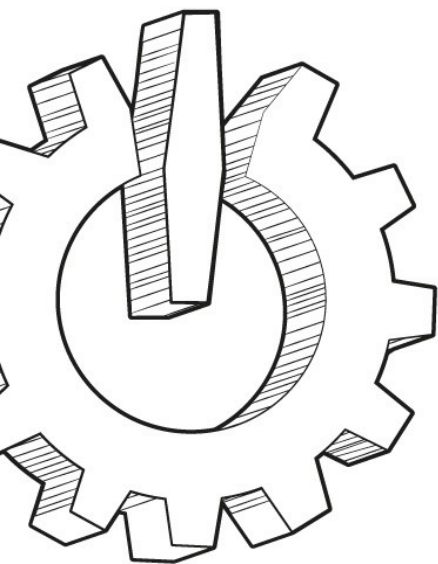




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From the idea to the prototype using FLOSS

Arnaud Ferraris

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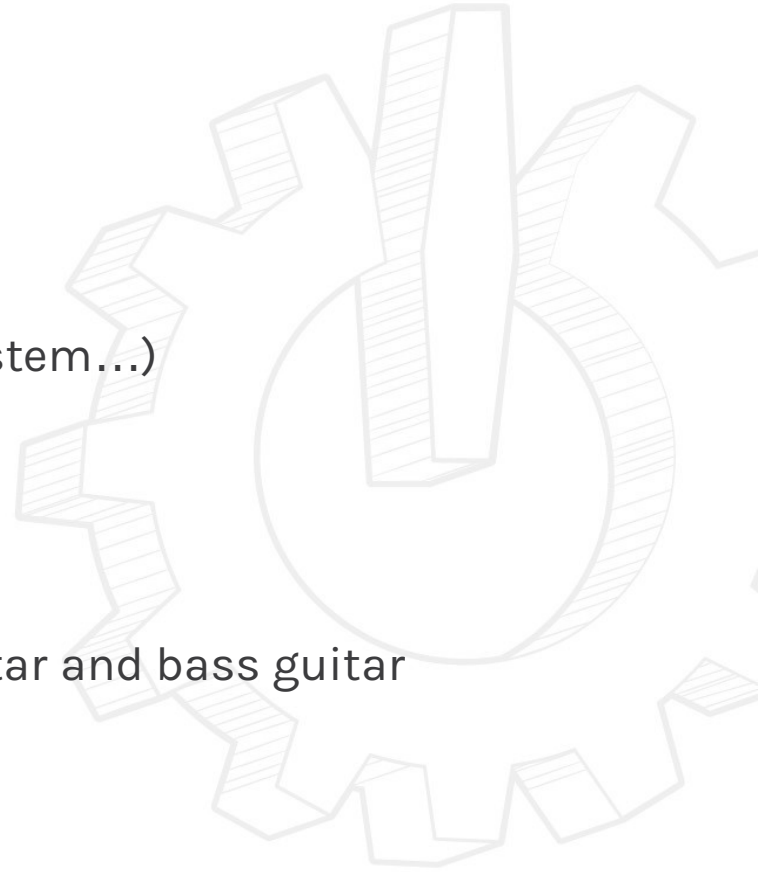
02/03/2019



FSDDEM¹⁹

Who am I?

- Software Engineer at Collabora
 - Low-level development (kernel, bootloader, base system...)
 - Embedded software
- Formerly owner of A-wai Amplification
 - Designed & crafted custom tube amplifiers for guitar and bass guitar
 - First real-world experience with electronics design



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From the idea to the prototype using FLOSS

- Testing & validating your idea
- Designing the PCB
- A case for your project

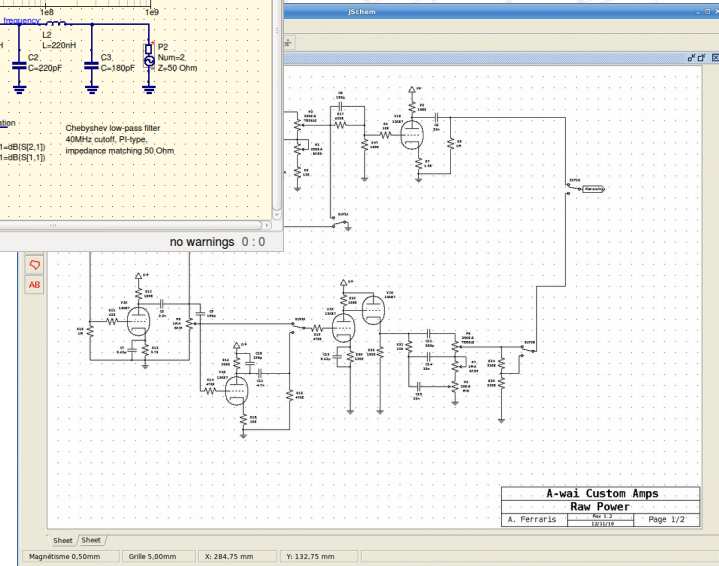
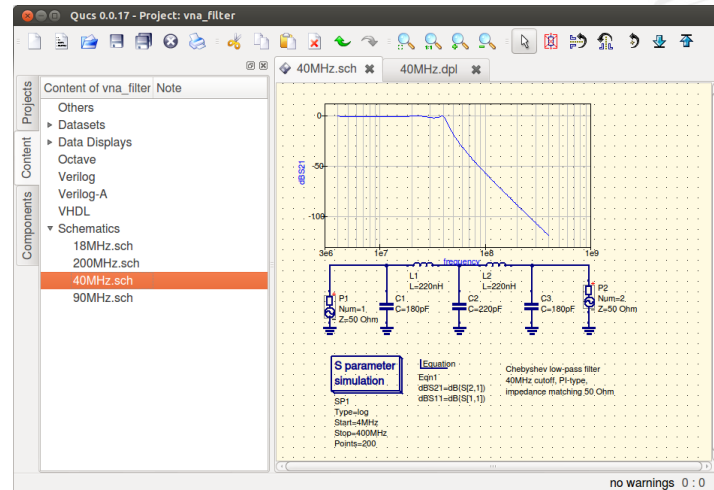


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Testing & validating your idea

Testing & validating your idea

- Innovative idea
 - Can it work?
 - Will it work?
- When in doubt, simulate!
 - Qucs <http://qucs.sourceforge.net/>
 - Ngspice <http://ngspice.sourceforge.net/>
- Draft schematics
 - Good old paper
 - JSchem <http://jschem.bplaced.net/>

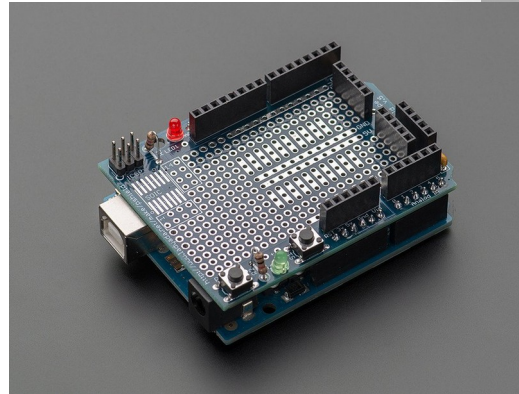
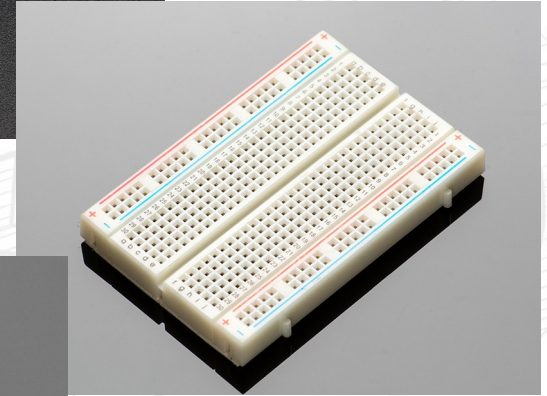
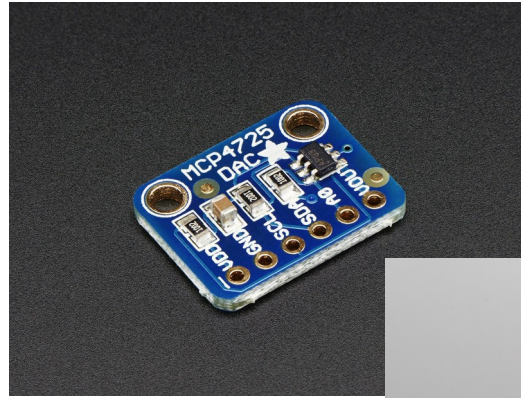


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Proof of Concept

- Off-the-shelf modules
 - Adafruit
 - Sparkfun
 - Seeedstudio
- Breadboard
- Prototype shield



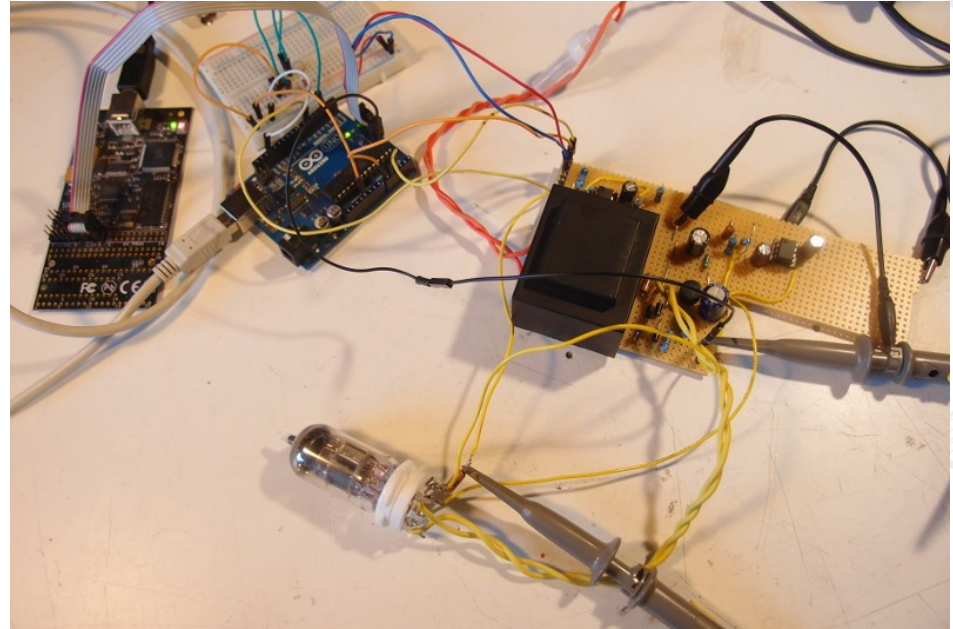
Components selection

- Widely available
- Available, comprehensive and correct datasheets
- Sufficient performances
- Though-hole mounting



The proto-prototype

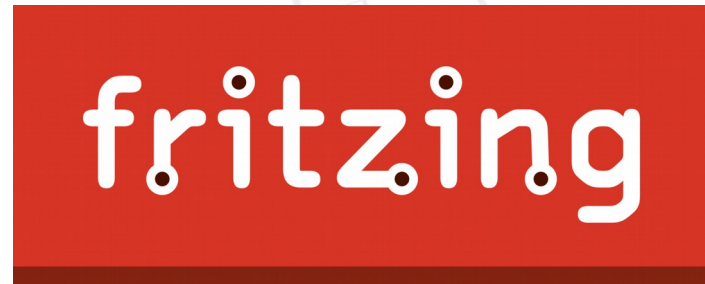
- Validate global hardware design
- Lots of trial & error
 - Modification-friendly platform
- Not a prototype yet
 - Quite ugly
 - Fragile
 - Dangerous



Designing the PCB

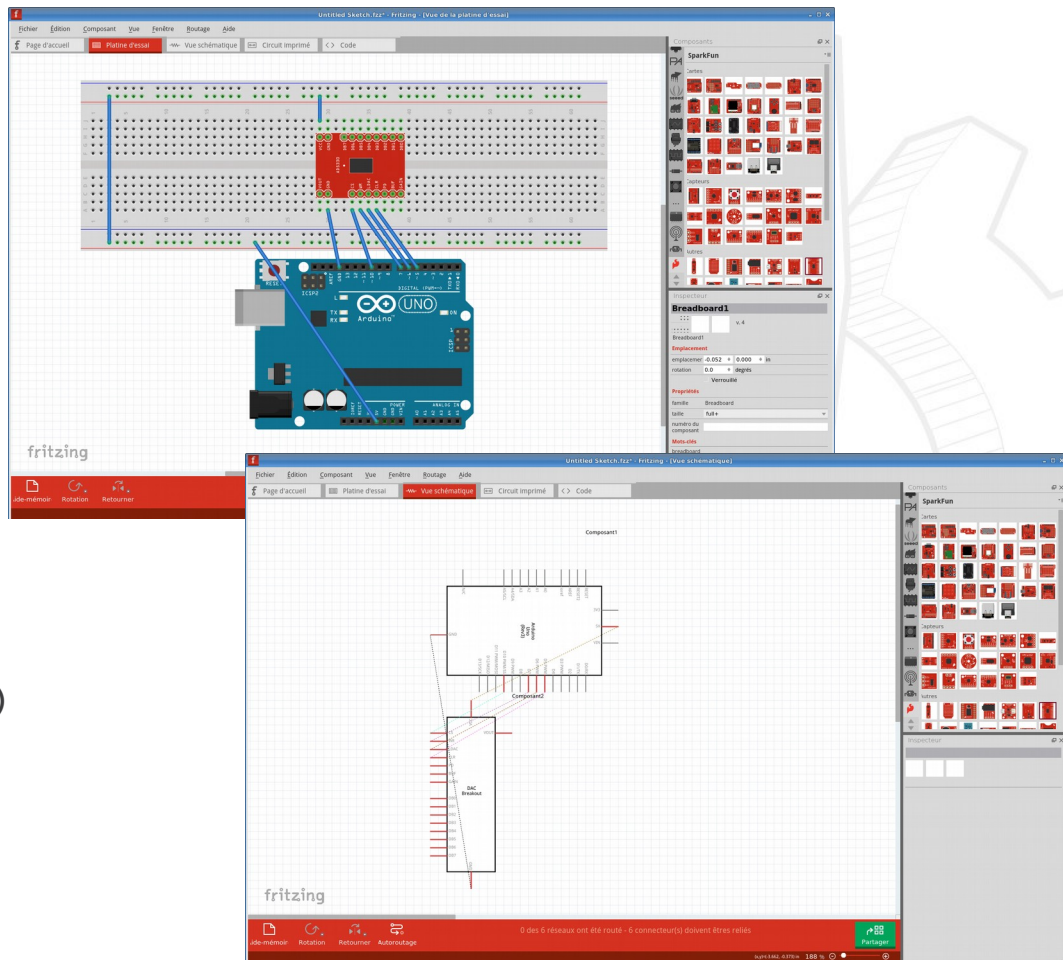
PCB design tools

- Proprietary software were mandatory for a long time
- 2 big FLOSS suites
 - KiCAD <http://kicad-pcb.org/>
 - Fritzing <http://fritzing.org/>



Fritzing

- The most recent (2008)
- “Maker”-oriented
- Pros :
 - Fully integrated (includes an Arduino IDE!)
 - User-friendly interface
 - Multiple design modes (breadboard, PCB...)
 - Arduino, Raspberry Pi & Sparkfun modules in the default library

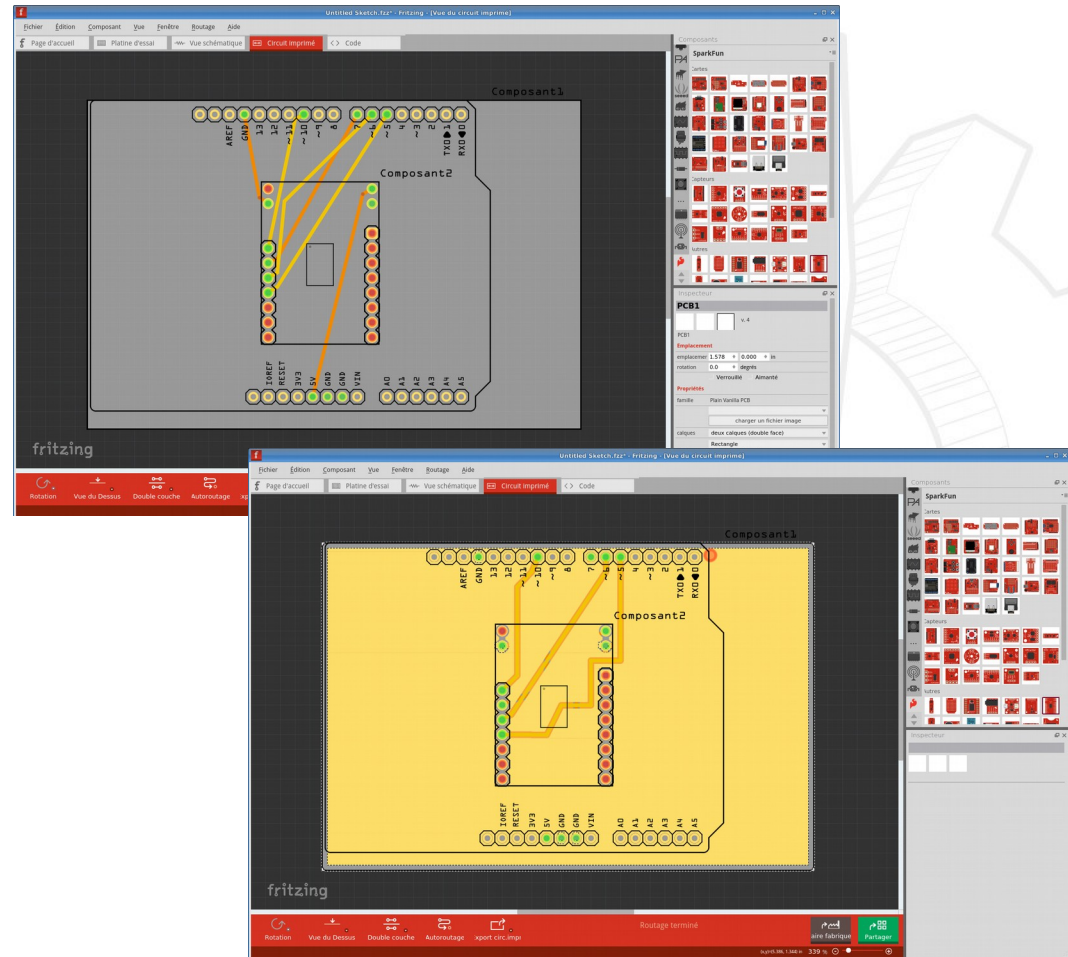


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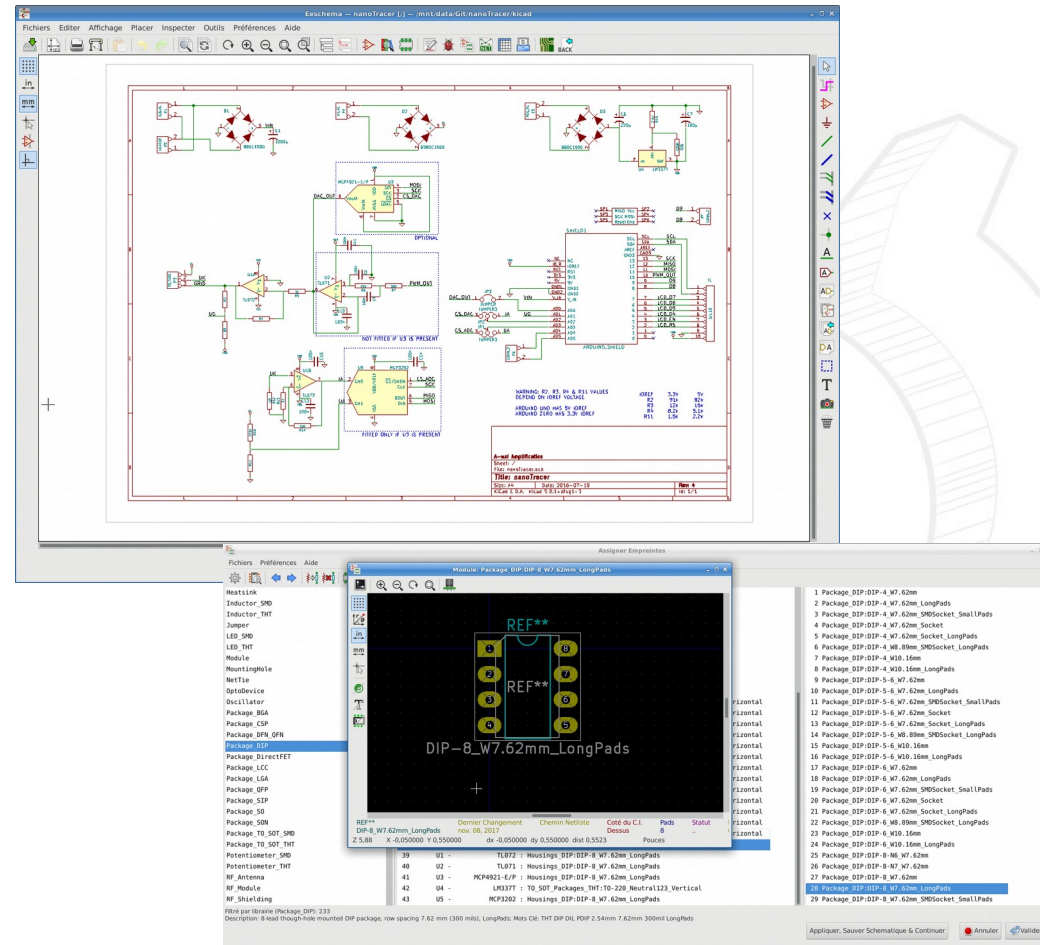
Fritzing

- Cons
 - Limited library: only popular components & modules
 - New model creation is quite complex
 - Difficult to use for complex and/or exotic projects



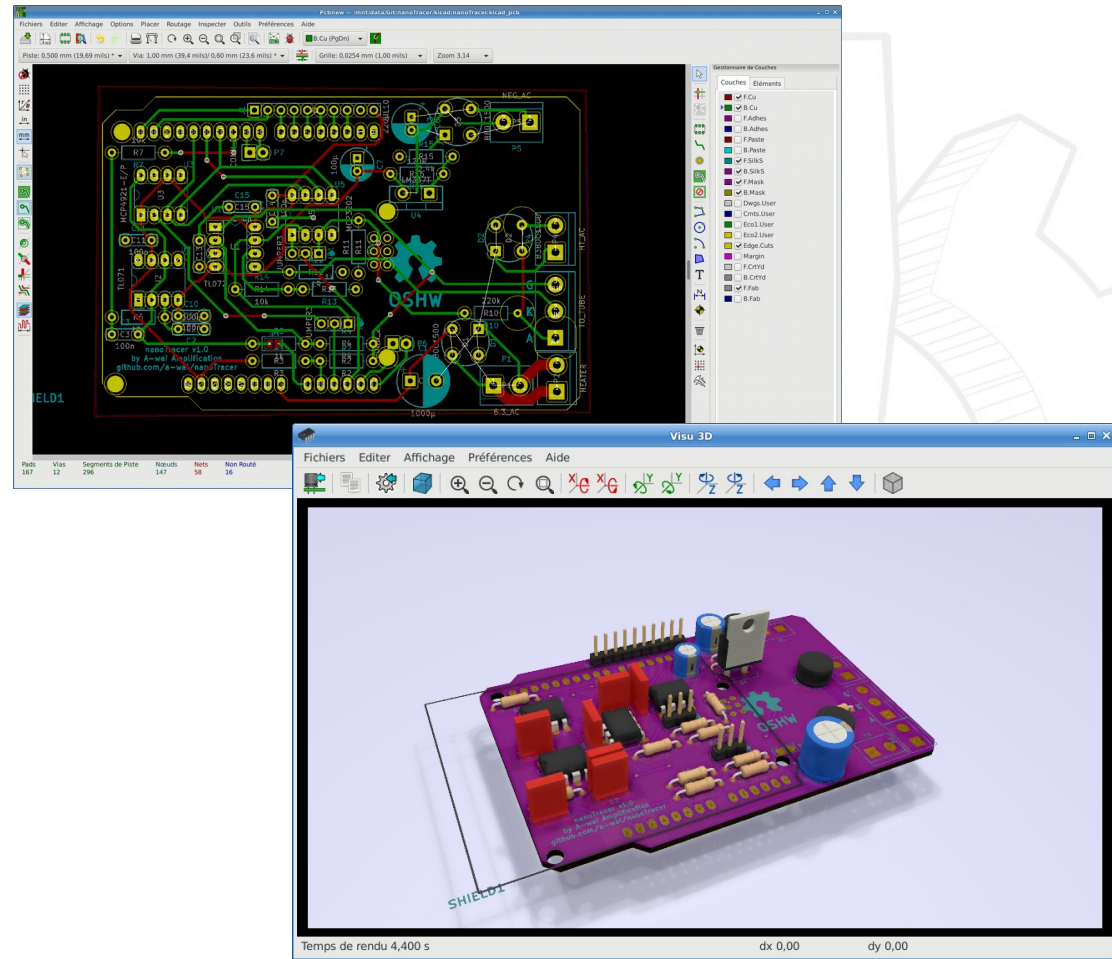
KiCAD

- The elder (1992), and the most widely used (Olimex, Purism...)
- 2 main software (eeschema & pcbnew) + useful tools
- Pros:
 - Very actively maintained (CERN)
 - Comprehensive libraries
 - Advanced routing
 - Simulation (SPICE), 3D previews



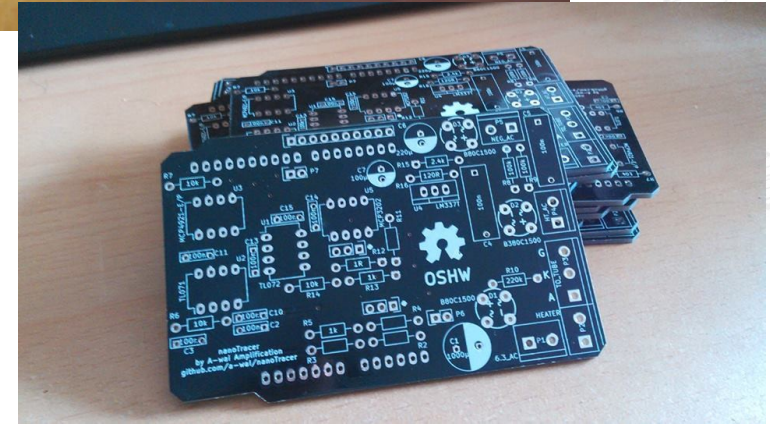
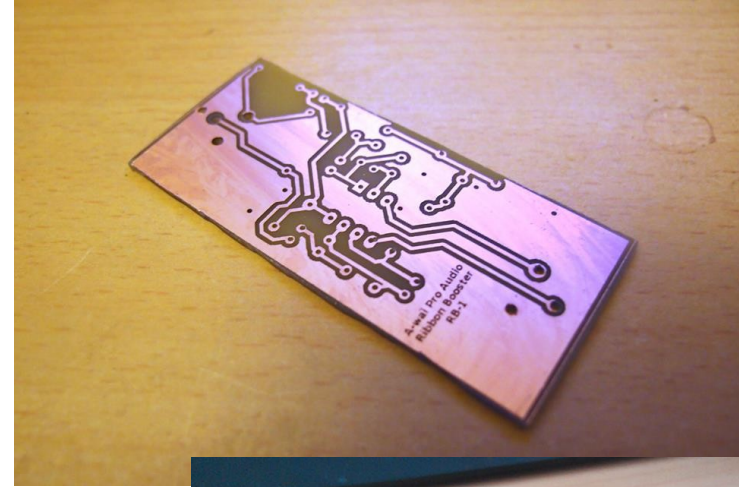
KiCAD

- Cons:
 - Not really user-friendly (mouse wheel, keyboard shortcuts...)
 - No user interface coherency
 - Insufficient communication between softwares



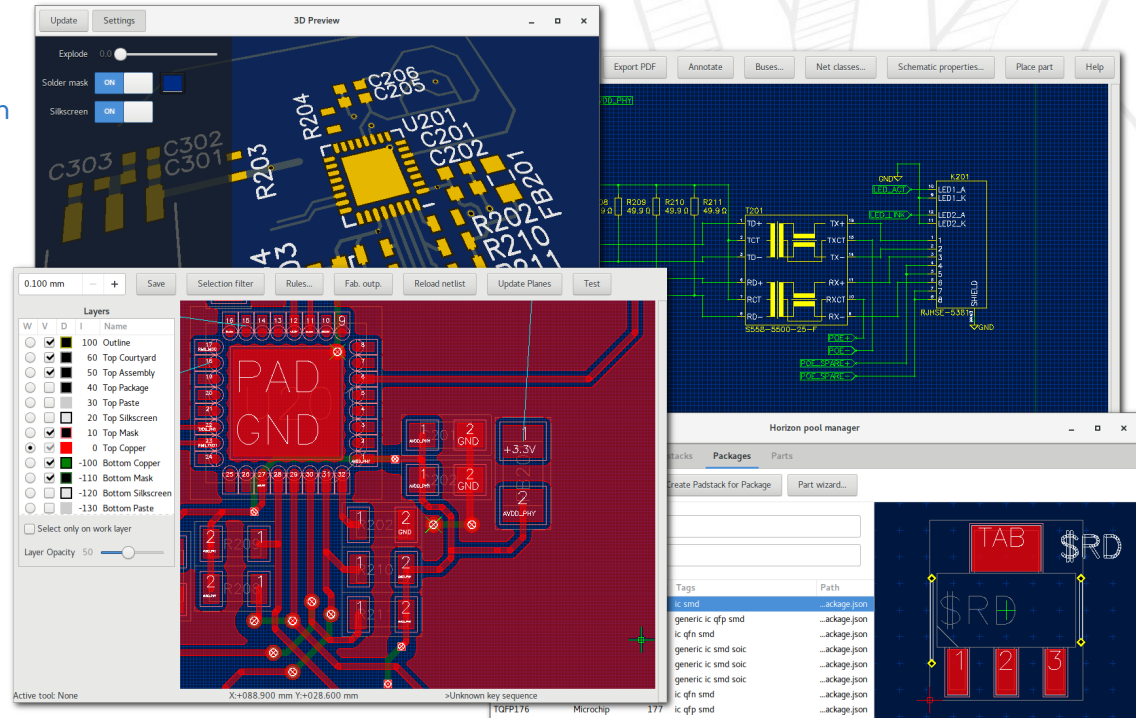
PCB manufacturing

- At home
 - Need specific equipment and space
 - Requires using toxic products
 - Double-sided boards and/or thin tracks are tricky to manage
- Professional manufacturing
 - Cheap for small PCBs
 - Minimum order of 5 to 10 units
 - Lots of manufacturers to choose from →
<https://pcbshopper.com>



Other useful software

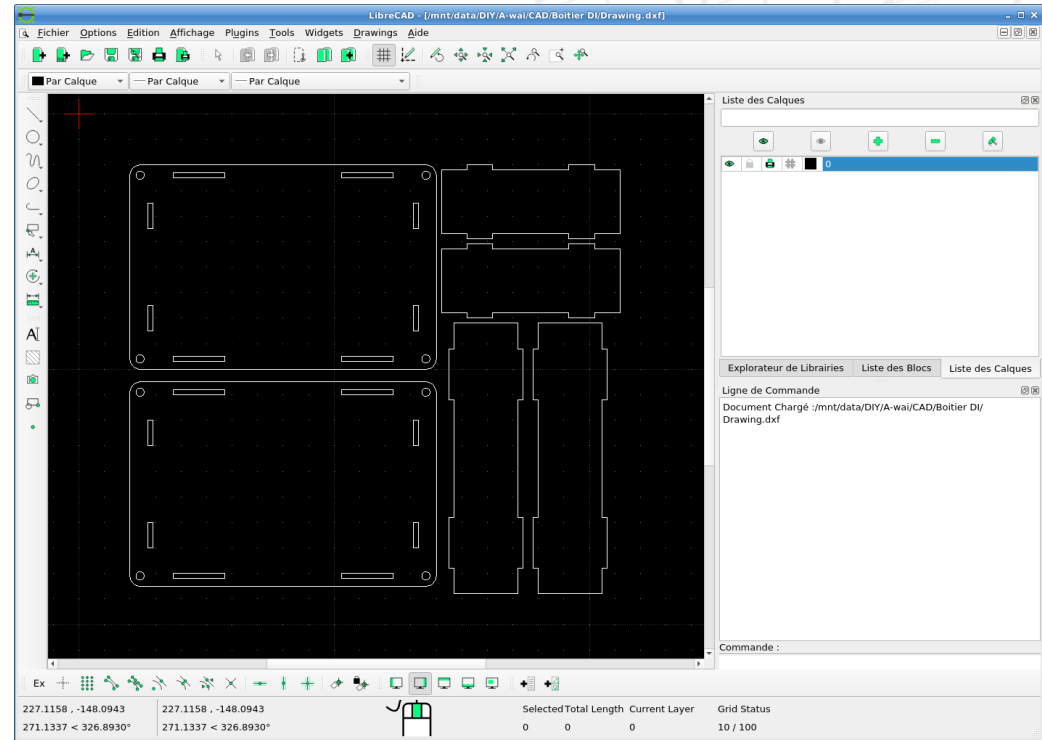
- **Horizon** <https://github.com/carrotIndustries/horizon>
 - Modern EDA with a recent codebase
 - Uses KiCAD's router!
- **gEDA** <http://www.geda-project.org/>
 - Seems to be lagging behind KiCAD
- **Visolate** <https://github.com/Traumflug/Visolate>
 - Original take on PCB manufacturing
 - No longer maintained



A case for your project

LibreCAD

- 2D-only
- Digital drawing board
- Useful for laser-cutting
- 3D printing obviously out of reach



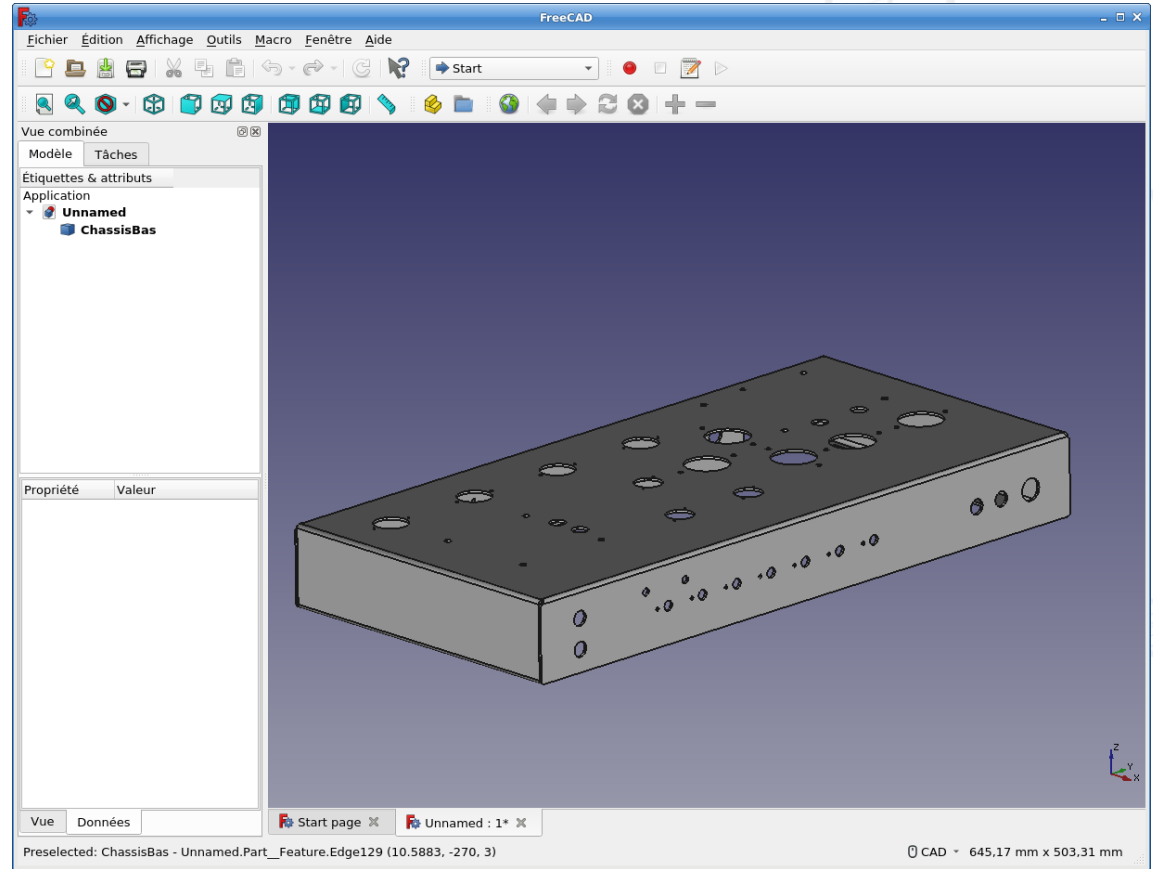
OpenSCAD

- Software developer's mechanical CAD
- Code your own shape + 3D preview
- Powerful but not exactly user-friendly



FreeCAD

- Parametric 3D modeling
- User interface close to industry standards
- Classical workflow (sketch → shape)



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Questions?



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Psst...
We're hiring!

FOSDEM¹⁹

**From the idea to the
prototype using FLOSS**

Thank you!



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*Psst...
We're hiring!*