

# The future of X.Org on non-GNU/Linux systems

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OpenBSD/X.Org



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# Introduction

- X has always been multi-platform
- XFree86 was started on SVr4 and FreeBSD, ported on Linux later.
- GNU/Linux/Freedesktop is now dominating the market...  
Most of X.Org development happen on Linux
- But In the Free Software world, should it be the only one ?



# Agenda

- 1 System-dependent components**
- 2 Current status**
- 3 Observations**
- 4 Conclusion**

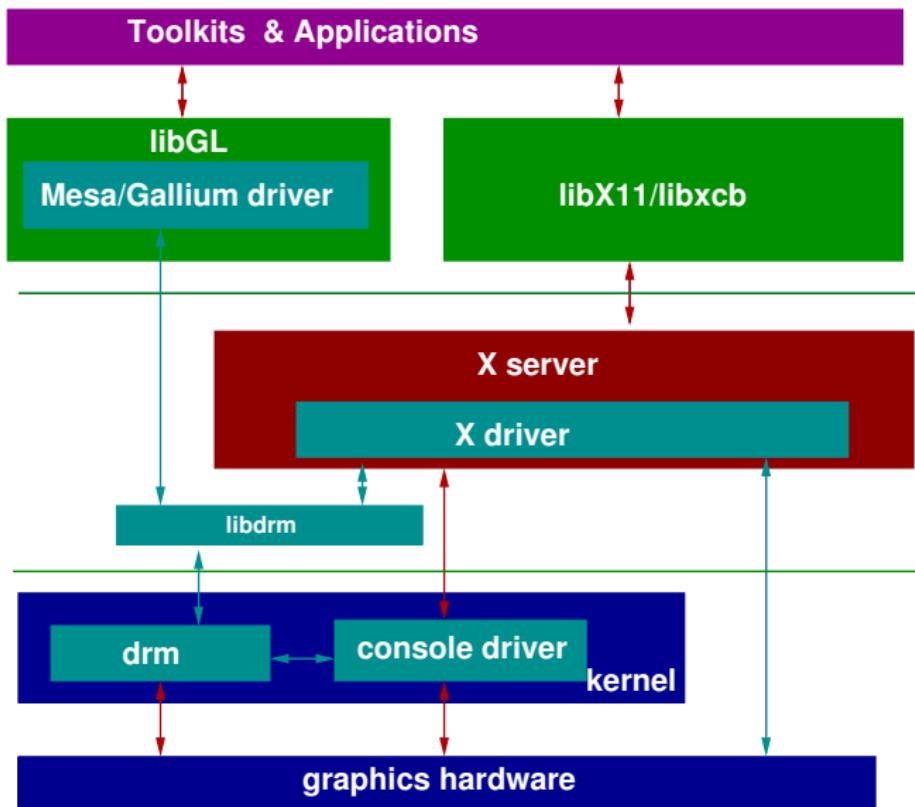


# History

- X11R5 : one DDX per system, used OS-Specific kernel interfaces  
also supported non TCP/IP network protocols (decnet,...)
- XFree86 2 & 3: one DDX for all systems  
with os-support layer, direct hw access to VGA cards,  
avoiding complex kernel interfaces for video card support
- XFree86 4: added the OS-independant modules loader
- X.Org 7 started removing support for older, non POSIX, non  
TCP-IP systems (VMS, DECnet, OS/2,...)
- Remove direct hw access (KMS, DRI2)
- Turn the DDX to a GNU/Linux ?



# Modern X.Org architecture



# System dependencies locations

- toolchain support
  - C99
  - Threads (and TLS)
  - SSE2/Arm NEON/sparc VIS/PPC Altivec support (pixman)
- xserver/hw/xfree86/common/compiler.h ← nightmare...
- xserver/hw/xfree86/os-support/ console driver interface
- xserver/config/ device hot-plug interface
- libpciaccess PCI bus interface
- xf86-input-\* system keyboard/mouse interface
- libdrm kernel interface, including KMS
- XQuartz Xwin 2 remaining system specific DDXen
- xf86-video-\* video driver interfaces



# Solaris

*Thanks to Alan Coopersmith for the data* Latest release: Solaris 11.1

X is in the OS.

KMS support for Intel i915,

- Xserver 1.12.2
- Mesa 7.10.2
- xf86-video-intel-2.18.0
- nvidia binary blob
- Sparc

future plans Solaris 12 :

- xserver 1.13 or 1.14 + associated drivers
- rumors of work on ati KMS support
- nvidia still supports Solaris



# Illumos/OpenIndiana



Latest release OpenIndiana build 151a7

Xserver 1.7.7

Solaris i915 KMS driver is not available in Solaris public repository

Slow-progressing volunteer based work

<https://github.com/raichoo/illumos-gate/tree/kms>



# FreeBSD



Latest Release: 9.1

X is in the ports tree.

xserver 1.10.6 (WITH\_NEW\_XORG) or 1.7.7 (default)

Mesa 7.6.1

intel i915 GEM + KMS (xf86-video-intel 2.17.0)

Development founded by the FreeBSD Foundation.

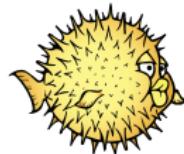
<http://svnweb.freebsd.org/base/head/sys/dev/drm2/>

[https://wiki.freebsd.org/Intel\\_GPU](https://wiki.freebsd.org/Intel_GPU)

No public plans for TTM + ati KMS driver.



# OpenBSD



# OpenBSD

Latest release: 5.2

X is part of the OS. (Xenocara)

Xserver 1.12 + assorted drivers Mesa 7.11.2

Ported support for Iron Lake & Sandy Bridge chipsets to UMS in intel driver 2.12 in OpenBSD 5.2

Ivy Bridge in OpenBSD-current (5.3 to be released May 1st)

on-going work on Intel KMS

OpenBSD 5.3, stick to xserver 1.12. Issues with XAA removal in some drivers, Will jump to 1.14 for next release

No multitouch input support yet.



# NetBSD



Latest release: NetBSD 6.0.1

Two X flavors:

- base system Xserver 1.10.3 + patches, Mesa 7.8.2
- pkgsrc 2012Q4 Xserver 1.6.5, Mesa 7.4.4

Port of OpenBSD's GEM implementation :

<https://github.com/gsutre/netbsd-drmgem/tree/master/src/sys/dev/pci/drm>

Not merged yet afaict.

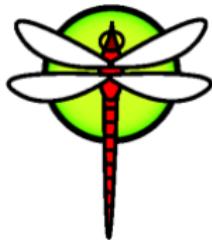
KMS Plans :

<http://wiki.netbsd.org/projects/project/kms-gem/>

Supports lots of legacy and embedded drivers.



# DragonFlyBSD



Latest release: 3.2

X from pkgsrc (Xserver 1.6.5)

Kernel side : 2012 Google Summer of Code project :

<http://www.dragonflybsd.org/docs/developer/GEMdrmKMS/>



# Summary

Non-Linux system are lagging behind...

Main blocking points :

- Newer X server require newer drivers
- newer drivers require newer drm (kernel support)
- Kernel drivers are harder to port

Input :

Multitouch support is missing too.

Again : mostly a kernel issue...



# Issues

- TTM - why is it so hard ?
  - Lack of documentation ...
- kernel's internals differences
- OpenGL ES - probably lots of tentacles in console driver
- Rewrites...
- Breakage in older drivers (un-maintained)...
- dependencies/packaging issues (LLVM for gallium Pixel shaders, for example)



## License on kernel components...

ast: MIT	cirrus: GPL
i810: MIT	exynos: GPL
i915: MIT (except intel_pm.c)	gma500: GPL
mga: MIT	mgag200: GPL
nouveau: MIT (mostly)	shmobile: GPL
r128: MIT	udl: GPL
radeon: MIT	drm_edid_load.c: GPL
savage: MIT	drm_fb_cma_helper.c: GPL
sis: MIT	drm_gem_cma_helper.c: GPL
tdfx: MIT	
ttm: MIT	
via: MIT	
vmwgfx: MIT	



# Wayland ?

- Weston is Linux only on purpose (performance)
- Weston depends on OpenGL ES + evdev + ?
- with KMS, it should be possible to write a Wayland compositor working on BSD or Solaris
- input driver needs work, but the models are close.

Volunteers ? (but it's too early...)



# Conclusion (?)

- Tough times for non-Linux systems
- But there is progress and little hope
- Help needed for major hurdles
  - more documentation
  - test changes on more architectures



Questions ?