



# Managing build infrastructure of a Debian derivative

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**FOSDEM<sup>18</sup>**

# Presentation Outline

## Who am I

Enter Apertis

Build infrastructure

Packaging workflows

Image builds

Open First

## Andrej Shadura

- ▶ contributing to Debian since 2007
- ▶ Debian Developer since 2013
- ▶ working for Collabora since 2015

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- ▶ contributing to Debian since 2007
- ▶ Debian Developer since 2013
- ▶ working for Collabora since 2015
  
- ▶ doing packaging since 2010
- ▶ never ran any 'real' Debian infrastructure
- ▶ only used mini-dinstall to publish packages

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## Apertis



- ▶ Debian derivative tailored for automotive needs
- ▶ originally developed for infotainment systems
- ▶ fit for a wide variety of electronic devices

## Apertis



- ▶ code hosting
- ▶ code review tools
- ▶ package build services
- ▶ image generation services
- ▶ automated testing infrastructure

## Apertis



- ▶ based mostly on Ubuntu
- ▶ takes several packages directly from Debian
- ▶ provides its own software packages, frameworks, APIs



## Apertis



- ▶ systemd for application lifecycle tracking
- ▶ AppArmor for policy enforcement
- ▶ Wayland for graphics
- ▶ GStreamer for multimedia playback

## Apertis + OSTree + Flatpak = ❤️

- ▶ Apertis app bundle format based on Flatpak
- ▶ original system updater used btrfs to ensure atomicity and enable recovery mode
- ▶ OSTree-based solution replaces an older btrfs-based updater

## Apertis + OSTree + Flatpak = ❤️

Drawbacks of the btrfs updater:

- ▶ significant maintenance effort
- ▶ bootloader doesn't support btrfs  
can't use on /boot
- ▶ requires initramfs
- ▶ directly manipulates btrfs volumes  
unsuitable for e.g. unprivileged containers
- ▶ testing is difficult
- ▶ btrfs itself has a lot of issues

## Apertis + OSTree + Flatpak = ❤️

### OSTree:

- ▶ works with any filesystem
- ▶ stores multiple trees in the same repo
- ▶ no need for extra partitions for safe upgrades – saves space
- ▶ less custom code
- ▶ works better with containers
- ▶ a full solution on its own, not just a building block

## Why Ubuntu+Debian, not just Debian?



**debian**

- ▶ the Universal operating system
- ▶ composed entirely of free software
- ▶ developed by a community of individuals

## Why Ubuntu+Debian, not just Debian?



- ▶ stable moves too slowly, changes between releases are quite significant
- ▶ unstable breaks things a bit way too often
- ▶ until recently, releases had unpredictable timing, there wasn't an LTS release

## Why Ubuntu+Debian, not just Debian?



### Advantages:

- ▶ large install base, so despite more frequent releases there's still a lot of testing
- ▶ Ubuntu is an upstream for AppArmor, on which we rely
- ▶ regularly timed releases – and LTS ones too

## Why Ubuntu+Debian, not just Debian?



### Downsides:

- ▶ being derivative of a derivative complicates upgrades/rebases
- ▶ we don't **really** need all patches Ubuntu applies (Mir, anyone?)



# Presentation Outline

Who am I

Enter Apertis

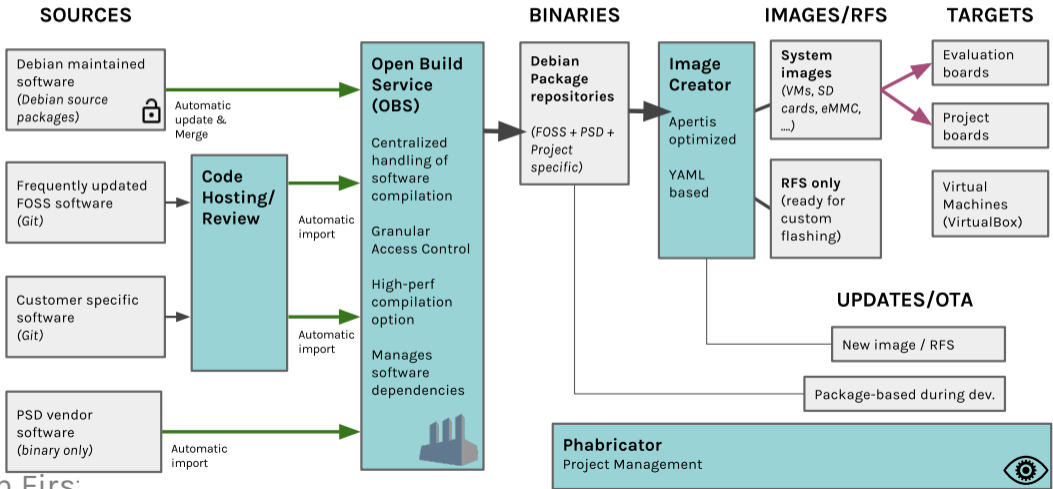
**Build infrastructure**

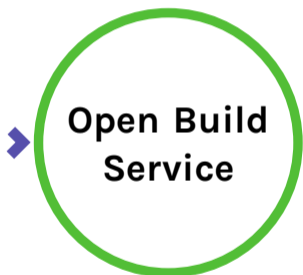
Packaging workflows

Image builds

Open First

# Overview of the Apertis infrastructure





- ▶ builds packages in a fresh chroot every time
- ▶ all source packages are revision controlled
- ▶ provides fine-grained access control
- ▶ provides Subversion-style branching and merge review system

For more information on OBS, please watch a talk  
by Andrew Lee at FOSDEM 2018: <https://col.la/fosdem18obs>

## OBS: components split

Component	Description
apertis:18.03:target	Apertis target
apertis:18.03:development	Apertis development
apertis:18.03:helper-libs	Apertis helper libraries
apertis:18.03:hmi	Apertis human machine interface packages
apertis:18.03:sdk	Apertis SDK
apertis:18.03:snapshots	Apertis git snapshots

Supported architectures: amd64, armhf, arm64.

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## OBS: how the packages are published

- ▶ OBS maintains internal package repositories, usually one per project
- ▶ internal repositories aren't in APT format, so reprepro is used to make packages available to APT
- ▶ it easy to do full rebuilds using more than one repository per project:
  - ▶ add one more repository per project, rebuild
  - ▶ depends on the main repository, non-publishing



# OBS: how the packages are published

## Repositories of apertis:18.03:target

You can configure individual flags for this project here.

**18.03** (*armv7hl, aarch64, x86\_64*)

apertis:18.03:development/18.03

**Edit 18.03**  
**Architectures:**  armv7l  i586  x86\_64  armv7hl  armv6hl  aarch64  
**Additional package repositories (searched in descending order):**  
apertis:18.03:development/18.03   
 Add additional path to this repository

 Delete repository

**rebuild** (*armv7hl, aarch64, x86\_64*)

apertis:18.03:development/18.03

 Edit repository  Delete repository

 Add repositories

## Packaging workflows: Ubuntu/Debian packages

- ▶ packages with no changes are imported unchanged directly to OBS
- ▶ packages with minimal changes are maintained in OBS
  - ▶ mostly custom DEP-3 patches applied on top of the sources from Ubuntu
  - ▶ local changes get co1 version suffixes
- ▶ a fork of Ubuntu's Merge-o-Matic called Merge-our-Misc, is used to pull new updates from Ubuntu LTS
- ▶ select packages are kept in Git



## Packaging workflows: Git

### Non-Apertis packages:

- ▶ DEP-14:
  - ▶ `upstream/{latest,$version}` branches with the upstream project code
  - ▶ `apertis/{master,$distro}` branches for Apertis packaging
  - ▶ `apertis/$version` tags (eg. `apertis/2.48.0-1ubuntu4co1`)
- ▶ `git-buildpackage` and `gbp-pq` to manage patches.

## Packaging workflows: Git

### Native Apertis packages:

- ▶ master branch contains the sources for the current development release
- ▶ packaging metadata is also kept in master, not on a separate branch
- ▶ \$distro branches (for instance, 17.12) contain the sources for past distro releases
  - ▶ \$version tags for 'upstream' source releases (eg. 0.1803.1)
  - ▶ apertis/\$version tags for packaging releases (eg. apertis/0.1803.1co1)

## Packaging workflows: Git

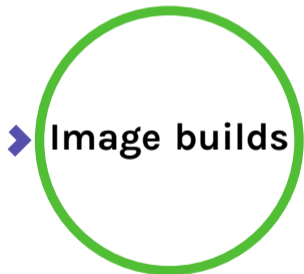
Apertis Jenkins instance:

- ▶ builds every new commit in a controlled environment
- ▶ if the build succeeds, the source package is submitted to OBS for a clean rebuild in the `:snapshots` component
- ▶ for commits tagged as releases, Jenkins creates merge requests for the main component (`:target`, `:development` etc).

## Packaging workflows: Git

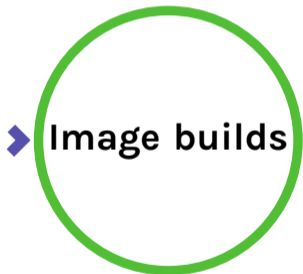
- ▶ `build-snapshot` script by Simon McVittie is used by Jenkins to build packages and create source packages to be uploaded to OBS
- ▶ new patches submitted for review at Phabricator get built on top of the branch they apply to

## Image builds



- ▶ Jenkins
- ▶ Linaro image tools
  
- ▶ multi-stage process
- ▶ separation of hardware-dependent and hardware-independent components

## Image builds

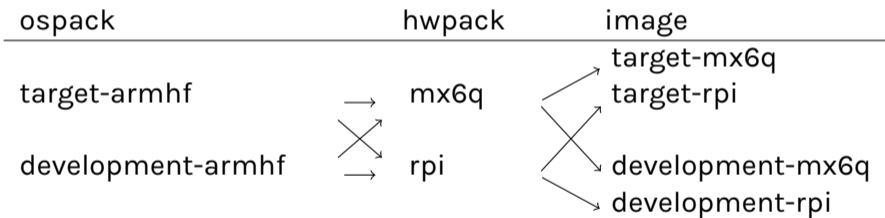


- ▶ Jenkins
- ▶ ~~Linaro image tools~~  
**debos!**
- ▶ multi-stage process
- ▶ separation of hardware-dependent and hardware-independent components

## Image builds

ospack	hwpack	image
target-armhf	mx6q	target-mx6q target-rpi
development-armhf	rpi	development-mx6q development-rpi

## Image builds





## debos: Debian OS builder

```
- action: debootstrap
  suite: "stretch"
  components:
    - main
  mirror: https://deb.debian.org/debian
  variant: minbase
  merged-usr: true
```

## debos: Debian OS builder

```
{{- if eq $type "target" "development" "sdk" }}  
- action: apt  
  description: "Target packages"  
  packages:  
    - apertis-target  
    - apertis-hmi  
    - libegl1-mesa-drivers  
{{- end -}}
```

## debos: Debian OS builder

```
# add firmware
- action: overlay
  origin: firmware
  source: firmware-{{ $firmware_version }}/boot
  destination: /boot/firmware
```

<https://github.com/go-debos/debos/>

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## Image builds

- ▶ build ospacks
- ▶ combine ospacks and h/w-specific packages and data into images
- ▶ generate sysroots for the SDK
- ▶ trigger tests on LAVA
- ▶ scan the package changelog and close bugs fixed in the packages

# Image builds



## Amd64 development - 13s

- ✓ > General SCM
- ✓ > docker pull docker-registry.apertis.org/apertis/apertis-18.03-image-builder --
- ✓ > Shell Script
- ✓ > \${BUILD\_DATE\_FORMATTED,"yyyyMMdd"}.\${BUILDS\_TODAY\_Z} -- Determ
- ✓ > Shell Script
- ✓ > Shell Script
- ✓ > echo docker:x:\${id -u}:\${id -g}:docker gecostmp:/bin/false > \${NSS\_WRAPPE
- ✓ > Shell Script
- ✓ > Shell Script
- ✓ > sysroot/18.03/sysroot-apertis-18.03-amd64 -- Write file to workspace
- ✓ > echo docker:x:\${id -u}:\${id -g}:docker gecostmp:/bin/false > \${NSS\_WRAPPE
- ✓ > LD\_PRELOAD=libnss\_wrapper.so rsync -e "ssh -oStrictHostKeyChecking=no" -

Open First

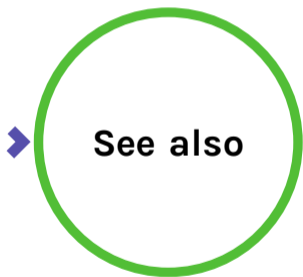
## Challenges

- ▶ MoM can handle simple package merges, fails on conflicts
- ▶ Git workflows help, but you can't put a whole distro in Git
- ▶ removing old and obsolete packages
- ▶ OBS isn't sbuild, have to deal with occasional FTBFS
- ▶ OBS ignores Essential, needs manual overrides

## Future plans

- ▶ use GitLab for Git hosting
- ▶ focus shift to become a common platform for automotive systems, not just infotainment

## Interested?



`https://apertis.org`

`https://collabora.co.uk`



**FOSDEM<sup>18</sup>**

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Thanks!

Q & A

