



CMake

Installing and Finding packages, Exporting and Importing targets

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Outline

- `find_package()` MODULE mode
- `find_package()` CONFIG mode
- Importing targets
- Exporting targets



find_package()

find_package(LibXml2 2.0.0 REQUIRED)

- Searches a package and provides information for using it
- Cross-platform, no additional dependencies
- Provides structured, toolchain-independent information
- “classic” MODULE-mode: FindLibXml2.cmake:
 - Comes with CMake or the using application
 - Searches headers, libraries, tries to determine the version number
- CONFIG-mode: Qt5CoreConfig.cmake
 - Comes with the package
 - Searched in all standard locations
 - No guessing/testing/parsing required



find_package() MODULE mode 1/2

CMakeLists.txt

```
cmake_minimum_required(VERSION 2.8)

find_package(JPEG REQUIRED)

include_directories(${JPEG_INCLUDE_DIR})
add_executable(viewer main.c)
target_link_libraries(viewer ${JPEG_LIBRARY})
```

FindJPEG.cmake (simplified):

```
find_path(JPEG_INCLUDE_DIR jpeglib.h)
find_library(JPEG_LIBRARY NAMES jpeg )

include(FindPackageHandleStandardArgs)
find_package_handle_standard_args(JPEG
                                   REQUIRED_VARS  JPEG_LIBRARY JPEG_INCLUDE_DIR)
```



find_package() MODULE mode 2/2

- **find_package(JPEG)**
- Locates the Find-module (`FindJPEG.cmake`), then executes it
 - first in `${CMAKE_MODULE_PATH}`
 - then in `${CMAKE_ROOT}/Modules/`
- Results in a set of variables containing file paths
- Shipped with CMake or the application, e.g. HelloWorld
- Env.var. `CMAKE_PREFIX_PATH` !



find_package() CONFIG mode

- **find_package**(Qt5Core NO_MODULE)
- Searches <Name>Config.cmake files, e.g. Qt5CoreConfig.cmake and loads it
- In all usual lib/ and share/ directories
- Env.var. CMAKE_PREFIX_PATH
- Installed by the package itself
- Typically generated by CMake projects
- Contains information about the installed package:
 - Libraries, include dirs, version, enabled features, etc.
 - Typically creates imported targets
 - No testing/checking/guessing needed



CONFIG mode in detail

- `find_package(Foo 1.2.3 NO_MODULE)`
- Searches Files:
 - First `FooConfigVersion.cmake` for checking the version number
 - Then `FooConfig.cmake`
 - Alternatively `Foo-config-version.cmake` and `Foo-config.cmake`
- In the subdirs
 - `lib/cmake/foo*/`
 - `lib/foo*/cmake/`
 - `lib/foo*/`
 - `cmake/`
 - `foo*/`
 - `foo*/cmake/`
 - Also `share/cmake/foo*/`, `share/foo*/cmake/`, `share/foo*/`
 - Also `lib64/` and multiarch dirs
- In all usual prefixes (`/usr/local/`, `/usr/`, `/`, `CMAKE_PREFIX_PATH` etc.)



FooConfigVersion.cmake

- `find_package(Qt5Core 5.1.0 NO_MODULE REQUIRED)`
- For users:
 - Compares installed version with the requested version
- For developers:

```
cmake_minimum_required(VERSION 2.8.8)

include(CMakePackageConfigHelpers)
write_basic_package_version_file(FooConfigVersion.cmake
    VERSION 1.2.3
    COMPATIBILITY AnyNewerVersion|SameMajorVersion|ExactVersion)

install(FILES FooConfigVersion.cmake
    DESTINATION ${CMAKE_INSTALL_LIBDIR}/cmake/foo/)
```




FooConfig.cmake

- Simplistic example, e.g. /usr/lib/cmake/foo-1.2.3/FooConfig.cmake:

```
# Some documentation...

set(Foo_VERSION "1.2.3")

set(Foo_INCLUDE_DIRS /usr/include/foo/ )
set(Foo_LIBRARIES /usr/lib/libfoo.so)

set(Foo_SUPPORTS_Bar TRUE)
set(Foo_SUPPORTS_Blub FALSE)

include(${CMAKE_CURRENT_LIST_DIR}/FooMacros.cmake)
```

- Issues:
 - Hardcoded paths → not relocatable (especially important for Windows, OSX)
 - Debug/release builds of libraries hard to handle



Importing targets

- FooConfig.cmake:

```
...
include(${CMAKE_CURRENT_LIST_DIR}/FooTargets.cmake)
set(Foo_LIBRARIES Foo::foo )
```

- FooTargets.cmake, generated by CMake:

```
add_library(Foo::foo SHARED IMPORTED)
...
file(GLOB configFiles "FooTargets-*.cmake")
foreach(file ${configFiles})
    include(${file})
endforeach()
```

- FooTargets-DEBUG.cmake, generated by CMake:

```
set_property(TARGET Foo::foo APPEND PROPERTY IMPORTED_CONFIGURATIONS DEBUG)
set_target_properties(Foo::foo PROPERTIES
    IMPORTED_LINK_INTERFACE_LIBRARIES_DEBUG "Qt5::Core"
    IMPORTED_LOCATION_DEBUG "${_PREFIX}/lib/libfoo.so")
...
if(NOT EXISTS "${_PREFIX}/lib/libfoo.so" )
    message(FATAL_ERROR "Foo::foo references a file that does not exist.")
endif()
```



Useful Error Messages

- Since CMake 2.8.8: To help your users, always use the `MODULE / NO_MODULE / CONFIG` keywords with `find_package()` !
- If a Find-module is used, use `find_package(... MODULE ...)`
- If a Config.cmake file is searched directly, use `find_package(... NO_MODULE ...)`
Or `find_package(... CONFIG ...)`



New in CMake 2.8.11

- Per-target include dirs: `target_include_directories()`
- Per-target compile definitions: `target_compile_definitions()`
- For libraries: `PUBLIC`, `PRIVATE` and `INTERFACE` settings:
 - `PUBLIC`: used for building, and for using
 - `PRIVATE`: used for building only
 - `INTERFACE`: used when using only
- *Works also for imported targets !*

```
cmake_minimum_required(VERSION 2.8.11)

find_package(Foo NO_MODULE REQUIRED)

add_executable(hello main.cpp )

target_include_directories(hello PRIVATE Foo::foo /opt/blub/include )
target_compile_definitions(hello PRIVATE Foo::foo)
target_link_libraries(hello LINK_PRIVATE Foo::foo)
```



Creating Config.cmake files

- Put the installed targets into an „export-set“ using `install(TARGETS ... EXPORT ...)`
- Install the export-set using `install(EXPORT ...)`
- Configure a <Name>Config.cmake file using `configure_package_config_file(...)`
- Install the <Name>Config.cmake file using `install(FILE ...)`

```
add_library(foo ${srcs} )

set(CMAKECONFIG_INSTALL_DIR "${CMAKE_INSTALL_LIBDIR}/cmake/Foo")

include(CMakePackageConfigHelpers)
configure_package_config_file(FooConfig.cmake.in FooConfig.cmake
                              INSTALL_DESTINATION  ${CMAKECONFIG_INSTALL_DIR}
                              PATH_VARS INCLUDE_INSTALL_DIR )

install(TARGETS foo DESTINATION ${CMAKE_INSTALL_LIBDIR} EXPORT FooTargets)

install(EXPORT FooTargets FILE FooTargets.cmake NAMESPACE Foo::
        DESTINATION ${CMAKECONFIG_INSTALL_DIR} )

install(FILE "${CMAKE_CURRENT_BINARY_DIR}/FooConfig.cmake"
        DESTINATION ${CMAKECONFIG_INSTALL_DIR} )
```



Writing a Config.cmake.in file

- Use `configure_package_config_file(...)`
- `@PACKAGE_INIT@` : replaced with code which makes the file relocatable
- `@PACKAGE_INCLUDE_INSTALL_DIR@` :
 - defined for each `PATH_VARS` variable
 - relocatable version of the input path variable
 - Input can be relative or absolute path
- `set_and_check()` : sets the variable and checks that the given file or path exists

```
@PACKAGE_INIT@

set(Foo_VERSION_MAJOR "@FOO_VERSION_MAJOR")
set(Foo_VERSION_MINOR "@FOO_VERSION_MINOR")
set(Foo_VERSION_PATCH "@FOO_VERSION_PATCH")

set_and_check(Foo_INCLUDE_DIR "@PACKAGE_INCLUDE_INSTALL_DIR")

include("${CMAKE_CURRENT_LIST_DIR}/FooTargets.cmake")

set(Foo_LIBRARY Foo::foo)
```



The End

Questions ???

- <http://www.cmake.org>
- Man-Pages
- Wiki
- FAQ
- Mailinglists
- Book: "Mastering CMake"