Using LNT to track performance



Kristof Beyls

FOSDEM LLVM dev room 2017 5/2/2017

© ARM 2017

At last year's FOSDEM LLVM dev-room:

Automated Performance-Tracking of LLVM-Generated Code

Kristof Beyls FOSDEM, January 2016



T

Last year's talk mostly

- What was needed in LLVM's LNT and test-suite subprojects to improve CI performance-tracking of LLVM-generated code.
- A range of ideas for improvements were shown, some implemented, some not.
- We implemented more improvements since, and this presentation aims mainly to demo them.

At last year's FOSDEM LLVM dev-room:

Conclusion

- Some really good progress this year:
 - Signalling issues quickly and reliably
 - With low false positive and low false negative rate \uparrow
 - In a way that is actionable
 - Requiring as little as possible human effort
 - Enabling a culture of acting on deltas
- Consider using LNT as your performance tracking infrastructure for down-stream changes too. It's not perfect yet, but amongst the best available.

At last year's FOSDEM LLVM dev-room:

Conclusion

- Some really good progress this year:
 - Signalling issues quickly and reliably
 - With low false positive and low false negative rate
 - In a way that is actionable
 - Requiring as little as possible human effort
 - Enabling a culture of acting on deltas
- Consider using LNT as your performance tracking infrastructure for down-stream changes too. It's not perfect yet, but amongst the best available.



36

I'll demo a range of improvements

Conclusion

- Some really good progress this year:
 - Signalling issues quickly and reliably
 - With low false positive and low false negative rate
 - In a way that is actionable

 - Enabling a culture of acting on deltas
- Consider using LNT as your performance tracking infrastructure for down-stream changes too. It's not perfect yet, but amongst the best available.

7

7

Also improvements for enabling non-LLVM projects

Conclusion

- Some really good progress this year:
 - Signalling issues quickly and reliably
 - With low false positive and low false negative rate
 - In a way that is actionable
 - Requiring as little as possible human effort
 - Enabling a culture of acting on deltas

Consider using LNT as your performance tracking infrastructure for down-stream changes too. It's not perfect yet, but amongst the best available.

36

In a way that is actionable 🐬 Requiring as little as possible human effort 🏹

DEMO



Next, use Ilvmlab bisect

- All clang binaries built by a fast builder stored in a "build cache".
- The llvmlab bisect utility can bisect issues, using these cached binaries <u>https://github.com/llvm-mirror/zorg/</u> <u>tree/master/llvmbisect/llvmlab</u>
- Enables finding commit that caused a regression quickly.
- Documentation:

https://github.com/llvm-mirror/zorg/ blob/master/llvmbisect/docs/ llvmlab_bisect.rst

```
bash-3.2# ~admin/zorg/utils/llvmlab bisect --max-rev
131837 ./test.sh
no
FAIL: clang-r131837-b8165
no
FAIL: clang-r131835-b8164
no
FAIL: clang-r131832-b8162
no
FAIL: clang-r131828-b8158
yes
PASS: clang-r131795-b8146
no
FAIL: clang-r131809-b8151
no
FAIL: clang-r131806-b8149
no
FAIL: clang-r131801-b8147
clang-r131795-b8146: first working build
clang-r131801-b8147: next failing build
```

Bisect, points to specific commit

 Sharing this info with original author by replying to the commit email on llvmcommits:

I have been bisecting some big performance regressions on SingleSource/Benchmarks/ BenchmarkGame/Large/fasta and SingleSource/Benchmarks/Misc-C++/bigfib (see <u>http://llvm.org/perf/db_default/v4/nts/daily_report/2016/4/14?filter-machine-</u> <u>regex=aarch64|arm|green&num_days=7</u>), and it points to this commit. Would you mind having a look at those ?

- Regression got fixed within 48 hours
- Regressions are cheap to fix if detected quickly.

Enabling a culture of acting on deltas 🖊

Further enabling culture of acting on deltas

- Have more public performance-reporting bots
- Upgrade the public LNT server to the latest version of LNT
- Improve coverage for more use cases in test-suite. E.g.
 - in the past year, bitcode files produced by Halide were added
 - Benchmarks representing HPC are starting to be added
 - But needs to be done in a way such that test-suite doesn't take longer to run, otherwise we loose revision resolution.
- Automated emails on performance regressions?
 - With automated bisect to a single commit?
 - With automated highlighting of hot basic block code changes?

Use in non-LLVM projects 🖊

Use in non-LLVM projects

- The interface (a JSON file) to use LNT on non-LLVM-test-suite benchmarks has been documented for this, see <u>http://lnt.llvm.org/importing_data.html</u>.
- At ARM:
 - LLVM team uses LNT.
 - GCC team also uses LNT.
 - Cycle Models team, developing a Verilog-to-C++ compiler also uses LNT.
- For LLVM test-suite benchmarks: the cmake/lit-ification made it easy to plug in extra benchmarks, and e.g. perf profiling working out of the box without extra work.



- Since last year, major improvements in LNT to help with a CI setup to monitor the speed of generated code:
 - In a way that is actionable
 - Requiring as little as possible human effort
 - Enabling a culture of acting on deltas
- Documentation has improved to make LNT easier to integrate with non-LLVM projects.
- Please give feedback when using LNT, we'd like to learn from your experience, either via email or via <u>https://llvm.org/bugs/</u>, component LNT.



The trademarks featured in this presentation are registered and/or unregistered trademarks of ARM Limited (or its subsidiaries) in the EU and/or elsewhere. All rights reserved. All other marks featured may be trademarks of their respective owners.

Copyright © 2017 ARM Limited

© ARM 2017