# Go REUSE to license your code

Free Software licensing made simple for everyone

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## **Some Honesty**

- 1. Who has ever programmed some code?
- 2. Who has released some code as Free Software?
- 3. Who has never been confused by how to properly do Free Software licensing?



### **Some Common Uncertainties**



- Where to put information about my chosen license?
- What to do if I use multiple licenses in my project?
- How can I make sure that re-users are aware of my chosen license?
- Which license does an external resource have, and who has its copyright?





# REUSE helps YOU!



- Solve problem at the source!
- Best practices for Free Software developers to make licensing easy and transparent
- Licensing and copyright information stored in files

https://reuse.software



## Three simple steps



- 1. Choose and provide licenses
- 2. Add copyright and licensing information
- 3. Confirm REUSE compliance

```
/*
* SPDX-License-Identifier: GPL-3.0-or-later
* Copyright © 2020 Jane Doe <jane@example.org>
*/
```



### Components

### **Helper tool**

Support developers in becoming REUSE compliant



#### **FAQ / Tutorial**

Getting started and answer basic licensing and copyright questions

#### **Best practices**

Specification to make REUSE a standard

#### **API / Badge**

Quickly check a repository and generate a dynamic badge



## **REUSE adopters**

- >120 projects funded by the European Commission in the scope of the *Next Generation Internet* project
- Linux kernel (60-70%)
- Some multinational corporations
- Your projects?



### **Keen to contribute?**

- Looking forward to bug reports and pull requests
- Work on this and other projects as an intern!
- ... and spread the word.



# **Thank you! Questions?**



Web: reuse.software

API: api.reuse.software

Git: git.fsfe.org/reuse | github.com/fsfe



# Legal information

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