#### **FOSDEM 2018**



The LTTng Approaches to Solving Complex Problems in Production



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#### Content

- Trace buffering, aggregation and sampling.
- What is LTTng?
- Why LTTng compared to other tracing solutions?
- LTTng trace extraction modes with use-cases and examples:
  - Disk and streaming,
  - Live,
  - Snapshot,
  - Rotation.
- Conclusion.



# Biography

- Julien Desfossez
  - Software Developer at EfficiOS,
  - Works on LTTng kernel and user-space tracers,
     Babeltrace,
  - Author and maintainer of the latency-tracker and LTTng-Analyses projects.



## Trace Buffering

- Fast and efficient logging:
  - Generate events at specific locations in the code,
  - Extract parameters for later analysis,
  - Application-specific or system-wide.
- Common trace buffering solutions on Linux:
  - ftrace (kernel tracing),
  - perf in some modes,
  - LTTng (kernel and user-space tracing).



# Trace Buffering Use-Cases

- Understanding complex problems that require low-level and a high volume of information (e.g. concurrency issues),
- Requires deep knowledge of the operating system or internal behavior of the application,
- Usually the "last line of defense" to fix a problem,
- With LTTng analyses tools, monitoring and cloud use-cases become possible.



# Trace Aggregation

- Aggregation tools are used to perform run-time measurements or statistics based on tracing information.
- Common aggregation tools on Linux:
  - SystemTap,
  - eBPF/BCC,
  - latency-tracker.



# Sampling or Profiling

- Periodically take a snapshot of the current activity of a system,
- Extract statistics and hot spots,
- Commong profiling tools on Linux:
  - perf,
  - oprofile,
  - gprof.



## LTTng Advantages

- Fast kernel tracing (same speed as ftrace but extracts the syscalls payload),
- **Fast user-space tracing** (does not rely on system calls at every event), native support for C/C++ applications, agents for Java and Python,
- Designed to run continuously in production environments,
- Multi-platform: x86, ARM, PPC, MIPS, s390, Tilera,
- Ability to merge kernel and user-space traces,
- Multi-host/clock support,
- Standard trace format (Common Trace Format),
- Packaged by the major distributions,
- Standalone kernel modules,
- Vast ecosystem of analysis and post-processing tools.



## LTTng Trace Recording Modes

- Tracing to disk with all kernel events enabled can quickly generate huge traces:
  - 54k events/sec on an idle 4-cores laptop, 2.2 MB/sec
  - 2.7M events/sec on a busy 8-cores server, 95 MB/sec
- In addition to filtering and enabling specific events, LTTng offers various recording modes:
  - Local disk and streaming mode,
  - Live mode,
  - Snapshot mode,
  - Rotation mode (new in 2.11).



## Disk and Streaming Modes

- Default mode,
- Write buffers to disk or the network when they are full,
- Only limited by disk space,
- Tracing session needs to be stopped to process the trace,
- Use-cases:
  - Understanding the complete life-cycle of a system or an application,
  - Trace exploration (need to identify what is relevant),
  - Post-mortem analyses,
  - Reverse engineering,
  - Continuous Integration.



## Disk and Streaming Modes

```
$ lttng create # For streaming: -U net://<server>
 lttng enable-event -k -a # All kernel events
 lttng enable-event -u -a # All user-space events
$ lttng start
 1ttng stop
 lttng view
$ lttng destroy
```



## Disk and Streaming Mode - Example

- Sometimes users complain that the "website is slow",
- We do not see anything in the monitoring tools (averages, percentiles, etc),
- Problem seems to happen periodically but we can only rely on users to report it,
- Methodology:
  - Record all the I/O, scheduling and system calls activity on the webserver,
  - When a problem is reported, run statistics tools on the trace.
- Full writeup on this case: https://lttng.org/blog/2015/02/04/web-request-latency-root-cause/



#### Top system call latencies

lttng-iolatencytop /path/to/trace --limit=3 --minsize=2

Checking the trace for lost events						
Timerange: [2015-01-15 12:18:37.216484041, 2015-01-15 12:18:53.821580313]						
Top open syscall latencies (usec)				_		
Begin End	Name	Duration (usec)	Size	Proc	PID	Filename
[12:18:50.432950815, 12:18:50.870648568]	open	437697.753	N/A		31517	/var/lib/php5/sess_0ifir2hangm8gga
[12:18:52.946080165,12:18:52.946132278]	open	52.113	N/A	•	31588	/var/lib/php5/sess_mr9045p1k55vin1
[12:18:46.800846035,12:18:46.800874916]	open	28.881	N/A	apache2	31591	/var/lib/php5/sess_r7c12pccfvjtas1
[12:18:51.389797604,12:18:51.389824426]	open	26.822	N/A	apache2	31520	/var/lib/php5/sess_4sdb1rtjkhb78sa
Top read syscall latencies (usec)						
Begin End	Name	Duration (usec)	Size	Proc	PID	Filename
[12:18:37.256073107,12:18:37.256555967]	read	482.860	7.00 B	bash	10237	unknown (origin not found) (fd=3)
[12:18:52.000209798,12:18:52.000252304]	read	42.506	1.00 KB	irqbalance	1337	/proc/interrupts (fd=3)
[12:18:37.256559439,12:18:37.256601615]	read	42.176	5.00 B	bash	10237	unknown (origin not found) (fd=3)
[12:18:42.000281918,12:18:42.000320016]	read	38.098	1.00 KB	irqbalance	1337	/proc/interrupts (fd=3)
Top write syscall latencies (usec)						
Begin End	Name	Duration (usec)	Size	Proc	PID	Filename
[12:18:49.913241516,12:18:49.915908862]	write	2667.346	95.00 B	apache2	31584	/var/log/apache2/access.log (fd=8)
[12:18:37.472823631,12:18:37.472859836]	writev	36.205	21.97 KB		31544	unknown (origin not found) (fd=12)
[12:18:37.991578372,12:18:37.991612724]	writev	34.352	21.97 KB	•	31589	unknown (origin not found) (fd=12)
[12:18:39.547778549,12:18:39.547812515]	writev	33.966	21.97 KB	apache2	31584	unknown (origin not found) (fd=12)
Top sync syscall latencies (usec)						
Begin End	Name	Duration (usec)	Size	Proc	PID	Filename
[12:18:50.162776739,12:18:51.157522361]	and the second s	994745.622	N/A		22791	None (fd=None)
[12:18:37.227867532,12:18:37.232289687]	,	4422.155		1ttng-consumerd	19964	/home/julien/lttng-traces/analysis
[12:18:37.238076585,12:18:37.239012027]	. – – •	935.442	N/A	1ttng-consumerd	19964	/home/julien/lttng-traces/analysis
[12:18:37.220974711,12:18:37.221647124]	sync_file_range	672.413	N/A	•	19964	/home/julien/lttng-traces/analysis
	-,			<del>-</del>		,

#### Live Mode

- Tracing sessions of arbitrary duration and size (same as streaming mode),
- Can attach to a running session and start processing the events while the session is still running,
- The trace is still written to disk but we can limit its size with the tracefile-size and tracefile-count options (on-disk ring buffer),
- Use-cases:
  - Low throughput logging with quick feedback,
  - Distributed or embedded systems,
  - Continuous monitoring (extracting metrics from events out-of-bound).



#### Live Mode

```
$ 1ttng create --live # optional: -U
net://<server>
$ lttng enable-event -k -a
$ lttng enable-event -u -a
$ 1ttng start
 lttng view
 1ttng stop
$ lttng destroy
```



### Live Mode - Bounded Disk Usage

```
$ 1ttng create --live # optional: -U
net://<server>
$ lttng enable-channel -k chan --tracefile-
size 10M --tracefile-count 4
$ lttng enable-event -k -a -c chan
$ 1ttng start
$ 1ttng view
$ 1ttng stop
$ lttng destroy
```



## Snapshot Mode

- Memory-only tracing (ring-buffer),
- Low overhead while tracing (no I/O),
- On demand, "1ttng snapshot record" extracts tracing buffers content from memory to disk or the network,
- Triggers to extract the snapshots can be errors detected by an application, high latencies measured, segmentation faults, time-based sampling, etc,
- The time span covered by a snapshot depends on the buffer size configuration, number of events enabled and the event rate.



## Snapshot Mode

#### • Use-cases:

- Fault investigation: get the full activity a few seconds before an error or high latency occured,
- Profiling: get a sense of the machine activity periodically,
- When a Continuous Integration worker detects an error.



## Snapshot Mode

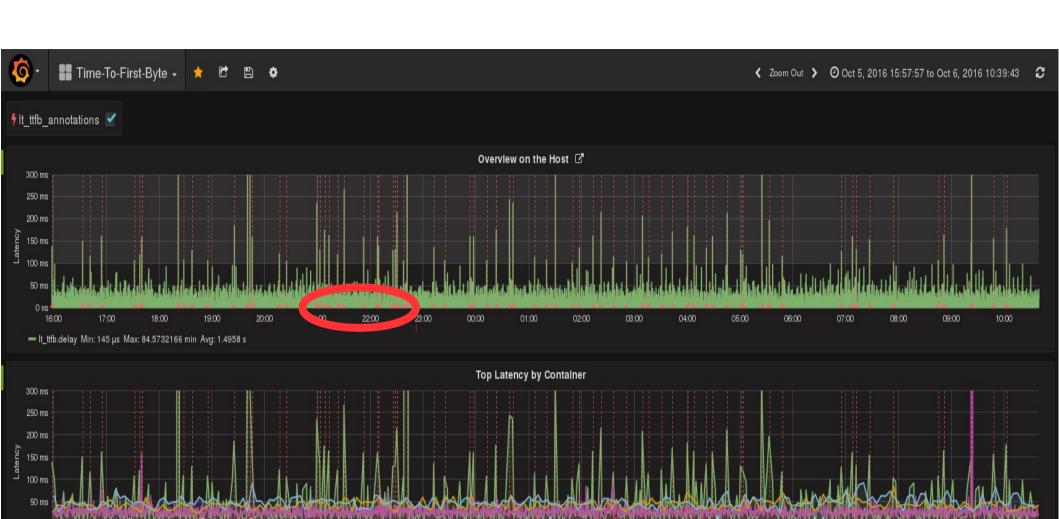
```
$ lttng create --snapshot # optional: -U net://<server>
 lttng enable-event -k -a
 lttng enable-event -u -a
$ lttng start
$ lttng snapshot record
$ lttng snapshot record
$ lttng snapshot record
```



### Snapshot Mode - Example

- We sometimes measure high response times with an aggregation tool (latency-tracker),
- We want to know what is happening around the time the latencies are detected,
- Methodology:
  - Start a snapshot session with scheduling, I/O, and system calls events,
  - Every time a high latency is detected, record a snapshot,
  - Send the snapshot to an automated post-processing tool that generates activity reports,
  - Plot all the response times in Grafana and link the spikes to the snapshot analyses.





16:00

18:00

- ctn-timesheet - factory.marcusmadisonbakery.ctf - my-shell

22:00

- 4chin1 - 4chin2 - apiSploit - breadmon - businesscard - buyify - contest12 - ctn-apt1337 - ctn-complaint - ctn-delivery - ctn-emscripten - ctn-internet

00:00

01:00

02:00

03:00

04:00

ctn-php-vuln

05:00

ctn-picture

06:00

08:00

— ctn-pinghelp — ctn-pwnium-browser — ctn-sso — ctn-ssrf — ctn-test01

09:00



#### I/O request latency distribution

lttng-iolatencyfreq /path/to/trace



#### Rotation Mode

- New in LTTng 2.11 (expected to be released in March 2018),
- Archive a tracing session's current chunk,
- Allows to process/archive/delete/compress a chunk of a trace while it is still writing in a separate directory,
- The trace can run indefinitely but the chunks can be processed like offline traces (disk or streaming mode),
- Timer-based or size-based auto-rotation available.



#### Rotation Mode

#### • Use-cases:

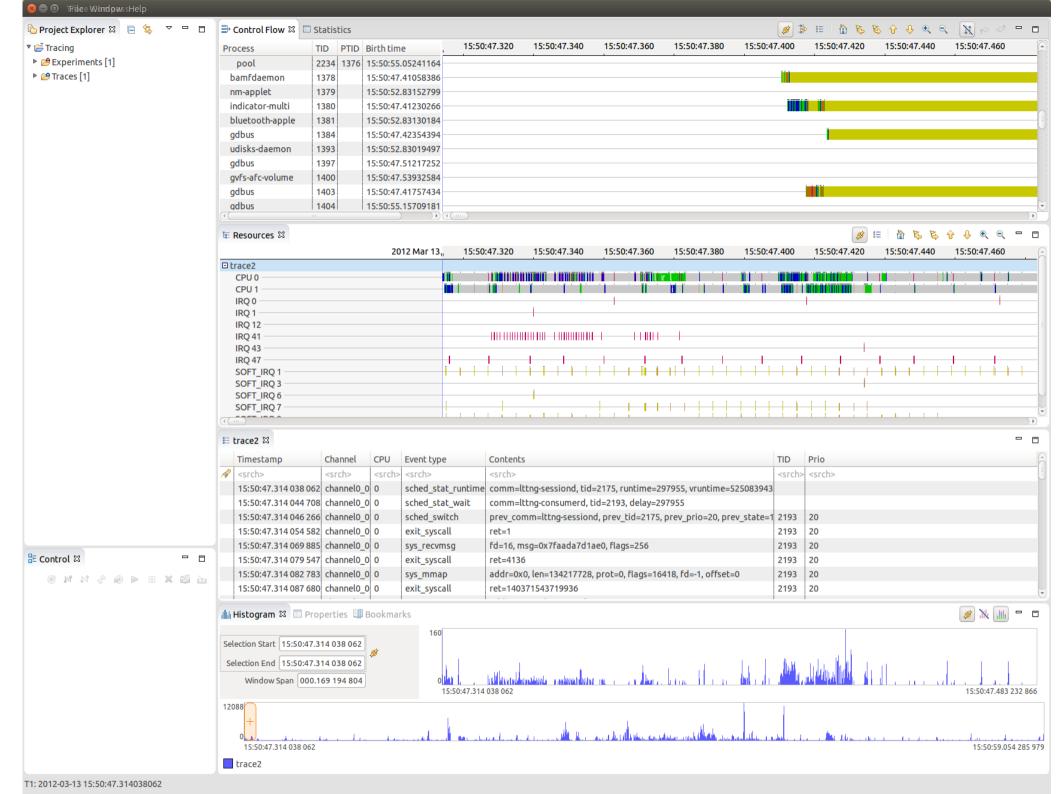
- Continuous monitoring: periodically rotate and extract/plot low-level metrics from the trace,
- Smaller traces to process than with the default mode,
- Spreading the post-processing load (send chunks for analysis to available worker servers),
- Archiving/Compression.



#### Rotation Mode

```
$ lttng create # optional: -U net://<server>
 1ttng enable-event -k -a
 1ttng enable-event -u -a
 1ttng start
$ lttng rotate
Output files of session auto-20180125-155317 rotated to
/home/julien/lttng-traces/auto-20180125-
155317/20180125T155319-0500-20180125T155320-0500-1
 1ttng rotate
 lttng rotate
```





#### Conclusion

- LTTng allows to extract low-level, high volume tracing information in production environments,
- Efficient kernel and user-space combined tracing,
- Used for monitoring and fault investigation in at least cloud, telecommunication and automotive environments,
- There are five main ways to extract LTTng traces, flexibility based on the use-case,
- Not just a tracer to use when all else has failed.



## Questions?







- lttng.org
- lttng-dev@lists.lttng.org
- @lttng\_project

OFTC / #Ittng

