

# OFDM Packet Receivers in GNU Radio

Martin Braun (Ettus Research / GNU Radio)

FOSDEM 2014

# Introduction

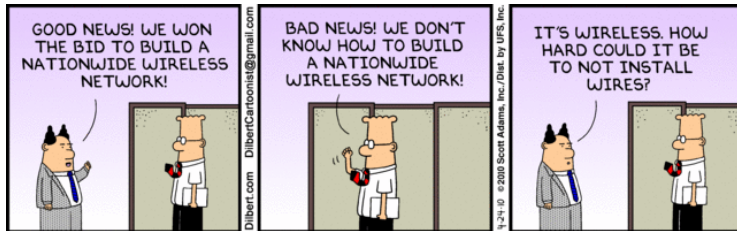
- ▶ Who is this guy:
  - ▶ mbr0wn
  - ▶ GNU Radio contributor since 2008
  - ▶ KIT graduate
  - ▶ Now full-time SDR developer for Ettus Research LLC

# Part I – OFDM PHY Development

- 1 What is OFDM?
- 2 Tagged Stream Blocks
- 3 GNU Radio OFDM Codes
- 4 The OFDM Transmitter
- 5 The OFDM Receiver
- 6 Going over the air

# Part I – OFDM PHYs

- ▶ What is OFDM?
- ▶ How can we build OFDM-based PHY layers in GNU Radio?



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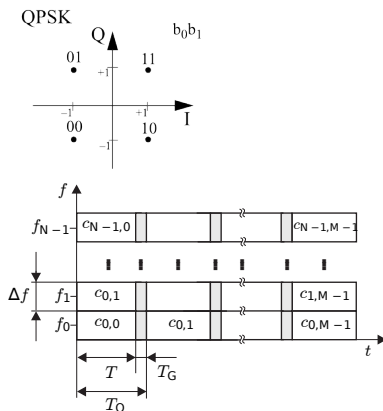
# What is OFDM?

- ▶ Orthogonal Frequency Division Multiplexing: Transmit many narrow-band signals in parallel on orthogonal frequencies
- ▶ “Good way to transport lots of digital data over the air”
- ▶ Used in many standards (LTE, Wifi, DVB, DAB, ...)

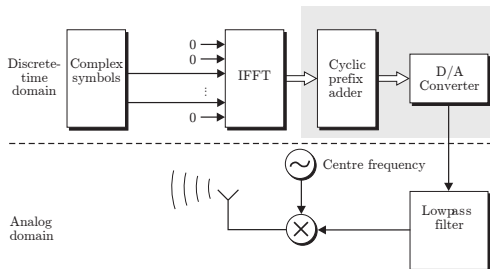


# Anatomy of an OFDM signal

- ▶ Complex modulations symbols (BPSK, QPSK, ...)
- ▶ OFDM symbols: Set of complex modulation symbols transmitted at once
- ▶ Subcarriers: Discrete frequencies on which data are transmitted
- ▶ Frame: Set of OFDM symbols
- ▶ Header: Carries info on frame, helps synchronization...
- ▶ Pilot symbols: Special symbols, known a-priori



# An OFDM transmitter



- ▶ Efficient sub-carrier modulation via IFFT (creates baseband signal)
- ▶ Cyclic prefix: Creates space between OFDM symbols
- ▶ ...so how do we make on of these in GNU Radio?
- ▶ No states!

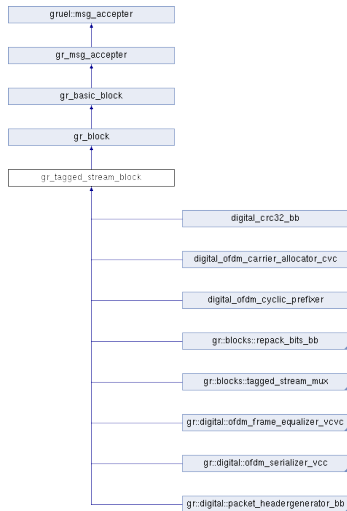
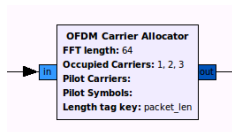


# Outline

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# gr\_tagged\_stream\_blocks

- ▶ Handle stream boundaries
- ▶ Input-driven
- ▶ Uses tags
- ▶ Not really the same category as sync, decimator, interpolator
- ▶ Tag on the first item defines packet length
- ▶ Examples:
  - ▶ CRC32
  - ▶ OFDM-Frame operations
  - ▶ More to follow



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# GNU Radio OFDM Codes

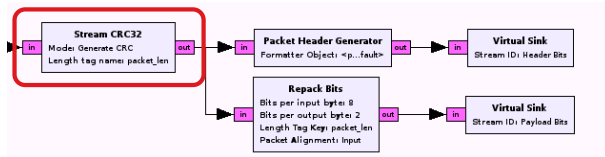
- ▶ Disclaimer: There are two versions of OFDM codes in GNU Radio
- ▶ All of this depends on the new codes!
- ▶ Where to start:
  - ▶ `gr-digital/examples/ofdm/*.grc`
  - ▶ “OFDM Transmitter” and “OFDM Receiver” hierarchical blocks
  - ▶ In Python: `digital.ofdm_rx` and `digital.ofdm_tx`
- ▶ Many recent developments have gone into this (tags, message passing, tagged stream blocks. . .)

- ▶ Fully configurable frame configuration (pilot tones, occupied carriers. . . )
  - ▶ Can we reconfigure the whole thing to do 802.11a *and* DAB?
- ▶ Any part of the flow graph should be exchangeable
- ▶ . . . and individually useful

# Outline

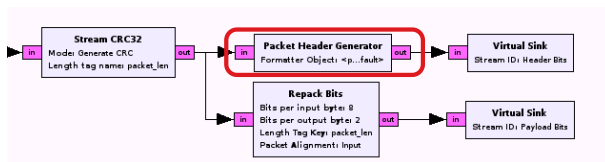
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# The OFDM Transmitter



- CRC block: Output is always 4 bytes longer than input

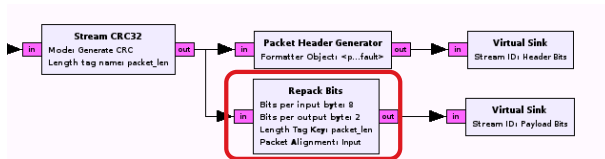
# The OFDM Transmitter



- CRC block: Output is always 4 bytes longer than input
- Packet header generator: Evaluates payload and metadata to generate custom payload

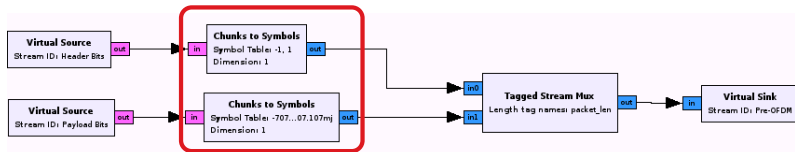


# The OFDM Transmitter



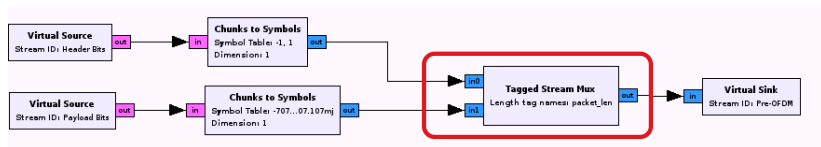
- CRC block: Output is always 4 bytes longer than input
- Packet header generator: Evaluates payload and metadata to generate custom payload
- Bit repacker: Prepare for modulation, handles odd numbers of bits

# The OFDM Transmitter



- ▶ Symbol mappers: Regular blocks
- ▶ None of the code after the mappers cares about the actual complex values (enforce boundaries!)

# The OFDM Transmitter



- ▶ Symbol mappers: Regular blocks
- ▶ None of the code after the mappers cares about the actual complex values (enforce boundaries!)
- ▶ Multiplexer: Respects tag positions and boundaries

# The OFDM Transmitter



- Carrier allocator: Distributes symbols in time and frequency, adds pilot symbols and headers

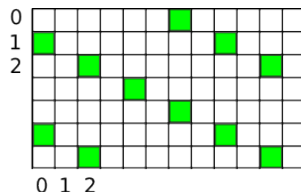
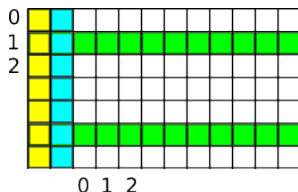
# The OFDM Transmitter



- ▶ Carrier allocator: Distributes symbols in time and frequency, adds pilot symbols and headers
- ▶ Cyclic prefixer: Includes rolloff

# Pilot allocation

- ▶ Pilot symbols: Known symbols to aid the receiver



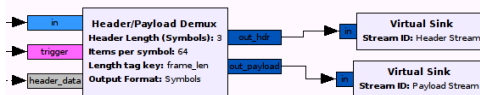
- ▶ Pilot symbols can be allocated in any manner
- ▶ “Wifi-style:” ( (1, 5), )
- ▶ “DRM-style:” ( (1, 5), (), (2, 6), (), ... )
- ▶ Constant header can be injected

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# The OFDM Receiver

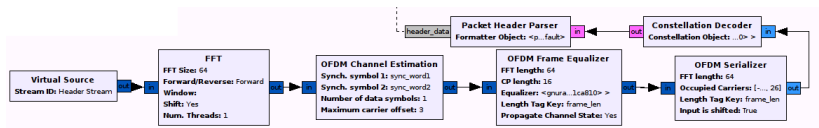
- ▶ How can we find a packet, decode its header and then act depending on the configuration?



- ▶ Waits for packet detection
  - ▶ “High” signal at the trigger input denotes start of packet
  - ▶ Tags can also denote start of packet
- ▶ Pipe header to first sub-flow graph
- ▶ Wait for decoding, use header info to determine length of payload
- ▶ Pipe payload to second sub-flowgraph

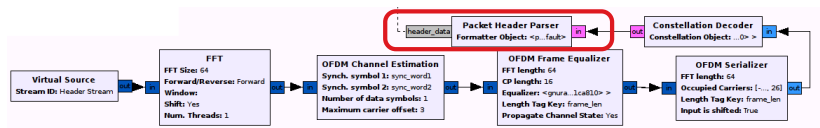


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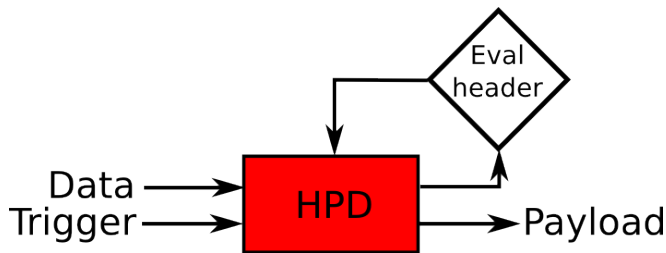
- Channel estimator / equalizer: Reverse the effects of the radio channel

# The OFDM Receiver



- ▶ Channel estimator / equalizer: Reverse the effects of the radio channel
- ▶ Header parser: Uses the same object as the header generator
- ▶ Passes information to the HPD as an asynchronous message (“feedback”)

# The OFDM Receiver



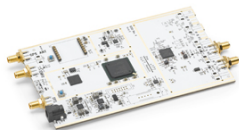
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# Over the air

- ▶ My setup:
  - ▶ RTLSDR Dongle (gr-osmocom)
  - ▶ USRP B210
  - ▶ GNU Radio (current version)
  - ▶ gr-osmosdr + dependencies
  - ▶ That's it – no magic extra libraries



# Getting it running

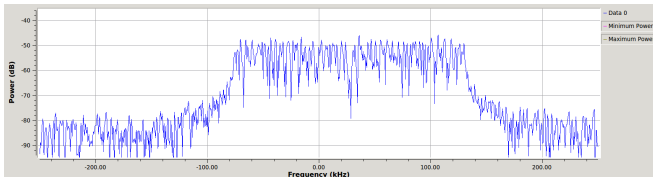
- ▶ Use hierarchical blocks (“OFDM Transmitter”, “OFDM Receiver” in GRC)
  - ▶ Let’s try that!

# Getting it running

- ▶ Use hierarchical blocks (“OFDM Transmitter”, “OFDM Receiver” in GRC)
  - ▶ Let’s try that!
- ▶ Make sure signal amplitude is in valid range (PAPR!)
- ▶ Play around with gains
- ▶ Add rolloff
- ▶ Avoid DC spurs

# Getting it running

- ▶ Use hierarchical blocks (“OFDM Transmitter”, “OFDM Receiver” in GRC)
  - ▶ Let’s try that!
- ▶ Make sure signal amplitude is in valid range (PAPR!)
- ▶ Play around with gains
- ▶ Add rolloff
- ▶ Avoid DC spurs
- ▶ This is what you want at the receiver:





- ▶ 250 kHz bandwidth
- ▶ QPSK
- ▶ max. 375 kbps
- ▶ Downsides:
  - ▶ Heavy CPU usage
  - ▶ No FEC

# How do I build my own OFDM transceivers?

- ▶ Fastest dev path: Change as little as possible
- ▶ Critical components:
  - ▶ Synchronization / Detection
    - ▶ Find begin of packets
    - ▶ Correct fine frequency offset
  - ▶ Header formatter
    - ▶ Generate and parse headers (let's have a look at them. . .)
  - ▶ (Equalizer)
    - ▶ Stock equalizers might be enough
  - ▶ See also Bastian's talk!

# Packet Header Object

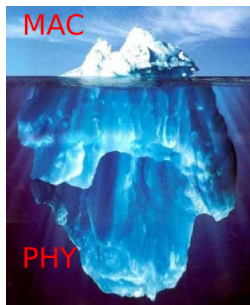
gr-digital/include/gnuradio/digital/packet\_header\_default.h

```
/*!
 * \brief Encodes the header information in the given tags into bits and places them into \p out
 */
virtual bool header_formatter(
    long packet_len,
    unsigned char *out,
    const std::vector<tag_t> &tags=std::vector<tag_t>()
);

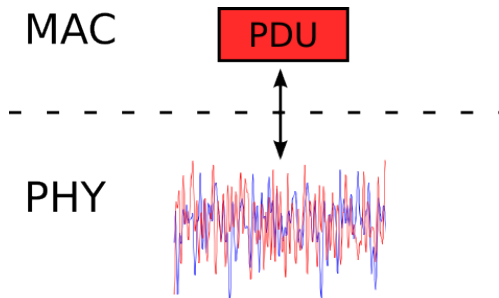
/*!
 * \brief Inverse function to header_formatter().
 */
virtual bool header_parser(
    const unsigned char *header,
    std::vector<tag_t> &tags);

static sptr make(
    long header_len,
    const std::string &len_tag_key="packet_len",
    const std::string &num_tag_key="packet_num",
    int bits_per_byte=1);
```

### 7 Asynchronous operation: Messages



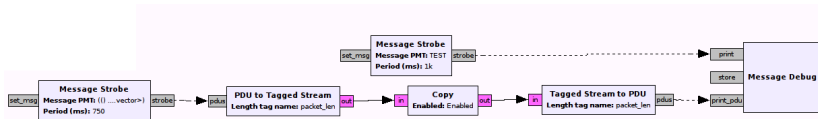
# Synchronous vs. asynchronous operation



- ▶ PHY layer: streaming-oriented (samples)
- ▶ MAC layer: packet-oriented, timing constraints
- ▶ How do we traverse this boundary?

## 7 Asynchronous operation: Messages

# Message passing interface



- ▶ Remember the header/payload demultiplexer?
- ▶ Dotted lines mean asynchronous data passing
- ▶ We can switch between domains!
- ▶ Both domains support metadata transport (tags)

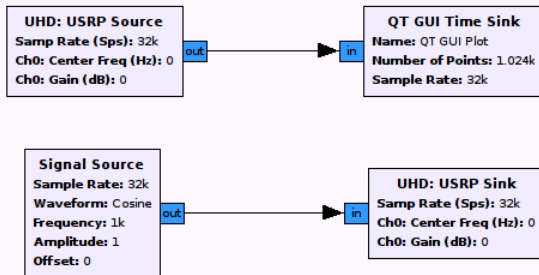
# What metadata are understood?

- ▶ Looking at gr-uhd documentation:
  - ▶ `rx_freq`, `rx_time`, `tx_time`
- ▶ Header/payload demuxer can be told about these items!
- ▶ Seems like it's all there to start implementing!



# Transceivers

- ▶ If you have a device that supports it, you can set up half-duplex transceivers without any additional efforts



# Simplest Possible MAC

```
import numpy
import pmt
from gnuradio import gr

class mac(gr.sync_block):
    def __init__(self):
        gr.sync_block.__init__(self, name="mac", in_sig=None, out_sig=None)
        self.message_port_register_in(pmt.intern('pdu'))
        self.message_port_register_out(pmt.intern('data'))
        self.set_msg_handler(pmt.intern('pdu'), self.receive_pdu_from_phy)

    def receive_pdu_from_phy(self, msg):
        meta = pmt.to_python(pmt.car(msg)) # This is a dictionary!
        vect = pmt.cdr(msg)
        self._evaluate_metadata(meta)
        self._send_pdu_to_higher_layer(meta, vect)

    def send_pdu_to_phy(self, data):
        meta = {'tx_time': self._calculate_next_tx_time()}
        pdu = pmt.cons(meta, data)
        self.message_port_pub('data', pdu)
```

# That's all, folks!

- ▶ Check us out on [www.gnuradio.org](http://www.gnuradio.org)!

