

HPC, Big Data & Data Science devroom Feb 4th 2018, Brussels (Belgium)

Installing software for scientists on a multi-user HPC system

A comparison between:





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Installing software for scientists on a multi-user HPC system

- getting scientific software installed can be challenging
 - lack of documentation & good software engineering practices
 - non-standard installation procedures
 - dependency hell

" If we would know what we are doing, it wouldn't be called 'research'. "



- scientists mostly care about the science
 - they're often not software engineers or system administrators
 - the software they need should be (made) easily accessible

Installing software for scientists on a multi-user HPC system

- a supercomputer is very different from your laptop...
 - both in good (performance, parallellism) and 'bad' ways (ease of use)
- often broad spectrum of users, with varying requirements
 - typically central installation of (scientific) software
 - multiple software versions (& variants) side-by-side
 - software installations remain available 'indefinitely'
- performance is key
 - get the most out of the available hardware (processor architecture, ...)
 - maximise amount of "science" that can be done
 - 10% performance difference can be a big deal...

Disclaimer & acknowledgements

- my intention is to make this an <u>objective</u> comparison
- not easy as lead developer/release manager of easybuild
- I spent hours of hands-on with each of the tools to familiarise myself
- there is definitely still some personal bias here and there...
- thanks to many people for their feedback:
 - Todd Gamblin
- Ludovic Courtès
- Ricardo Wurmus
- Valentin Reis

- Bruno Bzeznik
- Ward Poelmans
- Jillian Rowe
- + anyone else who answered any of my questions...

30-second introductions





- OS: Linux, macOS, Windows
- impl. in Python (2.7 or >= 3.3)
- target audience: end users, scientists



https://conda.io

• focus:

- binary packages
- quick & easy software installation
- cross-platform

package, dependency and environment management "for any language" (originally created for Python, but now also supports C, C++, FORTRAN, R, ...)

- tool for installing binary packages and setting up 'environments'
- included in Anaconda: optimised Python/R distribution (batteries incl.)
- packages are available via Anaconda cloud and many other 'channels'
- package recipes are written in YAML syntax + a script (.sh or .bat)
 - building of packages is done via "conda build"
 - GitHub organisation for hosting recipes: https://conda-forge.org
- supported software: > 3,500

- OS: Linux, Cray, (macOS)
- impl. in Python (2.6 or 2.7)
- target audience:
 HPC user support teams



http://easybuilders.github.io/easybuild

- focus:
 - building from source
 - easy installation of software
 - good performance

framework for building & installing (scientific) software on HPC systems

- build procedures are implemented in *easyblocks* (Python modules), which leverage the functionality of the EasyBuild *framework*
- separate *easyconfig* files specify (in Python syntax) what to install, and using which *toolchain* (compiler + MPI/BLAS/LAPACK/FFT libraries)
- aims for good performance by default: compiler options, libraries, ...
- generates environment module files (easy interface for end users)
- various features to allow site-specific customisations
 - support for using own easyconfig files (recipes), 'plugins', hooks, ...
- supported software: > 2,000 (> 1,300 + > 700 'extensions')

- OS: Linux, macOS, Unix
- implemented in C++
- target audience:
 system administrators,
 (experienced) end users, ...



https://nixos.org/nix

- focus:
 - binary installations
- isolated build environment
- portability

the purely functional package manager

- package (and configuration) manager for NixOS, but can also be used stand-alone on other Unix systems
- strong focus on (bitwise) reproducibility through build isolation, etc.
- supports atomic package upgrades & rollbacks
- downloads and installs binary packages (or builds from source if not available)
- multi-user support via profiles with nix-env
- package recipes are implemented in custom Nix DSL
- supported software: > 13,000 (+ 12,000 Haskell packages)

- OS: GNU/Linux
- implemented in Scheme, C++
- target audience: system administrators, (experienced) end users, ...



https://www.gnu.org/software/guix

- focus:
- binary installations
- isolated build environment
- free software & GNU philosophy

the GNU package manager

- package manager for GuixSD, the Guix System Distribution (+ GNU Hurd), but can also be used on other GNU/Linux distributions
- design is quite similar to Nix, but different implementation
 - package definitions in GNU Guile (Scheme) rather than custom Nix DSL
 - Guix can leverage the Nix build daemon if available
- also strong focus on (bitwise) reproducibility of installations
- only supports free software, no proprietary software
- transactional upgrades & rollbacks, per-user profiles, etc.
- supported software: > 6,500

- OS: Linux, macOS, Cray
- impl. in Python (>=2.6 or >=3.3)
- target audience: (scientific) software developers



https://spack.io

- focus:
 - building from source
- flexibility
- cross-platform

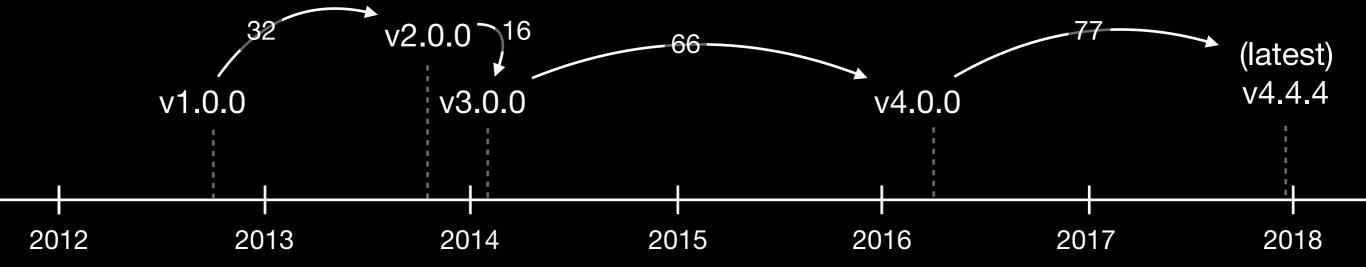
Spack is a flexible package manager for supercomputers, Linux, and macOS

- supports multiple (software) versions, configurations, compilers, ...
- quite similar to EasyBuild in some ways, but has a different design & focus
 - packages are (also) Python modules, but no separate 'recipe' files (cfr. easyconfigs)
 - in-memory DAG resolution, dependency resolution, database of installed packages
 - support for exposing installations through environment modules (or dotkit)
- powerful CLI to specify partial DAG w.r.t. dependencies, compiler, etc.
 spack install mpileaks@1.1.2 %gcc@4.7.3 +debug ^libelf@0.8.12
- supported software: > 2,300

Project comparison

	CONDA	easybuild	GuixHPC	Nix	\Rightarrow Spack			
platforms	Linux, macOS, Windows	Linux, Cray	GNU/Linux	Linux, macOS, Unix	Linux, macOS, Cray			
implementation	Python 2/3, YAML	Python 2	Scheme, Guile	C++, Nix (DSL)	Python 2/3			
supp. software	> 3,500	> 2,000	< 6,500	> 13,000	> 2,300			
releases, install & update	this comparison table will be completed in the remainder of this talk with <i>stars</i>							
documentation		$\frac{1}{\star \star \star \star}$		aik with star	S			
configuration		+ + + +						
usage		***	good					
time to result			ok					
performance		**	average					
reproducibility		*	bad					

- **<u>195</u>** releases since September 2012
- install via shell install script (via Miniconda or Anaconda)
- self-update using "conda update conda"
- dependencies: none (even Python is included in installation!)

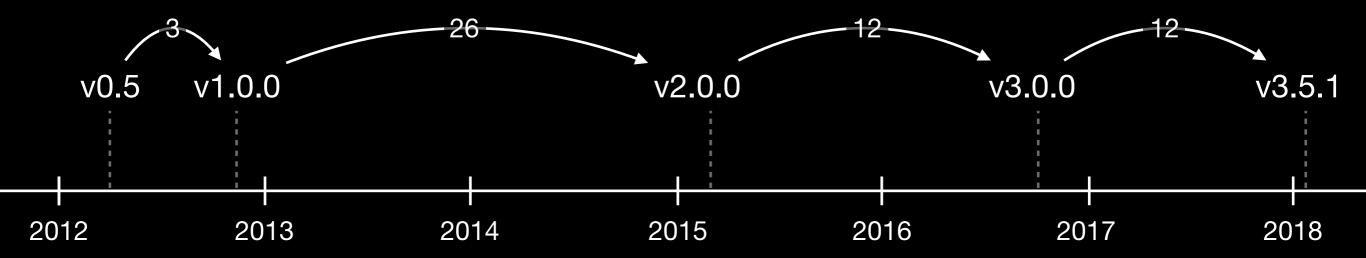


installation: no usage: no

sudo required?



- 58 releases since April 2012
 - stable (v1.0) since November 2012
 - 3 years of in-house development prior to first public release
- installation via custom bootstrap script, or standard Python tools (pip, ...)
- self-update using "eb --install-latest-eb-release"
- dependencies: environment modules, Python 2.x, setuptools, C++ compiler, ...



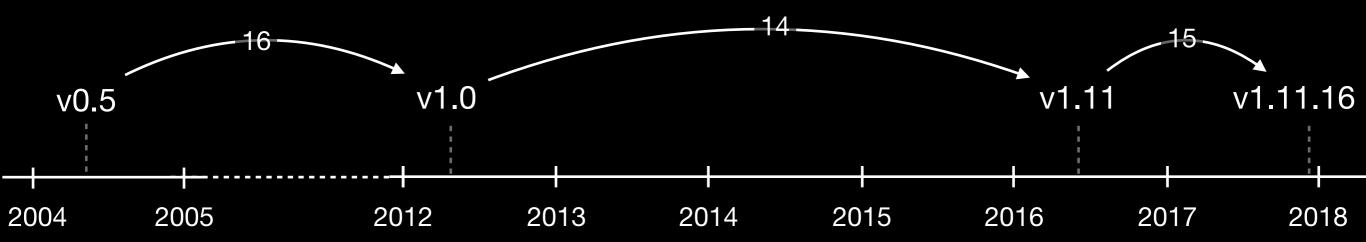
sudo required?

eas

installation: no

• usage: no!

- 49 releases since April **2004**
- stable (v1.0) since May 2012
- custom install script to install binary release (or from build source)
- build daemon (nix-daemon) required (as root) for multi-user support
- self-update via nix-channel --update && nix-env --install nix
- dependencies: none (unless you build Nix from source)

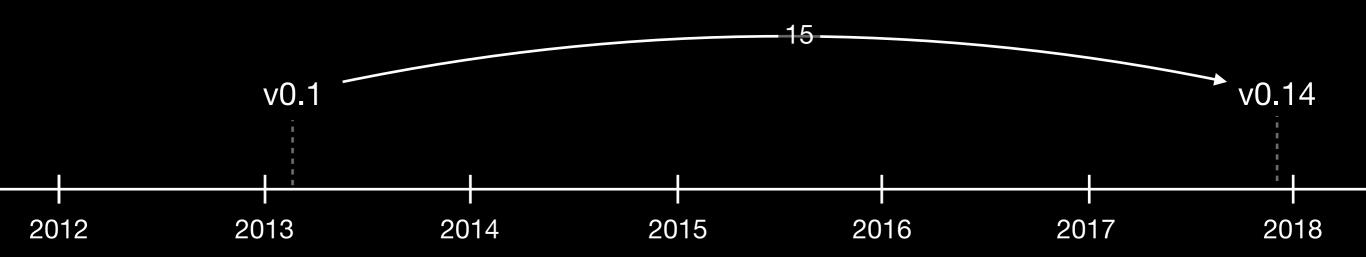




sudo required?

- installation: <u>yes</u>
- usage: no

- 17 releases since January 2013
- still in *beta* (no v1.0 yet)
- install by unpacking binary distribution, or build from source
 - no installation script available, manual installation process...
 - build daemon (guix-daemon) required (as root)
- self-update using "guix pull"
- dependencies: Guile, libgcrypt, make, ...

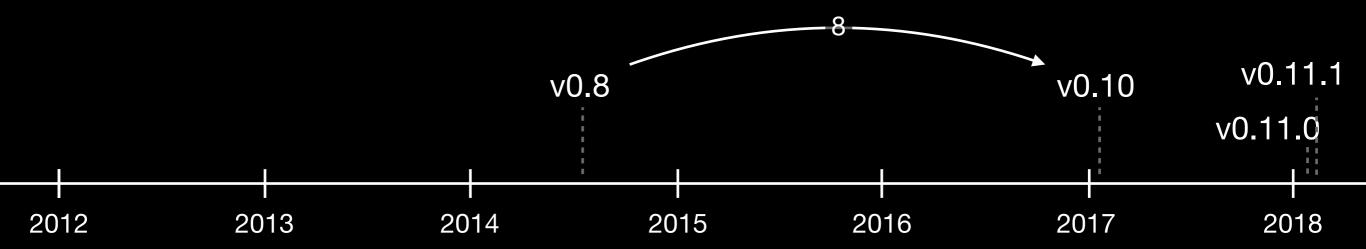




sudo required?

- installation: <u>yes</u>
- usage: no

- 12 releases since July 2014
- still in *beta* (no v1.0 yet)
- install by unpacking source tarball or using "git clone" (recommended)
 + setting up environment (update \$PATH or source a script)
- update Spack using "git pull"
- dependencies: C/C++ compiler, git, curl, ...





sudo required?

- installation: no
- usage: no

Documentation

All 5 projects have good to excellent documentation! (but there's always room for improvement...)



Configuration



- software installation prefix can be specified per conda environment conda create --prefix <path>
- default is to install software in \$HOME/.conda



- some minimal configuration is highly recommended:
 - software/modules installation prefix (default: \$HOME/.local/easybuild)
 - location of build directories (recommended: /tmp, /dev/shm, ...)
 - also: modules tool, syntax for module files, ...
- via configuration files, environment or command line options

Configuration



- limited to no required configuration, except build users for daemon
- software is installed into /gnu/store (hard to change)



- limited to no required configuration, except build users for daemon
- software is installed into /nix/store (hard to change)



- software is installed into <spack>/opt/spack (easy to change)
- several optional configuration settings available



• first, create a conda environment:

```
conda create --prefix $HOME/my_fftw
```

• activate the environment to install (& use) the software:

source activate \$HOME/my_fftw

• installing software into current conda environment:

conda install -c conda-forge fftw

- to install other software (versions), either:
 - i. try to find a conda package for it somewhere (other channel, ...)
 - ii. create/update meta.yaml (and build.sh) and build package yourself conda build recipe conda install --local recipe



• search for available easyconfig files

eb --search fftw

• install software (+ toolchain/dependencies) by specifying an easyconfig:

eb FFTW-3.3.7-gompi-2018a.eb --robot

• to use the software, load the corresponding generate module file:

module load FFTW/3.3.7-gompi-2018a

- to install other software versions (or use another toolchain), either:
 - i. find an easyconfig file (+ easyblock, if needed) for it somewhere
 - ii. adjust an existing easyconfig file, or use eb --try-*
 - iii. compose an easyconfig file yourself (+ easyblock for complex software)



• searching for available software

```
nix-env -qa 'fftw.*'
```

• installing software (all 3 variants of FFTW, for different precisions)

```
nix-env --install 'fftw.*'
```

- installations are added to your Nix profile by default, so ready to use
- to install other software (versions):
 - customise existing Nix package, then nix-env --install ...
 - new Nix package + build script, then nix-env --install -f ...



• searching for available software

guix package --search fftw

• installing software

```
guix package --install=fftw
```

- installations are added to your Guix profile by default, so ready to use
- to install other software (versions):
 - update existing package file, run guix package -i <software>
 - define package (in Scheme), run guix package -f pkg.scm



install software (+ dependencies) with system compilers

spack install fftw

• install software (+ dependencies) with a particular compiler

spack install gcc@6.4.0
spack compiler add opt/spack/spack/linux-*/gcc-6.4.0
spack install fftw %gcc@6.4.0

• to use the software, load it:

spack load fftw Or spack load fftw %gcc@6.4.0

- to install other software (versions):
 - spack install foo@new-version (if you're lucky)
 - or maybe need update the 'spackage' (<software>/package.py)

Time to result

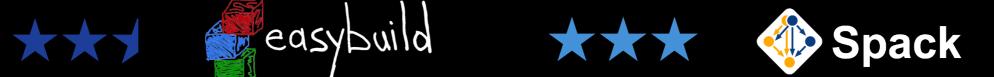
quick installation when binary packages are used/favoured:



 slower installation when software is built from source (but usually fully autonomous)







- EasyBuild requires toolchain to be available (usually also built from source) ightarrow(existing compilers & libraries can be leveraged too if desired)
- Spack picks up system compilers by default
- Spack is also looking into "architecture-aware" binary packaging (see Todd's presentation next!)

Time to result: installing FFTW

(using latest release of each tool)









FFTW 3.3.7 (from source)

deps (incl. toolchain): ~32 min. build & install FFTW: ~6 min. testing: ~32 min. *TOTAL: ~70 min.*



FFTW 3.3.6-pl2

(from source)

with system GCC: ~16min. (incl. deps)

with GCC 6.4.0: ~20 min. (incl. deps)

(+ 29 min. to first install GCC 6.4.0)

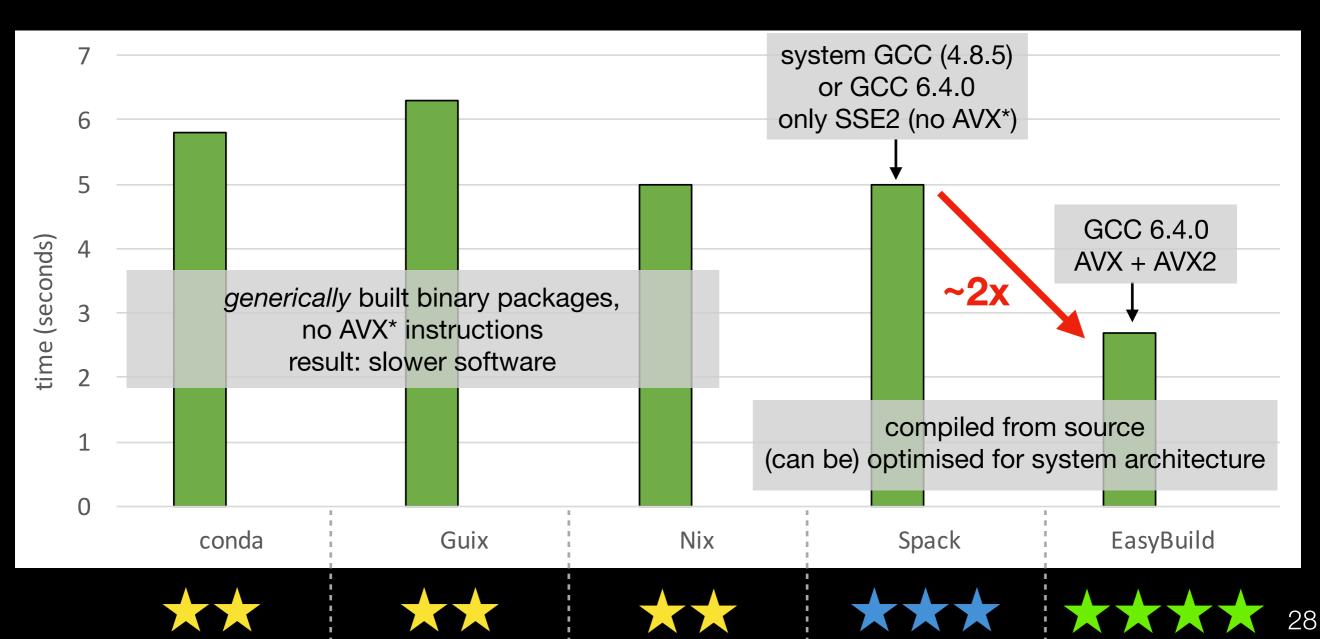
Performance of installed software

- installing binary packages (usually) implies:
 - installing generically compiled software
 - software installations may not fully exploit system resources
 - sacrificing lower runtime performance for quick installation
- compiling from source *allows* specifically targeting system architecture
 - gcc -O2 -march=native ...
 - leverage advanced processor features like AVX2, AVX512, ...
 - trading portability of installations for better runtime performance
- whether you care (much) or not depends heavily on context...
 - quite important on supercomputers!



Performance of FFTW installation

- single-core test from http://micro.stanford.edu/wiki/Install_FFTW3
 - N0, N1 set to 8192 to obtain sufficiently 'long' run times
- timings are for default installations (no tweaking)
- test system: CentOS 7.4, Intel E5-2680v3 (Haswell-EP) 2.5GHz



Performance of FFTW in

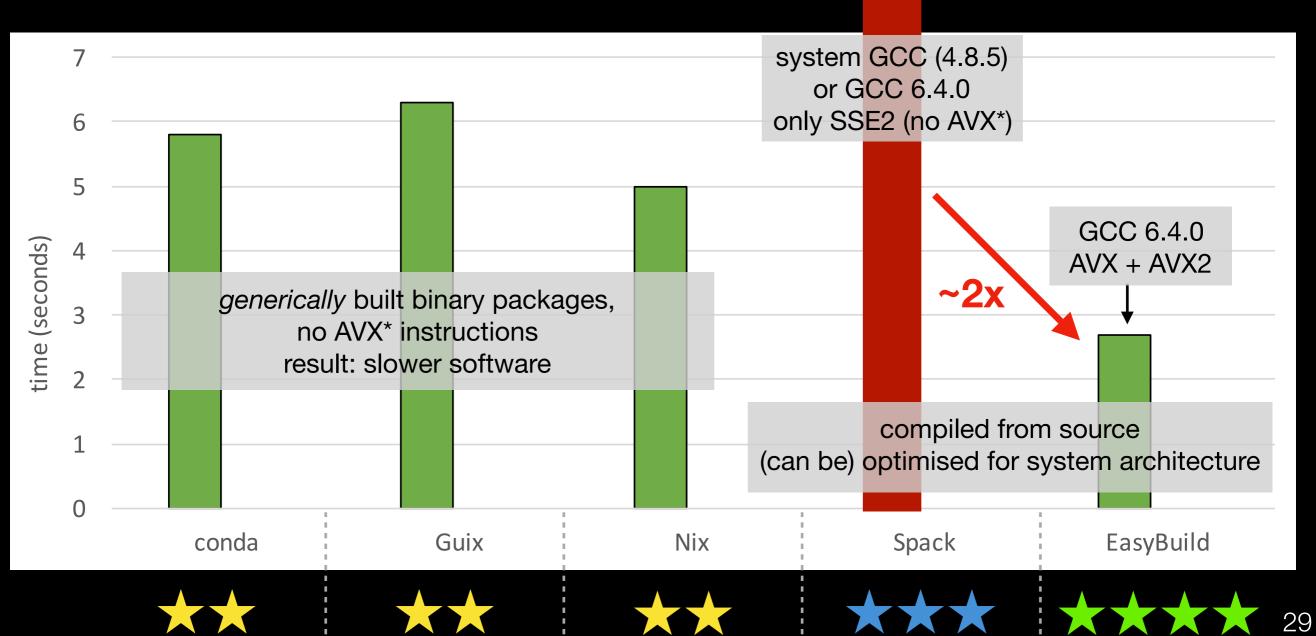
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 - N0, N1 set to 8192 to obtain sufficiently 'long' run tim
- timings are for default installations (no tweaking)
- test system: CentOS 7.4, Intel E5-2680v3 (Haswell-E

tallation

II_FFTW3

really bad performance with Spack 0.11.0 due to building with -O0 :-/

.5GHz



Other aspects we did not cover

- community
- unit & regression testing
- security
- key features
 - Feasybuild: support for combining multiple installation prefixes, GitHub integration, distributed software installation, dry run mode, packaging via FPM, support for user-defined hooks, ...
 - **GuixHC**, **X** Nix : *bitwise* reproducibility of installations, ...
 - Spack: (very) flexible dependency management, support for binary caching, "virtual" packages (e.g. MPI), variants, ...
- (+ much more...)

And the winner is:

	CONDA	easybuild	GuixHPC	Nix	🅸 Spack
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implementation	Python 2/3, YAML	Python 2	Scheme, Guile	C++, Nix (DSL)	Python 2/3
supp. software	> 3,500	> 2,000	< 6,500	> 13,000	> 2,300
releases, install & update	****	****	***	***	**
documentation	****	$\star\star\star$	****	****	****
configuration	****	$\star\star\star$	**	**	****
usage	$\star\star\star$	$\star\star\star$	$\star\star\star$	$\star\star\star$	$\star\star\star$
time to result	****	***	****	****	***
performance	**	****	**	**	$\star\star\star$
reproducibility	***	**	****	****	**

And the winner is: well, it depends...

- **profile** of person installing software + profile of end users ightarrow
 - scientist vs software developer vs HPC support team vs sysadmin lacksquare
- prior **experience** with software installation & compilation
 - can you figure things out if something fails? ightarrow
- use case for the software you are installing
 - only to play around with, or for production usage?
 - handful of small experiments, or lots of large-scale calculations?
- whether you are concerned about time to result, reproducibility, security, ... ightarrow



Windows

Mac

FOSDEM'18 talk making waves...

(before it actually happened...)

• **Spack** v0.11.1 bugfix release

- quickly after v0.11.0 (first Spack release in ~ 1 year)
- important fix for accidental compilation with -O0
- problem encountered when testing performance of FFTW install
- easy installation <u>script</u> for **GuixHC**
 - as reaction to my questions on manual installation procedure
- excellent blog post by Ludovic Courtès on portability vs performance
 - triggered by FFTW performance comparison in draft presentation
 - https://guix-hpc.bordeaux.inria.fr/blog/2018/01/pre-builtbinaries-vs-performance/

Other software build tools

Portage - *https://wiki.gentoo.org/wiki/Portage*

Gentoo package management system

pkgsrc - https://www.pkgsrc.org

- cross-platform build system
- over 15,000 supported software packages!

Homebrew - *https://brew.sh*

- "the missing package manager for macOS"
- ported for Linux: http://linuxbrew.sh
- homebrew-science tap is no longer maintained :(

- barely used in HPC context
- lack of support for multi-user environments
- fewer supported scientific software packages

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Containers for scientific software & HPC



- strong focus on
 "mobility of compute"
- performance is often sacrificed for portability :(
- existing Docker containers can be converted to Singularity images
- *huge* uptake in last 1.5 years in HPC community
- HPCwire articles: http://tiny.cc/singularity_llc, http://tiny.cc/singularity_sc17

udocker - https://github.com/indigo-dc/udocker

Singularity - http://singularity.lbl.gov

"Docker for HPC" (no root daemon)

image-based containers

- tool to run Docker containers in user space (no root required)
- leverages other tools like Singularity, PRoot, runC
- recent HPCwire article: http://tiny.cc/hpcwire_udocker