Forth, The New Synthesis:

Growing Forth with preForth and `seedForth`

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https://github.com/uho/preForth

Overview

- Introduction: Forth, the New Synthesis
  - family of minimalistic stack based languages
- the ICE concept
- `seedForth`
  accepting tokenized source code
- summary and future work
- Q&A

Forth, the new synthesis

The new synthesis is an ongoing effort

- to understand
  - the general foundation of computation
  - especially the basic principles of Forth
- to form the basis of a new modern Forth

Forth, the new synthesis

Our guidelines are

- Forth everywhere (as much as possible)
- bootstrap-capable self-generating system
- completely transparent
- simple to understand
- quest for simplicity
- biological analogy
- disaggregation and recombination

We build a family of minimalistic stack based languages in order to study their essence.

family of minimalistic stack based languages

	preForth	seedForth
purpose	bootstrap seedForth	application plattform
accepted source code	text based	token based
stacks	parameter/return	parameter/return
LOC	<500	<550
# of primitives	13	31
recursive functions	✔	✔
random access memory	none	✔
string handling	on stacks	in memory
function definitions	platform and Forth	Forth
control structures	(tail) recursion, conditional exit	(tail) recursion, conditionals, loops
easily retargetable	✔	✔
input/output	character/int i/o stdin/stdout	character i/o stdin/stdout
data types	character/int	character/int/address
interpreter	none	✔
compiler	✔	✔

ICE concept

Moore 1999

intermix

- **I**nterpret
- **C**ompile
- **E**xecute

- Language property of Forth, Lisp, Python
  - define a function, it gets **compiled**
  - invoke a function, its arguments get **interpreted**
  - and the function will be **executed**

  - the function's side effect or its result can be used in the remaining program
  - executing functions during compilation can generate code

ICE concept

```
: erase ( c-addr u -- )
   bounds ?DO 0 I c! LOOP ;

1024 Constant bufsize
Create buf  bufsize allot

buf bufsize erase
```

\ compile

\ interpret

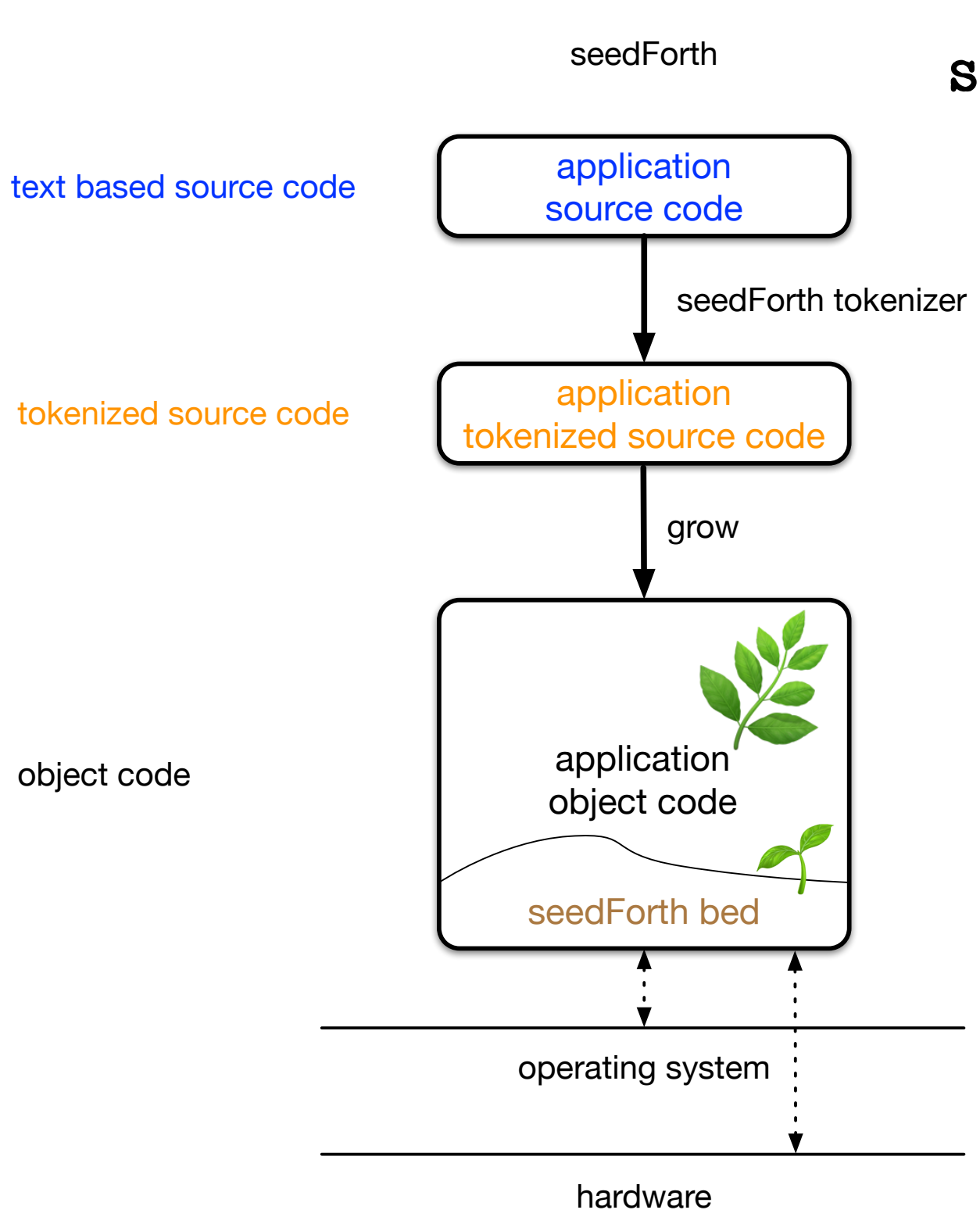
\ execute

seedForth

`seedForth`

- *accepts source code in tokenized form*
- the `seedForth bed` is just 550 LOC
- is extensible by function (aka *colon*) definitions
- follows the ICE principle and so provides
  - a **compiler** that compiles definitions
  - an **interpreter** that can **execute** definitions
- is extended by application code to create apps
- can be extended to a full-featured interactive Forth

- current implementations for i386 and AMD64



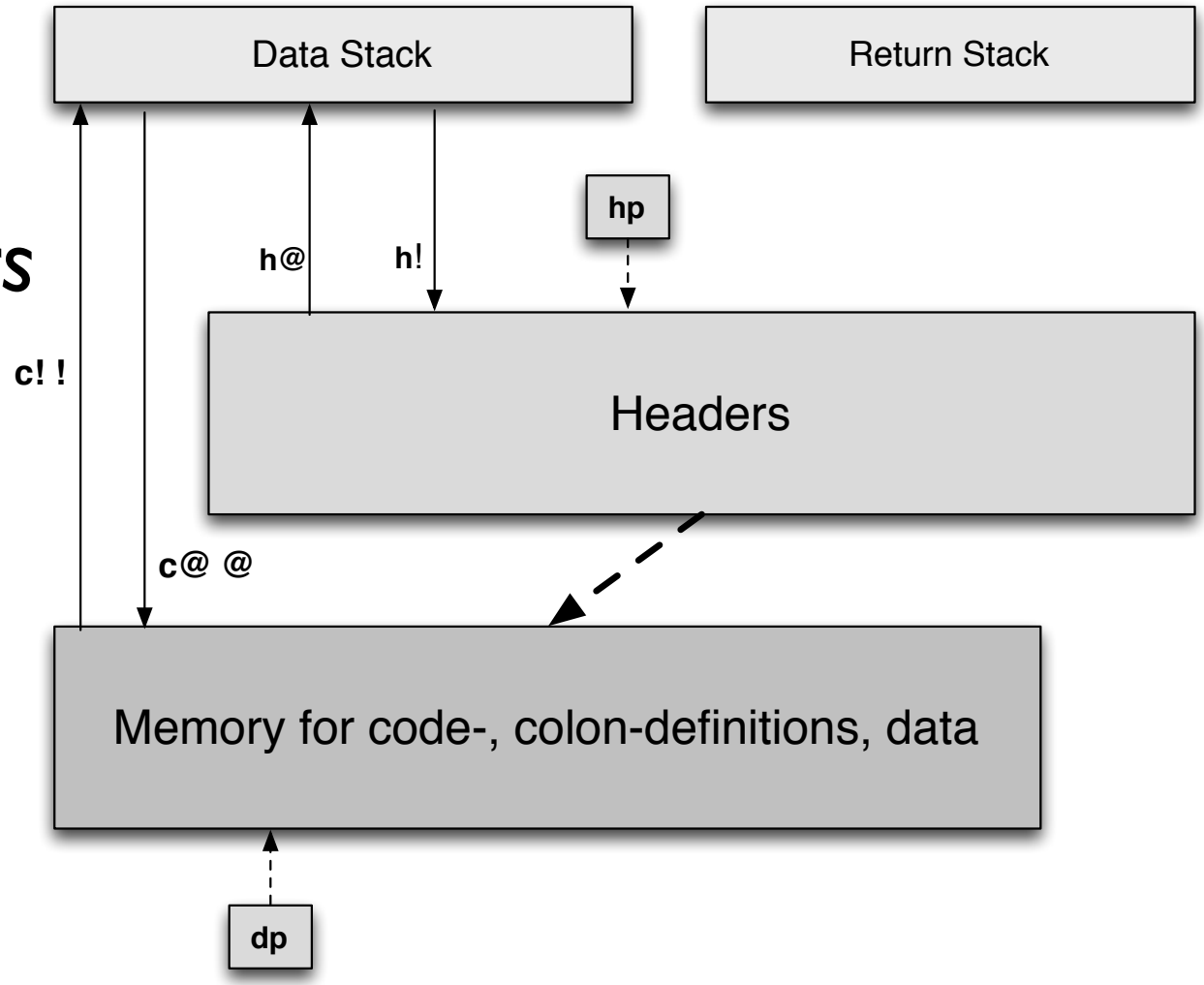
seedForth bed

- very easy to adapt to new hardware (e.g. IoT devices)
- bring up time: half a day
- all above seed bed can be left untouched
- minimal memory footprint (i386: 2KB)
- easy to understand completely from top to bottom

seedForth architecture

simplify names:

names are just numbers



seedForth virtual machine

- data (parameter) stack, return stack
- addressable memory for code, function definitions, data
- headers: array mapping word indices to start addresses

seedForth bed words

```
(  0 $00 ) Token bye       Token prefix1      Token prefix2    Token emit
(  4 $04 ) Token key       Token dup          Token swap       Token drop
(  8 $08 ) Token 0<        Token ?exit        Token >r         Token r>
( 12 $0C ) Token -         Token exit         Token lit        Token @
( 16 $10 ) Token c@        Token !            Token c!         Token execute
( 20 $14 ) Token branch    Token ?branch      Token negate     Token +
( 24 $18 ) Token 0=        Token ?dup         Token cells      Token +!
( 28 $1C ) Token h@        Token h,           Token here       Token allot
( 32 $20 ) Token ,         Token c,           Token fun        Token interpreter
( 36 $24 ) Token compiler  Token create       Token does>      Token cold
( 40 $28 ) Token depth     Token compile,     Token new        Token couple
( 44 $2C ) Token and       Token or           Token sp@        Token sp!
( 48 $30 ) Token rp@       Token rp!          Token $lit       Token num
( 52 $34 ) Token um*       Token um/mod       Token unused     Token key?
( 56 $38 ) Token token     Token usleep       Token hp
```

```
: interpreter ( -- )
   token execute   tail interpreter ;
```

```
: compiler ( -- )
   token ?dup 0= ?exit ?lit
   compile,   tail compiler ;
```

seedForth tokenizer

- function names map to *single* tokens (function numbers)
- number and character literals map to token *sequences*
- control structures map to token *sequences*
- **:** starts a new function definition and invokes compiler
- **;** stops compiler and ends function definition

hello.seedsource

```
PROGRAM hello.seed
'H' emit  'e' emit  'l' dup emit emit  'o' emit  10 emit

 : 1+ ( x1 -- x2 ) 1 + ;

'A' 1+  emit   \ outputs B
END
```

hello.seed

```
00000000  33 04 48 0d 03 33 04 65  0d 03 33 04 6c 0d 05 03  |3.H..3.e..3.l...|
00000010  03 33 04 6f 0d 03 33 04  0a 0d 03 22 33 04 01 0d  |.3.o..3....”3...|
00000020  17 0d 00 33 04 41 0d 3b  03 00                    |...3.A.;..|
```

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```
Hello
B
```

hello.seed

```
00000000  33 04 48 0d 03 33 04 65  0d 03 33 0[illegible]3  |3.H..3.e..3.l...|
00000010  03 33 04 6f 0d 03 33 04  0a 0d 03 22 33 04 01 0d  |.3.o..3....\"3...|
00000020  17 0d 00 33 04 41 0d 3b  03 00                    |...3.A.;..|
```

seedForth tokenizer

- *control structures map to token sequences*
- **BEGIN** ... condition **UNTIL** simple loop
- **here** puts the memory address where code is generated on parameter stack
- **,** lays down the value on the parameter stack at **here**

```
BEGIN ( -- addr ) maps to the token sequence  bye  here  compiler
                                              $00  $1E   $24

UNTIL ( addr -- ) maps to the token sequence  ?branch  bye ,   compiler
                                              $15      $00 $20 $24
```

```
PROGRAM countdown.seed
: .digit ( u -- ) '0' + emit ;
: countdown ( u -- ) BEGIN 1 - dup .digit dup 0= UNTIL  drop ;
10 countdown
END
```

```
00000000  22 33 04 30 0d 17 03 0d  00 22 00 1e 24 33 04 01  |"3.0.....".."$3..|
00000010  0d 0c 05 3b 05 18 15 00  20 24 07 0d 00 33 04 0a  |...;.... $...3..|
00000020  0d 3c 00                                          |.<.|
```

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```

9876543210

```
00000000  22 33 04 30 0d 17 03 0d  00 22 00 1                  |"3.0.....".."..$3..|
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00000020  0d 3c 00                                            |.<.|
```

seedForth grows

extensions for application development

- ✓ dynamic memory allocation with **`allocate`**, **`resize`** and **`free`**
- ✓ defining words including **`DOES>`** (**`Definer`**)
- ✓ compiling words (control structures, **`Macro`**)
- ✓ exception handling (**`catch`**, **`throw`**)
- ✓ cooperative multitasking (**`pause`**, **`activate`**)
- ✓ quotations (**`[:`** and **`;]`**)
- the tokenizer expressed in seedForth
- ...

extensions towards a full-featured interactive Forth

- ✓ headers with dictionary search
- ✓ text interpreter and compiler that work on text source
- ✓ optimizers: inline, peephole, constant folding
- a Forth assembler for the target platform and additional primitives
- OOP
- file and operating system interface
- access to hardware
- ...

seedForth/interactive

summary and future work

The New Synthesis

The ICE concept: Interpret, Compile, Execute

`seedForth`

- accepts tokenized source code
- names are just number indices into the header array
- grow the seedForth bed to build applications
- extensible to a complete, interactive Forth
- easy to understand from top to bottom

future work

- extend seedForth/interactive to support ANS-Forth
- IoT targets
- "New Synthesis" the book

Q&A