

Jakob Bornecrantz

jakob@collabora.com





The present, the future and how to get there.

F^USDEM¹⁹

C>C Talk to me about

COLLABORA

- XR, VR & AR
- Volt Programming Language
- FPGAs & FOSS
- Amiga (FPGA), mc68k (LLVM)
- Voxel/SVO rendering
- FOSS & Society
- Joining Collabora!





What is XR How do we XR Wrapping up



> What is XR How do we XR Wrapping up

- All of the realities
 - Virtual Reality
 - Augmented Reality
 - Mixed Reality





- Entertainment
- Work
- Life





• Entertainment

- Work
- Life





7



• Entertainment

• Work









- Entertainment
- Work
- Life



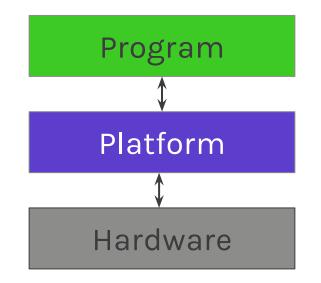






What is XR How do we XR < Wrapping up

How do we XR?







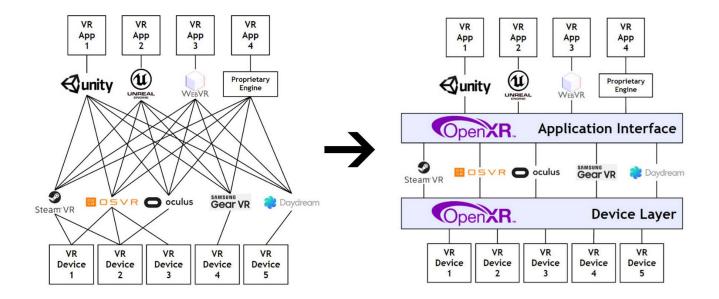
What is in a platform

- API
- Driver
- Algorithms
- Compositor
- Input remapping





OpenXR









- An API like OpenGL & Vulkan
- Coming soon!
- OpenXR Talk @ GDC















What is XR How do we XR >Wrapping up

Wrapping up

- Such future
- Wow
- Much work







COLLABORA Talk to me about

- Questions about this talk
- XR, VR & AR
- Volt Programming Language
- FPGAs & FOSS
- Amiga (FPGA), mc68k (LLVM)
- Voxel/SVO rendering
- FOSS & Society

Open First

Joining Collabora!



F⁴SDEM¹⁹

XR

Thank You Questions?

COLLABORA

11

Psst... We're hiring!

