

net_mdev: userland network IO

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Why userland network IO?

Time sensitive networking

- Minority of applications need 1µs latency 1µs delay
- adapter-adapter latency across 5 cut-through switches can be 1µs
- adapter-application latency with 500MHz-1Ghz processor: 20-40µs, jitter 200-600µs!

Dual stack and drastically reduce driver building/maintenance for ODP, DPDK, VPP

• Best of both worlds



Goals

Generic

• *Any* IO model usable by DPDK, ODP, VPP, any other app

zero copy

- 100Gbps: 148Mpps, 15GB/s ~ 1 DDR4 channel
- Ring desc + packet + virtual desc (+ packet) -> 3(4) DDR4 channels
 secure
- IOMMU is a minimum

userland network IO

- No userland device drivers, hw revision/flavours insensitive and keep netdevs with dual stack capability
- Kernel and userland collaborate in different schemes

















Operations: traditional command line



Tcpdump: will require more complex support such as injection channel and other sensing/filtering stuff



Operations: from userland network io







Design options (1/2)

AF_XDP (formerly AF_PACKET v4)

- Accelerators support
- IO models (https://www.spinics.net/lists/netdev/msg481494.html)
 DMA Buf
 - DMA sync too costly (OK for >=4KB buffers < 1M ops/s)

VFIO

• Loses netdev

VFIO-mdev

- Technology
 - Introduced in kernel 4.10.
 - Currently supported by Intel i915/QEMU to support virtual GPUs.
 - No real device IO with IOMMU support, just mapping of kernel allocated areas
- Assign queues to VMs through Qemu: Intel/RedHat
- Accelerator access (crypto...): Huawei



Receive packet IO

• Packet Array IO model (majority of PCI NICs), with inline option



• Multi Packet Array IO model (common in Arm SoCs)



Why? Fat pipe acceleration Beat PCIe DMA transaction rate ../..

• Tape IO model (Chelsio, Netcope)

NO descriptors preload; feed HW with unstructured memory 2MB: 32768 packets



Transmit packet IO

• Traditional



• Inline



Why? Beat PCIe DMA transaction rate



Design options (2/2)

AF_PACKET v4

- Accelerators support
- NIC IO models

DMA Buf

• DMA sync too costly (OK for >=4KB buffers < 1M ops/s)

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From mediated devices to net_mdev

- vfio_mdev
 - Extends VFIO-mdev with IOMMU support
- Design constraints
 - net_mdev module with no impact to kernel code (net_dev_priv_flags: IFF_NET_MDEV)
 - Willing device drivers can leverage it in a "non dependent" manner
 - No module dependency
 - Severe restrict addition of 'ifs'
- netdev "boilerplate":
 - Registration...
 - o control (mtu, carrier control, statistics are quite generic through netlink)



net_mdev





Operations walk through: kernel side

• Preparation

- Load driver with global enable parameter net_mdev=1
- mdev_add_essential(): Added on each NIC driver.
- Descriptor rings are PAGE_SIZE aligned
- VFIO-MDEV creates control files in /sys

• Capture the netdev

- O echo \$dev_uuid > /sys/class/net/\$intf/device/mdev_supported_types/\$sys_drv_name/create
 - /sys/bus/mdev/devices/\$dev_uuid/netmdev/netdev
- Transition
 - Graceful rx/tx shutdown: netif_tx_stop_all_queues...
 - Keep carrier up if possible
 - VFIO-MDEV module sets IFF_NET_MDEV flag.
 - Set hardware in known state (hardware dependent, from clear producer/consumer indexes to full reset, rx at hw level)
 - Set RX interrupts according to polling strategy. Using the IFF_NET_MDEV flag we can intercept the kernel interrupt handler and redirect it to the userspace with eventfd or similar functionality.
- Inventorize memory regions to be mapped in user-space (Rx/Tx descriptors arrays, doorbells MMIO, memory management MMIO...). Each region is exported using struct vfio_region_info_cap_type from the VFIO-API
- At this stage kernel cannot do network IO (send/receive packets)



Operations walk through: userland side

- Application start
 - ioctls for VFIO_GROUP_GET_STATUS, VFIO_SET_CONTAINER, VFIO_SET_IOMMU,
 VFIO_DEVICE_GET_INFO to initialize IOMMU and discover device type (PCI...) and regions
 - ioctl VFIO_DEVICE_GET_REGION_INFO and mmap(net_mdev) each device region
 - Application does not specify physical memory or bus address: just region index
- Packet memory preparation
 - Packet arrays or unstructured memory areas allocation
 - ioctl VFIO_IOMMU_MAP_DMA with mapping parameters (BIDIRECTIONAL...)
 - hardware update: hardware specific
 - Update descriptor rings for packet array type
 - Load free list for tape IO model
 - Signal transition finished (ioctl), kernel does whatever it needs to re-enable packet io

Network IO

- RX loop (full poll mode or irqfd), DMA sync if needed
- Zero-copy or Inline payloads, DMA sync if needed
- Ring appropriate doorbells
- Packet life cycle management: hardware specific



Code statistics

- Common kernel: 900
- Common userland: 650

	Original	Kernel Adds	Useland IO Driver
Realtek r8169	10000	(obsolete)	(obsolete)
Intel e1000e	29800	250	600
Intel xI710	52600	400	650
Chelsio T4/T5/T6	48000	550	950



Performance

NIC	Speed	cores	rx(Mpps)	tx(Mpps)	Max(Mpps)
Intel xI710	40Gbit	3	19	41.55	59.52
Chelsio T5	T5-40gbit	4	10.3	48	59.52
Chelsio T6	T6-50Gbps		(74.4)	(74.4)	74.4

- Intel xI710 was tested on a Core i5 7400 @ 3.0GHz
- Chelsio was tested on Xeon CPU E5-2620 v3 @ 2.40GHz
- Rx direction still under development
- Chelsio T6 is supported, expecting results
- Test implementation with 1Gbit e1000e is getting close to line rate results on a single core



Experience sharing

- Keep ring life cycle in the kernel
 - Complex, no real standard way of doing it, context (carrier...) of creation vary
 - Hardware revision dependent
 - Some hardware need to be turned "off" to allow decommissioning of ring: prefer not to have influence on carrier (for telecom network devices a single carrier event should happen)
- Transition can be very complex
- Single IOVA shared amongst netdev
- Multiport device
 - If PCI, one PCI Config space per port or not
 - Per port MMIO (still single PCI config space)
 - Diverse strategies to operate securely when partial port capture
 - create VFs per port
 - Implement signaling between userland and kernel



User land DMA operations

- Descriptor rings
 - dma_alloc_coherent
 - PAGE_SIZE rounding required for security
 - Either cacheable or not depending on architecture and device
 - Other: not seen
- Packet memory
 - Userland allocated then mapped by vfio_mdev API
 - dma_map_single
 - Synchronization is needed
 - Coherent dma: dma_sync_single_for_* is NOOP
 - Non coherent dma: ioctl is required, batching of operations to allow 148Mpps



What's next?

LKML

-> RFC, Intel/Redhat (mdev for Qemu), Huawei (WrapDrive), AF_XDP discussion

Kernel has to protect from devices!

-> IOMMU all the time...

Coherent interconnects (CCIX, OpenCAPI, Intel "*"), Gen-Z



-> hardware and software IO metadata have to be re-architected





Thank You

For further information: www.linaro.org

