

Reproducible builds in ports

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FreeBSD

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<http://reproducible-builds.org/>



FreeBSD



debian



FreeBSD

basically: Rebuild twice, same result

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- ▶ Creating binary patches: delta packages, freebsd-update
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But not only: more accurate exp-run!

- ▶ better track changing toolchain components
- ▶ better track what packages are impacted by a change in headers/macros: bump portrevision
- ▶ better track what packages uses static libraries: improved packaging Q/A

Hey that's easy... hum... maybe not

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- ▶ build path

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For threaded consumers

- ▶ Allow the build system to control the number of threads

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- ▶ Timezone of the builder

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 - ▶ aacraid/acpi_asus modules
 - ▶ sqlite db file (`mandoc`) - should not be part of the build system

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use poudrière



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- ▶ Define a reproducible build env

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- ▶ Lots of ports needs patching:
 - ▶ Use gzip -n
 - ▶ Fix unpredictable tool output
 - ▶ Add support for SOURCE_DATE_EPOCH
 - ▶ Fix other corner case unpredictability issues

Allows a third party to provide a predictable timestamp to the build system/packager when needed

Ports tree support:

- ▶ timestamp should not be updated too often
- ▶ should be more recent than the distfiles
- ▶ added by make makesum to distinfo
- ▶ fallback to the date when the support was added

Questions?

Thanks