



Speed up the monolith

building a smart
reverse proxy in
Go

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Photo by Joseph Barrientos on [Unsplash](#)



Photo by [Timur M](#) on [Unsplash](#)



We are a Ruby shop

Why Go?

Slow requests

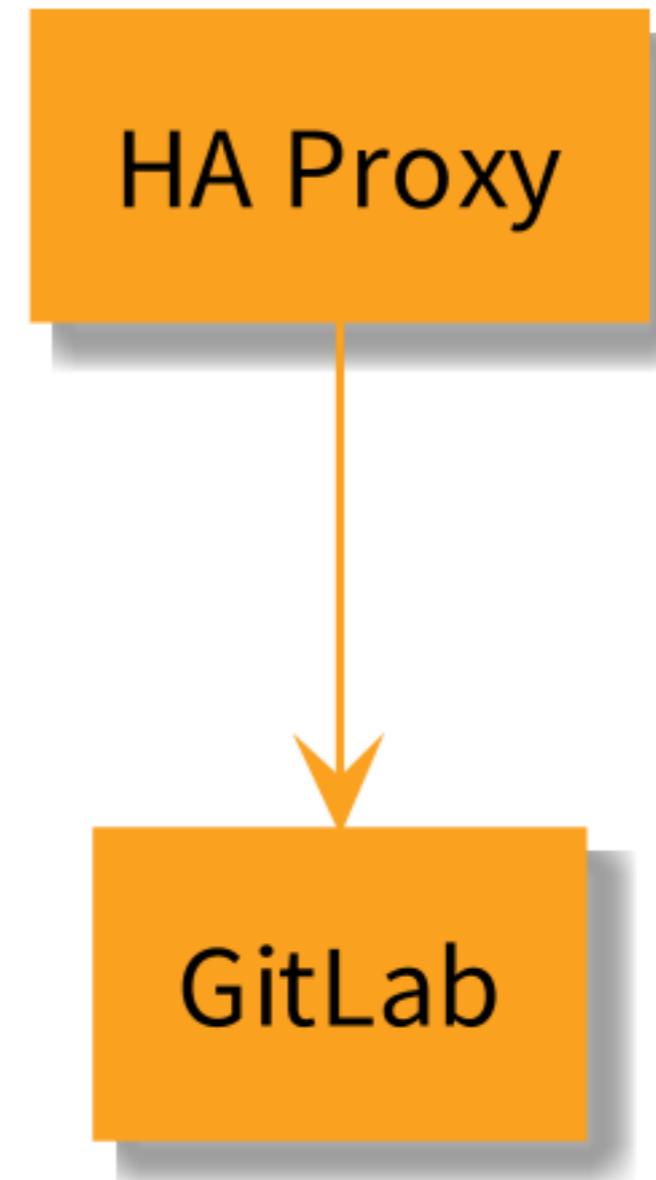
unicorn



Rack HTTP server for fast clients and Unix

unicorn is an HTTP server for Rack applications
designed to only serve fast clients on low-latency,
high-bandwidth connections and take advantage of
features in Unix/Unix-like kernels.

– bogomips.org/unicorn



Workhorse

a smart reverse proxy

```
package main

import (
    "log"
    "net/http"
    "net/http/httputil"
    "net/url"
)

func main() {
    upstream, err := url.Parse("https://httpbin.org")
    if err != nil {
        log.Fatal(err)
    }

    proxy := httputil.NewSingleHostReverseProxy(upstream)

    err = http.ListenAndServe(":8080", proxy)
    log.Fatal(err)
}
```

Speed up a slow request

```
func main() {
    r := mux.NewRouter() // import "github.com/gorilla/mux"
    r.Use(proxyHeadersMiddleware)
    r.HandleFunc("/slow", func(w http.ResponseWriter, r *http.Request) {
        w.Write([]byte("Now faster!"))
    })

    upstream, err := url.Parse("https://httpbin.org")
    if err != nil {
        log.Fatal(err)
    }

    proxy := httputil.NewSingleHostReverseProxy(upstream)
    r.PathPrefix("/").Handler(proxy)

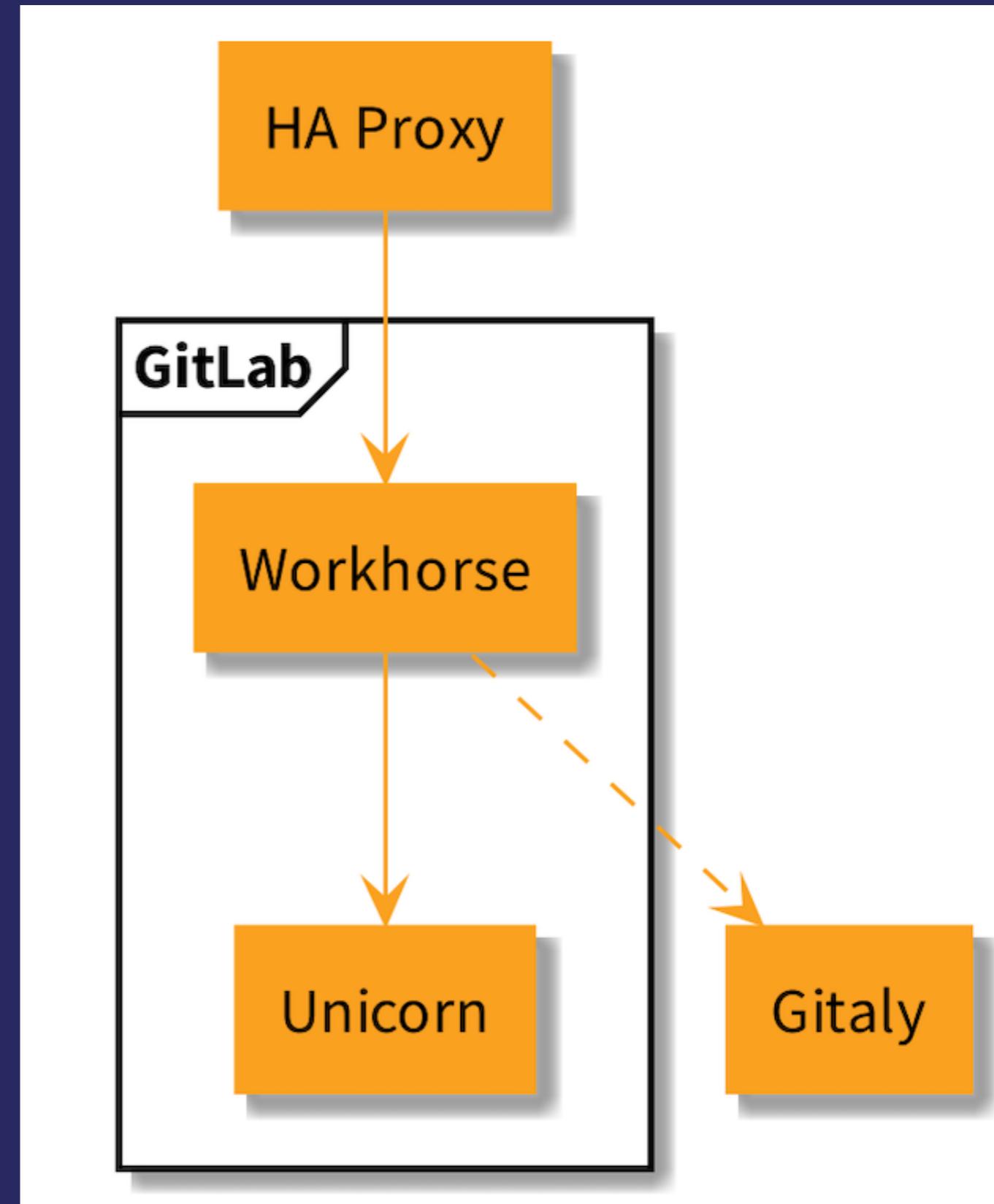
    err = http.ListenAndServe(":8080", r)
    log.Fatal(err)
}

func proxyHeadersMiddleware(next http.Handler) http.Handler {
    return http.HandlerFunc(func(w http.ResponseWriter, r *http.Request) {
        r.Header.Set("X-Forwarded-For", r.RemoteAddr)
        r.Header.Set("X-Forwarded-Proto", r.URL.Scheme)
        r.Header.Set("X-Forwarded-Host", r.Header.Get("Host"))

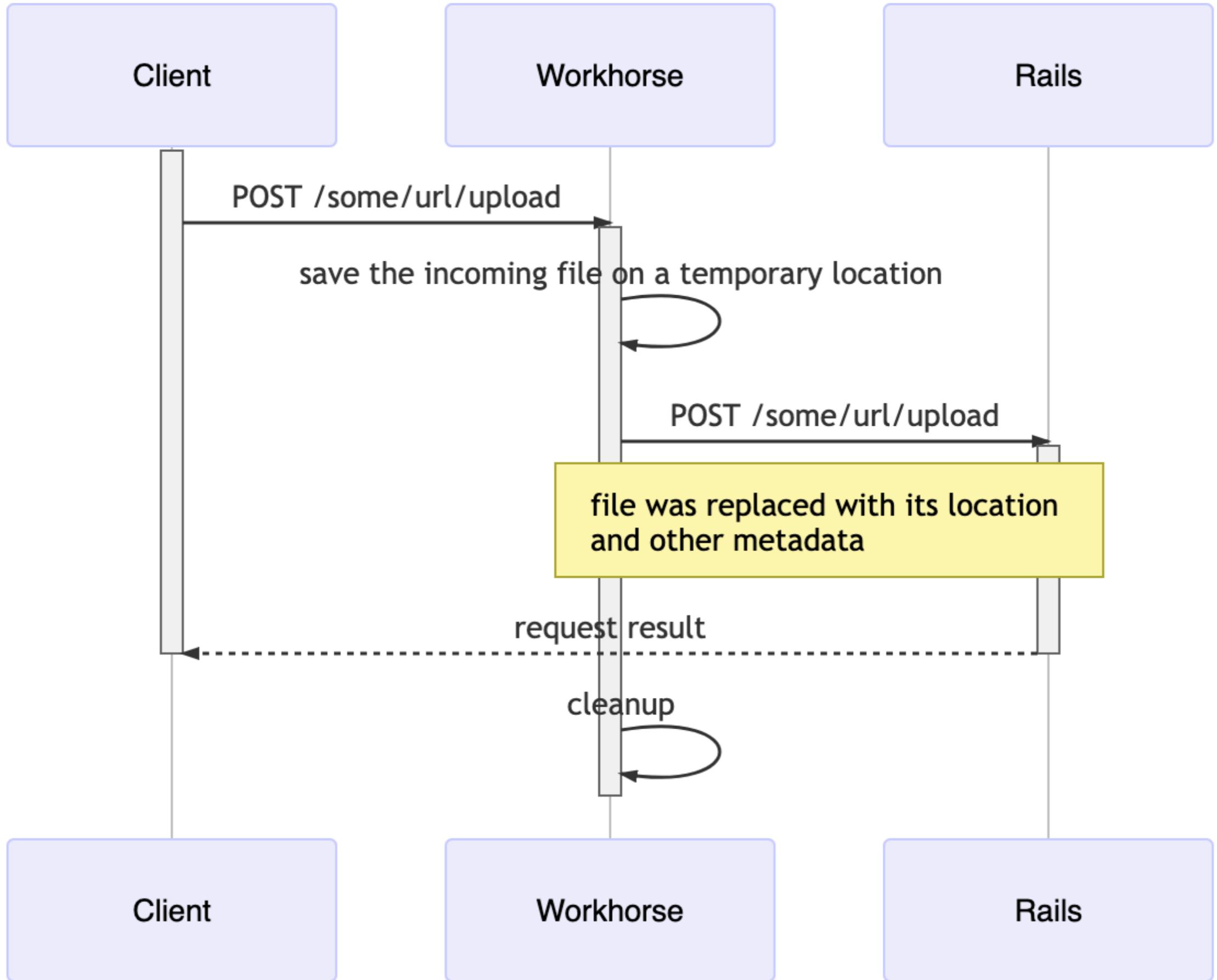
        next.ServeHTTP(w, r)
    })
}
```

Speed up git

👉 Slow request



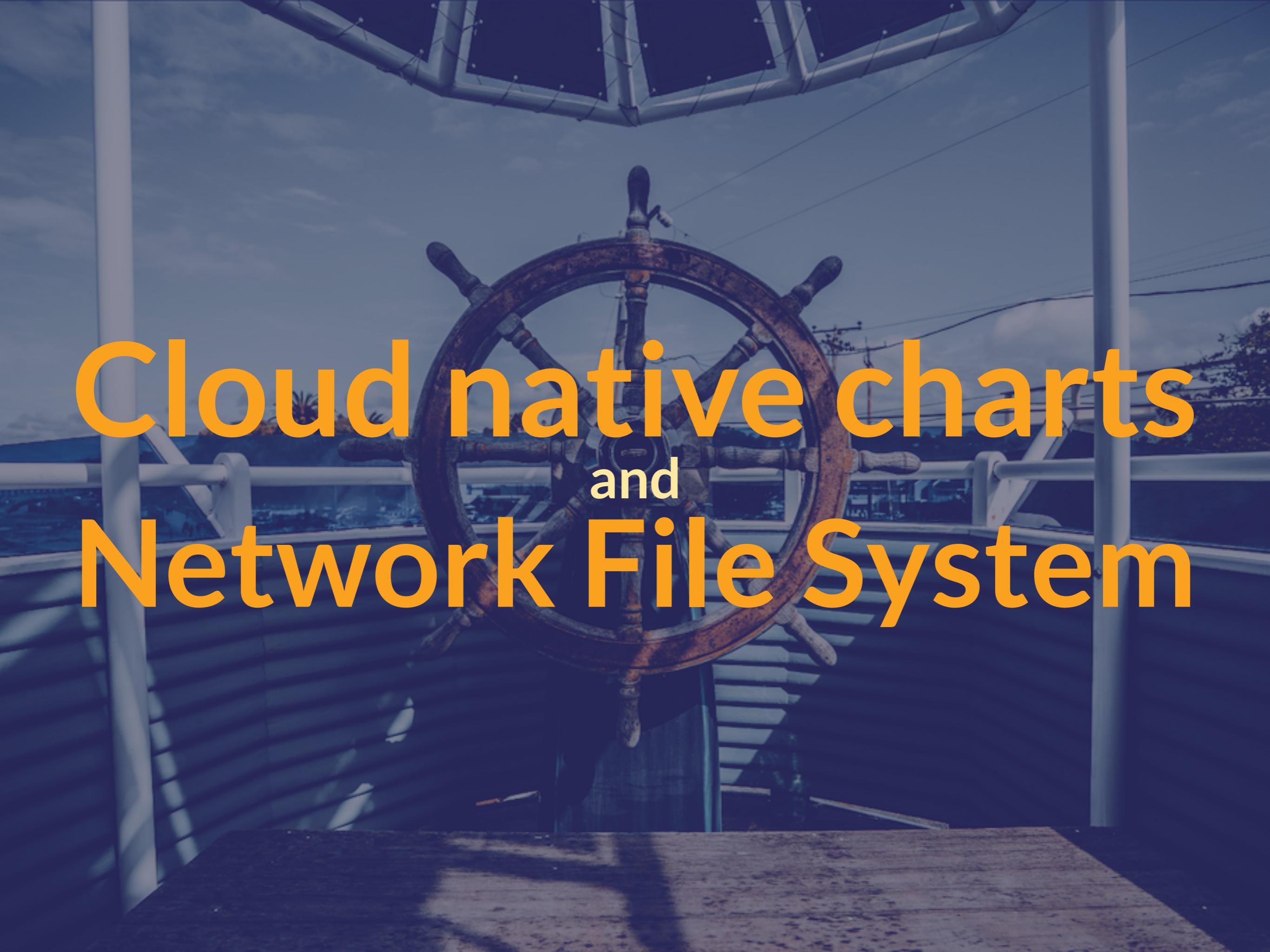
Body Hijacking



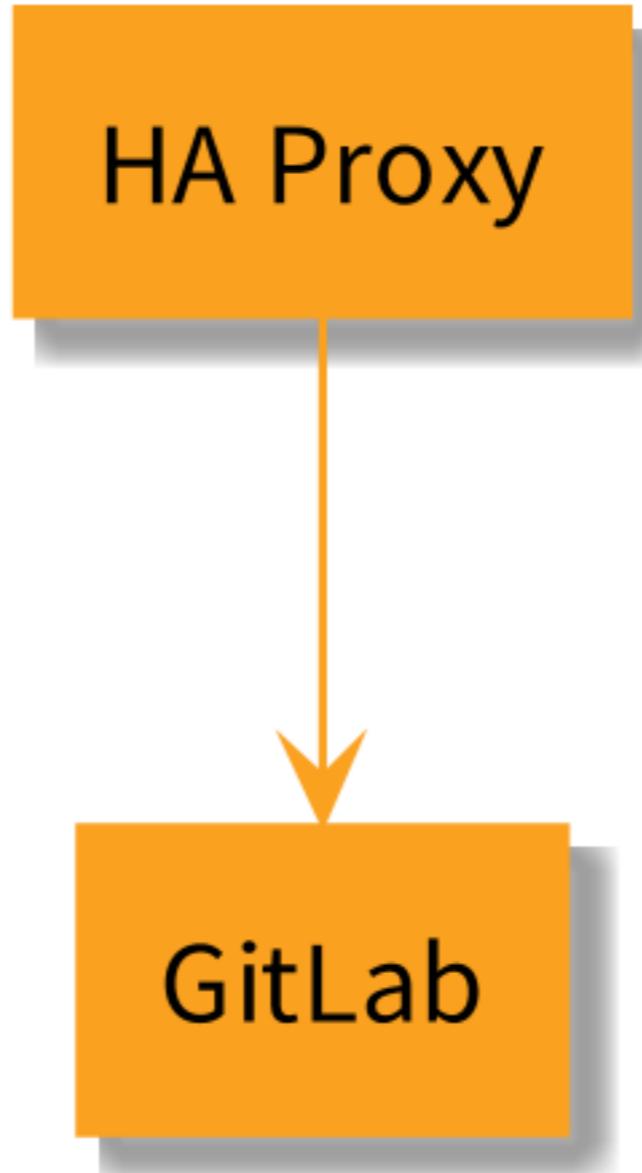
Speed up uploads

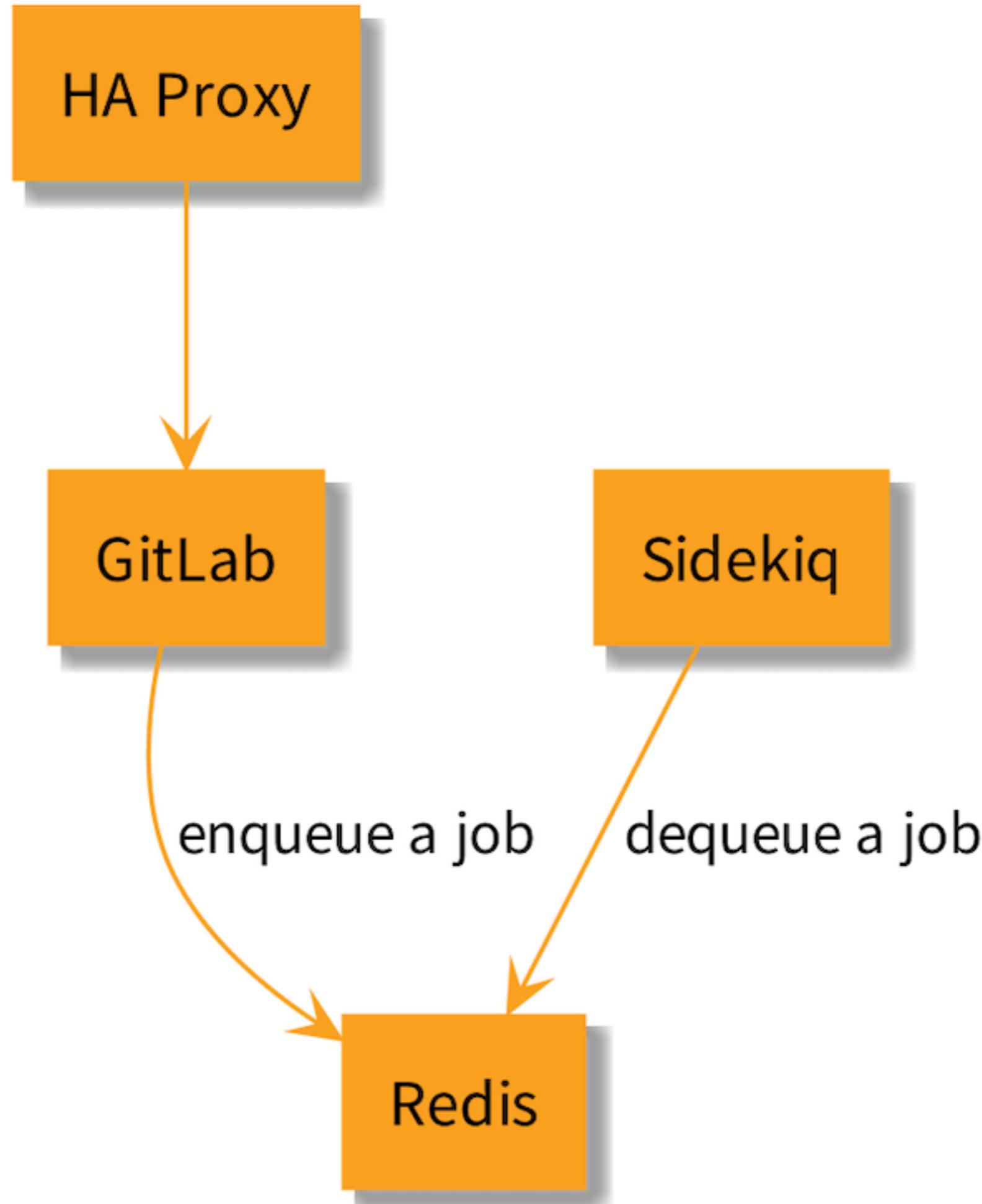


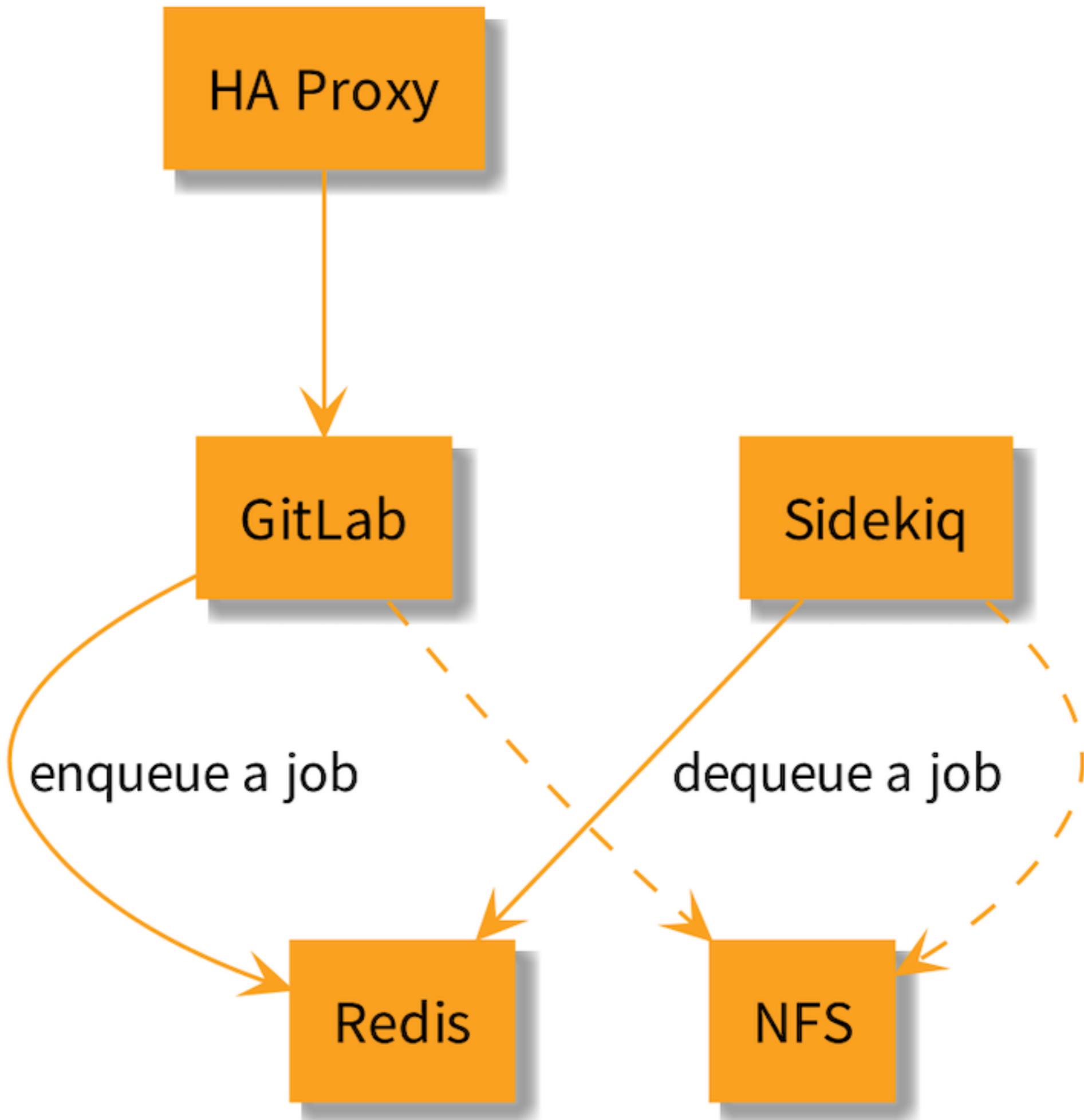
Slow request



Cloud native charts and Network FileSystem



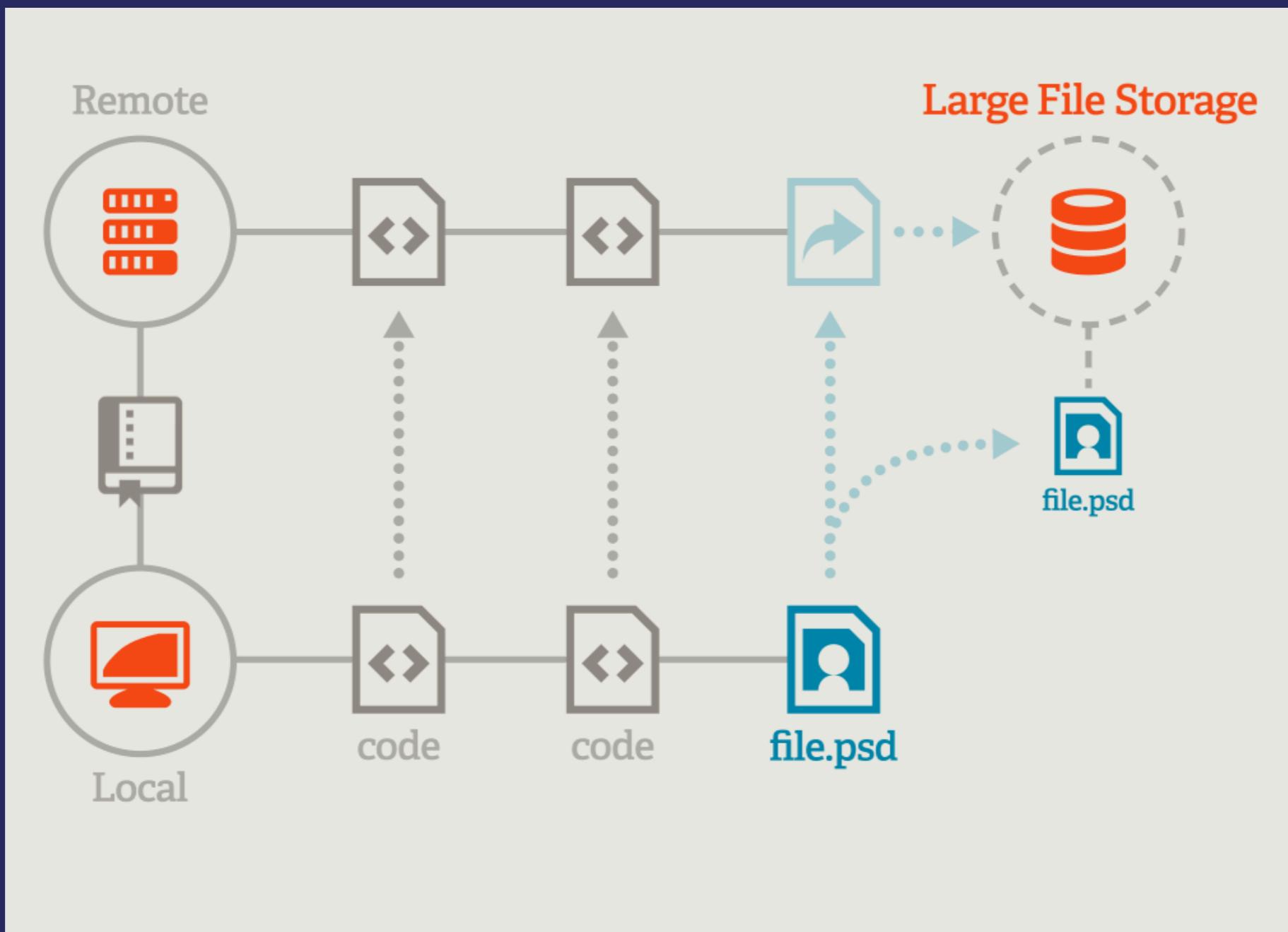




Object Storage in Workhorse



git LFS



io package
io.Reader | io.Writer = ❤

```
// install route with r.Handle("/upload/{file}", body.HijackHandler(proxy)).Methods("PUT")
func HijackHandler(next http.Handler) http.Handler {
    return http.HandlerFunc(func(w http.ResponseWriter, r *http.Request) {
        presigned, err := api.AuthorizeUpload(r)
        if err != nil {
            http.Error(w, err.Error(), 503)
            return
        }

        upload, err := http.NewRequest("POST", presigned.String(), ioutil.NopCloser(r.Body))
        if err != nil {
            http.Error(w, err.Error(), 500)
            return
        }
        upload.ContentLength = r.ContentLength

        resp, err := http.DefaultClient.Do(upload)
        if err != nil {
            http.Error(w, err.Error(), 503)
            return
        }
        defer resp.Body.Close()

        if resp.StatusCode != http.StatusOK {
            http.Error(w, resp.Status, 503)
            return
        }

        toProxy := r.Clone(r.Context())
        toProxy.Body = nil
        toProxy.ContentLength = 0
        toProxy.Header.Set("X-My-File-Path", presigned.Path) // sign this

        next.ServeHTTP(w, toProxy)
    })
}
```

Mission Complete!

A dramatic photograph of a large cargo ship that has suffered a severe listing or capsized. The ship is tilted at approximately a 45-degree angle to the left, with its massive hull and superstructure partially submerged in dark blue ocean water. The sky above is filled with heavy, grey clouds, suggesting a stormy or overcast day. The perspective is from a low angle, looking up the length of the listing vessel.

Mission Complete!

Not exactly

Unknown length requests



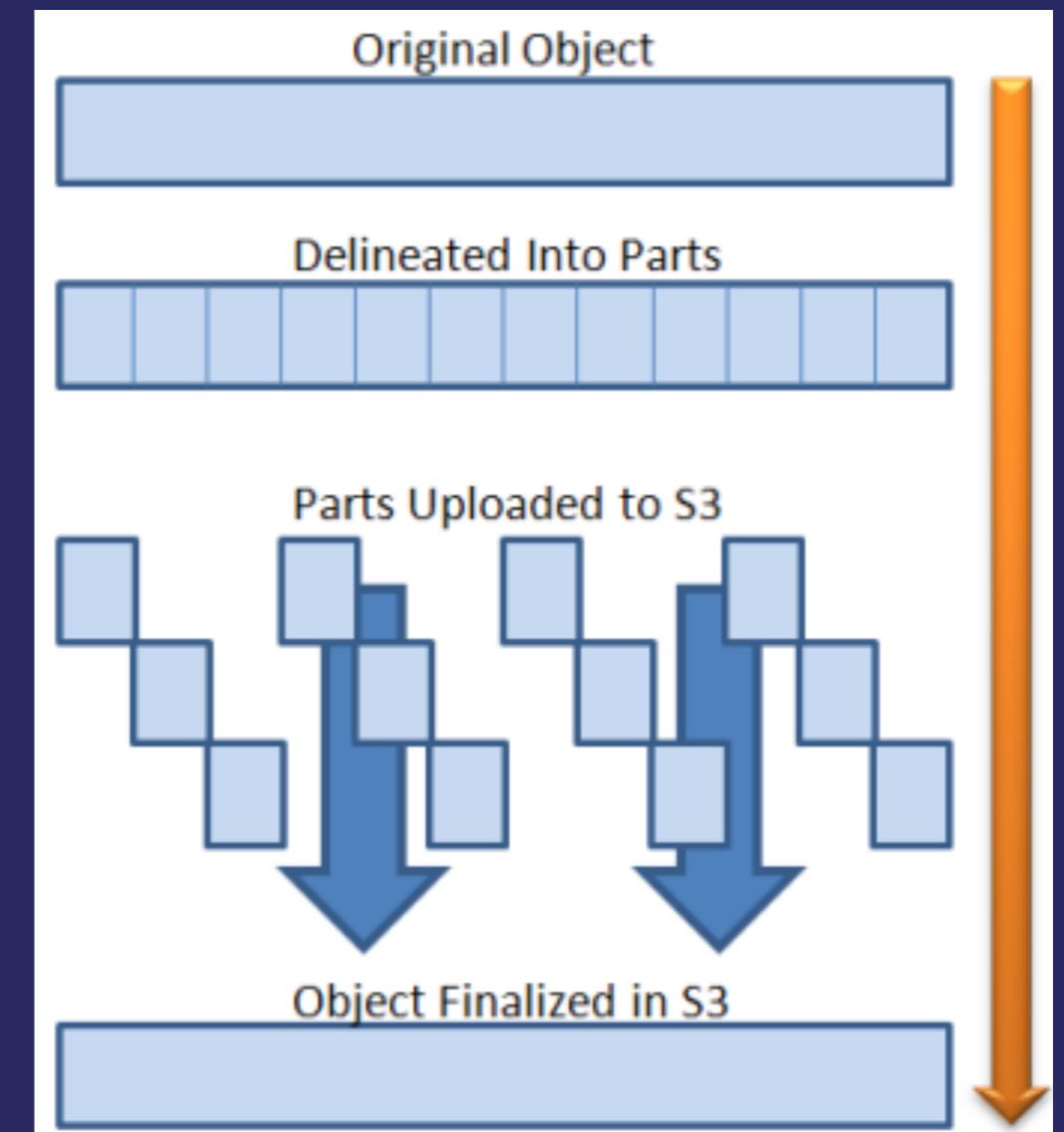
from



~35k CI runners

Multipart Upload

divide and upload



Keep memory usage under control

process a chunk at time

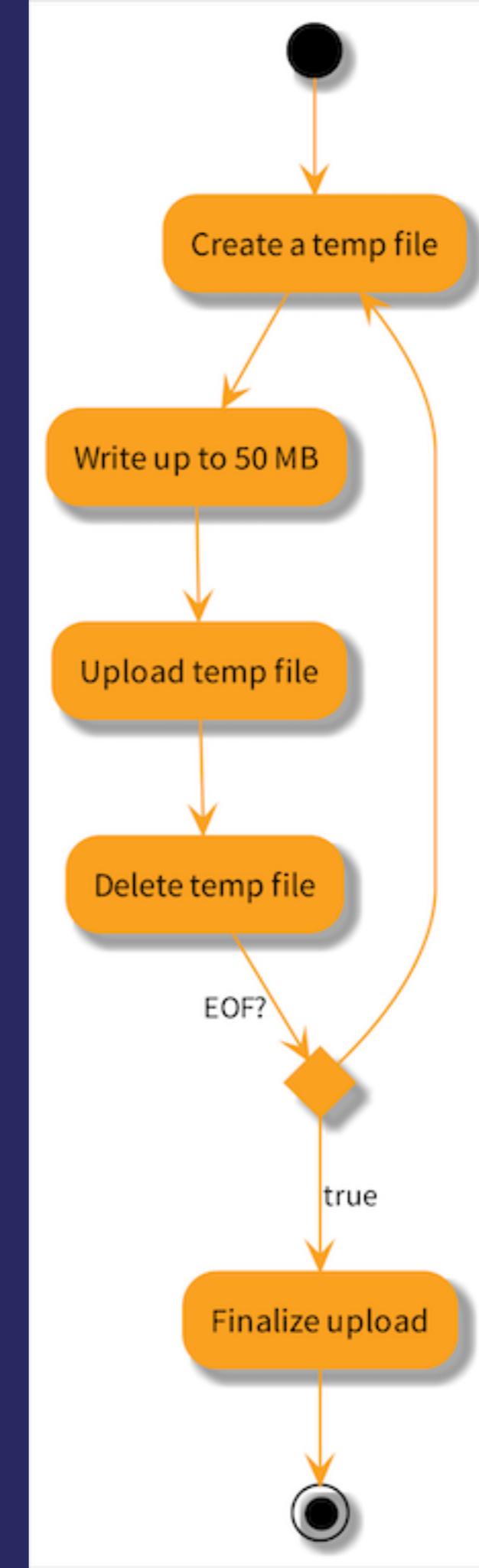




Photo by [Bobby Burch](#) on [Unsplash](#)

Thanks!

- * You can speed up a web application writing a reverse proxy in Go
- * An iterative approach
- * Rewrite only slow endpoints
- * Forward to another service if needed
- * Sign modified requests

Workhorse source code is available at [gitlab.com/
gitlab-org/gitlab-workhorse](https://gitlab.com/gitlab-org/gitlab-workhorse) under MIT license.