

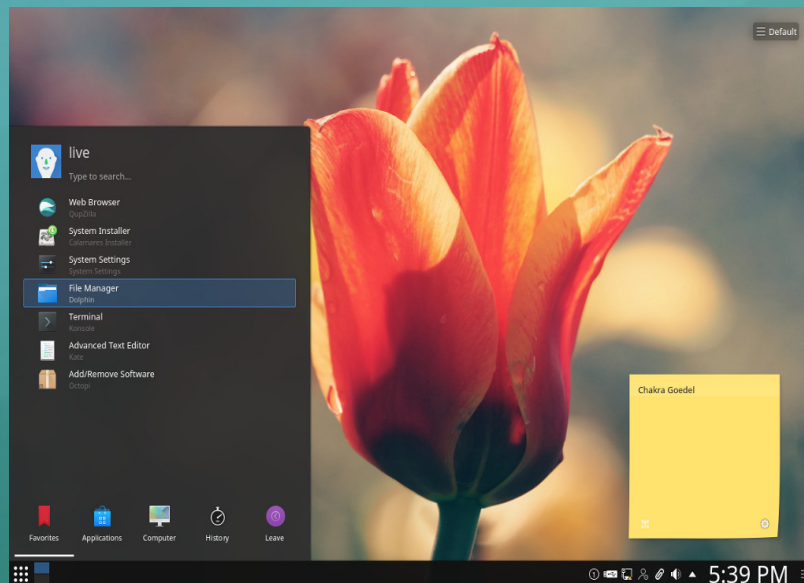
The **Half Rolling** repository model

The golden intersection for desktop users?



About Chakra

- Focus on ***KDE*** and ***Qt*** Software
- ***Independent***, using ***Arch*** technologies
- ***Half-Rolling*** repository model



Chakra 2017.10 'Goedel'



Neofytos Kolokotronis

- Chakra team member
- Community & Project management
- Collaborator at Free Software and Open Data/Government projects
- neofytosk.com, [@tetris4](https://twitter.com/tetris4)



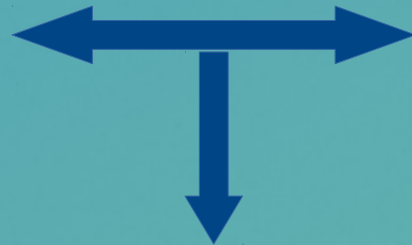
Popular Models

Fully Rolling ↔ **Non Rolling - Fixed**



Popular Models

Fully Rolling



Non Rolling - Fixed

Half Rolling



Fully Rolling

Advantages

- *Latest software* versions with new:
 - functionalities
 - security updates
 - bug fixes
- *Continuous* upgrades



Fully Rolling

Disadvantages

Each upgrade comes with a *risk*:

- regression
- bug
- broken system



Fully Rolling

Examples

- ArchLinux
- Gentoo



'Racing Skaters' by Alternate Skate
https://unsplash.com/photos/_tH3YCjPCCE

Ideal for

- *Enthusiasts* after the latest & greatest
- *Experienced* users



Non Rolling - Fixed Releases

Advantages

- Stability \Rightarrow less risks from upgrading
- Easier maintenance



Non Rolling - Fixed Releases

Disadvantages

- End of Life of a release \Rightarrow major upgrade risks
- Slower availability of new software versions



Non Rolling – Fixed Releases

Examples

- Debian
- Ubuntu
- Fedora

Ideal for

- *Workstations*
- *Servers*
- *Casual users*



'fixed?' by D. Midgley
<https://www.flickr.com/photos/petrichor/406667698/>



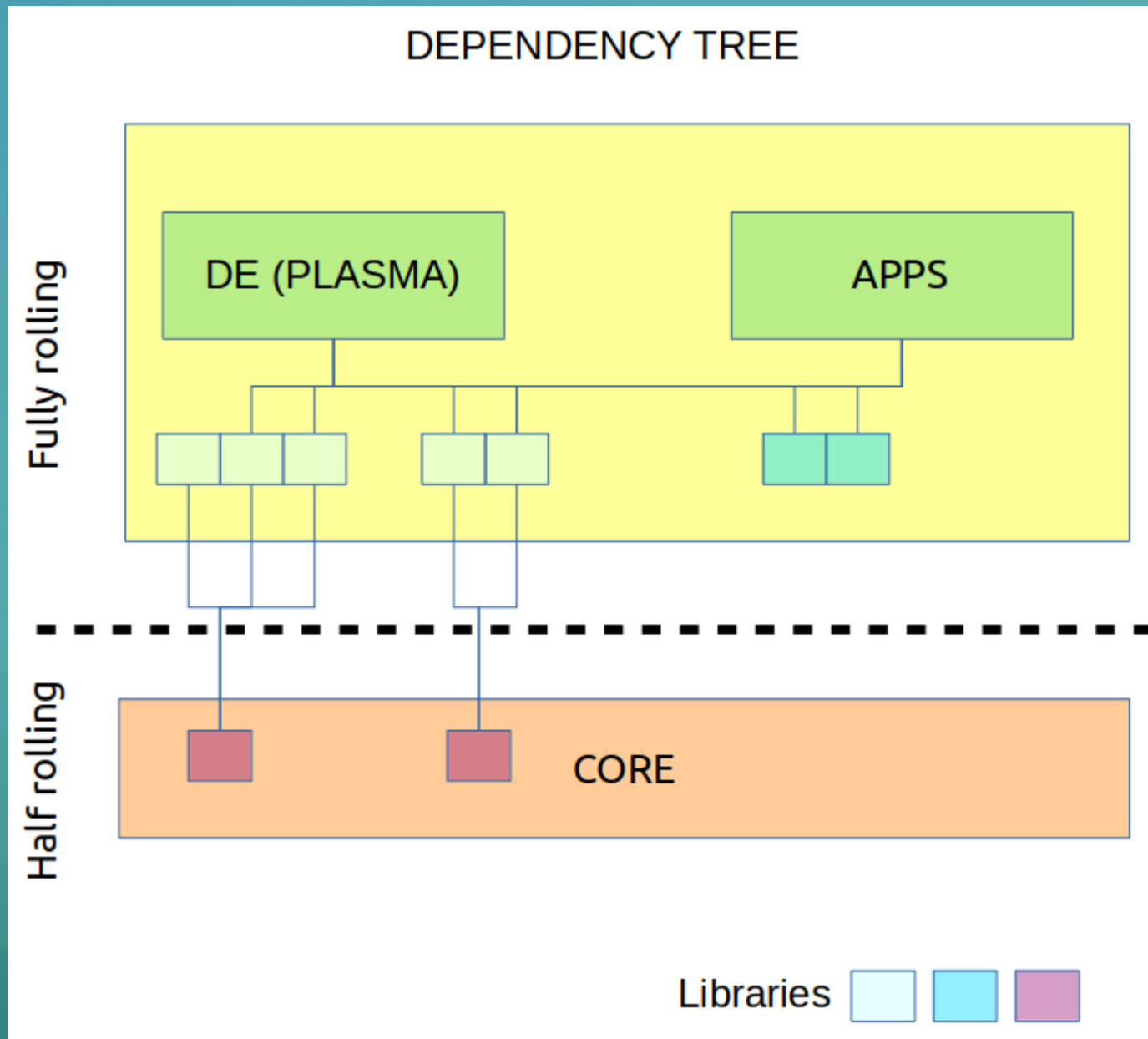
Half Rolling - Introduction

Two layers of software

1. A stable **core** of software updated *periodically*.
2. *Fully rolling* **DE** and **applications** on top of it.



Half Rolling - Introduction



Half Rolling - Implementation

1. Core

- Software *critical* for an operational system
- *Periodically* updated on *scheduled* intervals



Half Rolling - Implementation

1. Core

Groups of packages

- kernel & drivers
- xorg
- multimedia
- boost
- glib
- python
- ...



Half Rolling - Implementation

1. Core Updates

Not all package groups are created equal

- kernel, graphics drivers \Rightarrow 3-4 times per year
- xorg, multimedia \Rightarrow 1-2 times per year



Half Rolling - Implementation

2. Desktop Environment & Applications

What users interact with

- Plasma DE and Frameworks by KDE
- Applications
- Any related dependencies



Half Rolling - Implementation

Testing Repository

- Unified
- Packages kept for several days or weeks
- Move to stable repositories accordingly:
core, desktop, gtk, lib32



Half Rolling – Advantages

- *Balance* in **stability** as updates are:
 - periodical
 - foreseeable
- **Latest** versions of *applications*
- One time installation



Half Rolling – Disadvantages

VS Fully Rolling

Slower upgrades of core components

VS Non Rolling Fixed Release

Increased upgrade-related risks



Half Rolling - Challenges

1. Application requiring a newer library version

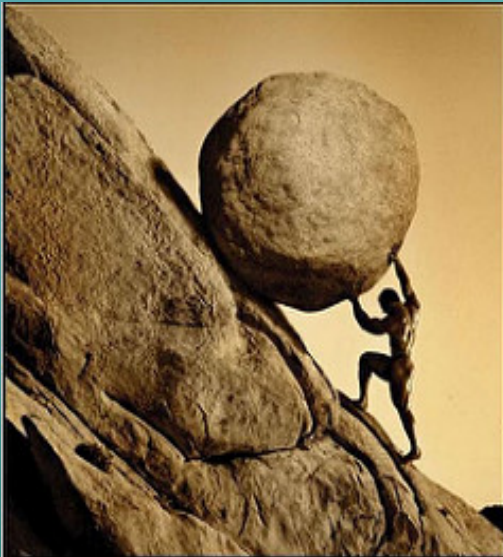
- new library version breaks compatibility?
- library part of a group of packages in core?



Half Rolling – Challenges

2. Security vulnerabilities in core packages

- Is an update really required?



'Sisyphus' by Gerard Van der Leun
<https://www.flickr.com/photos/1000photosofnewyorkcity/8819982782/>



Half Rolling - Challenges

*3. Sticking to the **schedule***

- Lack of packaging resources
- Unsheduled required upgrades
- Unpredictable issues
- Need to keep rolling



Half Rolling - Challenges

Solutions

- *Update* application and library
- *Patch*
- *Recompile* the whole group
- Application and library version *freeze*
- *Postpone* or *skip* a group



Half Rolling - Is it for you?

Ideal for

- Casual desktop users
- Gamers
- Small offices and businesses
- School laboratories



Questions?

Thank you!

Let's connect:

- neofyτοςk.com
- [@tetris4](https://twitter.com/tetris4)

