

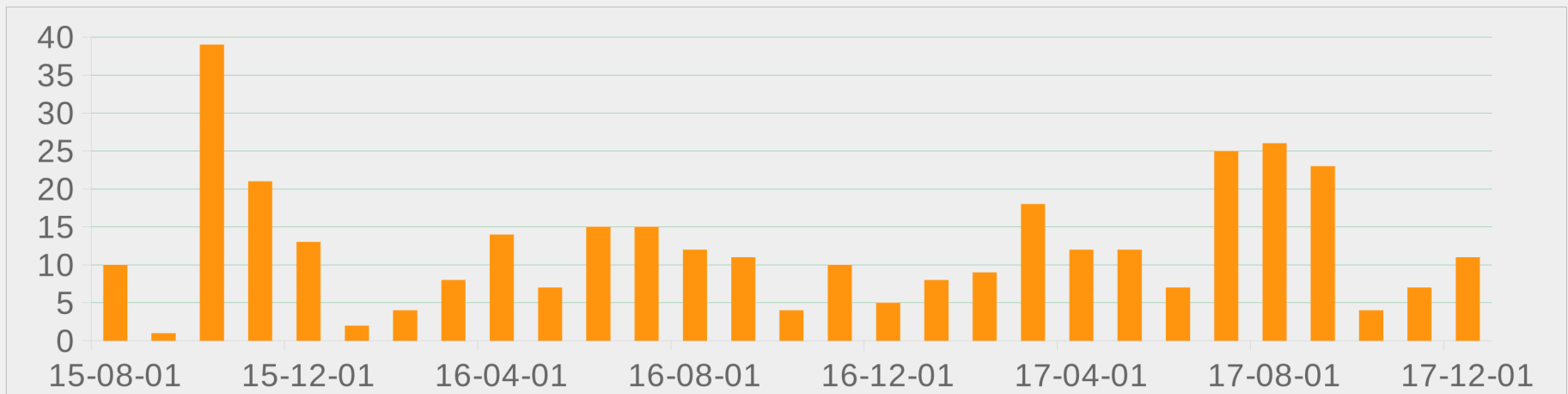
A Component-based Environment for Android Apps

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FOSDEM, Brussels, 2020-02-02

Smartphone Trust Challenges

Privilege Escalation

- Stagefright (July 2015)
 - Specially crafted media data
 - Remote code execution, privilege escalation
- Problem not solved since:



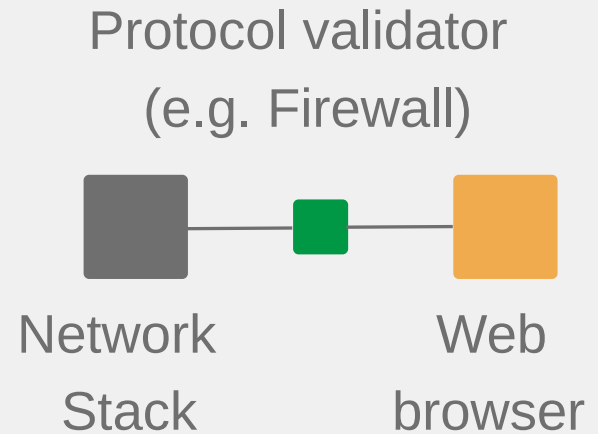
Media-related Android vulnerabilities (Critical/high, based on <https://source.android.com/security/bulletin/>)

**Media Frameworks are not getting simpler.
How do we avoid such fatal errors?**

Trustworthy Systems

Component-based Architectures

- Can't reimplement everything
- **Solution: software reuse**
 - Untrusted software (gray)
 - Policy object (green)
 - Client software (orange)
- **Policy object**
 - Establishes assumptions of client
 - Sanitizes
 - Enforces additional policies



Information Flow

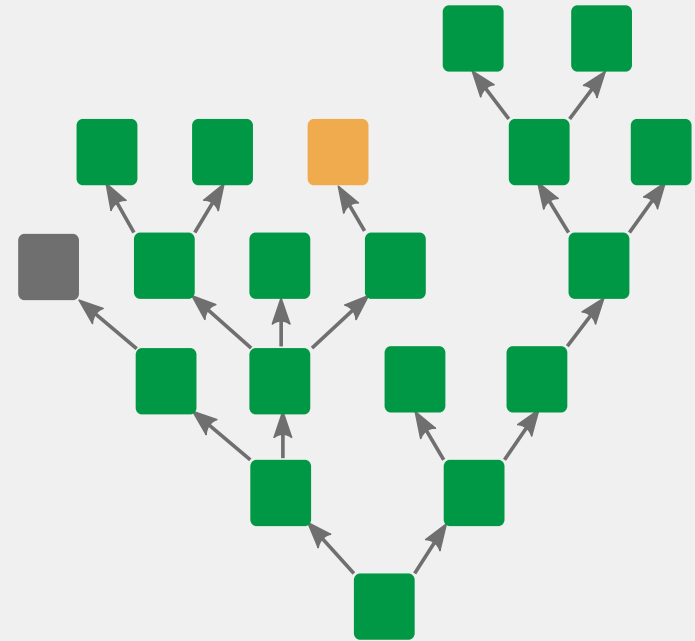
Correctness

Trustworthy Systems

Information Flow: Genode OS Framework

- **Recursive system structure**
 - Root: Microkernel
 - Parent: Responsibility + control
 - Isolation is default
 - Strict communication policy
- **Everything is a user-process**
 - Application
 - File systems
 - Drivers, Network stacks
- *Stay here for the next 2 talks for details (13:00)*

■ Hierarchical System Architecture



Trustworthy Systems

Correctness: SPARK

■ Programming Language

- Based on Ada
- Compilable with GCC and LLVM
- Customizable runtimes
- Contracts (preconditions, postconditions, invariants)

■ Verification Toolset

- Absence of runtime errors
- Functional correctness

■ Applications

- Avionics
- Defense
- Air Traffic Control
- Space
- Automotive
- Medical Devices
- Security

Applying this Approach to Android Apps

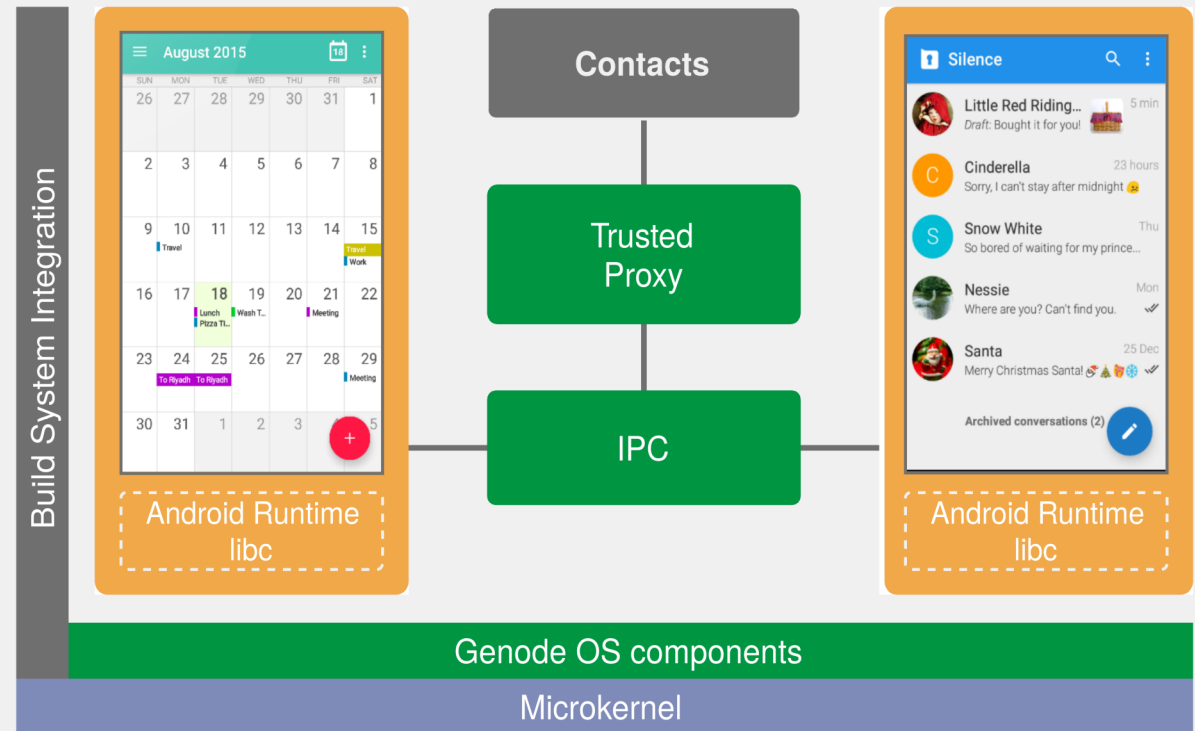
GART Project Objectives



- Unmodified Android Apps
- On top of Genode OS Framework
- Formally-verified policy objects

GART Project Elements

- Build system
- Android Runtime
- Trusted Proxies
- IPC



Build System Integration

Build System Integration

Android Build Files

- *Soong* replaced old make-based build system in Oreo (8.0)
- JSON-like blueprint files
- Purely declarative – no conditionals, no control flow
- Complex cases handled in Go application
- Manifests for the *Ninja* build system are generated

```
cc_binary {  
    name: "gzip",  
    srcs: ["src/test/minigzip.c"],  
    shared_libs: ["libz"],  
    stl: "none",  
}
```

Build System Integration

Translating Android Build Files



```
$ gnoos -b android -i libnativehelper/Android.bp -o libnativehelper.mk -p LIBNATIVEHELPER_ \  
'/cc_library[@name=libnativehelper]'  
$ cat libnativehelper.mk  
LIBNATIVEHELPER_CFLAGS = -Werror -fvisibility=protected  
LIBNATIVEHELPER_EXPORT_HEADER_LIB_HEADERS = jni_headers jni_platform_headers libnativehelper_header_only  
LIBNATIVEHELPER_EXPORT_INCLUDE_DIRS = include  
LIBNATIVEHELPER_HEADER_LIBS = jni_headers jni_platform_headers libnativehelper_header_only  
LIBNATIVEHELPER_HOST_SUPPORTED = True  
LIBNATIVEHELPER_NAME = libnativehelper  
LIBNATIVEHELPER_SHARED_LIBS = liblog  
LIBNATIVEHELPER_SRCS = JNIHelp.cpp JniConstants.cpp JniInvocation.cpp toStringArray.cpp
```

Build System Integration

Integrating Android Build Files (1)



- Gnoos has been integrated into Genode build system
- Consistent with regular Genode applications
 - Library build files are in `lib/mk`
 - Library import files are in `lib/import`
 - Applications have a `target.mk`

Build System Integration

Integrating Android Build Files (2)

- Porting native Android applications is easy
- With run script, they can be run as every other Genode application
- `gart_gtest_main` makes porting Android tests a one-liner

```
$ make -C build/arm_v8a run/test/libutils
...
[init → libutils_test] Note: Google Test filter = -VectorTest.SetCapacity_Overflow:VectorTest._grow_OverflowSize
[init → libutils_test] :VectorTest._grow_OverflowCapacrcstr16EmptyTarget_bug:SystemClock.SystemClock
[init → libutils_test] [=====] Running 61 tests from 9 test cases.
[init → libutils_test] [-----] Global test environment set-up.
[init → libutils_test] [-----] 3 tests from VectorTest
[init → libutils_test] [ RUN      ] VectorTest.CopyOnWrite_CopyAndAddElements
[init → libutils_test] [         OK ] VectorTest.CopyOnWrite_CopyAndAddElements (2 ms)
...
[init → libutils_test] [ PASSED ] 61 tests.
[init] child "libutils_test" exited with exit value 0
Run script execution successful.
make: Leaving directory 'build/arm_v8a'
```

Android Runtime

Android Runtime Components

■ dalvikvm

- Only ~200 LOC
- Linked with only few libraries – `libsigchain`, `libnativehelper`, `libc`
 - `libsigchain`: interception layer for signals
 - `libnativehelper`: helpers for Java/native interface

■ libart

- Actual Java Virtual Machine
- Loaded dynamically by dalvikvm
- > 50 dependencies that needed to be ported

Android Runtime

Current State

■ dalvikvm and libart ported to Genode

- The ~1000 tests cases of dependencies succeed
- Most of the ~500 ART test cases succeed
- Runtime fully initializes and starts Java program on Genode/arm_v8a (and then crashes, see below ;)

■ Open issues

- Concurrency bugs due to missing futex implementation
- Probably some more due to differences between Genodes libc and Linux
- Runtime-compiler basically ported, but still has issues

Trusted Proxies

Trusted Proxies

Component Environment

■ Downsized SPARK/Ada runtime

- Optimized for critical low-complexity components
- No allocators, no exception handlers, no implicit dynamic code, no tasking...
- Support for Genode, Muen and Linux
- Easy to customize and port to new (embedded) environments

■ Gneiss component library

- Fully asynchronous, event-driven and platform-independent
 - Support for Genode, Muen and Linux
 - Only constructs that are formally verifiable with SPARK proof tools
 - Generic interfaces: Log, timer, block device, message, shared memory
- *See recordings of previous talk by Johannes Kliemann for details*

Trusted Proxies

Verified Binary Parsers

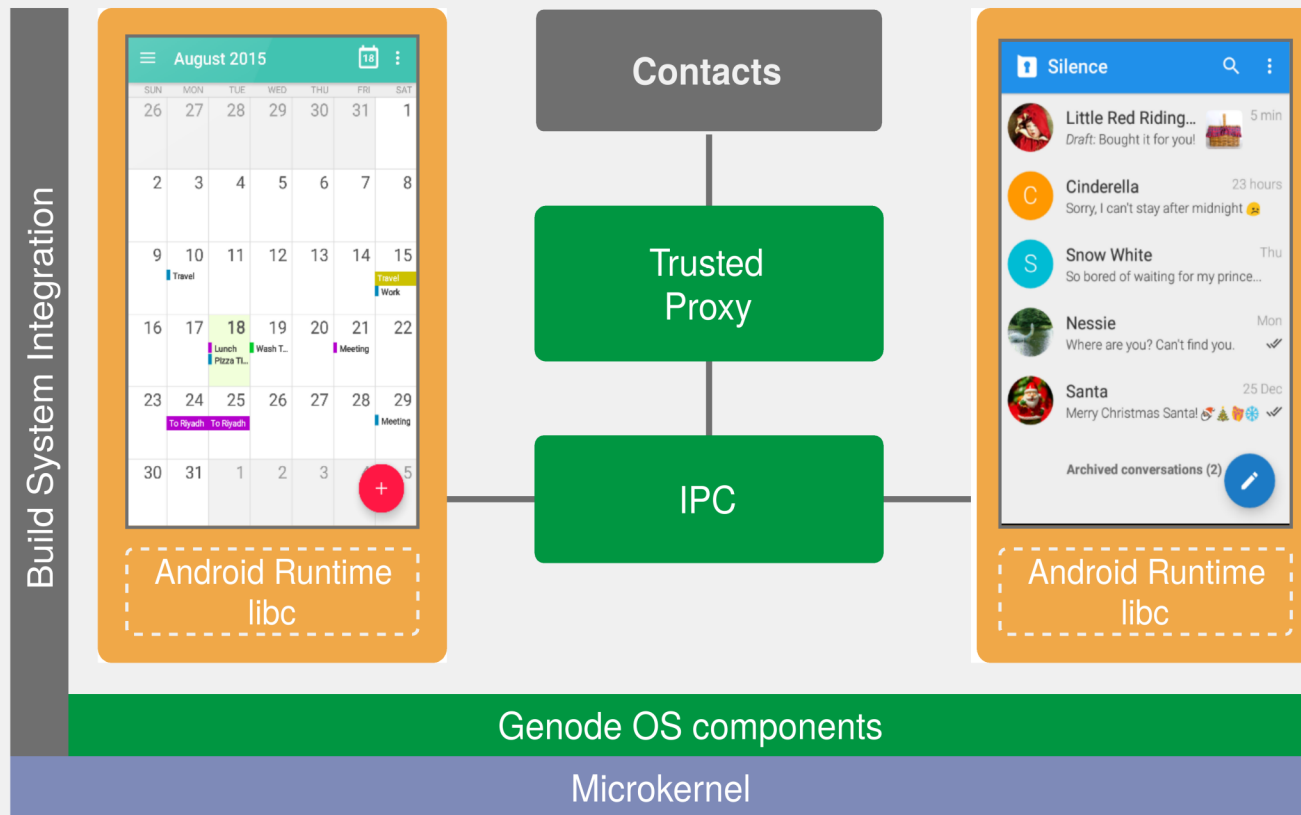
■ RecordFlux

- DSL and toolset for formal specification of binary messages
 - Model verification (absence of contradictions, reachability, ...)
 - Generation of verifiable binary parsers
 - Generation of message generators
- *See recording of Tobias Reihers talk for details (Saturday, 11:30, security devroom)*

```
package TLV is
  type Tag is (Msg_Data ⇒ 1,
              Msg_Error ⇒ 3) with Size ⇒ 2;
  type Length is mod 2**14;

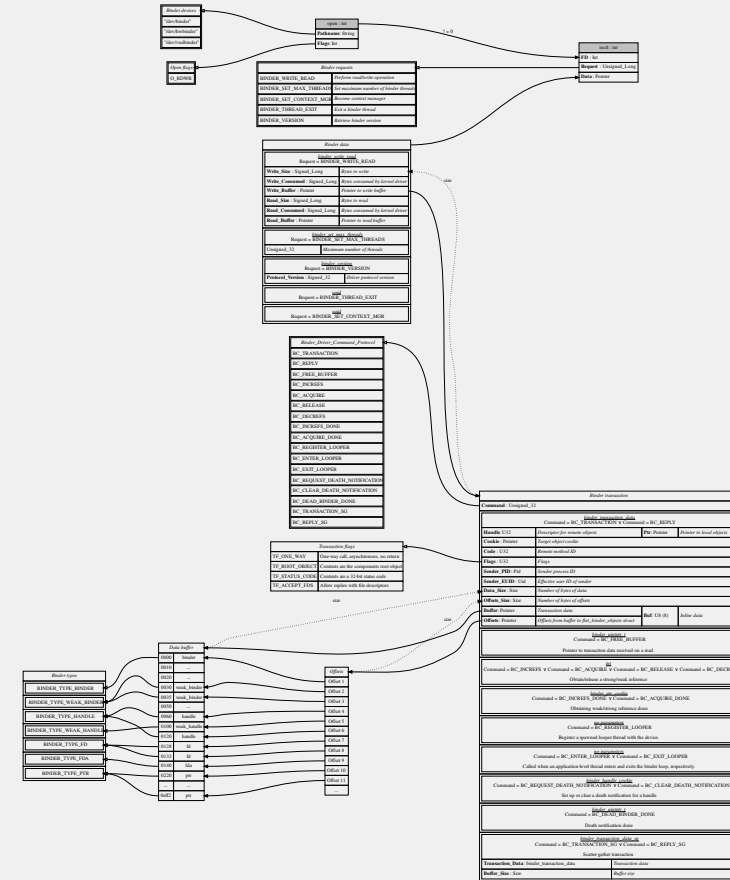
  type Message is
    message
      Tag      : Tag
      then Length
        if Tag = Msg_Data,
      then null
        if Tag = Msg_Error;
      Length : Length
      then Value
        with Length ⇒ Length * 8;
      Value  : Payload;
    end message;
end TLV;
```

Future Work / Next Up: Android IPC



Android IPC Binder device

- Linux device node `/dev/[vnd|hw|]binder`
 - Interaction through `ioctl()` interface
 - Blocking or non-blocking
 - Send and/or receive phase
- Data is passed via linked data structure
 - Local/remote objects with reference counting
 - Special objects
 - File-descriptor passing
 - Linux kernel copies between processes
 - Name-service application (ServiceManager)



Android IPC

Idea: User-level message broker

- **Verified broker component to handle binder transactions**
 - Android apps are client of broker using message passing
 - Clients share memory region with broker
 - Broker implements name service and copies between clients
- **Pros**
 - No additional complexity in the kernel
 - Enables filter components / policies
- **Cons**
 - At least 3 copies per transaction (Android kernel needs 1)

Conclusions

■ Conclusions

- Rehosting Android Runtime to Genode is feasible
- Easy porting due to declarative nature of Androids build system
- Googles extensive test suite is extremely helpful
- Environment for trustworthy formally verified filters exists

■ Future Work

- User-level binder IPC on Genode
- Porting or emulation of required Android services
- Integration into Genodes Nitpicker UI subsystem
- Trusted filters (e.g. encrypted / tagged calendar entries)
- Test complex, unmodified Android applications on Genode

Questions?



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