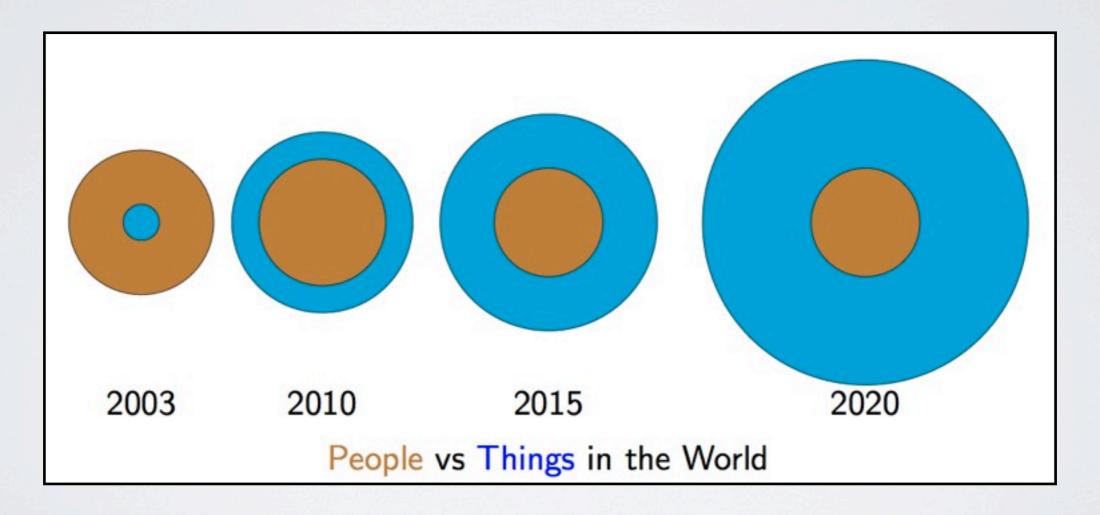
PMH

Home Automation Made Right



Internet of Things



Cisco Infographic describing the Internet of Things

So what?

Y U NO REDUCE POWER CONSUMPTION?

Y U NO REMOTE CONTROLS?



We love FOSS!

- We love FOSS!
- The internet of things must be open

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- We embrace knowledge exchange

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When you want something done quickly, put a big team behind it

Internet of Things

Where does it lead?

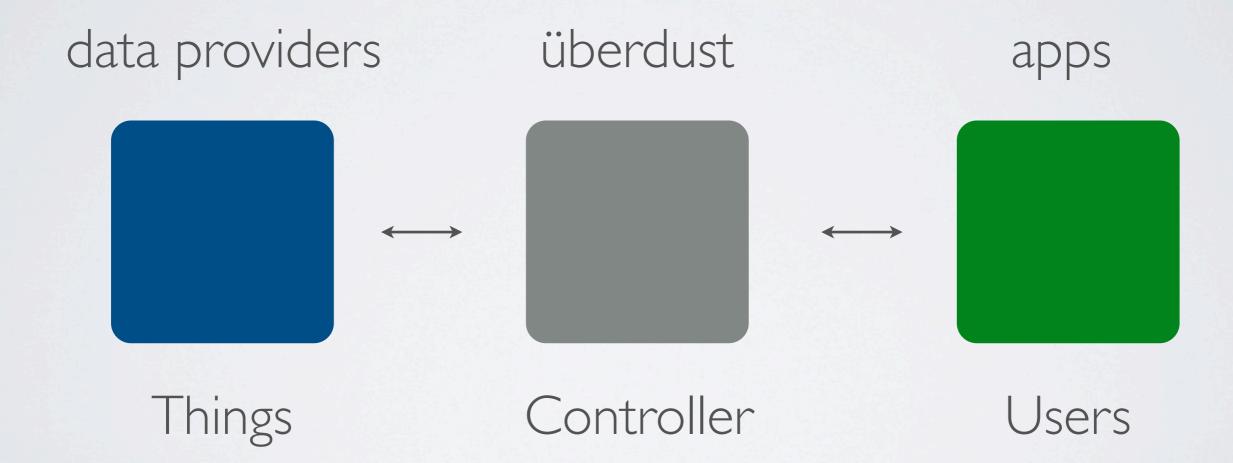
Embedded Systems and Internet have evolved naturally to become extremely decentralized.

We need to establish a common language (like CoAP) and/or a system that will bridge the various sensor data formats.

Enter PMH

- Wireless Sensor Network
- Arduino Nodes
- Single Network Controller
 - Arduino Ethernet + XBee
 - PC + XBee
 - plug/embedded computer + XBee

Architecture



Nodes

- Arduino (Pro Mini) based
- XBee Module for 802.15.4
- Sensors
- Actuators

SENSORS

- Air Quality
 - Carbon Monoxide (CO)
 - Methane (CH4)
- Light
- Temperature
- Motion

- Door/Window Open Alarm
- Water Flow
- IR Receiver
- Your own epic awesome sensorTM

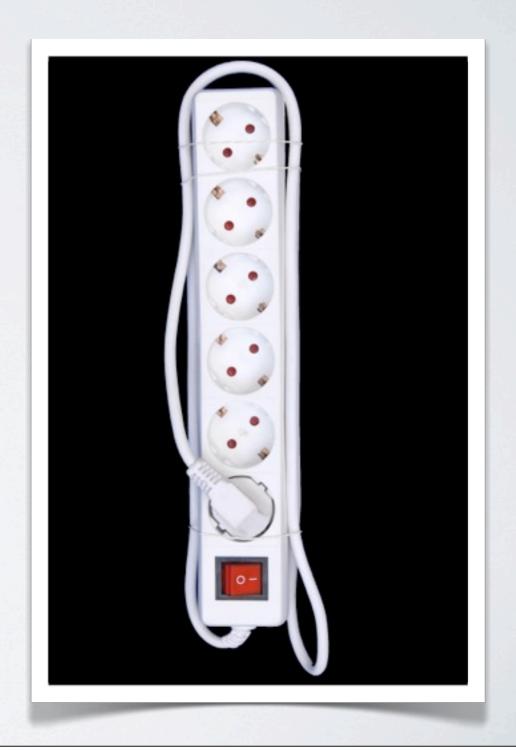
Actuators

- LEDs
- Motors
- Water Valve
- Any IR Controlled Device
 - TV/HiFi
 - Air Conditioning

- Relays
 - Lights
 - Water Heater
 - Electric Shutters
 - Electric door lock

Power Strip

- Built-in Arduino + XBee
- Control Each device independently
- Monitor Power
 Consumption



Desk Lamp

- Built-in Arduino + XBee
- Control the light



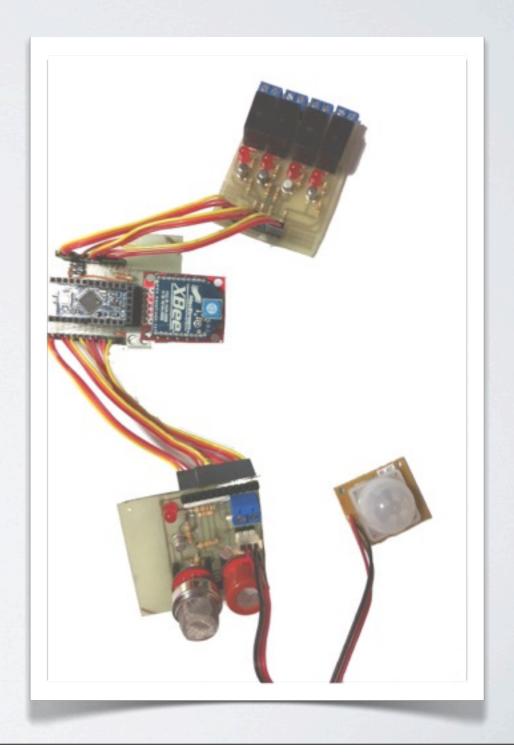
Distribution Board

- Control Power Lines
- Control Lighting
- Control Water Heater
- Power Consumption Meter



Generic Nodes

- Built-in Arduino + XBee
- Relay shield
- Sensor shield

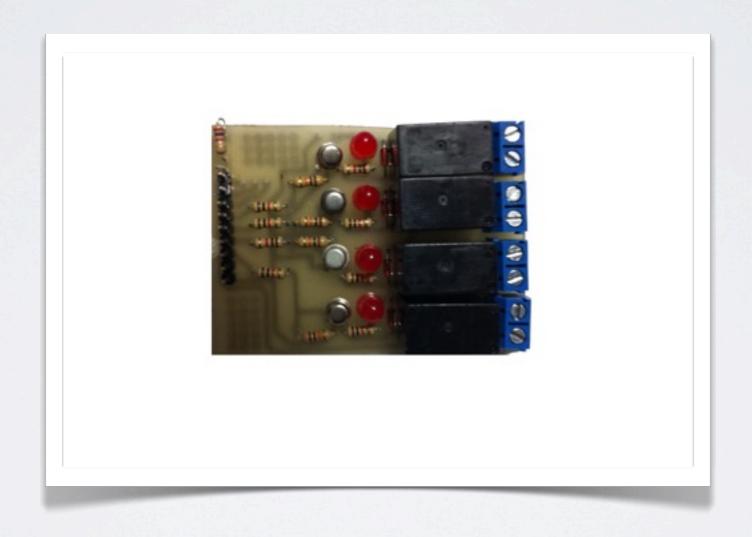


Device Types Main PCB

- · Arduino Pro Mini
- XBee
- Shield Existence Checking circuit



Device Types Relay Shield



Sensor Shield

- Gas (CO, CH4)
- Motion
- Temperature
- Light
- Door/Window Alarm
- Status LED



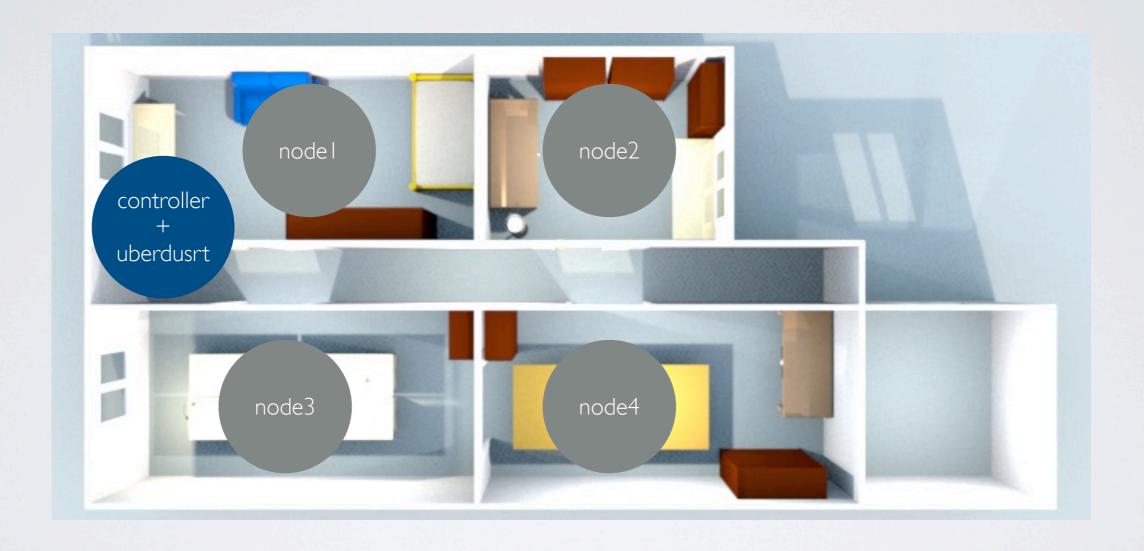
Build your own sensor

You take care of the hardware, we take care of the software

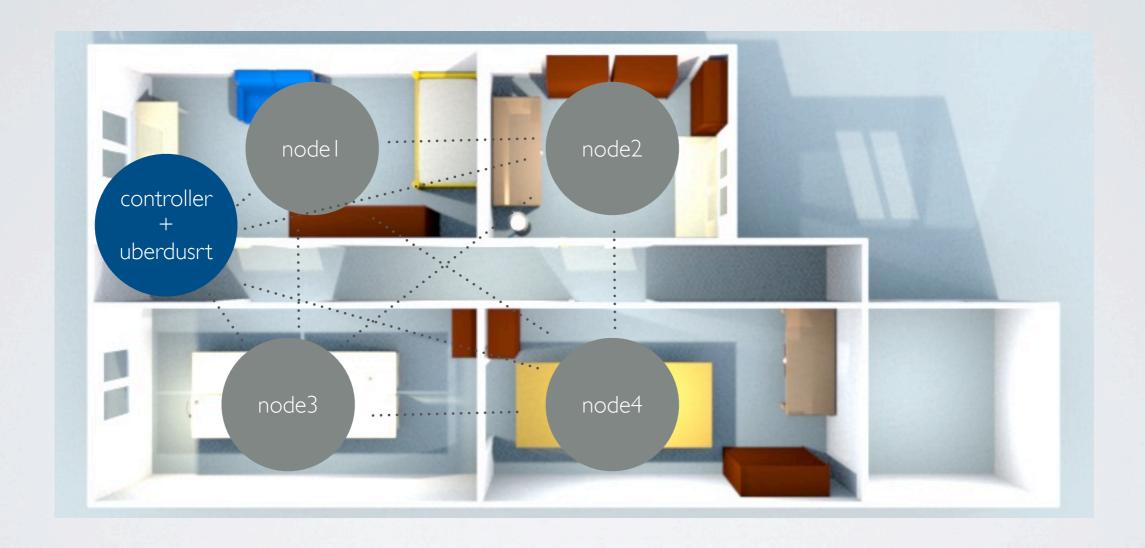
Compute your values, specify a new capability name, and start transmitting



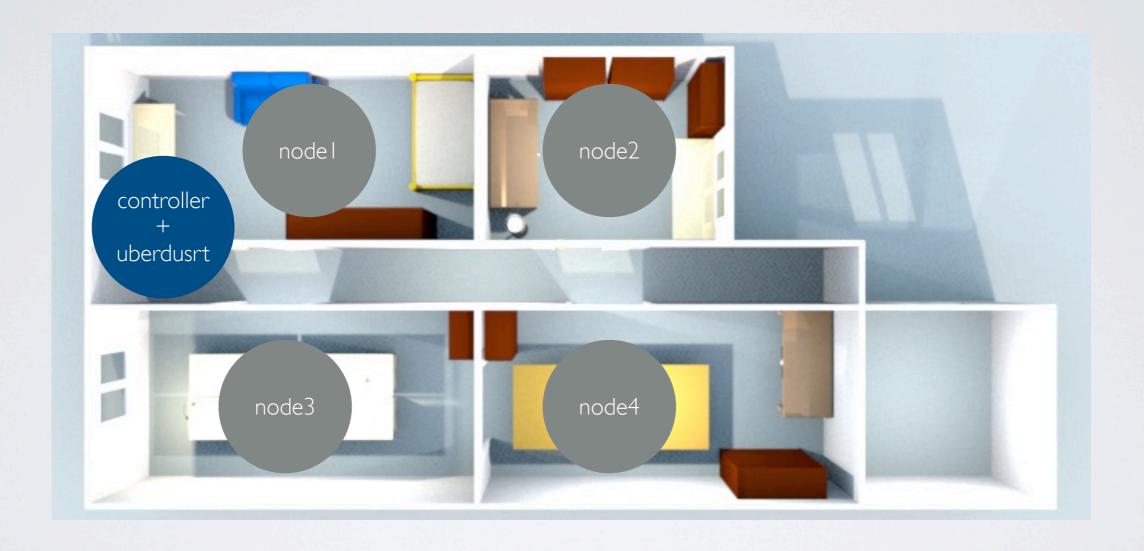
P-Space



P-Space



P-Space



P-Space



P-Space

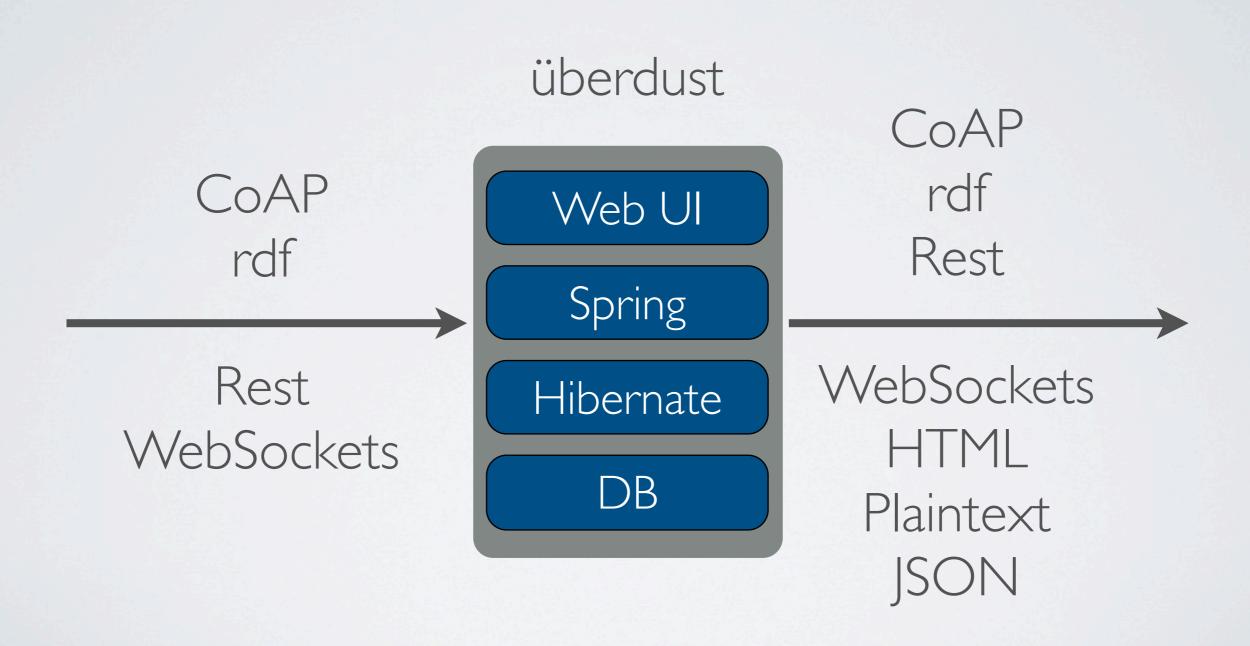


P-Space



P-Space

We are über



App Layer

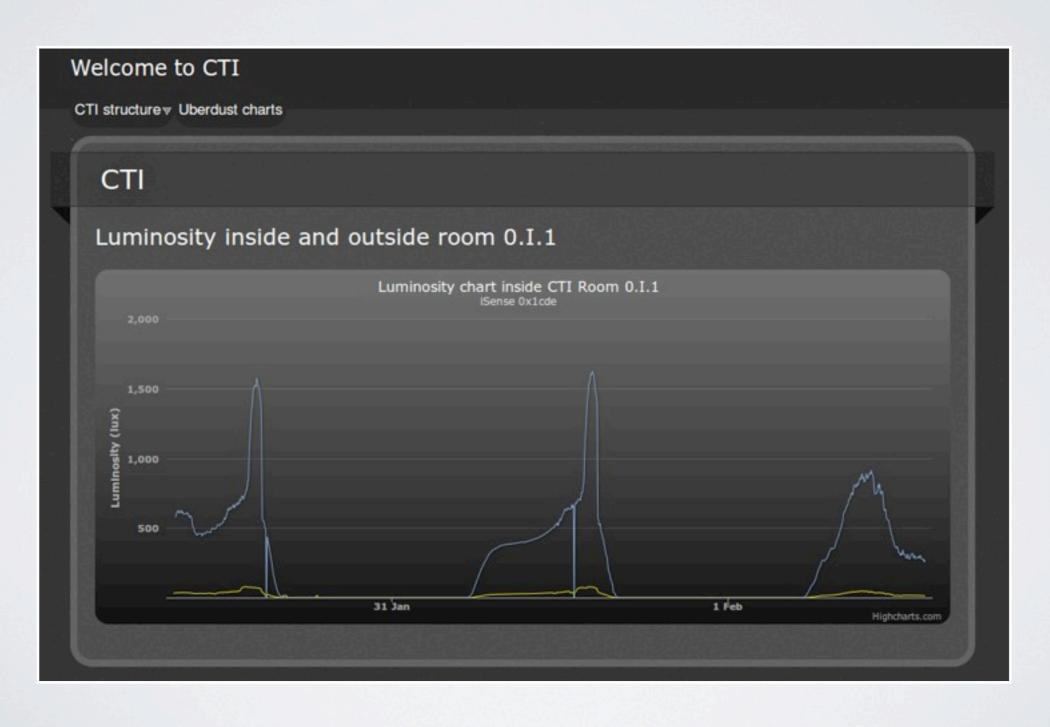
- Web Interface (in development)
- Smartphone Interface (in development)
- APIs

APIs

- REST
 - Get Value
 - Send Command
- WebSockets
 - Get Value
 - Cleaner and faster status updates

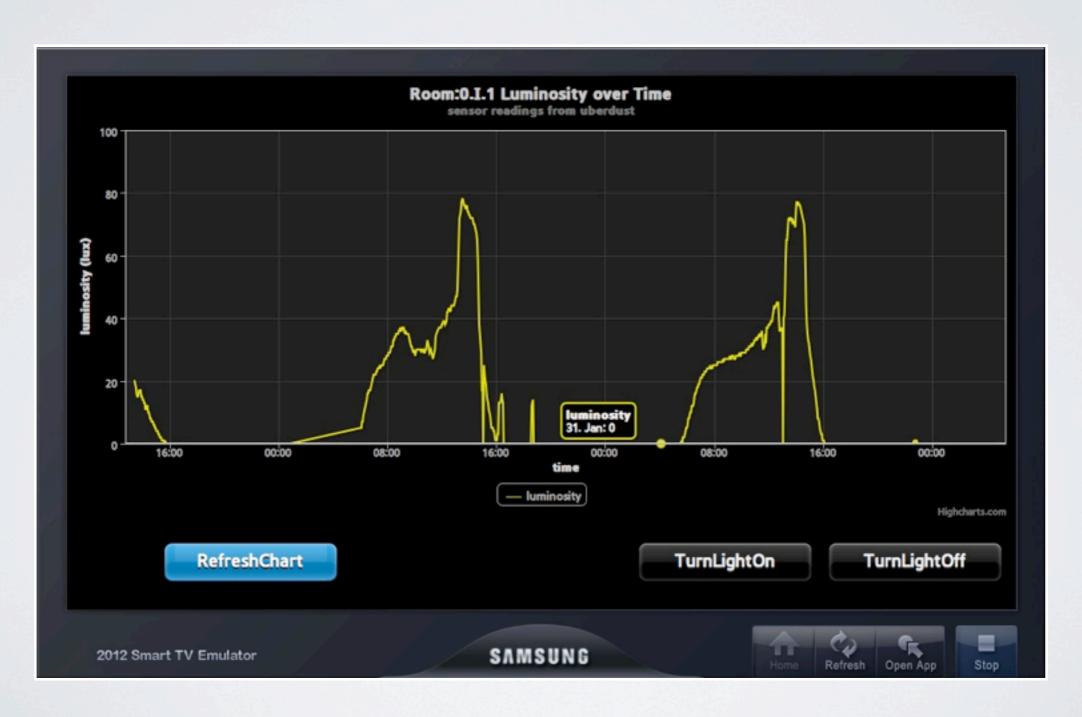
API Examples

Drupal Plugin



APIs

Samsung SmartTV App



APIs

Android App



Bash Script

```
#!/bin/bash
#execute commands
VAL=$(acpi | cut -d " " -f 4)
#truncate data
charge=${VAL%"%, "*}
sen="charge"
val=$charge
time=$(date +%s)
#create url
prefix="localhost:8081/rest/testbed/1/node/"
URL=$prefix$HOSTNAME"/capability/"$sen\
"/insert/timestamp/"$time"000/reading/"$val"/"
#execute
wget $URL -0 /dev/null
```

wget http://localhost:8081/rest/testbed/1/node/execusor/capability/charge/insert/timestamp/1328303716/reading/99%/ - O /dev/null

Python Script

```
import sys
import getopt
import httplib
node = "urn:wisebed:ctitestbed:0xa4a"
# form rest calls from options args
rest = "".join(("/rest/sendCommand/destination/"
                    ,node,"/payload/1,1,",str(state)))
conn = httplib.HTTPConnection("localhost:8081")
print "Connecting to http://localhost:8081"
conn.request("GET",rest)
print "GET ", rest
response = conn.getresponse()
if(response.status == 200):
    print response.read()
else:
    print response.status, response.reason
```

Java WebSockets

```
final String PROTOCOL = "INSERTREADING";
final String webSocketUrl= "ws://"+server+"insertreading.ws";
factory = new WebSocketClientFactory();
factory.setBufferSize(4096);
factory.start();
client = factory.newWebSocketClient();
client.setMaxIdleTime(-1);
client.setProtocol(PROTOCOL);
// open connection
connection = client.open(new URI(webSocketUrl),
    new InsertReadingWebSocketIMPL()).get();
```

Java WebSockets

```
final NodeReading nodeReading = new NodeReading();
nodeReading.setTestbedId(String.valueOf(testbedId));
nodeReading.setNodeId(nodeUrn);
nodeReading.setCapabilityName(capabilityName);
nodeReading.setTimestamp(msec);
nodeReading.setReading(String.valueOf(value));
InsertReadingWebSocketClient.getInstance().sendNodeReading(nodeReading);
```

DEMO!

Murphey, please let it work for once

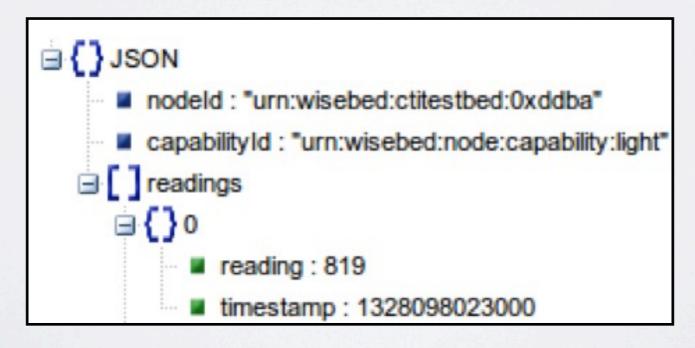
Output Styles Text, HTML

1328098023000	819.0
1328097964000	811.0
1328097904000	821.0
1328097844000	788.0
1328097783000	788.0
1328097723000	821.0
1328097663000	828.0
1328097544000	867.0
1328097484000	874.0
1328097424000	898.0

Timestamp	Readings(20)
2012-02-01 14:02:03.0	821.0
2012-02-01 14:01:03.0	828.0
2012-02-01 13:59:04.0	867.0
2012-02-01 13:58:04.0	874.0
2012-02-01 13:57:04.0	898.0
2012-02-01 13:56:03.0	922.0
2012-02-01 13:55:03.0	929.0
2012-02-01 13:54:03.0	936.0

Output Styles JSON, Rdf

```
<rdf:RDF
    xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
   xmlns:dc="http://purl.org/dc/terms/"
   xmlns:dul="http://www.loa-cnr.it/ontologies/DUL.owl#"
   xmlns:spitfire="http://spitfire-project.eu/cc/spitfireCC_n3.owl#"
   xmlns:ssn="http://purl.oclc.org/NET/ssnx/ssn#" >
 <rdf:Description rdf:nodeID="A0">
   <dul:hasValue>0.0</dul:hasValue>
   <ssn:observedProperty rdf:resource="http://dbpedia.org/resource/Luminosity"/>
   <rdf:type rdf:resource="http://purl.oclc.org/NET/ssnx/ssn#Sensor"/>
 </rdf:Description>
 <rdf:Description rdf:nodeID="Al">
   <dul:hasValue>25.0</dul:hasValue>
   <ssn:observedProperty rdf:resource="http://dbpedia.org/resource/Temperature"/>
   <rdf:type rdf:resource="http://purl.oclc.org/NET/ssnx/ssn#Sensor"/>
 </rdf:Description>
 <rdf:Description rdf:about="http://localhost:8081/urn:wisebed:ctitestbed:0x498/rdf#">
   <ssn:attachedSystem rdf:nodeID="Al"/>
   <ssn:attachedSystem rdf:nodeID="A0"/>
 </rdf:Description>
</rdf:RDF>
```



One more thing..

You can use anything you want as a data provider

Just use our REST interface to send your values to überdust

Links & Info

- https://github.com/itm/uberdust PMH source (überdust layer, arduino hardware)
- https://github.com/itm/uberdust/wiki Documentation
- https://github.com/mksense/mac arduino software & mkSense, an arduino library used for 802.15.4 communication
- #pmh on freenode

Thank You

Q&A



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Semantic-Service Provisioning for the Internet of Things using Future Internet Research by Experiments www.spitfire-project.eu