

Quantum circuit optimisation, verification, and simulation with PyZX

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PyZX: a Python library for manipulating large ZX-diagrams



Quantum computation

- ▶ Quantum computation is done by *quantum circuits*.

Quantum computation

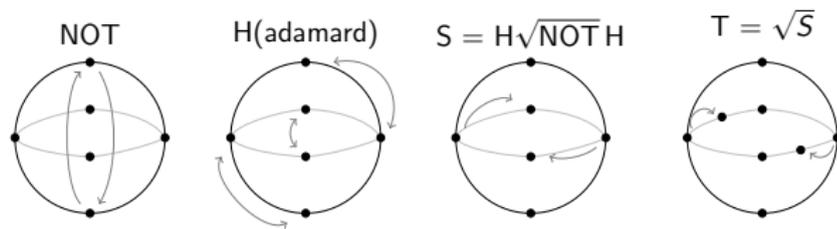
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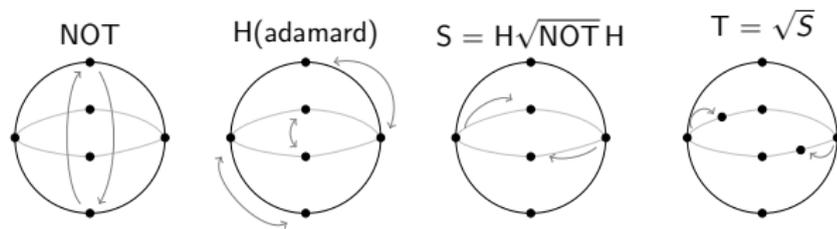
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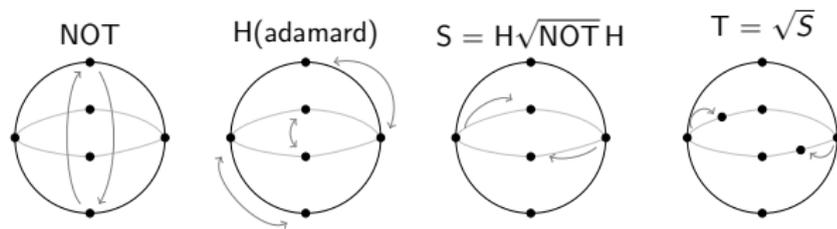
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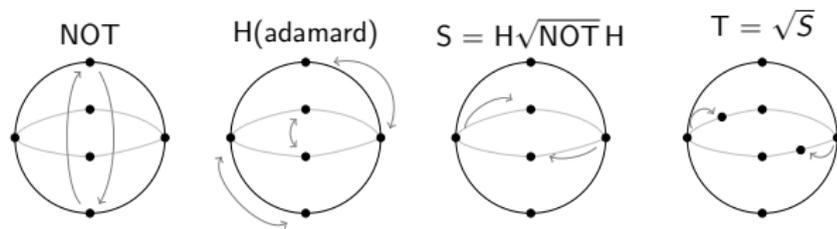
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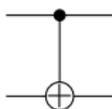
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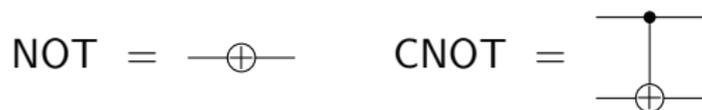
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- ▶ These are all the gates you need.
- ▶ Our objective (for now) is to minimize number of gates needed

Circuit diagrams

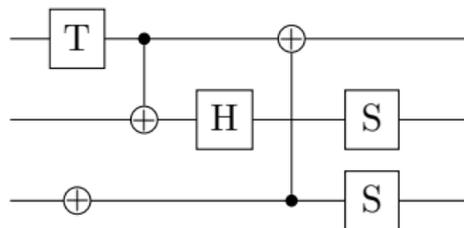
NOT = 

CNOT = 

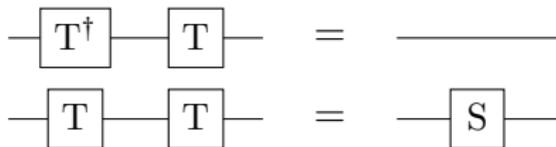
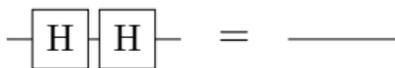
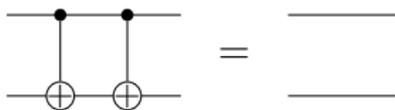
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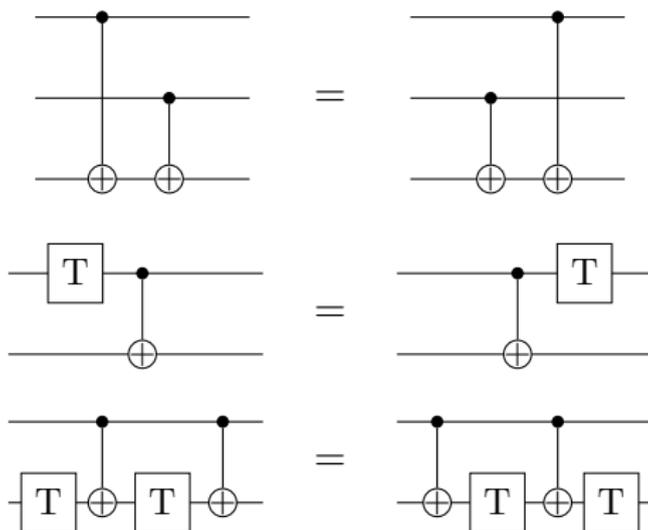
An example quantum circuit:



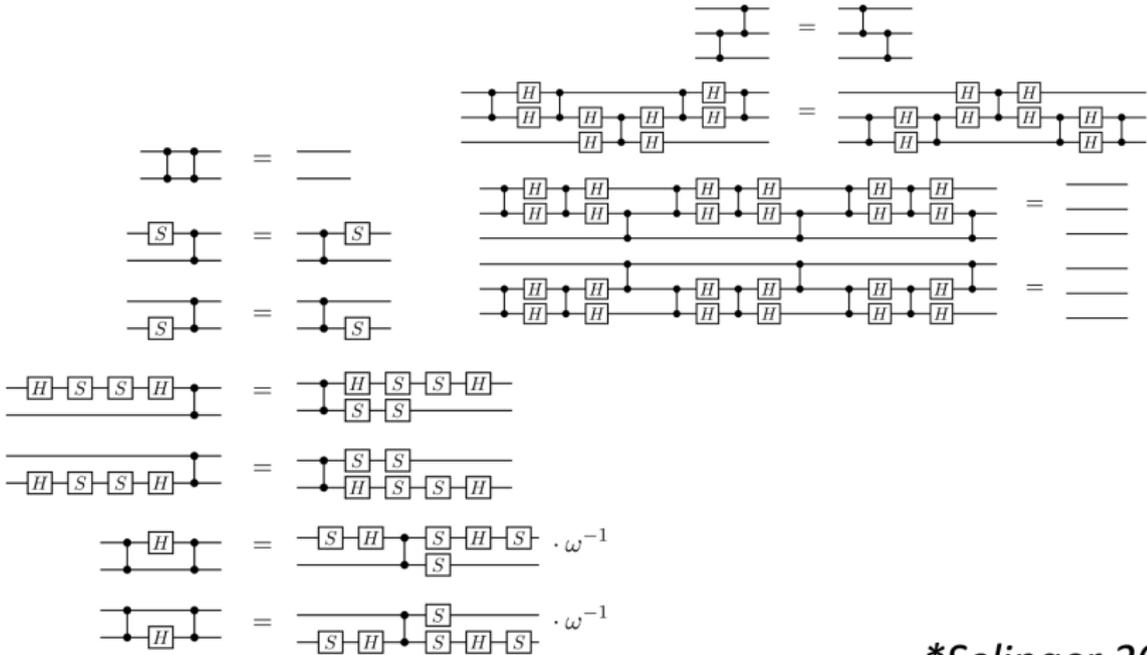
Circuit identities



Gate commutation

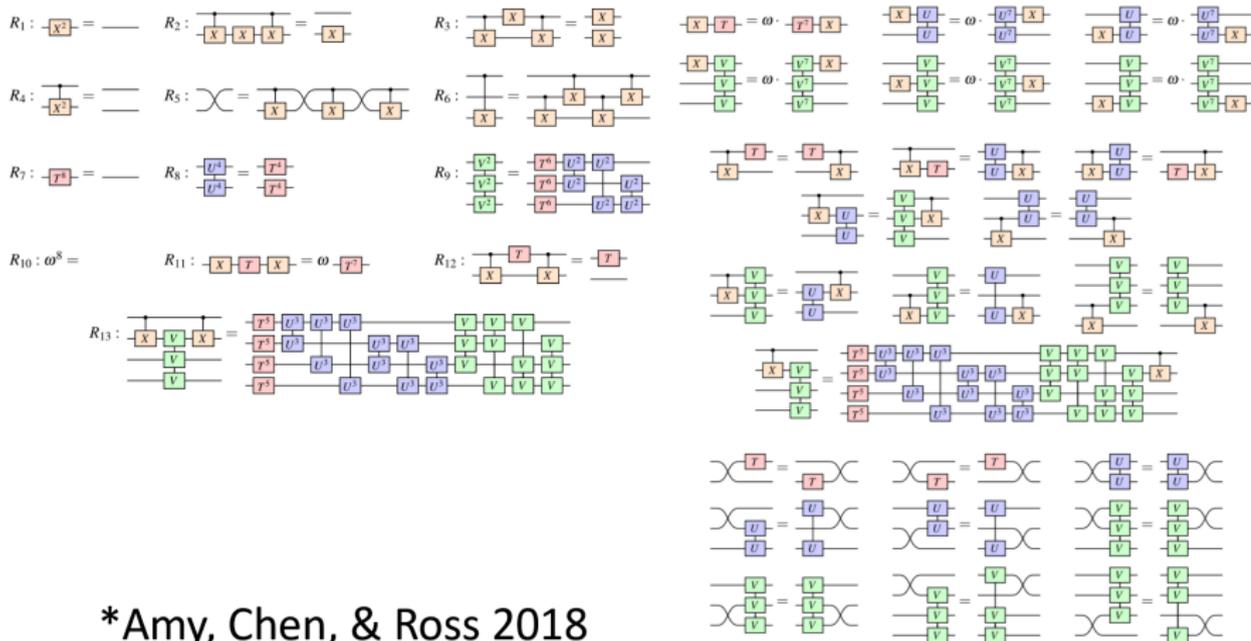


More circuit equalities



**Selinger 2015*

And even more circuit equalities



*Amy, Chen, & Ross 2018

Things get messy
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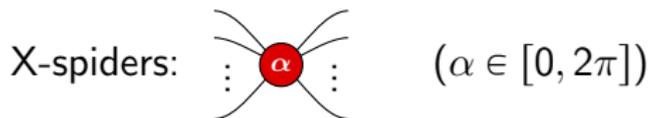
Enter ZX-diagrams

ZX-diagrams

What gates are to circuits,
spiders are to ZX-diagrams.

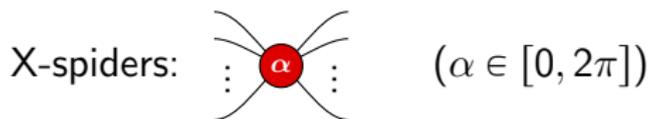
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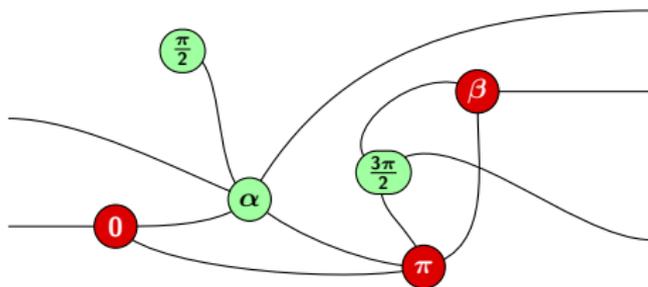


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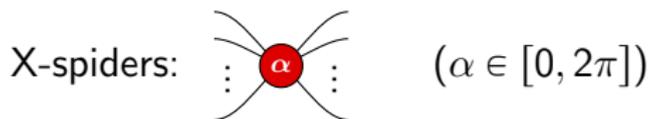


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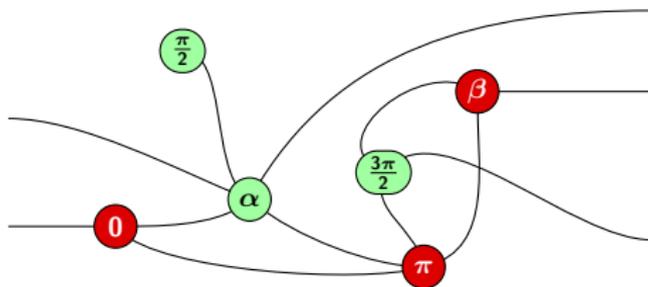


ZX-diagrams

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Spiders can be wired in any way:



Note: "Only connectivity matters"

Quantum gates as ZX-diagrams

Every quantum gate can be written as a ZX-diagram:

$$S = \text{---} \left(\frac{\pi}{2} \right) \text{---} \quad T = \text{---} \left(\frac{\pi}{4} \right) \text{---}$$

$$H = \text{---} \square \text{---} := \text{---} \left(\frac{\pi}{2} \right) \left(\frac{\pi}{2} \right) \left(\frac{\pi}{2} \right) \text{---}$$

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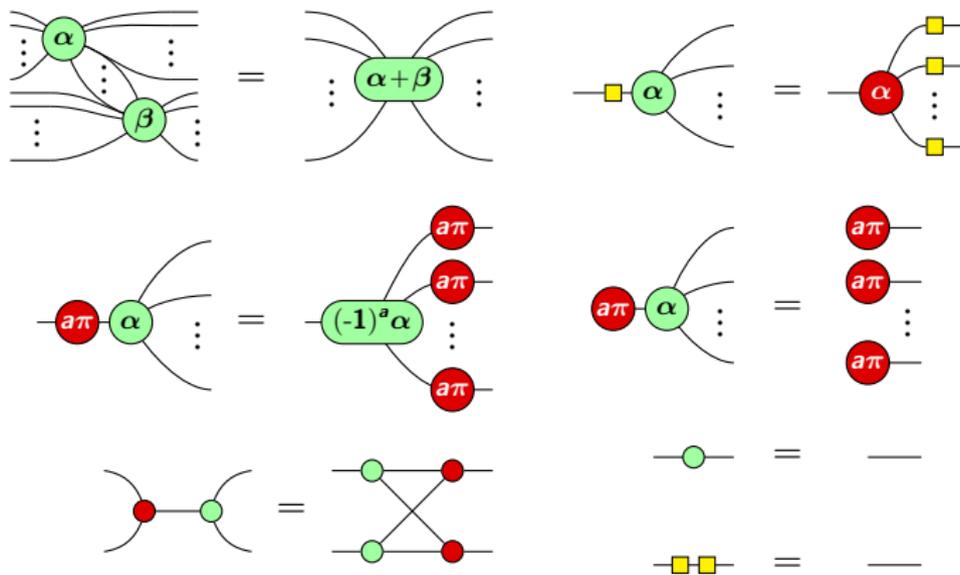
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Theorem

Any linear map between qubits can be represented as a ZX-diagram.

Rules for ZX-diagrams: The ZX-calculus



$$\alpha, \beta \in [0, 2\pi], a \in \{0, 1\}$$

Completeness of the ZX-calculus

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If two ZX-diagrams represent the same computation, then they can be transformed into one another using the previous rules (and one additional one).

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So instead of dozens of circuit equalities, we just have a few simple rules.

PyZX

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- ▶ Its goal is to allow easy manipulation of large ZX-diagrams.
- ▶ Does circuit optimisation
- ▶ Does circuit verification
- ▶ Does circuit simulation (WIP)

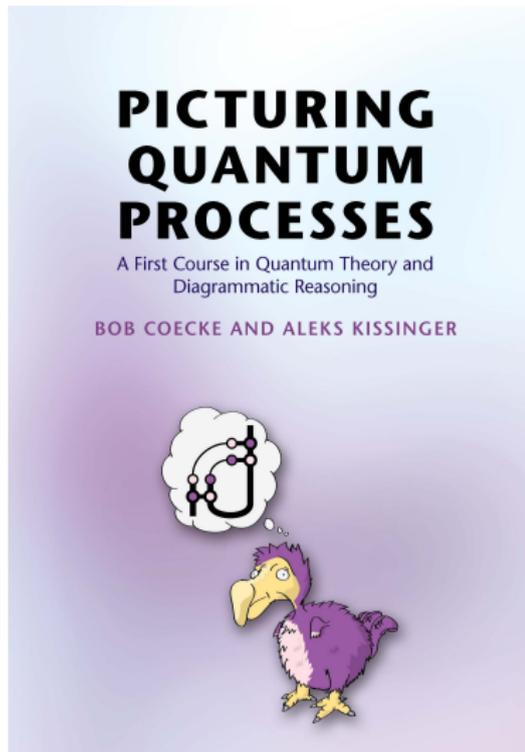
Demonstration time

Want to learn more?

- ▶ github.com/Quantomatic/pyzx
- ▶ zxcalculus.com

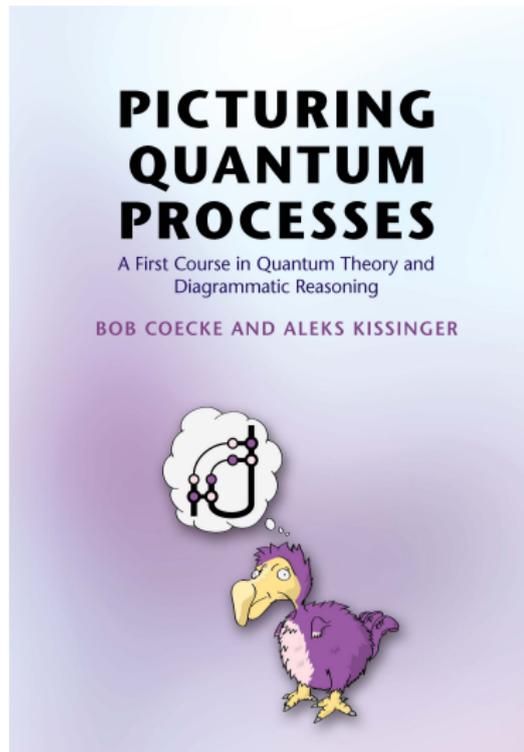
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Thank you
for your attention!