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Ceph Rados Gateway

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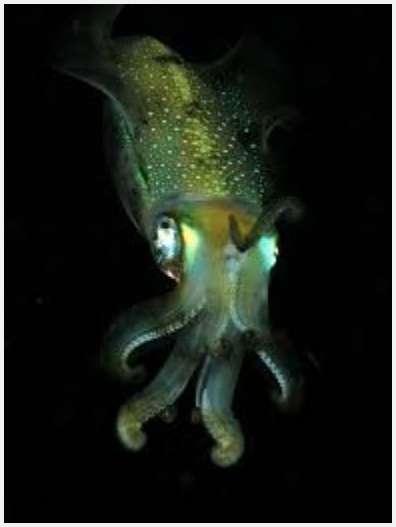
AGENDA

- Short Ceph overview
- Rados Gateway architecture
- What's next
- questions

Ceph architecture

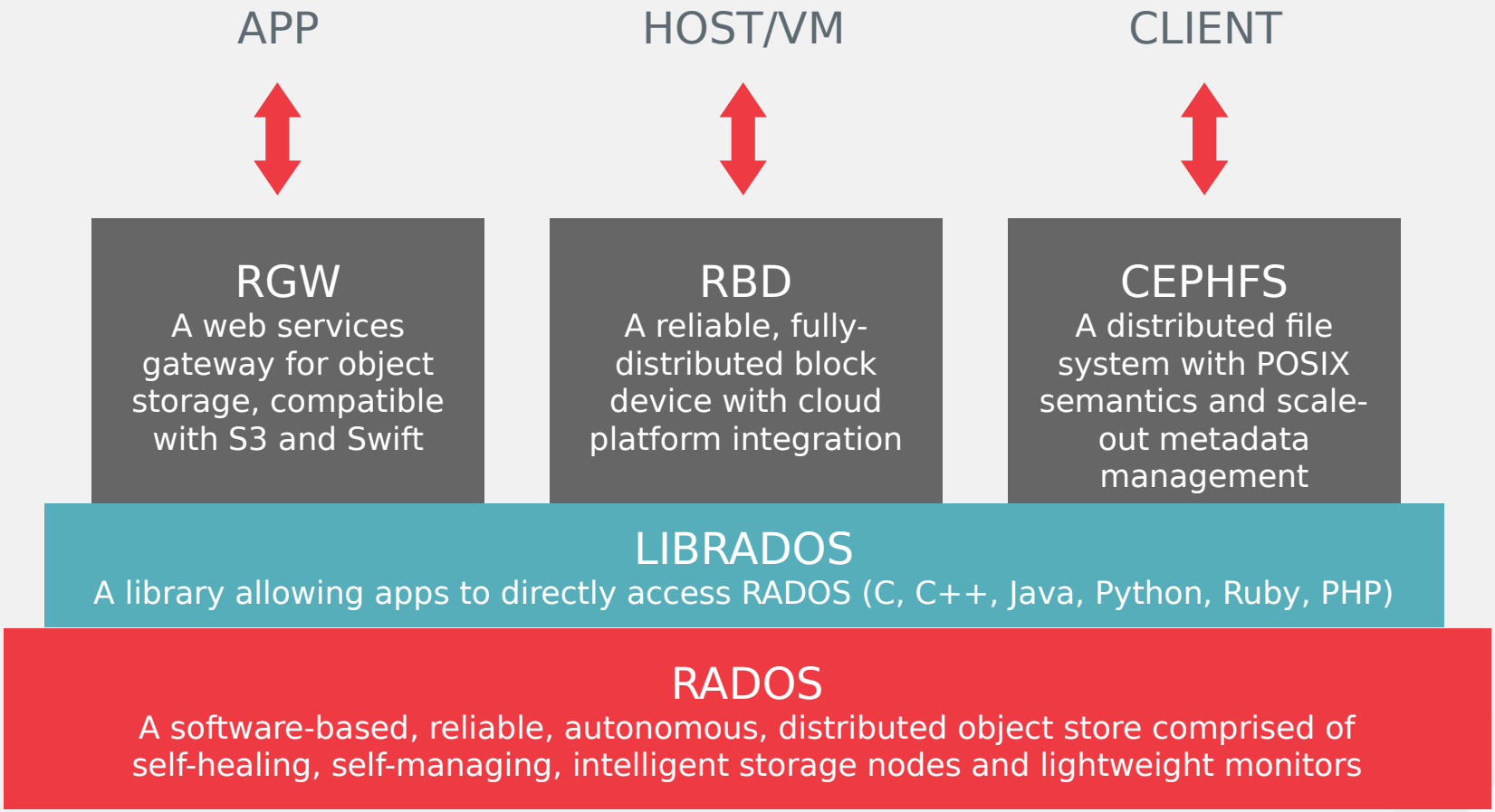
Cephalopod



Ceph

- Open source
- Software defined storage
- Distributed
- No single point of failure
- Massively scalable
- Self healing
- Unified storage: object, block and file

Ceph architecture



Rados

- Reliable Distributed Object Storage
- Replication
- Flat object namespace within each pool
  - Different placement rules
- Strong consistency (CP system)
- Infrastructure aware, dynamic topology
- Hash-based placement (CRUSH)
- Direct client to server data path

OSD node

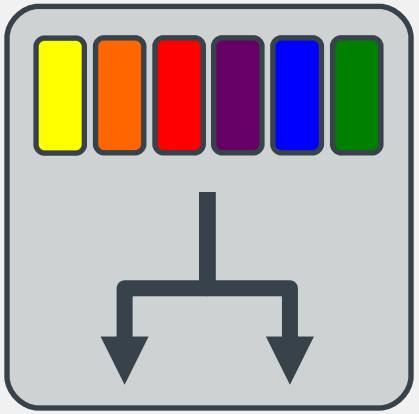
- 10s to 10000s in a cluster
- One per disk (or one per SSD, RAID group…)
- Serve stored objects to clients
- Intelligently peer for replication & recovery

Monitor node

- Maintain cluster membership and state
- Provide consensus for distributed decision-making
- Small, odd number
- These do not serve stored objects to clients

Crush

- Pseudo-random placement algorithm
- Fast calculation, no lookup
- Ensures even distribution
- Repeatable, deterministic
- Rule-based configuration
  - specifiable replication
  - infrastructure topology aware
  - allows weighting

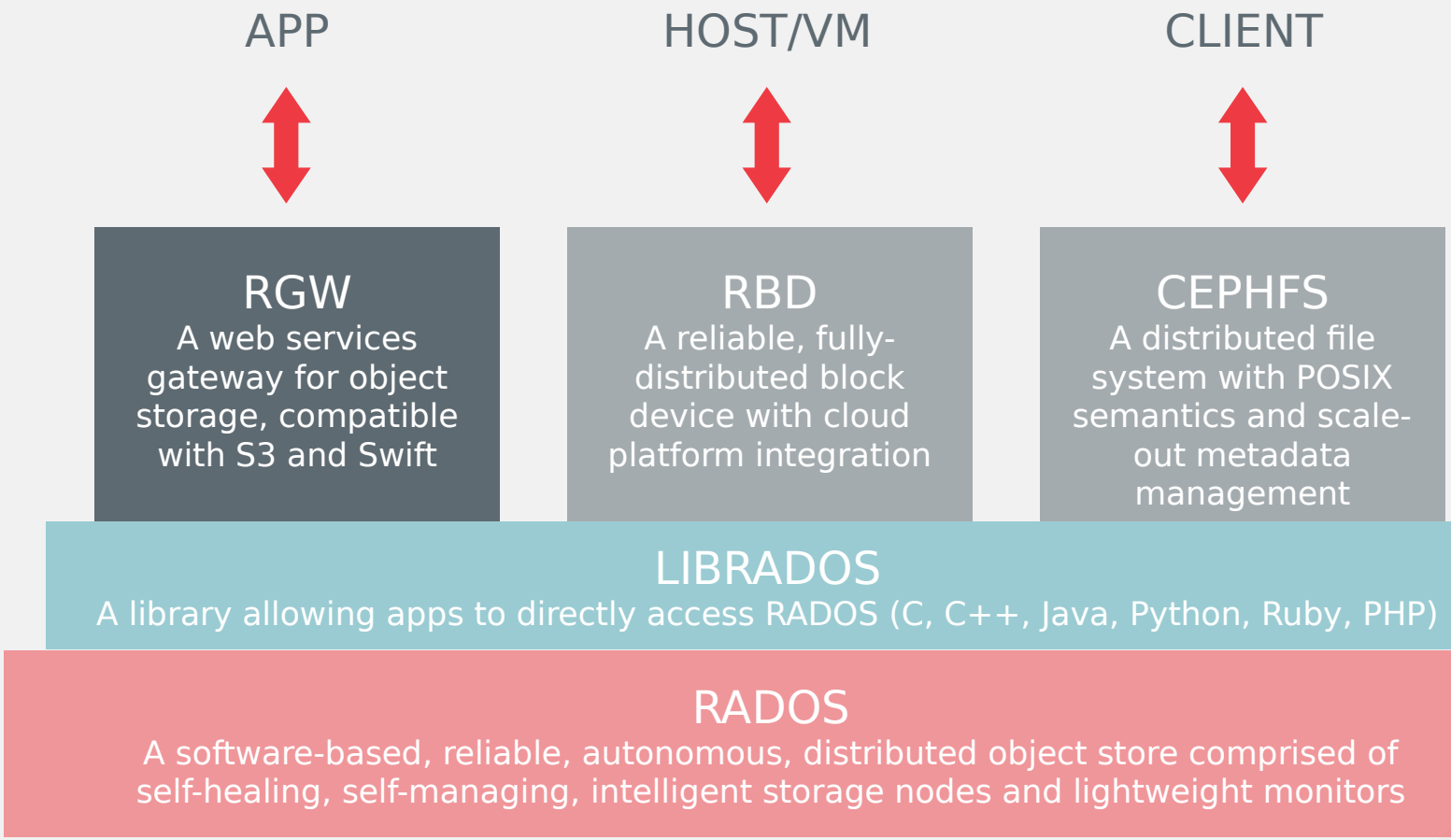


Librados API

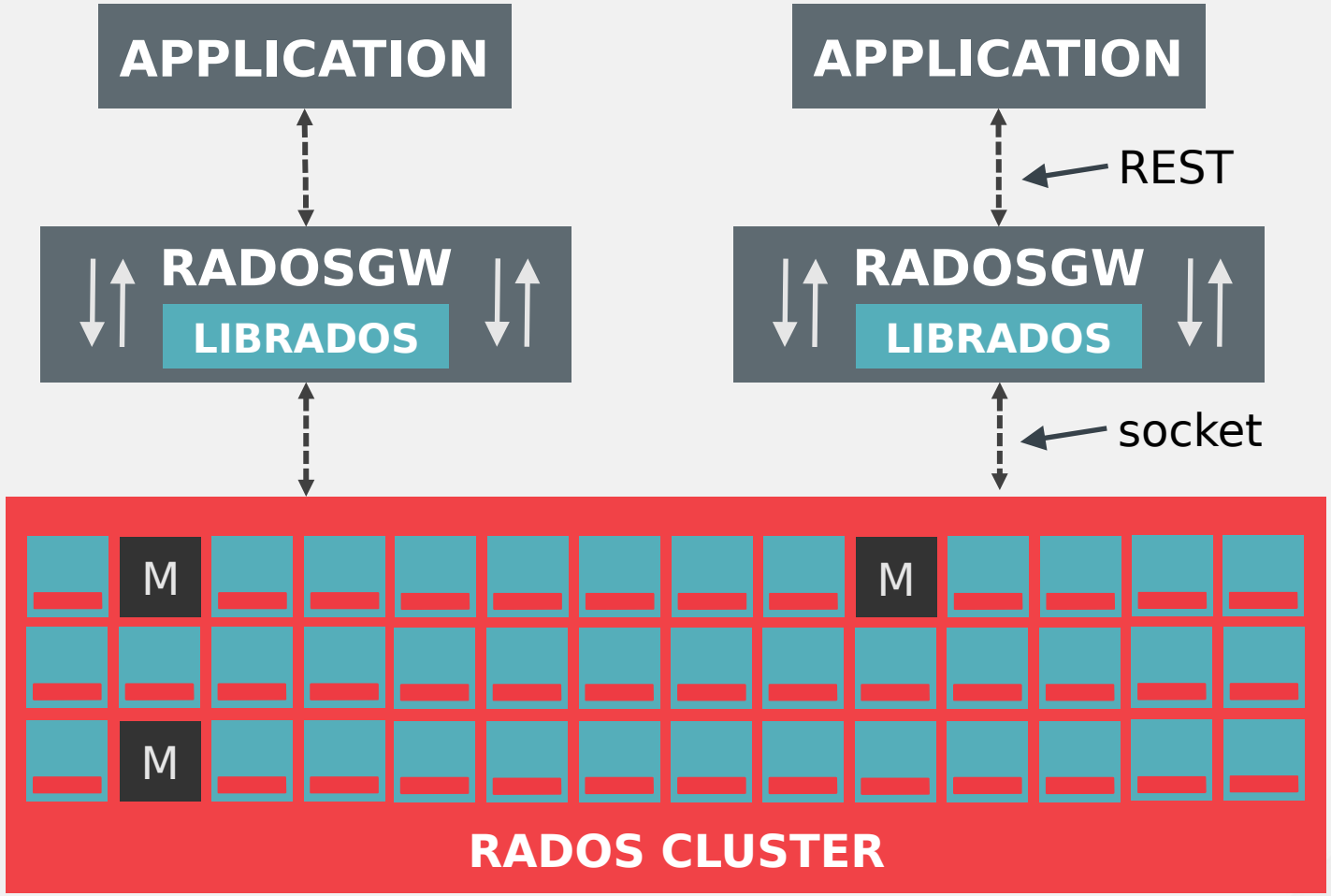
- Efficient key/value storage inside an object
- Atomic single-object transactions
  - update data, attr, keys together
  - atomic compare-and-swap
- Object-granularity snapshot infrastructure
- Partial overwrite of existing data
- Single-object compound atomic operations
- RADOS classes (stored procedures)
- Watch/Notify on an object

Rados Gateway

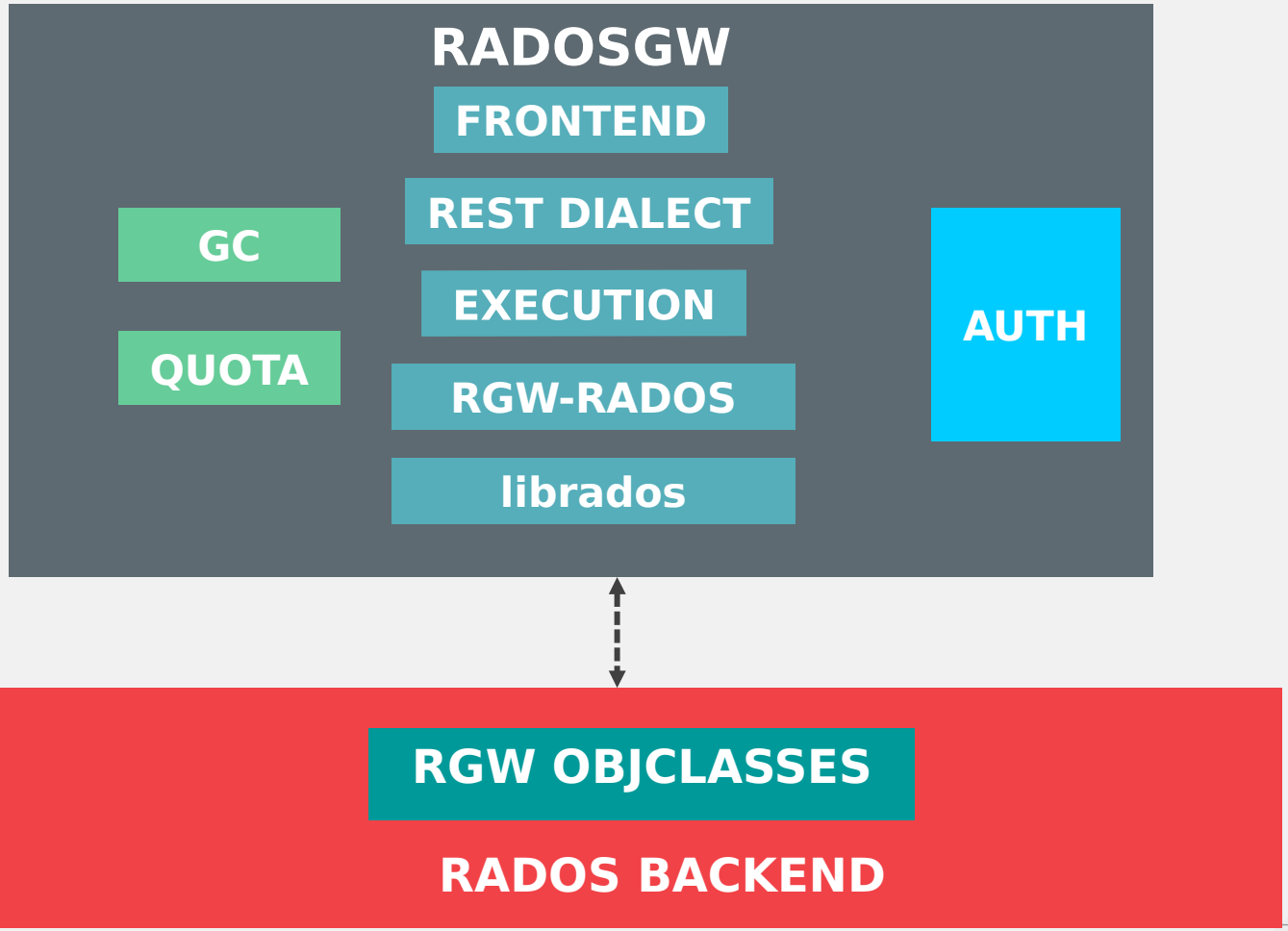
Rados Gateway



Rados Gateway



RGW


RADOSGW
FRONTEND
REST DIALECT
GC
EXECUTION
AUTH
QUOTA
RGW-RADOS
librados
RGW OBJCLASSES
RADOS BACKEND

RGW Components

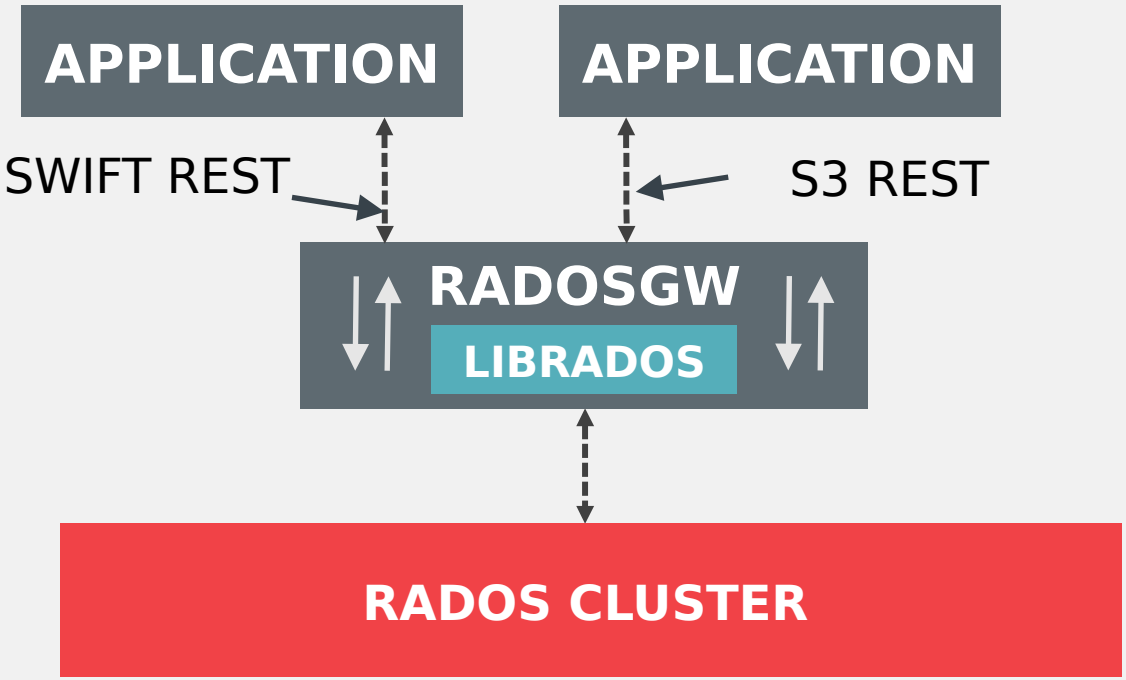
- Frontend
  - FastCGI - external web servers
  - Civetweb – embedded web server
- Rest Dialect
  - S3
  - Swift
  - Other API
- Execution layer – common layer for all dialects

RGW Components

- RGW Rados – manages RGW data by using rados
  - object striping
  - atomic overwrites
  - bucket index handling
  - Object classes that run on the OSDs
- Quota - handles user or bucket quotas.
- Authentication - handle users authentication
- GC - Garbage collection mechanism that runs in the background.

RESTful OBJECT STORAGE

- Data
  - Users
  - Buckets
  - Objects
  - ACLs
- Authentication
- APIs
  - S3
  - Swift



RGW vs RADOS object

- RADOS
  - Limited object sizes
  - Mutable objects
  - Not indexed
  - No per-object ACLs
- RGW
  - Large objects (Up to a few TB per object)
  - Immutable objects
  - Sorted bucket listing
  - Permissions

RGW objects

- Large objects
- Fast small object access
- Fast access to object attributes
- Buckets can consist of a very large number of objects

RGW objects

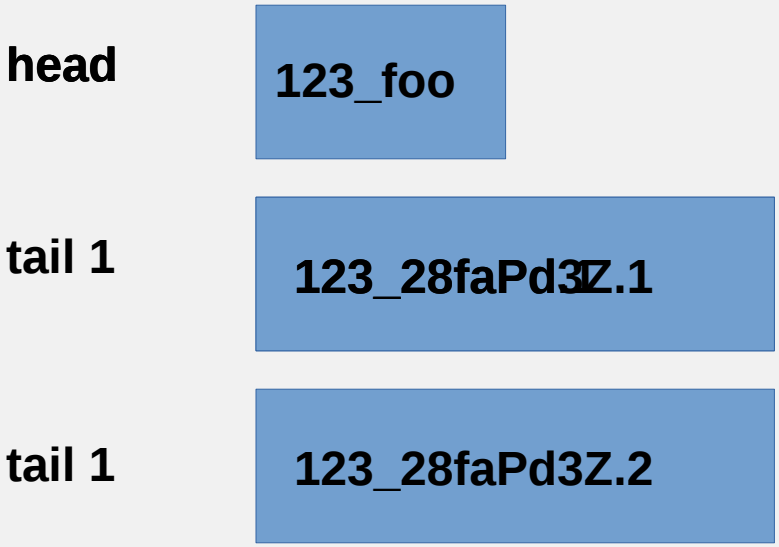
- Head
  - Single rados object
  - Object metadata (acls, user attributes, manifest)
  - Optional start of data
- Tail
  - Striped data
  - 0 or more rados objects

RGW Objects

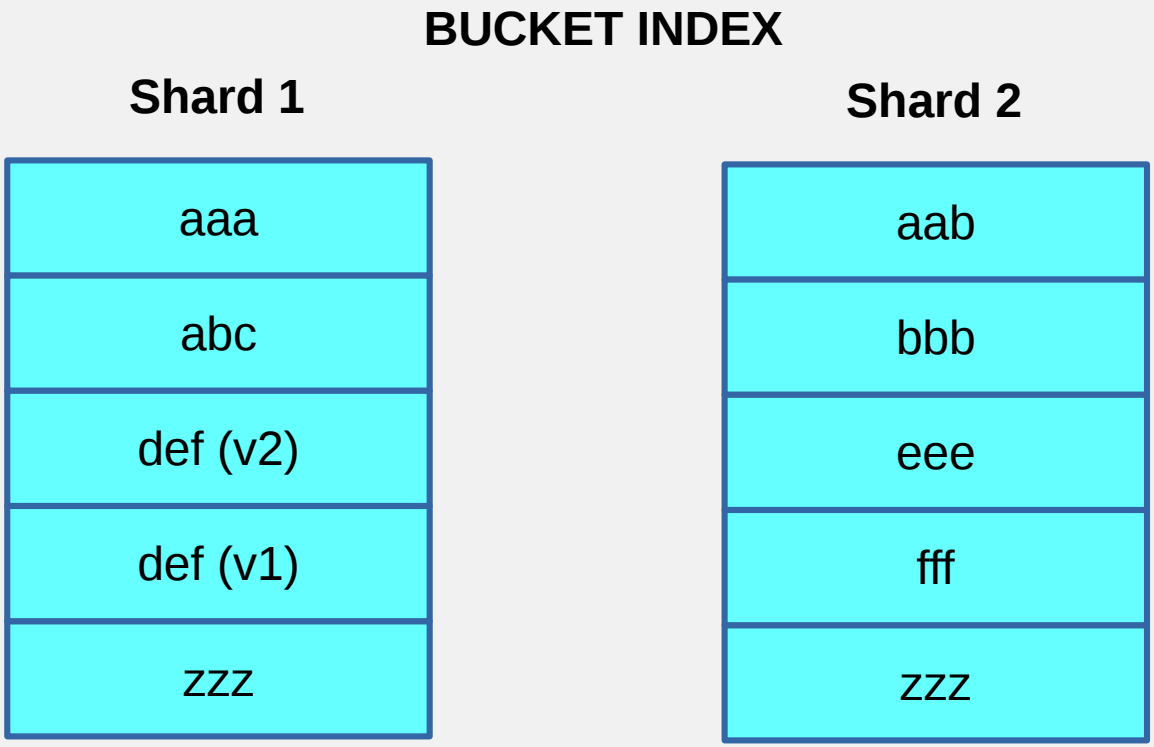
OBJECT: foo

BUCKET: boo

BUCKET ID: 123



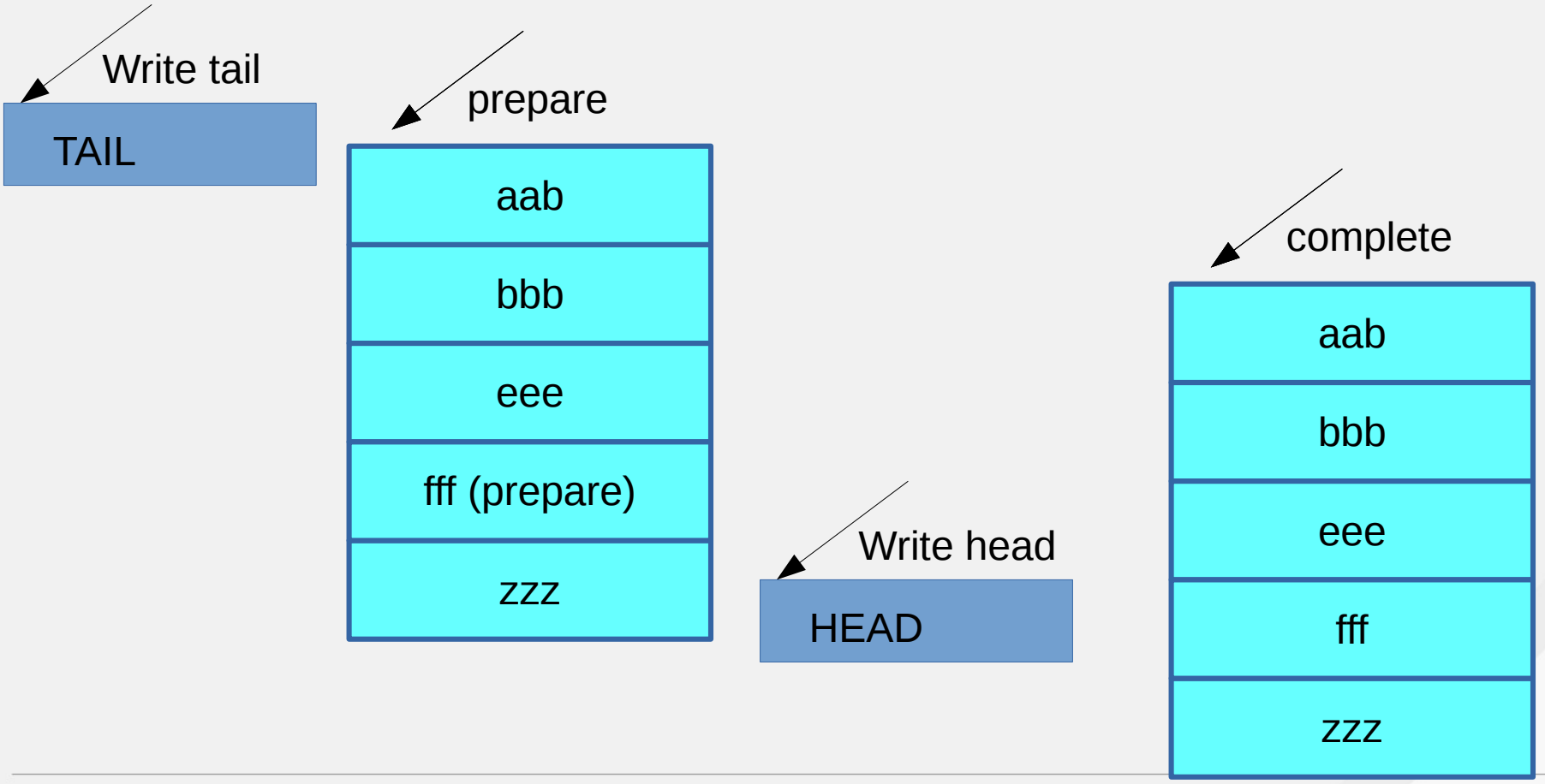
RGW bucket index



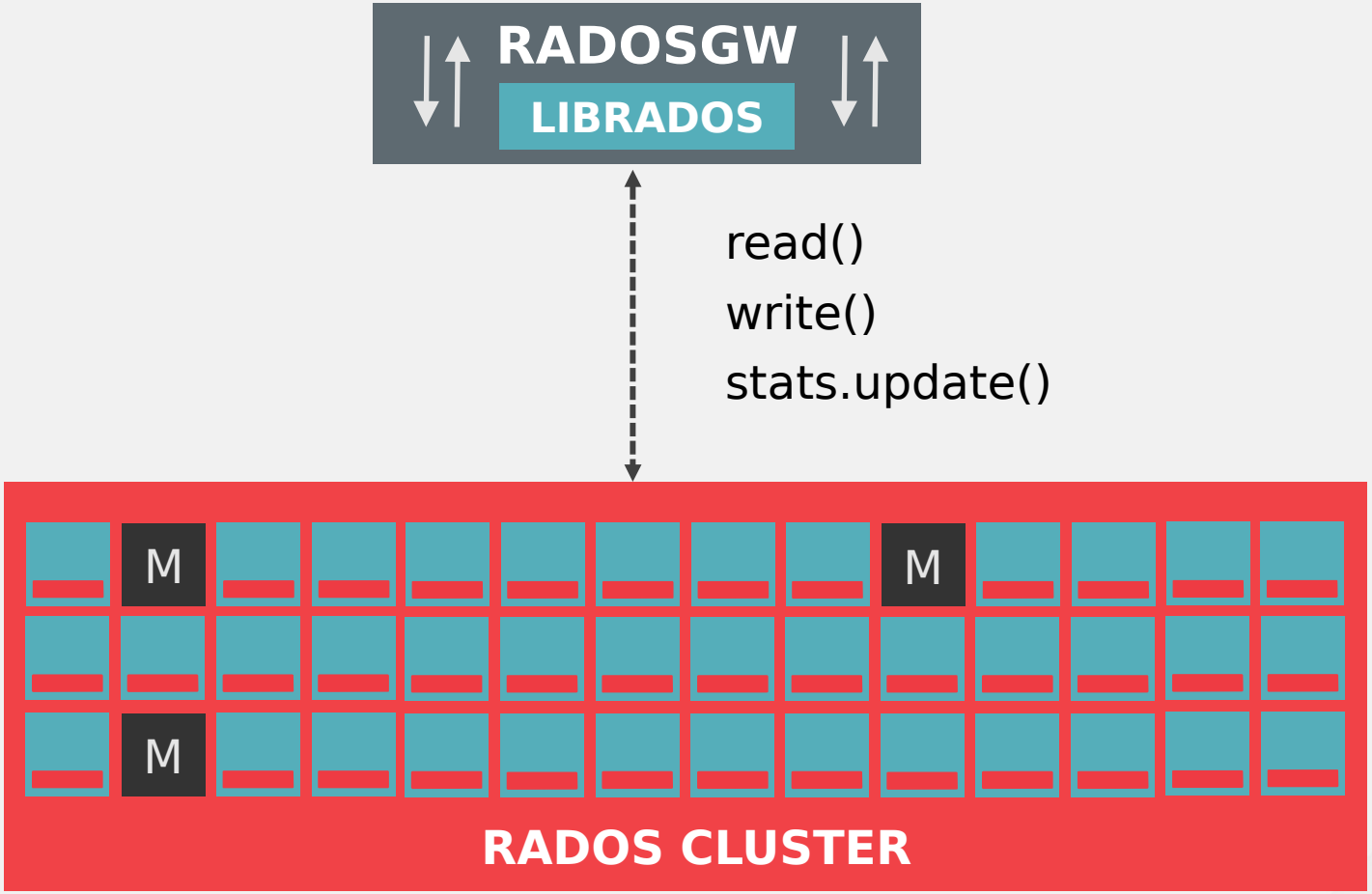
RGW object creation

- Update bucket index
- Create head object
- Create tail objects
- All those operations need to be consist

RGW object creation



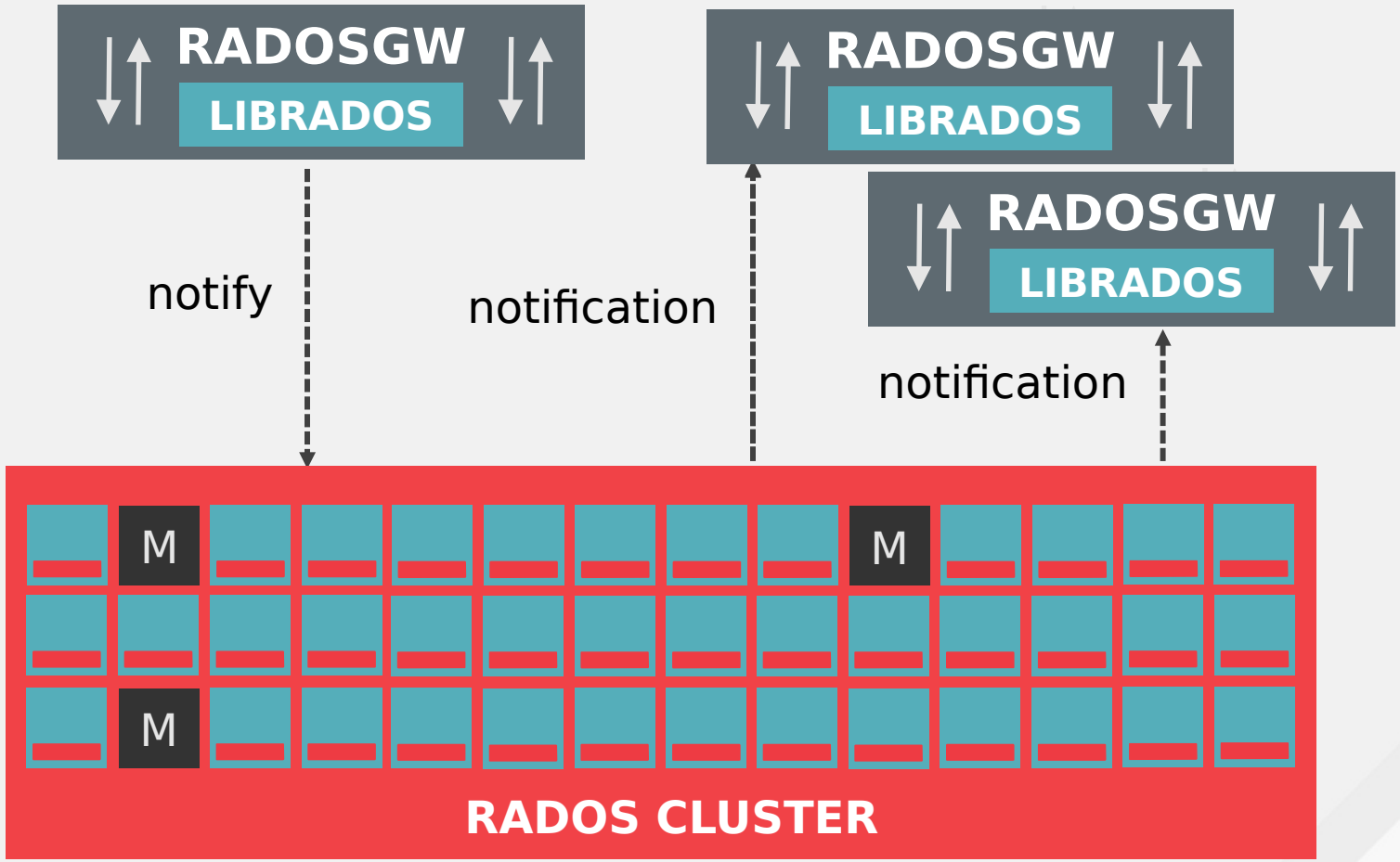
RGW quota


RADOSGW
LIBRADOS
read()
write()
stats.update()
M
M
M
RADOS CLUSTER

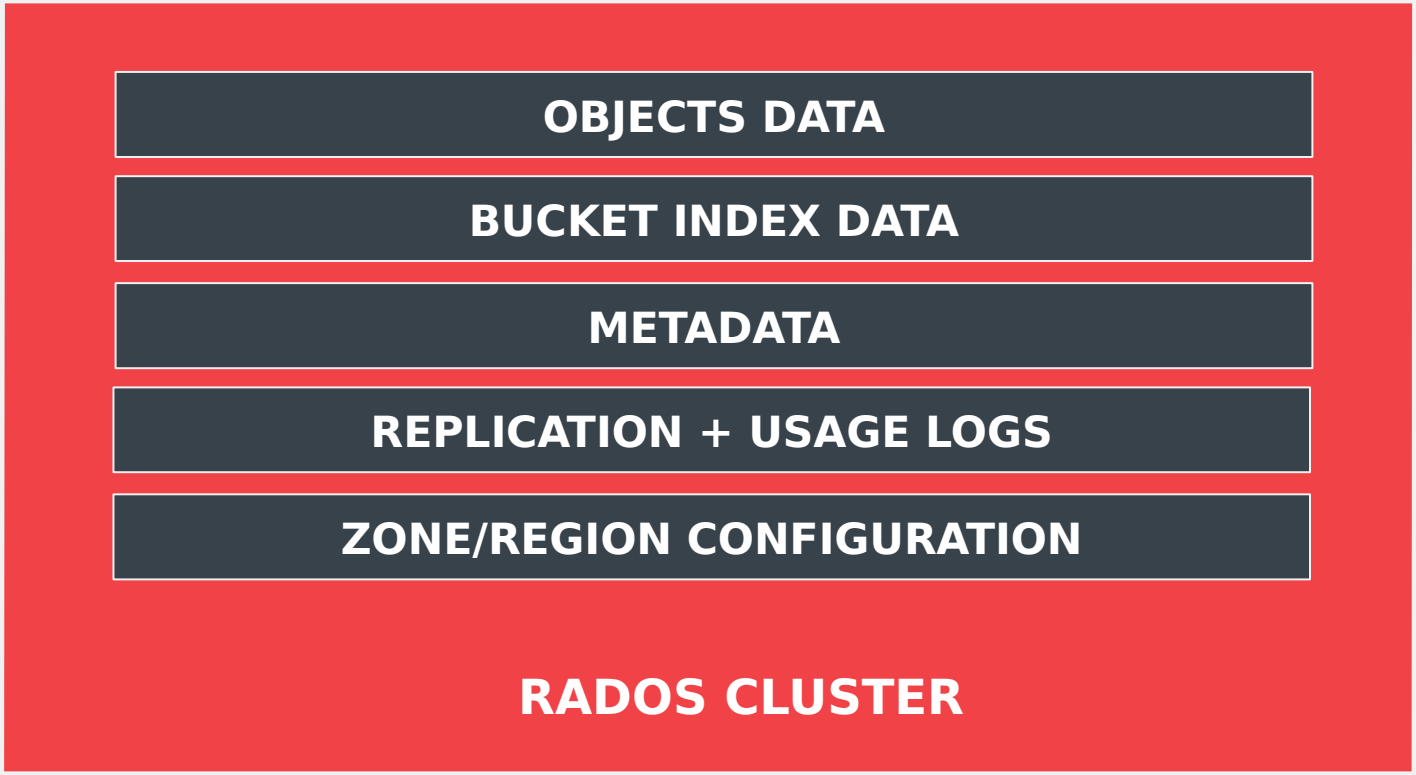
RGW metadata cache

- Metadata needed for each request:
  - User Info
  - Bucket Entry Point
  - Buck Instance Info

RGW metadata cache

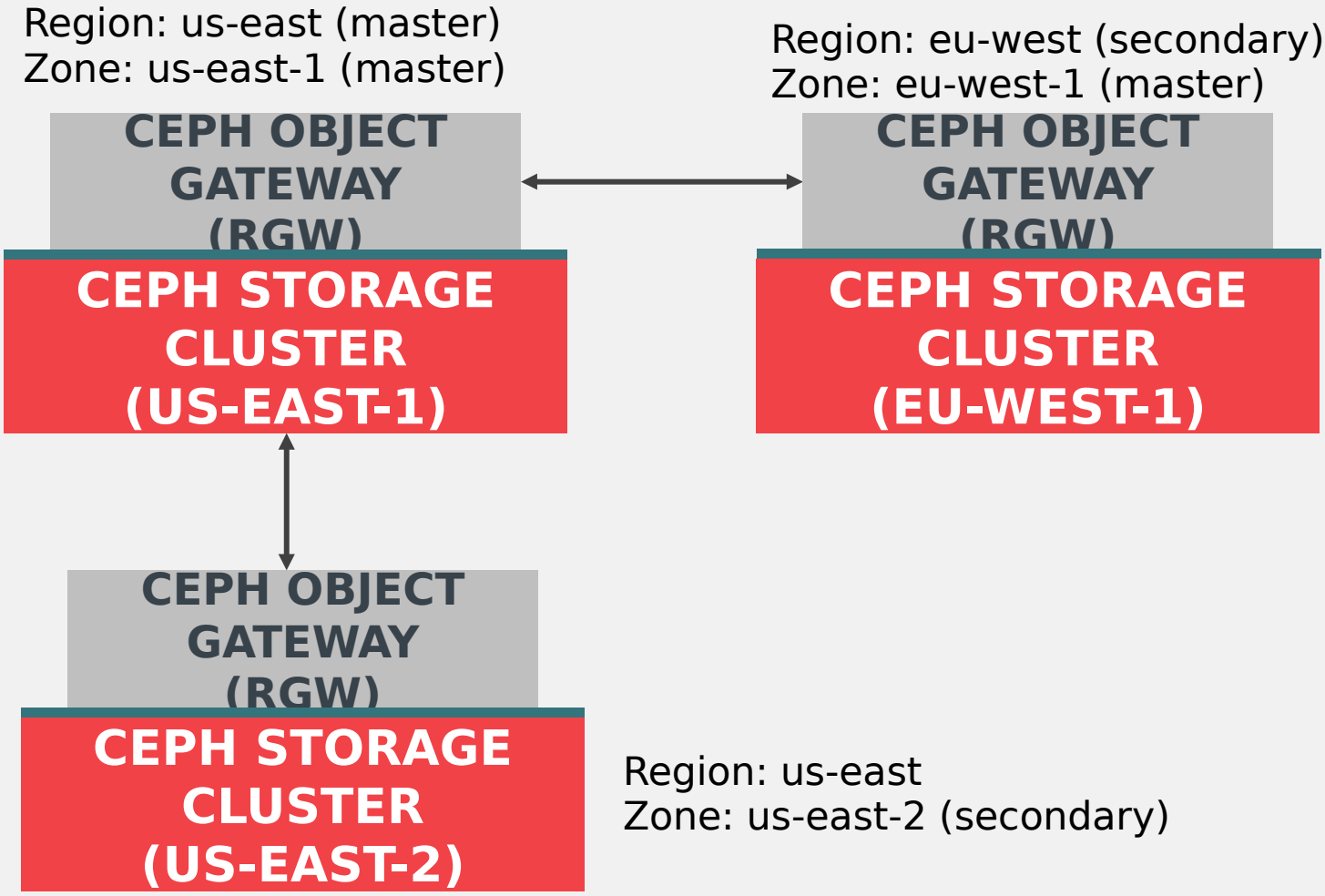


RGW rados data

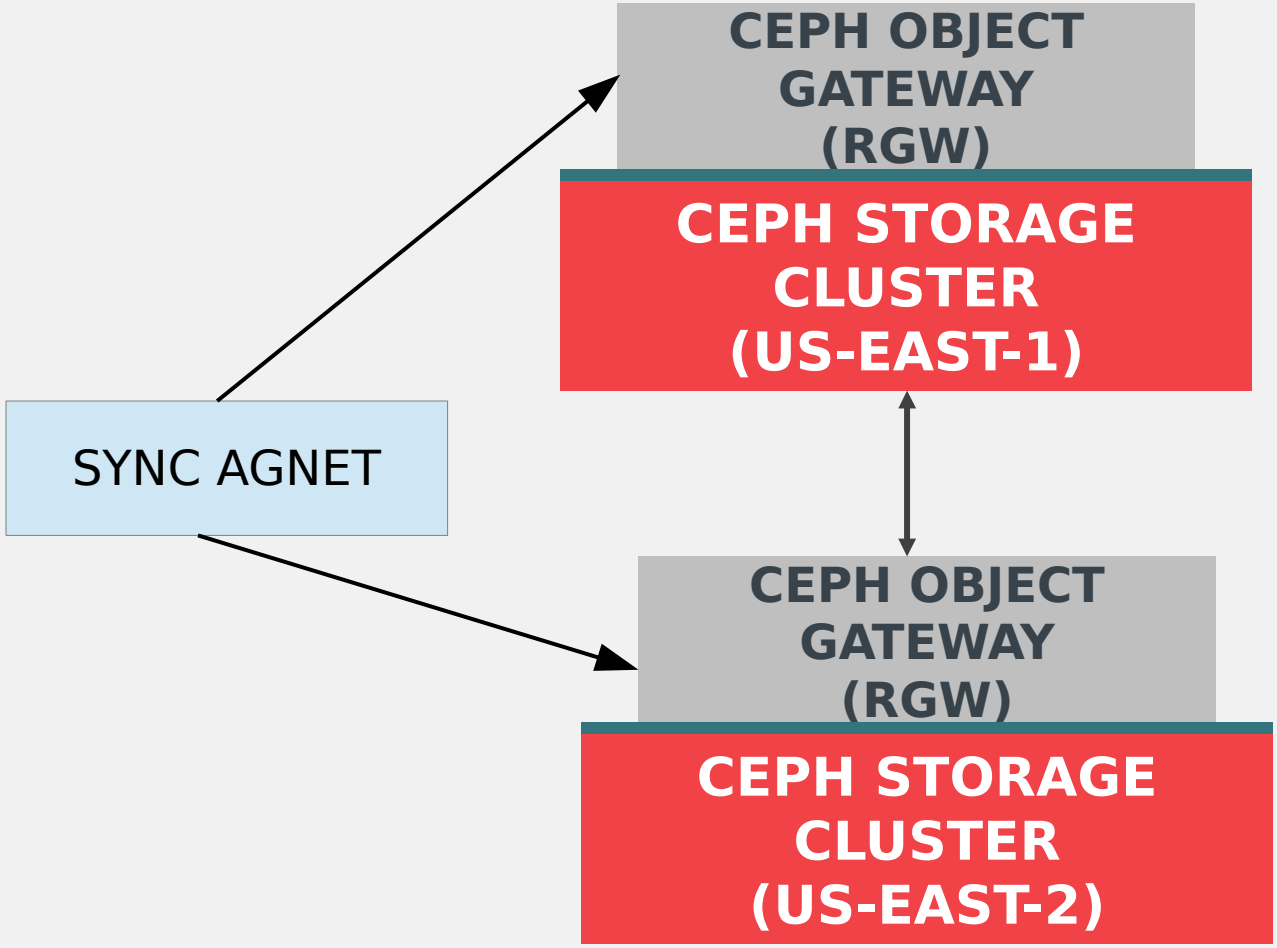


Multisite

Regions and zones



RGW sync agent



Problems

- No active/active
- External utility
- Confusing configuration semantics

What's next

WHAT'S NEXT

- Multi tenancy
  - different users on the same tenant can share data
  - Buckets names are not unique across tenants
- Object expiration
- AWS4
- NFS
  - For migration from NFS to RGW
  - Based on NFS Ganesha
- LibRGW – API to RGW, used by Ganesha
- Static website – root domain support
- Keystone v3
- Swift Large Object

New multisite

- New implementation as part of RGW
- Namespaces
- Simpler configuration
- Active/active support

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THANK YOU

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