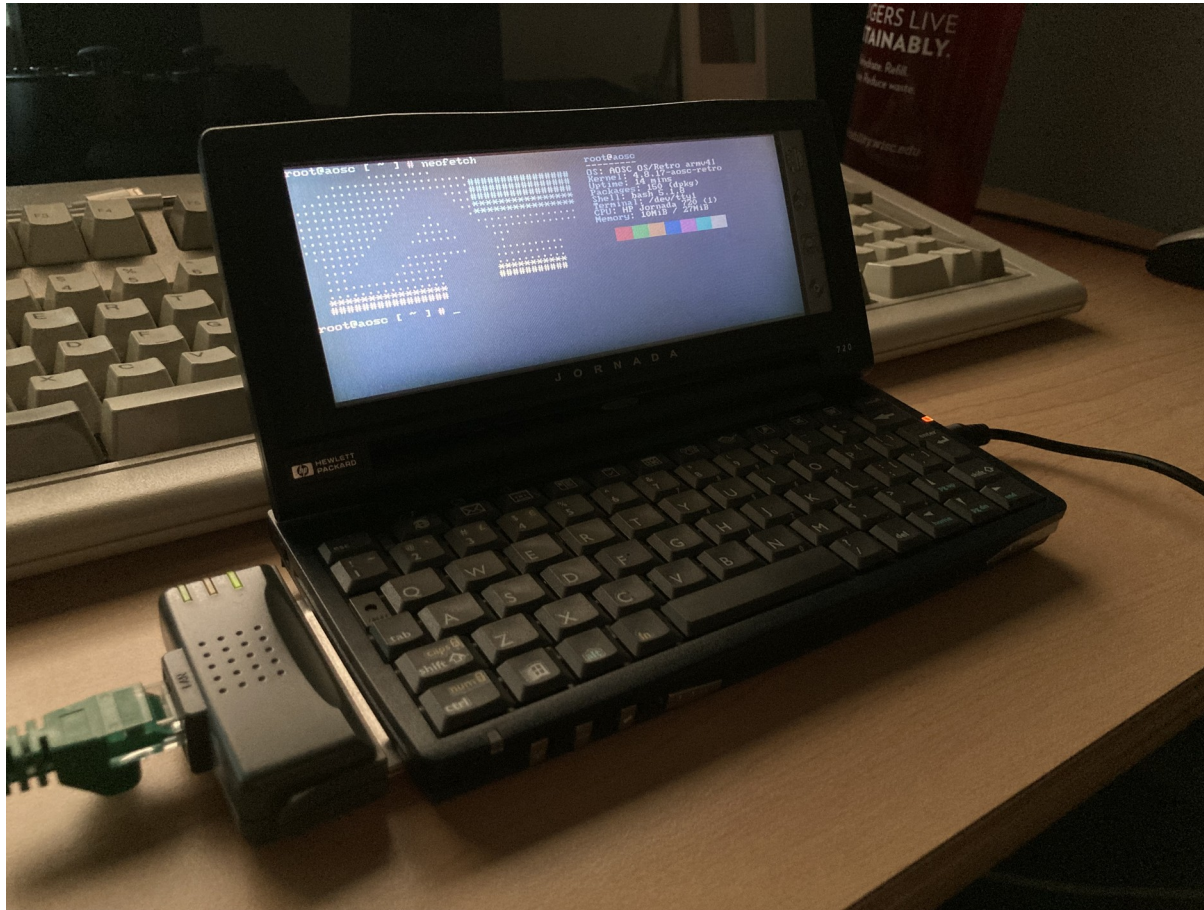
↖ IBM PalmTop PC110

“Baseline Tester”

Intel 486SL @ 33MHz,

20MiB of RAM,

1GB CompactFlash Card

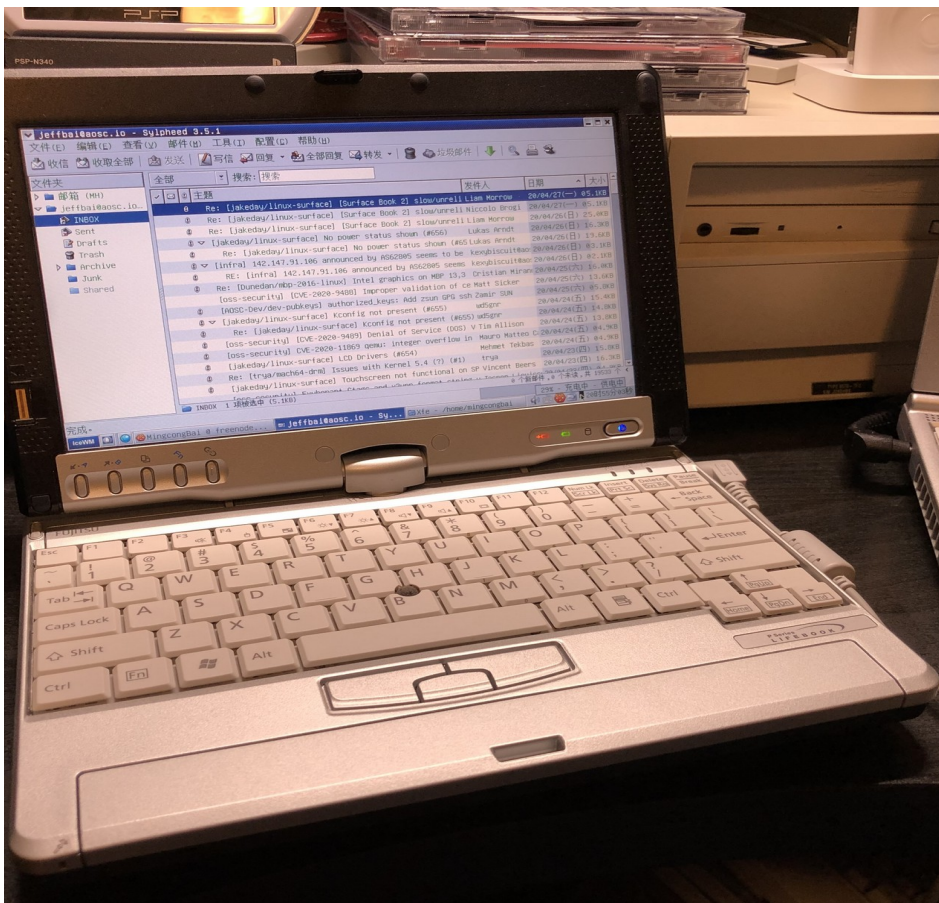


↖ **HP Jornada 720**
*StrongARM SA-1110,
32MiB of RAM,
1GB CompactFlash Card*



↖ **Apple iBook G3**

*PowerPC G3 @ 233MHz,
192MiB of RAM,
8GB 2.5" IDE HDD*



↖ Fujitsu Lifebook P1510D

Intel Pentium M @ 1.2GHz,
1GiB of RAM, 30GB 1.8" IDE HDD



↖ Toshiba Libretto 100CT

Intel Pentium MMX @ 233MHz,
64MiB of RAM, 2.1GB 2.5" IDE HDD



↖ **Lemote YeeLoong 8089D**

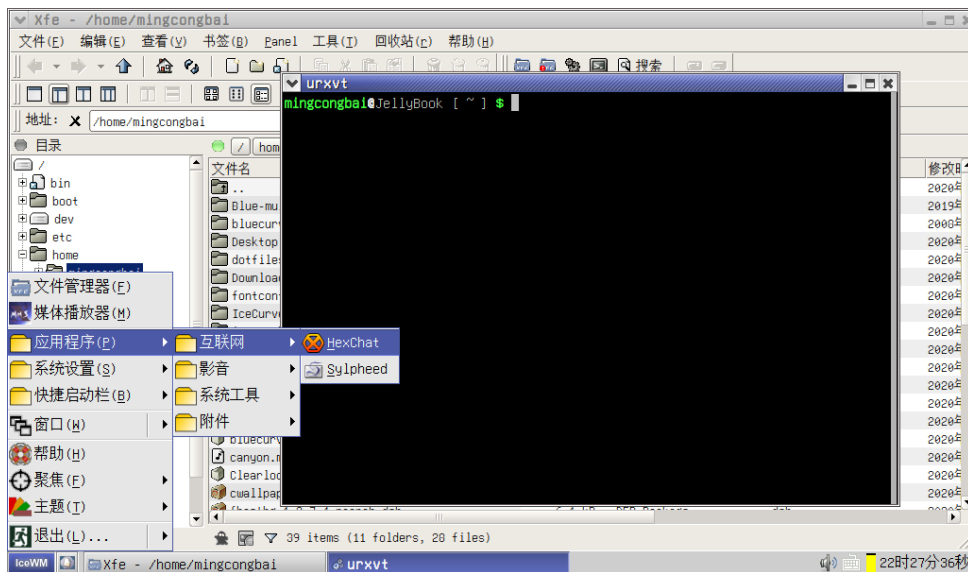
ICT Loongson 2F @ 800MHz,

1GiB of RAM,

8GB ATA Flash

The Products

- Different variant for different use cases.
- AOSC OS/Retro Home Basic® versus Ultimate®?



*AOSC OS/Retro "X11"
with IceWM desktop*

O Bother, What Have We Started?

- Passion is priceless – it's too expensive to care about.
- Help! We need people!
- See for yourself, and criticise plenty.



AOSC OS/Retro Downloads

<https://aosc.io/downloads/#aosc-os-retro>

Our GitHub Organisation @ AOSC-Dev

<https://github.com/AOSC-Dev/>

Questions, Comments, Critiques?

Thank you for your time!



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