

How to build a FreeBSD CI/CD environment based on pot containers

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whoami(1)

- **Luca Pizzamiglio aka pizzamig@**
- **FreeBSD enthusiast**
- **Port committer since August 2017**
- **Building packages at trivago**

Motivations

CI/CD is a well established best practices in any modern software development process

Growing interest on build/test software on FreeBSD

- Improve portability

- Provide FreeBSD support

- Provide artifacts for FreeBSD

Lack of FreeBSD support on all major CI systems

- Exception for Cirrus CI

- VM based support to FreeBSD

Ugly workarounds

 [rust-lang / libc](#) Watch ▾ 27 Star 455 Fork 356

Code Issues 49 Pull requests 15 Projects 0 Insights

Tree: [b46b6e2e72](#) [libc / ci / docker / x86_64-unknown-freebsd / Dockerfile](#) Find file Copy path

 **wez** Update FreeBSD docker CI to use FreeBSD 11.1 image c1fa4b6 on Mar 15, 2018

3 contributors 

14 lines (10 sloc) | 448 Bytes Raw Blame History Copy Edit Delete

```
1 FROM wezm/port-prebuilt-freebsd11@sha256:43553e2265ec702ec72a63a765df333f50b1858b896e69385749e96d8624e9b0
2
3 RUN apt-get update
4 RUN apt-get install -y --no-install-recommends \
5     qemu genext2fs xz-utils
6 RUN apt-get install -y curl ca-certificates gcc
7
8 ENTRYPOINT ["sh"]
9
10 ENV PATH=$PATH:/rust/bin \
11     QEMU=2018-03-15/FreeBSD-11.1-RELEASE-amd64.qcow2.xz \
12     CAN_CROSS=1 \
13     CARGO_TARGET_X86_64_UNKNOWN_FREEBSD_LINKER=x86_64-unknown-freebsd11-gcc
```

How to build a FreeBSD CI/CD environment

2019-02-02

My motivation 1/2

A screenshot of a GitHub repository page for the private repository 'pizzamig / ci-test'. The page shows a released named 'Beta' with version 0.3, released by pizzamig just now with commit 7b80ed9. The release contains two assets: 'Source code (zip)' and 'Source code (tar.gz)'. The page also includes navigation links for Code, Issues (0), Pull requests (0), Actions, Projects (0), Wiki, Insights, and Settings, along with options to Unwatch, Star, Fork, Edit release, and Delete.

Latest release

Beta

0.3

pizzamig released this just now

Assets 2

Source code (zip)

Source code (tar.gz)

beta beta!

My Motivation 2/2

A screenshot of a GitHub release page for the repository `pizzamig / ci-test`. The page shows a single release named "Beta". The release was created by `pizzamig` 5 minutes ago, with commit hash `7b80ed9` and version `0.3`. It contains four assets: `FreeBSD-11.2-ci-test.tar.gz` (619 KB), `FreeBSD-12.0-ci-test.tar.gz` (696 KB), `Source code (zip)`, and `Source code (tar.gz)`. A note at the bottom says "beta beta!".

Latest release

Beta

0.3

pizzamig released this 5 minutes ago
7b80ed9

Assets 4

- FreeBSD-11.2-ci-test.tar.gz 619 KB
- FreeBSD-12.0-ci-test.tar.gz 696 KB
- Source code (zip)
- Source code (tar.gz)

beta beta!

Then, what?

<https://github.com/pizzamig/freebsd-ci>

A command line tool to locally run a build process on FreeBSD

Written in Rust

Still a lot limitations:

Supports projects stored in github

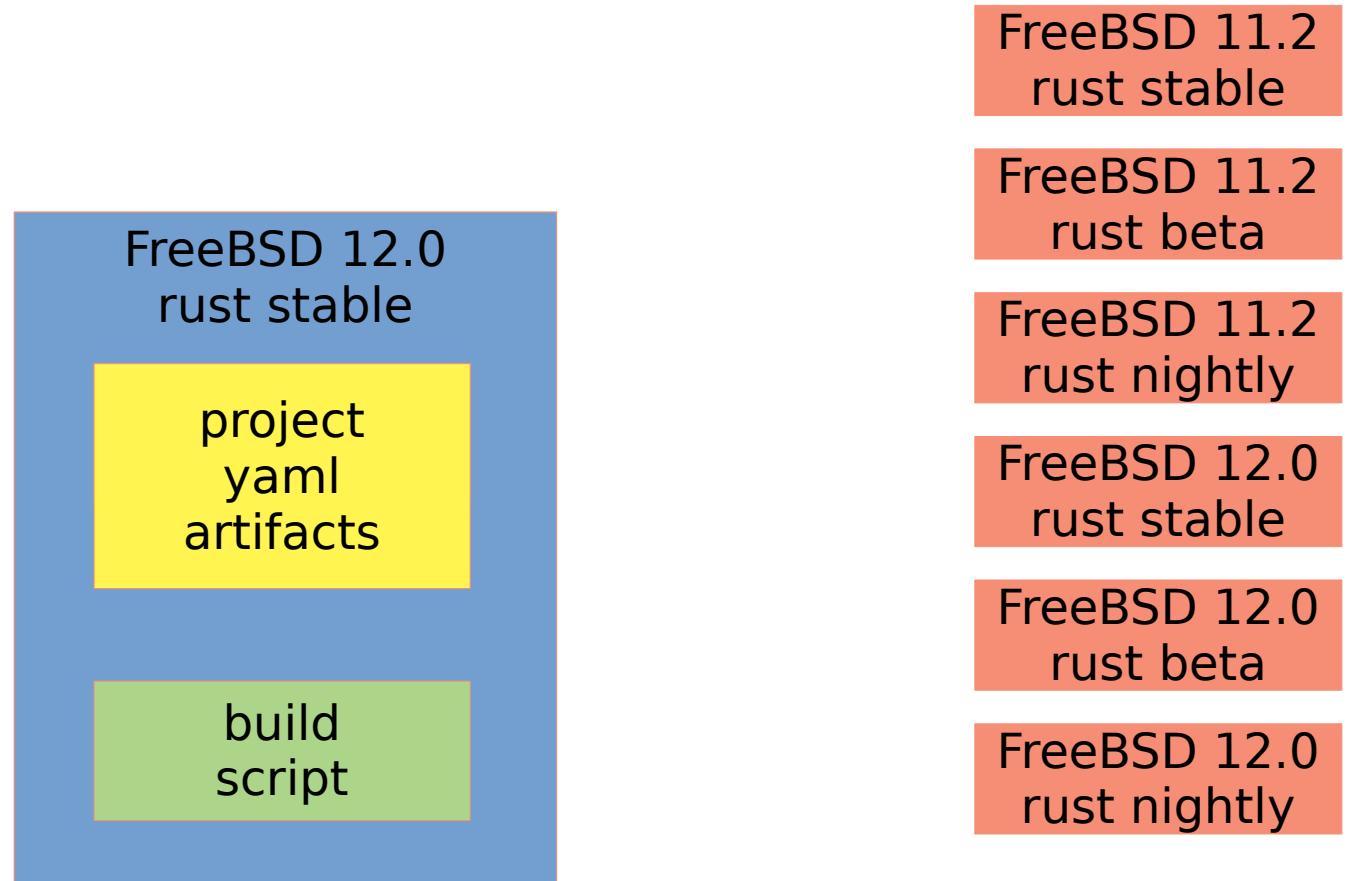
Supports rust projects

`freebsd-ci -U username -P project [-T 1.0]`

FreeBSD-ci

- 1.Download a github project and put it in a ZFS dataset**
- 2.It parses the yaml file with instructions**
- 3.From the images catalog, it clones the appropriate image and attach the ZFS dataset**
- 4.It generates the build script**
- 5.Run the build**
- 6.Destroy the image**
- 7.Revert the ZFS dataset and go back to point 3.**

FreeBSD-ci



The yaml file

```
os: FreeBSD          # the operating system
                           # FreeBSD is the only one supported
FreeBSD:                 # The FreeBSD version to use to build
  - '11.2'
  - '12.0'

update: true            # Run an update of the image before to build
                           # Update packages, toolchain, and so on
language: rust           # The project language

rust:                   # Which rust variant use to build
  - stable
  - nightly

no_deploy:              # Which combination shouldn't be deployed
rust:
  - nightly
```

The build script template

```
#!/bin/sh
export HOME=/root
export PATH=/sbin:/bin:/usr/sbin:/usr/bin
PATH=$PATH:/usr/local/sbin:/usr/local/bin
PATH=/root/.cargo/bin:$PATH

if {{ update }} ; then
    rustup update
    pkg upgrade -y
fi

cd /mnt
if ! cargo clippy --release ; then
    exit 1
fi
if ! cargo build --release ; then
    exit 1
fi
if ! cargo test --release ; then
    exit 1
fi

if {{ upload }} ; then
    cargo install --path . -f
    tgt_dir="{{ os_family }}-{{ os_version }}-{{ project }}"
    tarball="{{ tarball }}"
    mkdir $tgt_dir
    mv $HOME/.cargo/bin/{{ project }} $tgt_dir
    tar zcf ${tarball} $tgt_dir
    if {{ delete_asset }} ; then
        curl -H "Authorization: bearer {{ token }}" \
            -X DELETE \
            https://api.github.com/repos/{{user}}/\
{{project}}/releases/assets/{{asset_id}}
    fi
    curl -H "Authorization: bearer {{ token }}"\
        -H "Content-Type: application/gzip" \
        -X POST \
        --data-binary @${tarball} \
        https://uploads.github.com/repos/{{user}}/\
{{project}}/releases/{{release_id}}/assets\?name\=${tarball}
    fi
    exit 0
fi
```

Images catalog: the challenge

We provide some pot flavors to generate images

```
#!/bin/sh
```

```
[ -w /etc/pkg/FreeBSD.conf ] && sed -i '' 's/quarterly/latest/' /etc/pkg/FreeBSD.conf  
ASSUME_ALWAYS_YES=yes pkg bootstrap  
touch /etc/rc.conf  
sysrc sendmail_enable="NONE"
```

```
pkg install -y ca_root_nss curl
```

```
fetch -o /root/rustup.sh https://sh.rustup.rs  
sh /root/rustup.sh -y --default-toolchain stable  
export PATH="$HOME/.cargo/bin:$PATH"  
echo setenv PATH $HOME/.cargo/bin:'$PATH' >> $HOME/.cshrc
```

```
rustup component add clippy-preview  
rustup component add rustfmt
```

```
pkg clean -aqy
```

Next steps

Extend support

More languages

More platforms

Better logging

Remote image catalog

A system to download images from a remote catalog

Adopt an orchestration framework

Nomad is a good candidate

Thanks!

Thanks a lot!

Questions?