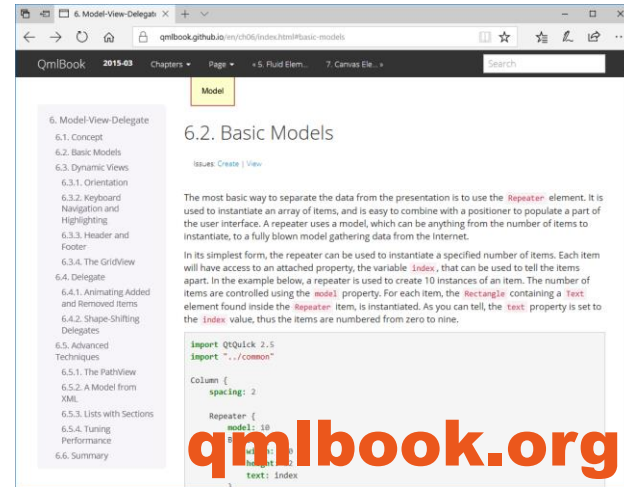
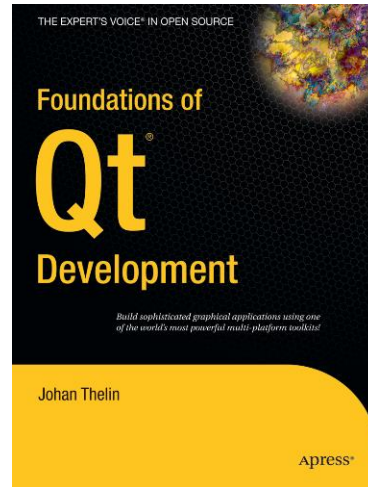


# Qt in Automotive

FOSDEM // Brussels 2018

# Introduction



- Johan Thelin
- Qt, Embedded Linux, Luxoft, Pelagicore, Nokia Qt



What problems do we share?

What solutions do we share?

# What is the Qt Auto Suite?

Qt Automotive Suite

Qt for Device Creation

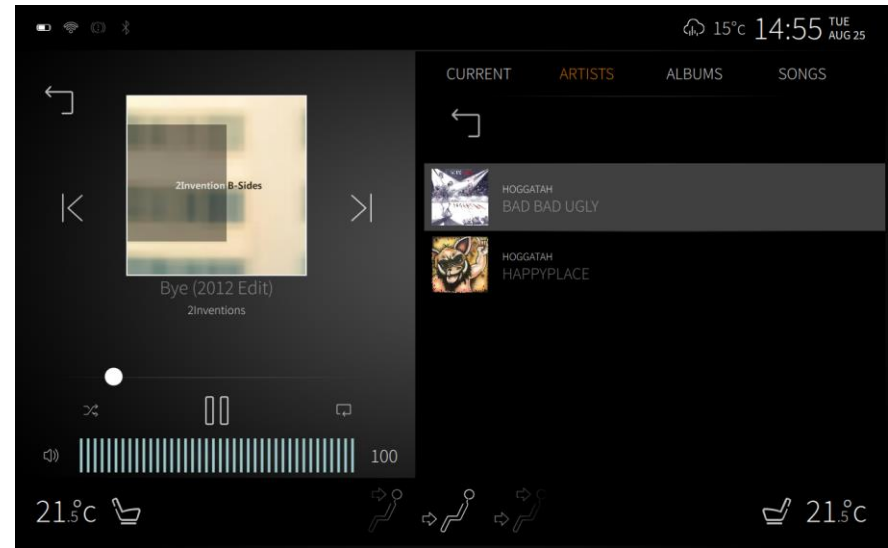
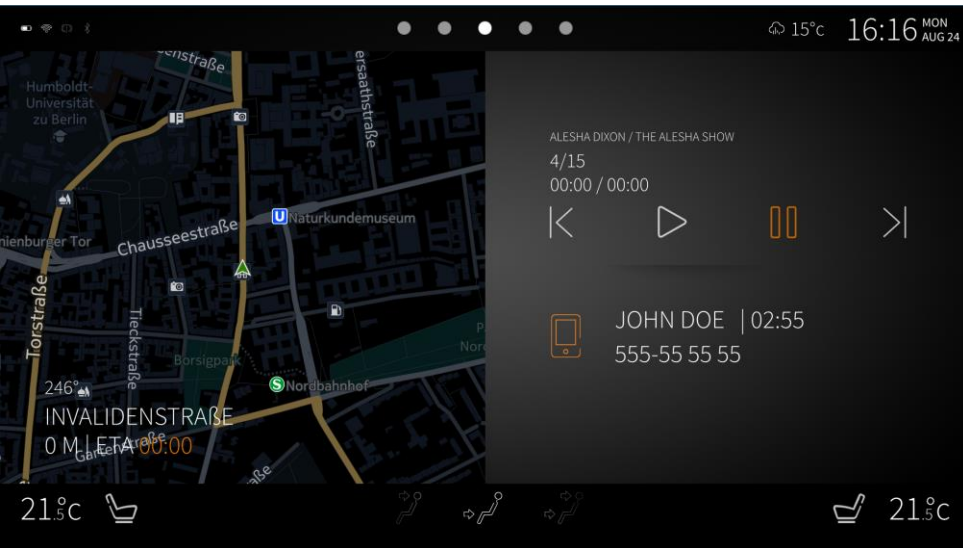
Qt

# What is in the Box?

- Qt Modules
  - Qt Application Manager
  - Qt IVI
  - Qt GENIVI Extras
- Tools and best practices
  - QFace
  - QmlLive
  - GammaRay
  - QtCreator integrations of QtAppMan

# More stuff

- Neptune – An Automotive Reference UI
  - Center Stack
  - Instrument Cluster
  - AppStore
- Solutions to key automotive issues
  - Notifications
  - Performance measurements
  - Application life-cycle
  - Chain of trust from app bundle to running processes





# So, what do you have to do?

- Qt Auto provides a reference
- You still have to...
  - ... vehicle integration
  - ... OEM specific features
  - ... your own look and feel
  - ... your own app distribution infrastructure



Qt Application  
Manager

Qt IVI

Qt GENIVI Extras

# QML 101

```
import QtQuick 2.5
```

```
Rectangle {  
    width: 360  
    height: 360  
    Text {  
        anchors.centerIn: parent  
        text: "Hello World"  
    }  
    MouseArea {  
        anchors.fill: parent  
        onClicked: {  
            Qt.quit();  
        }  
    }  
}
```

- Instantiation
- Bindings
- Events

# Qt App Man and the System UI

- Application Manager provides the mechanisms, System UI the behavior
- Application Manager is the QML run-time environment in which the System UI is executed.
- Control APIs:
  - **ApplicationManager**, for launching, stopping and controlling applications
  - **ApplicationInstaller**, for installing, updating and removing applications
  - **WindowManager**, for implementing a Wayland compositor
  - **NotificationManager**, for implementing org.freedesktop.Notification

# Starting Apps

```
import QtQuick 2.0
```

```
import io.qt.ApplicationManager 1.0
```

```
ListView {
```

```
    id: appList
```

```
    model: ApplicationManager
```

```
    delegate: Text {
```

```
        text: name + "(" + id + ")"
```

```
        MouseArea {
```

```
            anchors.fill: parent
```

```
            onClick: ApplicationManager.startApplication(id)
```

```
        }
```

```
    }
```

```
}
```

# Compositing

```
Component.onCompleted: {    // Connect to signals
  WindowManager.surfaceItemReady.connect(surfaceItemReadyHandler)
  WindowManager.surfaceItemClosing.connect(surfaceItemClosingHandler)
  WindowManager.surfaceItemLost.connect(surfaceItemLostHandler)
}
```

```
function surfaceItemReadyHandler(index, item) {    // Handle new surfaces
  filterMouseEventsForWindowContainer.enabled = true
  windowContainer.state = ""
  windowContainer.windowItem = item
  windowContainer.windowItemIndex = index
}
```

# From Surface to Manifest

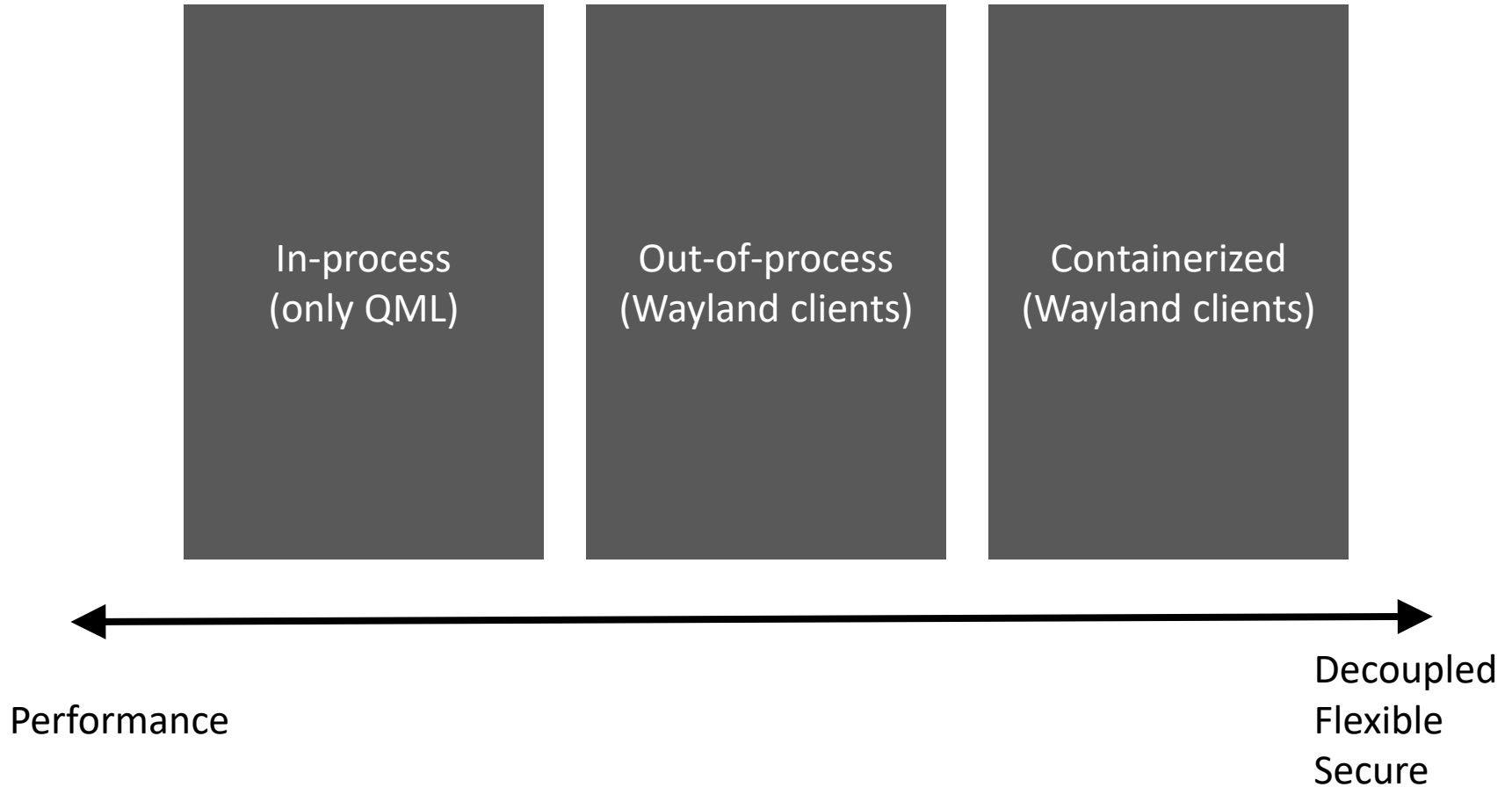
```
// Find App instance in ApplicationManager from surface  
var appIdForWindow = WindowManager.get(winIndex).applicationId  
var caps = ApplicationManager.capabilities(appIdFromWindow);
```

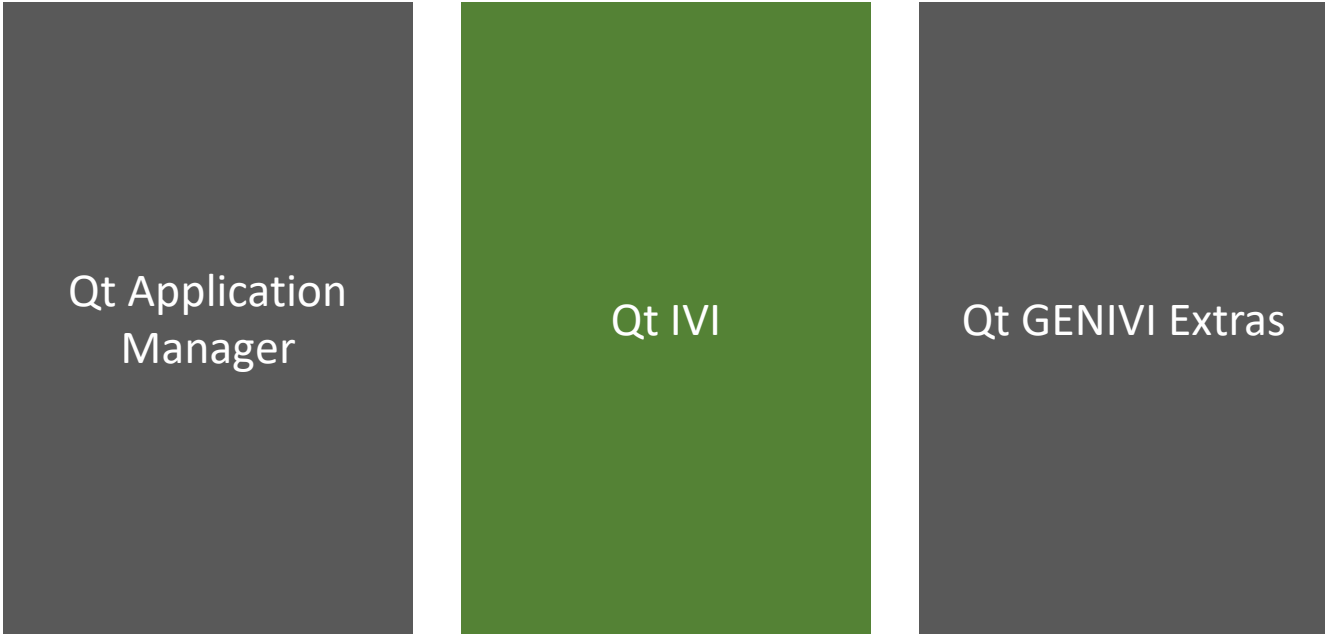
# Single Process Mode

- You can execute QML applications inside the System UI
  - Systems with no or bad Wayland support
  - For performance reasons (e.g. start-up)



# Choose Your Priorities





Qt Application  
Manager

Qt IVI

Qt GENIVI Extras

# Qt IVI and QFace

- A pattern for creating a platform abstraction layer for app developers
- Reference APIs
  - VehicleFunctions
  - Media
- QFace provides an IDL and code generator for managing changing APIs

# Qt IVI

- Bindable interfaces provided right away...
  - ... that become available when the backend is ready

```
import QtIvi.VehicleFunctions 1.0
```

```
ClimateControl {  
    id: climateControl  
    autoDiscovery: true  
    onIsValidChanged: { ... }  
}
```

- Dynamic loading of backends
  - Different versions based on hw
  - For simulation of desktop
  - For testing

# Qface in a Nutshell

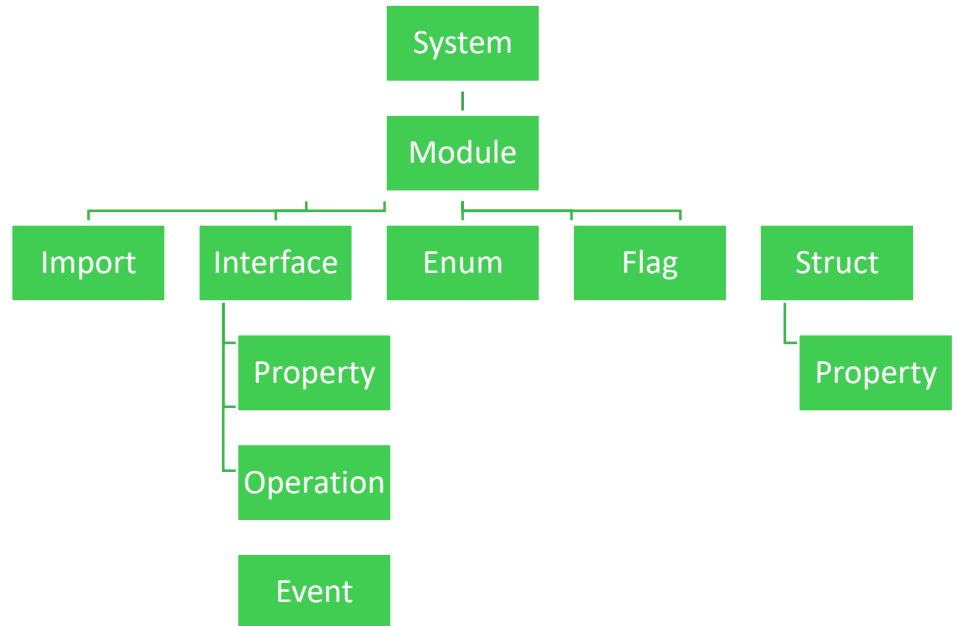
- Qt based IDL
- IDL supports
  - Interfaces
  - Data types, structs, enums, etc
  - Annotations – meta-data for the generators
- Jinja based generators
  - Used for Python web frameworks
  - Lets you traverse the model
  - Very easy to write custom generators

# Qt Oriented API to Model

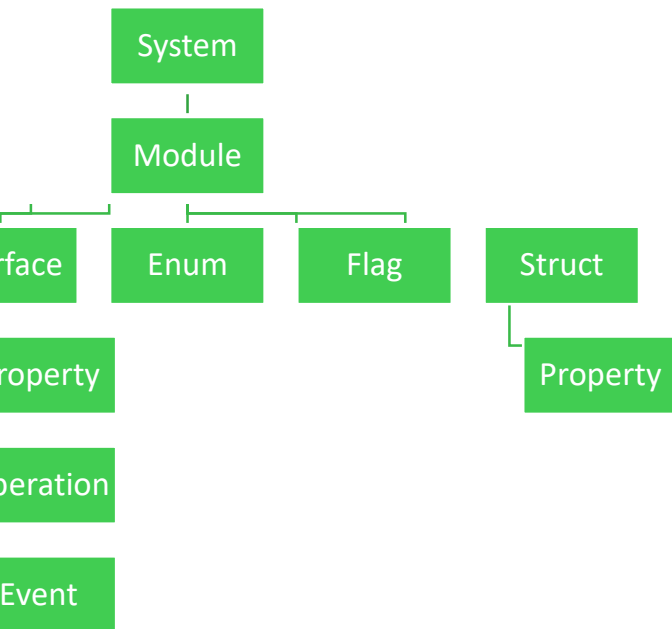
```
module org.example 1.0

interface Echo {
    string message;
    void echo(string message);
    signal broadcast(string message);
    Status status;
}

enum Status {
    Null, Loading, Ready, Error
}
```



# Model to Output



```
{% for module in system.modules %}
  {%- for interface in module.interfaces -%}
  SERVICE, {{module}}.{{interface}}
  {% endfor -%}
  {%- for struct in module.structs -%}
  STRUCT , {{module}}.{{struct}}
  {% endfor -%}
  {%- for enum in module.enums -%}
  ENUM , {{module}}.{{enum}}
  {% endfor -%}
{% endfor %}
```



Qt Application  
Manager

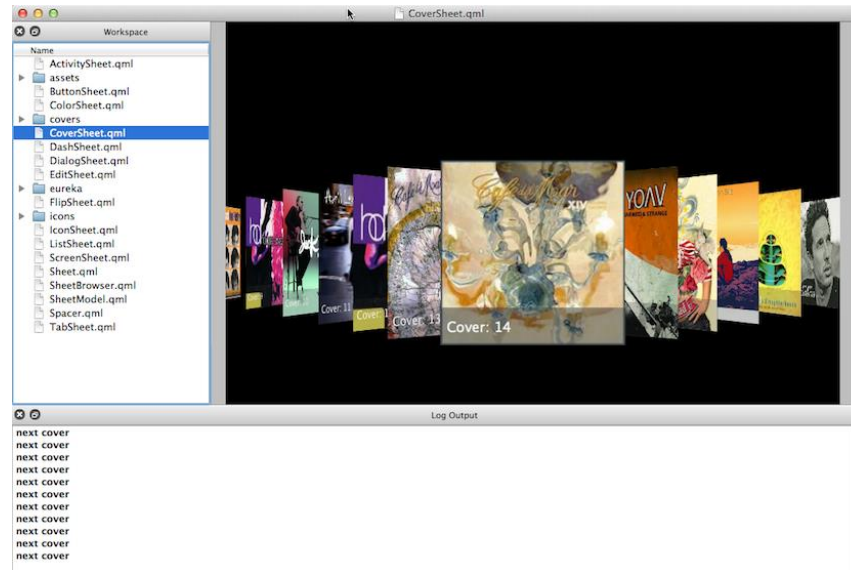
Qt IVI

Qt GENIVI Extras



# QmlLive

- Live reloader with server/client architecture
  - Reload live on target from developer machine

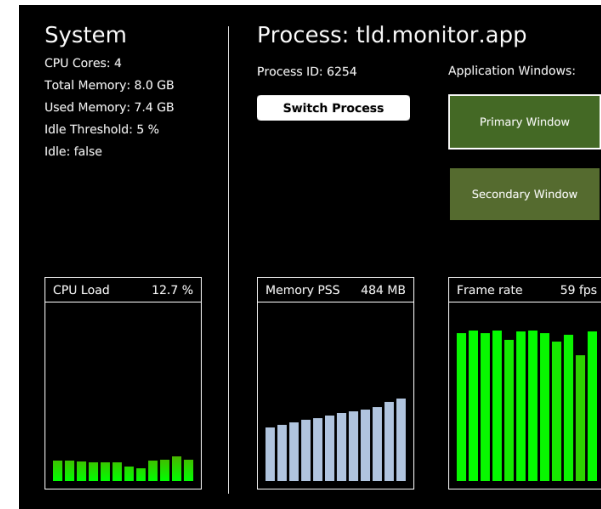
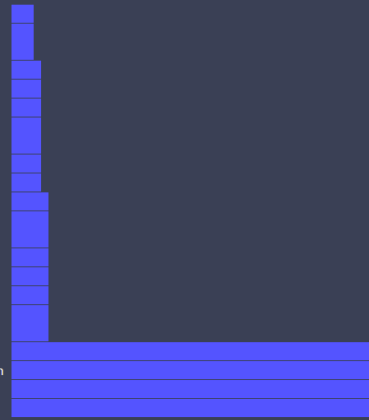


- Thanks Jolla for Contributions!

# Start-up performance API

- From Qt Application Manager
- StartTimer
  - Measures times to checkpoints
  - For Apps and System UI
- ProcessMonitor and SystemMonitor
  - Framerate
  - Resource usage (mem, CPU)

```
-- STARTUP TIMING REPORT: System UI --
0'110.001 entered main
0'110.015 after basic initialization
0'110.311 after sudo server fork
0'148.911 after application constructor
0'150.086 after command line parse
0'150.154 after logging setup
0'150.167 after startup-plugin load
0'151.714 after installer setup checks
0'151.847 after runtime registration
0'156.278 after application database loading
0'158.450 after ApplicationManager instantiation
0'158.477 after NotificationManager instantiation
0'158.534 after SystemMonitor instantiation
0'158.572 after quick-launcher setup
0'159.130 after ApplicationInstaller instantiation
0'159.192 after QML registrations
0'164.888 after QML engine instantiation
0'189.619 after D-Bus registrations
2'167.233 after loading main QML file
2'167.489 after WindowManager/QuickView instantiation
2'170.423 after window show
2'359.482 after first frame drawn
```



# Getting Involved

- Code

<http://code.qt.io/cgit/>

- Docs

<https://doc.qt.io/QtAutomotiveSuite/index.html>

- Yocto-based system

<http://pelux.io/>

What problems do we share?

What solutions do we share?

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